

Super Smash Brothers Medley

Abandon Quest Arrangement

Final Destination

♩ = 150

Piano

Flute

Sine Synthesizer

Violoncello

Classical Guitar

This system contains the first five staves of the musical score. The Piano, Flute, and Classical Guitar parts feature triplet patterns. The Sine Synthesizer and Violoncello parts have more sparse, melodic lines. The Classical Guitar staff includes chord markings: D/E, B/C#, G/A, A/B, and Bb/C.

Pno.

Fl.

Synth.

Vc.

Guit.

This system contains the next five staves. The Piano, Flute, and Synthesizer parts continue with triplet patterns. The Violoncello and Guitar parts have more melodic lines. The Guitar staff includes chord markings: Asus, A, Dsus, D, Gm, and Fm/G.

Hyrule Temple

7

Pno.

Fl.

Synth.

Vc.

Guit.

D7(b9)

D(#5)

10

Pno.

Fl.

Synth.

Vc.

Guit.

15

Pno.

Fl.

Synth.

Vc.

Guit.

19

Pno.

Fl.

Synth.

Vc.

Guit.

24

Pno.

Fl.

Synth.

Vc.

Guit.

26

Pno.

Fl.

Synth.

Vc.

Guit.

28

Pno.

Fl.

Synth.

Vc.

Guit.

30

Pno.

Fl.

Synth.

Vc.

Guit.

32

Melee Menu Theme

Pno.

Fl.

Synth.

Vc.

Guit.

G/A

A/B

G/A

36

Pno.

Fl.

Synth.

Vc.

Guit.

A/B

E♭maj7

F

39

Sm4sh Theme

Pno.

Fl.

Synth.

Vc.

Guit.

Edim

A7

Dm

G/D

Edim

A7

Dm

G/D

Dm

G/D

Dm

G/D

43

Pno.

Fl.

Synth.

Vc.

Guit.

B♭

C

Gsus

G

B♭

C

Gsus

G

Dm

A7/C♯

46

Pno.

Fl.

Synth.

Vc.

Guit.

F/C G/B B \flat maj7 Am7 Gm7 Fmaj7 E \flat maj7

Brawl Theme

49

Pno.

Fl.

Synth.

Vc.

Guit.

47