

# Where

My parents garage (full address in telegram)

# When

22nd December. Tournament time will be flexible but most likely around 21:00. House is open at 14:00 (flexible for earlier entries).

# Information

Rapid Covid tests are required at entry

Food and drink will be provided

Bring your own controller

You can bring your own headphones

Since the event will be in a garage, keep in mind that there will be some cold. Bring appropriate clothes.

# GUILTY GEAR -STRIVE-Tournament

## Match Rules

Best-of-3 rounds per game (first to two wins)

Winner must keep character

Loser may switch character

Players are allowed to exercise blind picks (coordinate with referee)

Round Timer: 99 seconds

BGM: Auto or players can agree to a specific BGM (coordinate with referee)

Stage Picks: Auto or players can agree to a specific stage (coordinate with referee)

## Tournament Format

Tournament will consist of two (2) stages: GROUP STAGE and TOP 4 STAGE

GROUP STAGE is played in "ROUND-ROBIN" format.

Best-of-7 (first to four) games

TOP 4 STAGE is played in "SINGLE ELIMINATION" format.

The top two players in the GROUP PHASE will be placed in a single elimination bracket

TOP 4 STAGE / SEMI-FINALS: Best-of-7 (first to four) games

TOP 4 STAGE / FINAL: Best-of-9 (first to five) games