ROGELIO AGUILAR

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EDUCATION

University of California - Merced

Bachelors of Science Computer Science and Engineering

Aug. 2016 - May 2021

WORK EXPERIENCE

Brillio, Junior Software Development Engineer in Test (SDET), Remote

Jan. 2022 - Mar. 2023

- Part of Brillio's SDET training program consisted of 2 months of SDET training and a capstone project
- Trained by Senior SDET from eBay to test the product detail page
- Contracted with The Hartford company to help test updated versions of their REST APIs
- Learned and Practiced Agile Methodology, Frontend Automation with Selenium and WebDriverIO, and Backend API Testing with Rest-Assured
- Continuous Integration with Git and Jenkins, Development of Testing Frameworks, AWS, Jira
- Learned Full Stack Development with Udemy Courses, specifically React The Complete Guide, Responsive Web Design Essentials HTML5 CSS3 BootStrap, The Complete SQL Bootcamp: Go from Zero to Hero, Master Microservices with Spring Boot and Spring Cloud
- Created all Udemy Course projects, while practicing continuous integration using GitHub

eBay - Training with Brillio, Junior Software Development Engineer in Test (SDET), Remote

Apr 2022 - May 2022

- Worked with Senior SDET from eBay to test the product detail page
- Created Automated Test Cases for the product detail page
- Frontend test cases include: unit, smoke, black-box, integration, monkey, end-to-end, cross-browser, and localization testing
- Backend test cases include API testing
- Created the test cases using a Page Object Model (POM) design pattern
- Tools used: Java, Maven, Selenium, TestNG, and Rest-Assured
- · Github https://github.com/rogelio-brill/ViewCart

The Hartford - Contracted with Brillio, Junior Software Development Engineer in Test (SDET), Remote

Sept. 2022 - Nov. 2022

- Created inventory list for each environment & catalog
- Clean-up of all the catalogs & environment for any retired objects
- Run API Connect Migration Utility (AMU) tool to convert all the V5 files to V10 involved creating shell scripts to update specific parts of the API to ensure it was updated from V5 to V10
- Reached out to each App Team to get test cases for their respective APIs. Testing was done for all the APIs & sign-offs were obtained as well
- Tested APIs with IBM API Connect V5 to V10, using ReadyAPI
- Tracked sprint progress creating user stories in Rally

ISSNAF, Backend Developer, Remote

Jan. 2021 - May 2021

- Worked with a volunteer company to develop their front-end database application, which makes it easier for their members to manage and view their database
- Used MySQL to create queries that selected specific data, and inserted/updated new values into tables according to the users' inputs
- Used Node.js and Express.js to create and route APIs, using the data of the MySQL queries.
- Specifically worked with developing user sign-in APIs, which created users, allowing them to login/log out, and keep track of their session with JWT tokens.

PROJECTS

Brillio Capstone Project

Mar. 2022 - Mar. 2022

- Created Automated Frontend and API Test Scripts for the website: https://www.automationexercise.com/
- Used Maven to build project and pom.xml to download dependencies and configure build details
- · Created other test cases using JavaScript WebdriverIO
- Developed Testing Automation Framework and Test Scripts using Page Object Model and BDD testing design pattern
- Frontend Automation Testing Tools: Java, Selenium, JavaScript, Cucumber, WebDriverIO, TestNG, ApachePOI
- Backend API Testing Tools: Java, Rest-Assured, TestNG

Chat Application The Chat App is a real-time chat application that enables the user to sign in with their credentials, via Google or Facebook

- July 2021 Aug. 2021
- It uses a Microservice architecture design that allows users to create chats, view past messages, and message other people with the help of ChatEngine.io The user is able to sign in, via Google or Facebook, by using Firebase's authentication system.
- Once the user is signed in, the data is stored, then sent to ChatEngine.io using react-router-dom
- Developed the front end and functionality with React.js.

UEFA Champions League Statistics

Nov 2020 - Dec 2020

- Backend application that shows UEFA Champions League Statistics.
- Once the user selects the preferred season they can: see the standings of the whole competition, clubs that participated, and club/player stats.
- Imported statistics from CSV files into an SQLite database.
- Created Tables for the statistics and made connections between tables with an Entity-relationship model
- Created queries to output the statistics according to user inputs
- Used Java SDK to combine the user's inputs in Java with the SQLite database and queries.

SKILLS

TECHNICAL SKILLS: Java, JavaScript, MySQL, Node is, React, HTML, CSS, SQLite, Express. js, Next. js, Firebase, API Integration, Git, Selenium, WebDriverIO, Maven, Jenkins, Rest-Assured, Postman, TestNG, Cucumber, Gherkin, ApachePOI, Angular 13, Bootstrap, SpringBoot, ReadyAPI, Rally, Tailwind CSS, AWS, Jira

AWARDS

Innovate to Grow - Spring 2021UC Merced Team won the data track for Innovate to Grow at UC Merced

May 2021

Competed against other teams from our Software Engineering course that worked on database applications