### **Assignment 1 (Intro – Operator)**

### **Submission guideline:**

- 1. SOLVE ALL 32 Problems
- 2. You have to write each program in separate c file. Suppose your student ID 0112019344.

```
Then the name of your files will be – 0112019344_1.c // for problem 1 0112019344_2.c // for problem 2 0112019344_3.c // for problem 3 0112019344_4.c // for problem 4 0112019344_5.c // for problem 5 0112019344_6.c // for problem 6
```

- 3. Then put all the c files(**only .c files not .exe or .o**) in one folder and rename the folder with your "student ID\_Assignment01\_Trimester" (if you are in Spring write Spring in the place of Trimester, if you are in Fall, write Fall in the place) and
- 4. Zip the folder and finally submit the 0112019344\_Assignment01\_Trimester.zip file.
- 5. Submission deadline: Follow the deadline mention in LMS.
- 6. Please do not copy codes from others or directly from the internet. Each of the assignments will be evaluated with a viva. You must be able to explain your code. Also, we will run a copy checker on the submissions. Any plagiarism will be severely penalized.

# (15 questions - Intro)

SL		Problem statement	Difficulty levels
1.	Program that will print "Hello Wo	orld".	*
	Sample input	Sample output	
		Hello World	
2.	Program that will use newline/ta	b and print the following segment:	*
	Sample input	Sample output	
		Hello World.	
		This is my first program. C is fun.	
3.	Program that will print the follow	ving segment:	*
	Sample input	Sample output	
	- Campio input	The question is - "How to write a	
		\comment/ in C programming language?"	
4.	Program that will declare an inte initialize them with values and pr	ger, a floating point number, a character. Then it will rint those values.	*
	Sample input	Sample output	
		The integer value: 5	
		The floating point value: 3.141593	
		The character value: a	
		The integer value: 100	
		The floating point value: 1.618000	
		The character value: z	
5.	-	lized	*

Consider to the second	I Complete to the	
Sample input	Sample output	
20	My age is: 20	
21	My age is: 21	
Program that will receive the keyboard and print the	the values of an integer, a floating point number, a character from ose values.	*
Sample input	Sample output	
5	The integer value: 5	
3.141593	The floating point value: 3.141593	
Α	The character value: a	
100 1.618 z	The integer value: 100	
	The floating point value: 1.618000	
	The character value: z	
Program that will take three integer numbers from keyboard but assign only the first and last inputs to variables and skip any assignment of the middle one.		
Sample input	Sample output	
Sample input 20 50 100	Sample output First Value = 20, Last Value = 100	
20 50 100 33 75 22	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will	*
20 50 100 33 75 22  Program that will declare initialize them with values	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.	*
20 50 100 33 75 22 Program that will declare	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output	*
20 50 100 33 75 22  Program that will declare initialize them with values	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.	*
20 50 100 33 75 22  Program that will declare initialize them with values	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00	*
20 50 100 33 75 22  Program that will declare initialize them with values	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00 The boolean value: 1	*
20 50 100 33 75 22  Program that will declare initialize them with values  Sample input	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00 The boolean value: 1 The double value: 1.618039	**
20 50 100 33 75 22  Program that will declare initialize them with values  Sample input  Program that will declare	First Value = 20, Last Value = 100  First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output  The double value: 3.140000e+00  The boolean value: 1  The double value: 1.618039  The boolean value: 0	
20 50 100 33 75 22  Program that will declare initialize them with values  Sample input  Program that will declare	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00 The boolean value: 1 The double value: 1.618039 The boolean value: 0	
20 50 100 33 75 22  Program that will declare initialize them with values  Sample input  Program that will declare short int. Then it will initial	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00 The boolean value: 1 The double value: 1.618039 The boolean value: 0  a variable from each data type: long int, long long int, long double, lize them with values and print them.  Sample output The long int value: 2147483647	
20 50 100 33 75 22  Program that will declare initialize them with values  Sample input  Program that will declare short int. Then it will initial	First Value = 20, Last Value = 100 First Value = 33, Last Value = 22  a variable from each data type: double, boolean. Then it will and print them.  Sample output The double value: 3.140000e+00 The boolean value: 1 The double value: 1.618039 The boolean value: 0  The wariable from each data type: long int, long long int, long double, lize them with values and print them.  Sample output  Sample output	

		The long int value: -2,147,483,648 The long long int value: -9223372036854775808 The long double value: 3.4E-4932 The short int value: -32768	
	_	are a variable from each data type: unsigned int, unsigned long int, , unsigned short int. Then it will initialize them with values and print	**
	Sample input	Sample output	
		The unsigned int value: 4294967295	
		The unsigned long int value: 4294967295	
		The unsigned long long int value: 18446744073709551615	
		he unsigned short int value: 65,535	
		The unsigned int value: 0 The unsigned long int value: 0	
		The unsigned long long int value: 0	
		The unsigned short int value: 0	
	-	<del>_</del>	
2.	Sample input	Sample output The value of pi: 3.14	
		·	
		The value of golden ratio: 1.62	
3.	Program that will defin	The value of golden ratio: 1.62  ne a constant using "DEFINE" and print the value.	**
3.	_	ne a constant using "DEFINE" and print the value.	**
3.	Program that will define Sample input	<u> </u>	**
3.	_	ne a constant using "DEFINE" and print the value.  Sample output	**
4.	Program that will define values, and then do the A. Print the value B. Print the value	ne a constant using "DEFINE" and print the value.    Sample output   The value of HEIGHT: 200	**
4.	Program that will define values, and then do the A. Print the value B. Print the value	Sample output The value of HEIGHT: 200 The value of PI: 3.14	
4.	Program that will define values, and then do the A. Print the value B. Print the value C. Explicitly print the value content of the content of the value of the content of the value of the content of the value of t	Sample output The value of HEIGHT: 200 The value of PI: 3.14	
4.	Program that will define values, and then do the A. Print the value B. Print the value C. Explicitly print the value content of the content of the value of the content of the value of the content of the value of t	Sample output The value of HEIGHT: 200 The value of PI: 3.14  The value of PI: 3.14  The value of the variable with the same name but with different e following steps in order- of the variable before defining the local variable of the variable after defining the local variable he value of the variable as global  Sample output A. Global: 10 B. Local: 20	
4.	Program that will define values, and then do the A. Print the value B. Print the value C. Explicitly print the value content of the content of the value of the content of the value of the content of the value of t	Sample output The value of HEIGHT: 200 The value of PI: 3.14  The value of PI: 3.14  The value of the variable before defining the local variable of the variable after defining the local variable he value of the variable as global  Sample output A. Global: 10	

Program that will take an floating point number as input from the keyboard and use <i>printf</i>		**
function to perform the followings:  (a) Print the number right justified within 10 columns  (b) Print the number to be right justified to 2 columns (Assuming the input has more		
than 2 digits)		
(c) Print the number rounded to two decimal places		
(d) Print the number rounded to integer (without using conversion or type casting)		
(d) Print the number round	ed to integer (without using conversion or type casting)	
	ed to integer (without using conversion or type casting) ponential notation/scientific notation	
(e) Prints the number in ex	- · · - · - · - · · - · · · - · · · · ·	
	- · · - · - · - · · - · · · - · · · · ·	
(e) Prints the number in ex	ponential notation/scientific notation	
(e) Prints the number in ex	Sample output	
(e) Prints the number in ex	Sample output (a) Val: 123.098000	
(e) Prints the number in ex	Sample output (a) Val: 123.098000 (b) Val:123.098000	

# **Operator Related Problems**

# (Total 16 questions)

SL		Problem statement	Difficulty levels
		mbers <b>X</b> and <b>Y</b> as inputs, then calculate and print the values of altiplication, division (quotient and reminder).	*
	Sample input (X,Y)	Sample output	
	5 10	Addition: 15 -14 % 3 = -2	
		Subtraction: -5	
		Multiplication: 5( -14 % -3 = -2	
		Quotient : 0	
		Reminder: 5	
	-5 10.5	Addition: 5.5	
		Subtraction: -15.5	
		Multiplication: -52.5	
		Quotient: 0	
		Reminder: -48	
17.			
	Program that will calculate the	e circumference of a circle having radius <b>r.</b> Area, A = 2 * Pi * r	*
	Program that will calculate the Sample input (r)	_	*
		Area, A = 2 * Pi * r	*
	Sample input (r)	Area, A = 2 * Pi * r  Sample output	*
18.	Sample input (r) 5 10.5  Program that will take two null – (Without using math.h)	Area, A = 2 * Pi * r  Sample output  Area: 31.4	*
18.	Sample input (r) 5 10.5  Program that will take two null – (Without using math.h) X = (3.3)	Area, A = 2 * Pi * r    Sample output	
18.	Sample input (r) 5 10.5  Program that will take two nur – (Without using math.h) X = (3.3)	Area, A = 2 * Pi * r  Sample output Area: 31.4 Area: 65.94  mbers (a, b) as inputs and compute the value of the equation  1 * a² + 2.01 * b³) / (7.16 * b² + 2.01 * a³)  Sample output	
18.	Sample input (r) 5 10.5  Program that will take two null – (Without using math.h) X = (3.3)	Area, A = 2 * Pi * r    Sample output	

	Sample input(X)	Sample output	
	5	X++: 5	
		++X: 6	
		X: 6	
		X : 5	
	-5	X++: -5	
		++X: -4	
		X: -4	
		X : -5	
•	Program that will increment and decrement a number <b>X</b> by <b>Y</b> . (Use += and -= operators)		*
	Sample input(X,Y)	Sample output	
	5 10	Incremented Value: 15	
		Decremented Value: -5	
	-5 5	Incremented Value: 0	
		Decremented Value: -10	
	Sample input(X,Y) 56 10	Sample output  Multiplication: 560	
		Division: 5	
	-56 -10	Multiplication: 560	
		Division: 5	
22.	_	are and initialize an integer and a floating point number. Then it will teger and integer to floating conversions using	**
	'		
•	(a) Assignment op (b) Type casting		
•	` ' '	Sample output	
•	(b) Type casting	Sample output  Assignment: 123.125000 assigned to an int produces 123 Assignment: -150 assigned to a float produces -150.000000 Type Casting: (float) -150 produces -150.000000 Type Casting: (int) 123.125 produces -123	

	Sample input (x, y)	Sample output			
	20 100	Max: 100			
	50 -20	Max: 50			
4.	Program that will evaluate the foll	<u> </u>	*		
	,	X = a - b / 3 + c * 2 - 1			
		Y = a - (b/(3+c)*2) - 1			
	4	Z = a - ( ( b / 3) + c * 2) - 1			
	Sample input (a, b, c)	Sample output			
	9 12 3	X = 10			
		Y = 4			
		Z = -2			
5.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as i	inputs and decide if the statements are True (1) of False (0)	**		
		a) $(a + b) \le 80$ b) $!(a + c)$			
		$\mathbf{D}_{\mathbf{I}}$ : $(\mathbf{u} + \mathbf{c})$			
		c) $a! = 0$			
	Sample input (a, b, c)				
	Sample input (a, b, c) 10 -10 0	c) $a! = 0$			
		c) $a! = 0$ Sample output			
		c) a! = 0  Sample output  a) 1			
	10 -10 0	c) a! = 0  Sample output  a) 1  b) 0  c) 1	**		
26.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as i	c) $a! = 0$ Sample output  a) 1  b) 0  c) 1  inputs and decide if the statements are True (1) of False (0)	**		
26.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as in the content of the con	c) $a! = 0$ Sample output  a) 1  b) 0  c) 1  inputs and decide if the statements are True (1) of False (0)  1) $(a+b) \le 80 \&\& b \ge 0$	**		
26.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as in the content of the con	c) $a! = 0$ Sample output  a) 1 b) 0 c) 1  inputs and decide if the statements are True (1) of False (0)  1) $(a+b) \le 80 \&\& b \ge 0$ 2) $(a-b) == 0   c! = 0$	**		
26.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as in the second sec	c) $a! = 0$ Sample output  a) 1  b) 0  c) 1  inputs and decide if the statements are True (1) of False (0)  1) $(a+b) \le 80 \&\& b \ge 0$ 2) $(a-b) == 0   c! = 0$ 1) $a! = b   (b < a)\&\&c > 0$	**		
6.	Program that will take a, b & c as in the state of the st	c) $a! = 0$ Sample output  a) 1  b) 0  c) 1  inputs and decide if the statements are True (1) of False (0)  1) $(a+b) \le 80 \&\& b \ge 0$ 2) $(a-b) == 0 \mid  c! = 0$ 2) $a! = b \mid  (b < a)\&\&c > 0$ Sample output	**		
6.	Program that will take <b>a</b> , <b>b</b> & <b>c</b> as in the second sec	c) $a! = 0$   Sample output   a) 1   b) 0   c) 1    inputs and decide if the statements are True (1) of False (0)   1) $(a+b) \le 80 \&\& b \ge 0$   2) $(a-b) == 0   c! = 0$   $a! = b    (b < a) \&\& c > 0$   Sample output   1) 0	**		
6.	Program that will take a, b & c as in the state of the st	c) $a! = 0$ Sample output  a) 1  b) 0  c) 1  inputs and decide if the statements are True (1) of False (0)  1) $(a+b) \le 80 \&\& b \ge 0$ 2) $(a-b) == 0 \mid  c! = 0$ 2) $a! = b \mid  (b < a)\&\&c > 0$ Sample output	) **		

	$\mathbf{root} = \frac{-\mathbf{b} \pm \mathbf{sqrt}(\mathbf{b}^2 - \mathbf{c}^2)}{2.\mathbf{a}}$	4. a. c)	
	2. <b>a</b>		
	Sample input (a, b, c)	Sample output	
	2 4 -16	2.00 -4.00	
	1 2 3	Imaginary	
8.	Program that will evaluate the $2\cos^2 x - \sqrt{3}\sin x + \sin\frac{x}{2}$		**
		nere 1<= x <=180 [No checking needed]	
	Sample input (x)	Sample output	
	30	2.409196	
	120	0.015323	
	180	2.997943	
9.	A = Value	ting point number <b>X</b> as input and evaluate <b>A,B,C</b> where- when <b>X</b> is rounded up to the nearest integer	**
9.	A = Value B = Value		**
9.	A = Value of B = Value of C = Absolution	when <b>X</b> is rounded up to the nearest integer when <b>X</b> is rounded down to the nearest integer ite value of <b>X</b> Sample output	**
9.	A = Value of B = Value of C = Absolution  Sample input(X)  10.6	when <b>X</b> is rounded up to the nearest integer when <b>X</b> is rounded down to the nearest integer ute value of <b>X</b> Sample output A = 11, B = 10, C = 10.6	**
9.	A = Value of B = Value of C = Absolution	when <b>X</b> is rounded up to the nearest integer when <b>X</b> is rounded down to the nearest integer ite value of <b>X</b> Sample output	**
9.	A = Value of B = Value of C = Absolution  Sample input(X)  10.6  -77.9	when <b>X</b> is rounded up to the nearest integer when <b>X</b> is rounded down to the nearest integer ute value of <b>X</b> Sample output A = 11, B = 10, C = 10.6	**
	A = Value of B = Value of C = Absolution  Sample input(X)  10.6  -77.9	when X is rounded up to the nearest integer when X is rounded down to the nearest integer ate value of X  Sample output  A = 11, B = 10, C = 10.6  A = -77, B = -78, C = 77.90  oat, double and char of the system.  Sample output	
	A = Value of B = Value of C = Absolute of Int. Int. Int. Int. Int. Int. Int. Int.	when X is rounded up to the nearest integer when X is rounded down to the nearest integer ate value of X  Sample output A = 11, B = 10, C = 10.6 A = -77, B = -78, C = 77.90  oat, double and char of the system.  Sample output Size of int in byte(s) = 4	
	A = Value of B = Value of C = Absolute of Int. Int. Int. Int. Int. Int. Int. Int.	when X is rounded up to the nearest integer when X is rounded down to the nearest integer ate value of X  Sample output  A = 11, B = 10, C = 10.6  A = -77, B = -78, C = 77.90  oat, double and char of the system.  Sample output  Size of int in byte(s) = 4 Size of float in byte(s) = 4	
	A = Value of B = Value of C = Absolute of Int. Int. Int. Int. Int. Int. Int. Int.	when X is rounded up to the nearest integer when X is rounded down to the nearest integer ate value of X  Sample output  A = 11, B = 10, C = 10.6  A = -77, B = -78, C = 77.90  oat, double and char of the system.  Sample output  Size of int in byte(s) = 4  Size of float in byte(s) = 8	
	A = Value of B = Value of C = Absolute of Int. Int. Int. Int. Int. Int. Int. Int.	when X is rounded up to the nearest integer when X is rounded down to the nearest integer ate value of X  Sample output  A = 11, B = 10, C = 10.6  A = -77, B = -78, C = 77.90  oat, double and char of the system.  Sample output  Size of int in byte(s) = 4 Size of float in byte(s) = 4	

Sample input	Sample output	
400	1 years 1 months 10 days	
1423	3 years 11 months 13 days	

32.	Write a program that calculates the price of Oil to be purchased by the customer. It takes input of purchased amount of oil, today's rate/liter and discount rate. Then, Vat (20%) and the entered discount to be given to the customer. Final price should also be "floored" to the nearest hundredth value. Also, two tk per purchase to be donated.	**