## **Software Development Fundamentals-II (15B11CI211)**

## **Tutorial-10 [CO110.5] [CO110.6]**

## **Topic - Basics of OOP and C++**

- **1.** Write five differences between Procedural languages and object oriented languages, with examples.
- **2.** What are the benefits of using C++ over C language? Define characteristics of object oriented programming.
- **3.** List the types of inheritance supported in C++.
- **4.** What is an inline function?
- **5.** What is a pure virtual function and an abstract class?
- **6.** What is a friend class and a friend function?
- **7.** Which is the correct pure virtual function definition:
  - A virtual void  $f()=0 \{ \}$
  - B void virtual f()=0 { }
  - C virtual void  $f() \{ \} = 0;$
  - D None of the above.
- **8.** Which of the following operator cannot be overloaded:

- **9.** Write a C++ program to display the skills of a person according to his/her profession using inheritance.
- **10.** Write a C++ program to read and print employee information using multiple inheritance.
- **11.** Write a C++ program to read time in seconds and convert in time format (HH:MM:SS).
- **12.** Write a C++ program to count the no. of objects created for a class using static member function.
- **13.** Write a C++ program to find the winner of an election based on received votes and no. of candidates.
- **14.** Write a C++ program to calculate the sum of the digits of a number.
- **15.** Write a C++ program to find volume of cube, cylinder and sphere using function overloading.
- **16.** Write a C++ program to add two objects using binary plus (+) operator overloading.