# Tutorial Cache Memory

- 1. A set-associative cache consists of 64 lines divided into sets of 4 lines each. Main memory has a 32-bit address and the block size is 128 bytes.
  - a) Show the format of the main address.
  - b) How many sets are there?
- 2. A computer has a 32-bit address. It has an 8 Kbyte cache with a 2-way set-associative organization. The block size is 8 bytes.
  - a) Show the format of the main address.
  - b) How many blocks are mapped to each set?
  - c) How many lines are there in each set?
  - d) How many sets are there?
- 3. A computer uses a direct mapped cache that is 64 Kbytes. The main memory is 1 Gbyte. The block size is 8 bytes.
  - a) Show the format of the main address.
  - b) How many lines are there in the cache?
  - c) How many blocks are mapped to the same line?
- 4. What is the replacement algorithm used with direct caches?
- 5. For a direct-mapped cache design with a 32-bit address and byte-addressable memory, the following bits of the address are used to access the cache:

a)

Tag	Index	Offset
31-10	9-5	4-0

- i. What is the cache line size (in words)?
- ii. How many entries (cache lines) does the cache have? Cache lines are also called blocks.

b)

Tag	Index	Offset
31-12	11-6	5-0

i. What is the cache line size (in words)?

- ii. How many entries (cache lines) does the cache have?
- 6. You have an L1 data cache, L2 cache, and main memory. The hit rates and hit times for each are:

50% hit rate, 2 cycle hit time to L1. 70% hit rate, 15 cycle hit time to L2. 100% hit rate, 200 cycle hit time to main memory

- i. What fractions of accesses are serviced from L2? From main memory?
- ii. What is the miss rate and miss time for the L2 cache?
- **iii.** What is the miss rate and miss time for the L1 cache? (Hint: depends on previous answer)
- iv. If main memory is improved by 10%, what is the improvement in L1 miss time?

## **Additional Problems**

1. You have a 2-way set associative L1 cache that is 8KB, with 4-word cache lines. Writing data to L2 takes 10 cycles. You get the following sequence of writes to the cache -- each is a 32-bit address in hexadecimal (along with their decimal values):

0x1000 4096 0x1004 4100 0x1010 4112 0x11c0 4554 0x2000 8192 0x21c0 8640 0x3400 13312 0x3404 13316 0x3f00 16128 0x2004 8196 0x1004 4100

- a. How many cache misses occur with an LRU policy?
- b. How many cache misses occur with a most-recently used policy?
- c. Would the miss-rate increase or decrease if the cache was the same size, but direct-mapped? Explain.
- d. How long does a read-miss eviction take if the cache is write-back, write-allocate? What about a write-miss? (Assume the cache line is dirty and Assume that writing and reading data to/from L2 takes 10 cycles.)
- e. How long does a read-miss eviction take if the cache is write-through, write-allocate? What about a write-miss?

2. You have 3 cache designs for a 16-bit address machine.

### C1:

Direct-mapped cache. Each cache line is 1 byte. 10-bit index, 6-bit tag. 1 cycle hit time.

### **C2**:

2-way set associative cache. Each cache line is 1 word (4 bytes). 7-bit index, 7-bit tag. 2 cycle hit time.

#### **C3**:

fully associative cache with 256 cache lines. Each cache line is 1 word. 14-bit tag. 5 cycle hit time.

- a. What is the size of each cache?
- b. How much space does each cache need to store tags?
- c. Which cache design has the most conflict misses? Which has the least?
- d. If someone told you the hit rate for the 3 caches is 50%, 70% and 90% but did not tell you which hit rate corresponds to which cache, which cache would you guess corresponded to which hit rate? Why?
- e. Assuming the miss time for each is 20 cycles, what is the average service time for each? (Service Time = (hit rate)\*(hit time) + (miss rate)\*(miss time)).
- 3. In 1000 memory references there are 40 misses in L1 and 20 misses in L2. Assume all are reads with no bypass.

L1: Hit time = 1 cycle L2: Hit time = 10 cycles Miss penalty = 100 cycles What is the average memory access time?

4. Consider a cache of 4 lines of 16 bytes each. Main memory has blocks of 16 byte each. Thus block 0 has bytes with addresses 0 through 15, and block 1 has addresses 16 through 31 etc. Consider a program that accesses memory in following sequence of addresses:

Once: 63 through 70

Loop 10 times: 15 through 32; 80 through 95

- a) Suppose the cache is organized as direct mapped. Memory blocks 0, 4, and so on are assigned to line 1; blocks 1, 5, and so on to line 2; and so on. Compute the hit ratio.
- b) Suppose the cache is organized as two-way set associative, with two sets of two lines each. Even-numbered blocks are assigned to set 0 and odd-numbered blocks are assigned to set 1. Compute the hit ratio for the two-way set-associative cache using the least recently used replacement scheme.
  - 5. Consider a memory system that consists of only 8 blocks and there is a 4 line cache. The cache is fully associativity uses LRU. If a program requires the sequence of blocks shown below, what is in the cache when the program ends?

the sequence of lines in the cache as the program progresses.  $1\ 3\ 7\ 0\ 3\ 5\ 1\ 3\ 4\ 7\ 7\ 5\ 2$