

# DATA STRUCTURES

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## TUT - 8

**Sol – 1 -**

**Pre-Order: A B F I J G K C D H L M E**

**Post-Order: I J K G B C L M H D E A**

**In-Order: I F J B K G C A D L H M E**

**Sol – 2 -**

a) YES

b) A B C D E F G H I 0 0 0 0 0 0

c)  $(n-1)/2$

d)  $2n+1$  and  $2(n+1)$

e) efficient one as it has height of  $\log(n)$

**Sol – 3 -**

```
int maxDepthRecursive(TreeNode* root) {
    if(root==NULL) return 0;
    return max(maxDepthRecursive(root->left), maxDepthRecursive(root->right)) + 1;
}

int height(TreeNode* root)
{
    queue<TreeNode*> qu;
    int height = 0;
    int numNode = 0;
    TreeNode* currNode;
    if (root == NULL) {
        return 0;
    }
    qu.push(root);
    while (!qu.empty()) {
        height++;
        numNode = qu.size();
        while (numNode-->0) {
            currNode = qu.front();
            if (currNode->left != NULL) qu.push(currNode->left);
            if (currNode->right != NULL) qu.push(currNode->right);
            qu.pop();
        }
    }
    return height;
}
```

## Sol – 4 -

**a) In-Order: 4 2 7 5 1 3 1 0 8 6 9 1 1**  
**Pre-order: 1 2 4 5 7 3 6 8 1 0 9 1 1**  
**Post-order: 4 7 5 1 0 8 1 1 9 6 3 1**

```
d) findMax(TreeNode* root){
if (root == NULL) return INT_MIN;
int max = root->data;
int leftMax = findMax(root->left);
int rightMax = findMax(root->right);
if (leftMax > max) max = leftMax;
if (rightMax > max) max = rightMax;
return max;
}
int findMin(TreeNode *root){
if (root == NULL) return INT_MAX;
int max = root->data;
int leftMax = findMin(root->left);
int rightMax = findMin(root->right);
if (leftMax < max) max = leftMax;
if (rightMax < max) max = rightMax;
return max;
}
```

## Sol – 5 -

```
int* postOrderIterative(struct TreeNode* root)
{
stack<TreeNode*> st;
int n = numberOfElements;
int *arr = new int[n];
int indexArr=0;
if (root == NULL) return arr;
st.push(root);
TreeNode* prev = NULL;
while (!st.empty()) {
auto currNode = st.top();
if (prev == NULL || prev->left == currNode || prev->right == currNode) {
if (currNode->left) st.push(currNode->left);
else if (currNode->right) st.push(currNode->right);
else {
st.pop();
arr[indexArr++] = currNode->val;
}
}
else if (currNode->left == prev) {
if (currNode->right) st.push(currNode->right);
else {
st.pop();
arr[indexArr++] = currNode->val;
}
}
else if (currNode->right == prev) {
st.pop();
arr[indexArr++] = currNode->val;
}
prev = currNode;
```

```
}  
return arr;  
}
```