Ostoslista app

Overview

Creates lists of checkable items. Created with Godot 4.2.1 for Android.



Image. Screenshots

Technical details

- Listviews and items inherit custom classes.
 - Long touch on item starts a grab-behavior to change item index.
- Automatic save and load using FileAccess. Uses path "user://ostoslista.save".
- Uses two data objects (shown below) to keep track of titles, relations and states.

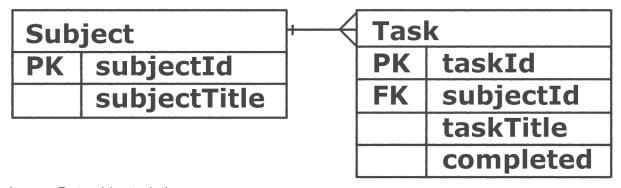


Image. Data object relations