Dear Outspark,

I recently finished a temporary programming job and intend to relocate to San Francisco (I understand you don't offer relocation) to enter the video game industry. These are two dreams that have been reoccurring since high school. After 5 years, I believe I finally have a chance to actualize both.

I've always been a gamer and am very knowledgeable about video games. I'm familiar with the general designs and mechanics that constitute them. I can play many on a competitive level, often exploiting unbalanced mechanics. I also love to socially play with friends, so I understand why people play games and what people desire in them. I imagine this experience of simply playing video games would help for any position in the game industry.

As a programmer, I believe I have leverage in many of the responsibilities of a Jr. Game Master. I would be able to offer a more detailed analysis of bugs for quality assurance. I would be able to communicate freely with the developers, making feasible feature requests. I could help with development. And of course, I know how to work hard for deadlines.

Since the job post's responsibilities sounded more like a general game producer, I'll detail the communications that occurred during my last job. I worked at a small company as a full-time programmer, coding for 85% of the time. The rest of the time was allotted to communication--meetings with the entire company (developers, manager, and marketing personnel), meetings with new clients, and customer service for old clients. Through email, phone, or in person, I had to give technical details and offer my opinion. A ton of voicemails later, I feel that my last job provided a revelation of a variety of personalities in the business field. I believe this better understanding of people would help when I have to talk to game publishers or even co-employees.

Detailed in my resume, you will see I have experience in other fields as well. I am confident that working in the city and industry of my dreams, I would be overly motivated to work for any company, especially Outspark (Fists of Fu looks silly fun!). Thank you for your consideration.

Sincerely, Rahil Patel