Assignment 2 - Emirps

Rahil Agrawal z5165505 Aditya Karia zXXXXXXX COMP2111 18s1

1 Task 1 - Specification Statement

Notes:

- -Write neatly
- -make sure grammar is correct
- -look at examples for default spec structure.

Define an Emirp using 2 functions - reverse and prime. Make these functions match with their given specs in order to help prove implications.

Pre condition: n is a positive number - n > 0

Post condition EMIRP(r, n) where r is the n^{th} emirp(where emirp is as defined above). Therefore our program can be specified by:

2 Task 2 - Derivation

```
proc EMIRP(value n, result r) ·
                 \lfloor n, r : [n > 0, Emirp(r, n)] \rfloor_{(1)}
              \langle \mathbf{c}\text{-frame} \rangle
 (1) \sqsubseteq
          (2) \sqsubseteq \langle i\text{-loc} \rangle
          \lfloor i, r : [n > 0, Emirp(r, n)] \rfloor_{(3)}
 (3) \sqsubseteq \langle \operatorname{seq} \rangle
          \exists i : [i = 0 \land n > 0, Emirp(r, n)] 
 (4) \sqsubseteq \langle \text{c-frame} \rangle
          \mathbf{L}i: [\ n>0, i=1 \land n>0\ ] \mathbf{L}i
       \sqsubseteq \langle \text{ass - (1)} \rangle
          i := 1
 (5) \sqsubseteq \langle \operatorname{seq} \rangle
          \lfloor i, r : [i = 1 \land n > 0, Inv] \rfloor
          \exists i, r : [Inv, Inv \land i = n] \preceq_{(7)};
          [i, r : [Inv \land i = n, Emirp(r, n)]]_{(8)}
 (6) \sqsubseteq \langle w\text{-pre, c-frame - (2)} \rangle
          Lr: [Inv[^{13}/_r], Inv]_{(9)}
       \sqsubseteq \langle ass - (3) \rangle
          r := 13
 (7) \sqsubseteq \langle \text{while} \rangle
           while i \neq n do
                 \exists i, r : [Inv \land i \neq n, Inv] 
          od;
(10) \sqsubseteq
               \langle seq \rangle
          Lr: [Inv \land i \neq n, Inv[^{r+1}/_r]] \rfloor \rfloor (11);
          Lr: [Inv[^{r+1}/_r], Inv]_{(12)}
```

```
(11) \sqsubseteq
          \langle \mathbf{i}\text{-loc} \rangle
       \mathbb{L}a, i, r: \left[ \ Inv[^{r+1}/_r], Inv \ \right] \mathbb{L}_{(13)}
(13) \sqsubseteq
           \langle seq \rangle
       \lfloor a, i, r : \lceil Inv \lceil r+1/r \rceil \land a = 1, Inv \rceil \rfloor_{(15)}
(14) \sqsubseteq
        \langle \mathbf{c}\text{-frame} \rangle
       \langle ass - (4) \rangle
     a := 1
(15) \sqsubseteq
        \langle seq \rangle
       (18) \sqsubseteq
           \langle \mathbf{if} \rangle
       if a=1
        then \_a, i, r : [a = 1 \land pre(18), post(18)] \rfloor_{(19)}
        else p : [a \neq 1 \land pre(18), post(18)] \rfloor_{(20)}
       fi
```

We gather the code for the procedure body of EMIRP:

3 Task 3 - C Code

```
#include <stdio.h>
 1
 2
   #include "reverse.h"
 3
    unsigned long emirp(unsigned long n);
 4
 5
    void isPrime(unsigned long r, int *a);
 6
 7
   int main (int argc, char* argv[]){
 8
           unsigned long n;
 9
           if(scanf("\%lu", \&n)==1)
              printf("\%lu\n",emirp(n));
10
11
    }
12
```

```
13 /*
14 var i := 1
15 r := 13
16 while i != n do
17
        r := r + 1
        var \ a := 1
18
19
        isPrime(r,a)
20
        if a = 1 then
21
            var s := 0
22
            reversen(r,s)
            var b := 1
23
24
            isPrime(s, b)
            if b = 1 \&\& s != r then
25
                i = i + 1
26
27
    od
28
29
30
   unsigned long emirp(unsigned long n) {
31
            int i = 1;
32
            unsigned long r = 13;
33
        while (i != n) {
34
            r = r + 1;
35
            int a = 1;
            isPrime(r, &a);
36
37
            if (a == 1) {
38
                unsigned long s = 0;
39
                reversen(r, &s);
                int b = 1;
40
                isPrime(s, &b);
41
42
                if (b == 1 \&\& s != r) {
                    i = i + 1;
43
44
                }
            }
45
46
47
            return r;
48
   }
49
50
   /*
51 var j := 0
52
   while j != r do
        if r \mod j = 0 then
53
            a = 0
54
55
        j := j + 1
56 od
```

```
57
     */
     \stackrel{'}{\mathbf{void}} isPrime(unsigned long r, int *a) {
58
          unsigned long j = 2;
59
          while (j != r) {
    if (r % j == 0) {
60
61
                   *a = 0;
62
63
              j = j + 1;
64
          }
65
66 }
```

- Write something about how the C code relates.
- Compare with examples