Assignment 2 - Emirps

Rahil Agrawal z5165505 Aditya Karia zXXXXXXX COMP2111 18s1

1 Task 1 - Specification Statement

Notes,x:

- -Write neatly
- -make sure grammar is correct
- -look at examples for default spec structure.

Define an Emirp using 2 functions - reverse and prime. Make these functions match with their given specs in order to help prove implications.

Pre condition,x: n is a positive number - n > 0

Post condition EMIRP(r, n) where r is the n^{th} emirp(where emirp is as defined above). Therefore our program can be specified by,x:

2 Task 2 - Derivation

```
(1) \sqsubseteq
                \langle \mathbf{c}\text{-frame} \rangle
          \langle \mathbf{i}\text{-loc} \rangle
 (2) \sqsubseteq
          \lfloor i, x, r, x : [n > 0, Emirp(r, n)] \rfloor_{(3)}
 (3) \sqsubseteq
               \langle \mathbf{seq} \rangle
          [x, x, r, x : [n > 0, i = 1 \land x = 13 \land n > 0] ]_{4};
          \exists i, x : [i = 1 \land x = 13 \land n > 0, Emirp(r, n)] 
 (4) \sqsubseteq \langle \text{c-frame} \rangle
          i, x, x : [n > 0, i = 1 \land x = 13 \land n > 0]
            \langle ass - (1) \rangle
          i := 1
          x := 13
 (5) \sqsubseteq \langle \operatorname{seq} \rangle
          \lfloor i, r, x : [i = 1 \land n > 0, Inv] \rfloor(6);
          \exists i, r, x : [Inv, Inv \land i = n] \exists_{(7)};
          [i, r, x, x : [Inv \land i = n, Emirp(r, n)]]_{(8)}
 (6) \sqsubseteq \langle w\text{-pre, c-frame - (2)} \rangle
          \lfloor r, x : \lceil Inv[^{13}/_x], Inv \rceil \rfloor_{(9)}
       \sqsubseteq \langle ass - (3) \rangle
          r := 13
 (7) \sqsubseteq \langle \text{while} \rangle
           while i \neq n do
                 [i, r, x : [Inv \land i \neq n, Inv]]_{(10)}
          od;
 (8) \square
               \langle w-pre, c-frame\rangle
          \lfloor r, x : \lceil \text{EMIRP}(r, n), \text{EMIRP}(r, n) \rceil \rfloor
                 \langle \text{skip} - (4) \rangle
       skip
(10) \sqsubseteq \langle \text{seq} \rangle
          \lfloor r, x : [Inv \land i \neq n, Inv[^{x+1}/_x]] \rfloor \rfloor (11);
          \lfloor r, x : \lceil Inv[^{x+1}/_x], Inv \rceil \rfloor_{(12)}
```

```
(11) \square \langle ass - (5) \rangle
        x := x + 1
         \langle i\text{-loc, seq}\rangle
(12) \sqsubseteq
        [a, i, r, x : [Inv[x+1/x], Inv[x+1/x] \land a = 1]]_{(14)};
        [a, i, r, x : [Inv^{(x+1)}] \land a = 1, Inv]_{(15)}
(14) \sqsubseteq \langle \text{c-frame} \rangle
        a, x : [Inv^{[x+1]}, Inv^{[x+1]}, a = 1]
     \langle ass - (6) \rangle
        a := 1
(15) \sqsubseteq
         \langle \mathbf{seq} \rangle
        (16) \square
         \langle \mathbf{w}\text{-}\mathbf{pre} \rangle
        a, x : [a > 1 \land x > 0, post(16)]
     \langle \mathbf{proc} \rangle
        isPrime(x, a)
(17) \sqsubseteq
             \langle \mathbf{if} \rangle
        if a=1
        then \_a, i, r, x : [a = 1 \land pre(18), post(18)] \rfloor_{(18)}
        else p, x : [a \neq 1 \land pre(18), post(18)] \rfloor_{(19)}
(18) \sqsubseteq
             \langle i\text{-loc} \rangle
        a, i, r, s, x : \lceil pre(18), post(18) \rceil
     \sqsubseteq \langle seq \rangle
        [a, i, r, s, x : [post(18) \land s = 0, post(18)]]_{(21)}
(20) \sqsubseteq \langle ass - (7) \rangle
        s := 0
(21) \sqsubseteq \langle \operatorname{seq} \rangle
        \lfloor a, i, r, s, x : \lceil reversen function post condition, post(21) \rceil \rfloor_{(23)}
(22) \sqsubseteq \langle \text{w-pre - } (8) \rangle
        s,x:[ reverse function pre condition, reversen function post condition ]
```

We gather the code for the procedure body of EMIRP,x:

We have derived our code. However we need to prove **some** refinements.

2.1 Implication 1: (4) $\Box i := 1$

```
K \wedge i \geq 1 \wedge a[i][l] = a[i-1][l] \wedge j = 1 \wedge a[i][l] = 0
\Rightarrow \langle K \wedge B \wedge C \wedge D \wedge E \Rightarrow K \wedge C \wedge E. \text{Expanding } K \rangle
I \wedge j \in (0,1) \wedge l \in 0...y, a[i][y] = 0 \wedge \forall w \in 0...(l-1) \left( a[i][w] = a[i-1][w] \right) \wedge
a[i][l] = a[i-1][l] \wedge a[i][l] = 0
\Rightarrow \langle \text{since true for } w \text{ in } 0..l\text{-1 and also for } l \rangle
I \wedge j \in (0,1) \wedge l \in 0...y, a[i][y] = 0 \wedge \forall w \in 0..l \left( a[i][w] = a[i-1][w] \wedge a[i][l] = 0 \right)
\Rightarrow \langle \text{separating for } l \text{ in } 0...y\text{-1 and } l = y \rangle
I \wedge j \in (0,1) \wedge l \in 0...y - 1, a[i][y] = 0 \wedge \forall w \in 0..l \left( a[i][w] = a[i-1][w] \right) \wedge a[i][l] = 0 \vee
I \wedge j \in (0,1) \wedge l = y \wedge a[i][l] = 0, a[i][y] = 0 \wedge \forall w \in 0..l \left( a[i][w] = a[i-1][w] \right)
\Rightarrow \langle \text{since } a[i][l] = a[i][y] = 0 \text{ when } l = y \rangle
I \wedge j \in (0,1) \wedge l \in 0...y - 1, a[i][y] = 0 \wedge \forall w \in 0..l \left( a[i][w] = a[i-1][w] \right) \vee TRUE
\Leftrightarrow \langle \text{definitions of } I \text{ and substitution }, l \text{ in } 0...y\text{-1 means } (l+1) \text{ in } 0...y \rangle
K[l^{l+1}/l][0/j]
```

3 Task 3 - C Code

- 1 #include <stdio.h>
- 2 **#include** "reverse.h"

```
3
    unsigned long emirp(unsigned long n);
    void isPrime(unsigned long r, int *a);
 5
 6
 7
   int main (int argc, char* argv[]){
 8
            unsigned long n;
 9
            if(scanf("\%lu", \&n)==1)
               printf("\%lu\n",emirp(n));
10
11
   }
12
13
   /*
14 var i := 1
15 r := 13
   while i != n do
16
        r := r + 1
17
18
        var \ a := 1
        isPrime(r,a)
19
20
        if a = 1 then
21
            var s := 0
22
            reversen(r,s)
            var \ b := 1
23
24
            isPrime(s, b)
            if b = 1 \&\& s != r then
25
                i = i + 1
26
27
    od
28
29
    */
   unsigned long emirp(unsigned long n) {
30
31
            int i = 1;
32
            unsigned long r = 13;
33
        while (i != n)  {
34
            r = r + 1;
35
            int a = 1;
            isPrime(r, &a);
36
37
            if (a == 1) {
38
                unsigned long s = 0;
39
                reversen(r, \&s);
40
                int b = 1;
                isPrime(s, &b);
41
                if (b == 1 \&\& s != r) {
42
                    i = i + 1;
43
44
                }
            }
45
46
        }
```

```
47
             {f return} \ {\bf r};
48 }
49
50 /*
51
   var j := 0
    while j != r do
52
         if \ r \ mod \ j = 0 \ then
53
             a = 0
54
        j := j + 1
55
56
    od
57
    */
    void isPrime(unsigned long r, int *a) {
58
         unsigned long j = 2;
59
         while (j != r) {
60
            if (r \% j == 0) \{
61
                 *a = 0;
62
63
            j = j + 1;
64
65
         }
   }
66
```

- Write something about how the C code relates.
- Compare with examples