

Assignment 3 - Trie Harder

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COMP2111 18s1

1 Task 1 -Syntactic Data Type Dict

We define a syntactic data type **Dict** that encapsulates a dictionary set W as follows :

$$\mathbf{Dict} = (init^{Dict}, (W, x : [pre_j^{Dict}, post_j^{Dict}]_{j \in J}))$$

which consists of an initialisation predicate $init^{Dict} = (W = \{\})$ and the following operations:

proc addword^{Dict}(value w) . $W : [True, W = W_0 \cup w]$

proc checkword^{Dict}(value W , value w , result b) . $b : [True, b = (W = \{w\})]$

proc delword^{Dict}(value w) . $W : [W \neq \{w\}, W = W_0 \setminus w]$

2 Task 2 - Refinement to DictA

We're refining this to a data type DictA where we replace W with a Trie t . From Ass3 2018 S1 Specification, "A *trie domain* is a prefixclosed finite subset of L^* . A *trie* is a function from a trie domain to Booleans. Given a trie t we write **domt** for its trie domain. Let T be the set of all tries."

The correspondance between the two data types is captured by the function $f : T \mapsto P(L^*)$ given by :

$$f(t) = \{w \in L^* \mid w \in \mathbf{domt} \wedge t(w) = 1\}$$

Also, from Ass3 2018 S1 Specification, "Formally, we write $v \leq w$ if word $v \in L^*$ is a prefix of $w \in L^*$, i.e., $\exists v' \in L^* (vv' = w)$. We write B for 0, 1 where 0 represents false and 1 true."

We define our With the aforementioned facts in mind, we define a concrete syntactic data type **DictA** that encapsulates a trie t as follows :

$$\mathbf{DictA} = (init^{DictA}, (t, x : [pre_j^{DictA}, post_j^{DictA}]_{j \in J}))$$

which consists of an initialisation predicate $init^{DictA} = (t = \{\})$ and the following operations:

$proc\ addword^{DictA}(\text{value } w) . t : [True, post(addword^{DictA})]$ where

$$\begin{aligned} post(addword^{DictA}) = \mathbf{dom}t = \mathbf{dom}t_0 \cup \{v \in L^* \mid v \leq w\} \wedge t = t_0 \cup \\ \{v \mapsto t(v) \mid v \in \mathbf{dom}t \wedge v < w \wedge t_0(v) = 1 \Rightarrow t(v) = 1 \\ v < w \wedge t_0(v) = 0 \Rightarrow t(v) = 0 \\ v < w \wedge t_0(v) \neq 0, 1 \Rightarrow t(v) = 0 \\ v = w \Rightarrow t(v) = 1\} \end{aligned}$$

$proc\ checkword^{DictA}(\text{value } t, \text{value } w, \text{result } b) . b : [True, b = (t(w) = 1)]$

$proc\ delword^{DictA}(\text{value } w) . t : [t \neq \{\}, t(w) = 0]$

That this indeed is a refinement requires checking the relevant proof obligations:

$$init^{DictA} \Rightarrow init^{Dict}[f(t)/w] \tag{1}$$

$$pre_j^{Dict}[f(t)/w] \Rightarrow pre_j^{DictA}, \text{ for } j \in J \tag{2}$$

$$pre_j^{Dict}[f(t_0), x_0 / w, x] \wedge post_j^{DictA} \Rightarrow post_j^{Dict}[f(t_0), f(t) / w_0, w], \text{ for } j \in J \tag{3}$$

We begin with (1).

$$\begin{aligned} init^{DictA}[f(t_0), x_0 / w, x] &= f(t) \neq \{\} \\ \Rightarrow \langle \text{def. of } f \rangle \\ f(t) &= \{\} \Rightarrow \\ \Rightarrow \langle \text{def. of Dict} \rangle \\ init^{Dict}[f(t)/w] \end{aligned}$$

Condition (2) is only required to be proven when the concrete pre-condition is non-trivial (not True). This is only the case in delword.

$$\begin{aligned} pre_{delword}^{Dict}[f(t_0), x_0 / w, x] &= f(t) \neq \{\} \\ \Rightarrow \langle \text{def. of } f \rangle \\ w \in \mathbf{dom}t \wedge t(w) &= 1 \\ \Rightarrow \langle \text{def. of trie} \rangle \\ t &\neq \{\} \\ \Rightarrow \langle \text{def. of } pre_{delword}^{DictA} \rangle \\ pre_{delword}^{DictA} \end{aligned}$$

Finally, condition (4) needs to be checked for all operations.

For addword, we prove

$$\begin{aligned}
& \textcolor{red}{pre}_{\text{addword}}^{Dict}[f(t)/w] \wedge \textcolor{blue}{post}_{\text{addword}}^{DictA} = True \wedge \mathbf{dom}t = \mathbf{dom}t_0 \cup \{v \in L^* \mid v \leq w\} \wedge t = t_0 \cup \\
& \quad \{v \mapsto t(v) \mid v \in \mathbf{dom}t \wedge v < w \wedge t_0(v) = 1 \Rightarrow t(v) = 1 \\
& \quad \quad v < w \wedge t_0(v) = 0 \Rightarrow t(v) = 0 \\
& \quad \quad v < w \wedge t_0(v) \neq 0, 1 \Rightarrow t(v) = 0 \\
& \quad \quad v = w \Rightarrow t(v) = 1\} \\
& \Rightarrow \langle \text{Trie is the same as old trie but we added the prefixes of } w \rangle \\
& \quad \langle \text{without changing their old mappings} \rangle \\
& \quad \langle \text{New prefixes are mapped to 0 and } w \text{ is mapped to 1.} \rangle \\
& \quad \langle \text{This means we added a word } w \text{ if it did not already exist, def. of trie and } f \rangle \\
& \quad f(t) = f(t_0) \cup w \\
& \Rightarrow \langle \text{Definition of } \textit{addword}^{Dict} \rangle \\
& \quad \textcolor{red}{post}_{\text{addword}^{Dict}}[f(t_0), f(t)/w_0, w]
\end{aligned}$$

For checkword, we prove

$$\begin{aligned}
& \textcolor{red}{pre}_{\text{checkword}}^{Dict}[f(t)/w] \wedge \textcolor{blue}{post}_{\text{checkword}}^{DictA} = True \wedge b = (t(w) = 1) \\
& \Rightarrow \langle b \text{ is 1 if } w \text{ is in } \mathbf{dom}t \text{ and trie maps } w \text{ to 1, 0 otherwise. def. of trie.} \rangle \\
& \Rightarrow \langle b = 1 \text{ means } w \text{ is in our set of words. def of } f \rangle \\
& \quad b = (w \in f(t)) \\
& \Rightarrow \langle \text{def. of } \textit{checkword}^{Dict} \rangle \\
& \quad \textcolor{red}{post}_{\text{checkword}^{Dict}}[f(t_0), f(t)/w_0, w]
\end{aligned}$$

For delword, we prove

$$\begin{aligned}
& \textcolor{red}{pre}_{\text{delword}}^{Dict}[f(t)/w] \wedge \textcolor{blue}{post}_{\text{delword}}^{DictA} = W \neq \{\} \wedge t(w) = 0 \\
& \Rightarrow \langle \text{def of } f \rangle \\
& \quad w \notin f(t) \\
& \Rightarrow \langle \text{Clearly} \rangle \\
& \quad f(t) = f(t_0) \setminus w \\
& \Rightarrow \langle \text{def. of } \textit{delword}^{Dict} \rangle \\
& \quad \textcolor{red}{post}_{\text{delword}^{Dict}}[f(t_0), f(t)/w_0, w]
\end{aligned}$$

3 Task 3 - Derivation

```

proc FunctionName(value n, result r) ·  $\sqsubseteq n, r, x : [Pre, Post] \dashv(1)$ 
(1)  $\sqsubseteq$      $\langle \text{Rule} \rangle$ 
 $\sqsubseteq r, x : [NewPre, NewPost] \dashv(2)$ 
(2)  $\sqsubseteq$      $\langle \text{seq} \rangle$ 
 $\sqsubseteq i, x, r : [Pre, Blah] \dashv(3);$ 
 $\sqsubseteq i, x : [Blah, Post] \dashv(4)$ 
 $\sqsubseteq$      $\langle \text{ass} - (1) \rangle$ 
i := 1
x := 13
 $\sqsubseteq$      $\langle \text{seq} \rangle$ 
 $\sqsubseteq s, x : [pre(16), s = 0 \wedge x > 0] \dashv(18);$ 
 $\sqsubseteq a, i, r, s, x : [x > 0 \wedge s = 0, post(16)] \dashv(19)$ 
(5)  $\sqsubseteq$      $\langle \text{while} \rangle$ 
while j  $\neq$  r do
     $\sqsubseteq r, j : [Inv_2 \wedge j \neq r, Inv_2] \dashv(8)$ 
od;
(9)  $\sqsubseteq$      $\langle \text{if} \rangle$ 
if Gaurd
then  $\sqsubseteq a : [Gaurd \wedge pre(9), post(9)] \dashv(11)$ 
else  $\sqsubseteq a : [\text{Not } Gaurd \wedge pre(9), post(9)] \dashv(12)$ 
fi;

```

We gather the code for the procedure body of *blah*:

```
blah(r, n) :  
  var i := 1;  
  var x := 13;  
  r := 13;  
  while j ≠ r do  
    x := x + 1;  
    var a := 1;  
    isPrime(x, a);  
    if a = 1 then  
      var s := 0;  
      reversen(x, s);  
      var b := 1;  
      isPrime(s, b);  
      if b = 1 ∧ s ≠ x then  
        i := i + 1;  
        r := x;  
    od;
```

Also, we gather the code for the procedure body of *blah*:

```
isPrime(r, j) :  
  var j := 2;  
  while j ≠ r do  
    if (r mod j) = 0 then  
      a := 0;  
      j := j + 1;  
    od;
```

We have derived our code. However we need to prove **some** refinements.

3.1 Implication 1: $[BLAH, BLAH] \sqsubseteq BLAH$

To prove: $BLAH \Rightarrow BLAH$

Proof:

$LHS = BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 RHS

3.2 Implication 2: $[BLAH, BLAH] \sqsubseteq BLAH$

To prove: $BLAH \Rightarrow BLAH$

Proof:

$LHS = BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 $BLAH$
 $\Rightarrow \langle BLAH \rangle$
 RHS

4 Task 4 - C Code

```
1 #include "dict.h"
2 #include <stdio.h>
3 #include <stdlib.h>
4
5 void newdict(Dict *dp) {
6     *dp = malloc(sizeof(TNode));
7     if (*dp == NULL) {
8         return;
9     }
10    for (int i = 0; i < VEC_SIZE; i++) {
11        ((*dp)->cvec)[i] = NULL;
12    }
13    (*dp)->eow = FALSE;
14 }
15
16 // void addword (const Dict r, const word w) {
17 // Dict loop = r;
18 // int i;
19 // for (i = 0; w[i] != '\0'; i++) {
20 // if ((loop->cvec)[w[i] - 'a'] == NULL)
21 // newdict(&((loop->cvec)[w[i] - 'a']));
22 // loop = (loop->cvec)[w[i] - 'a'];
23 // }
24 // loop->eow = TRUE;
25 // }
26
27 void addr (Dict r, const word w, int i) {
28     if (w[i] == '\0') {
29         r->eow = TRUE;
30         return;
31     } else {
32         if ((r->cvec)[w[i] - 'a'] == NULL) newdict(&((r->cvec)[w[i] - 'a']));
33         r = (r->cvec)[w[i] - 'a'];
34         i = i + 1;
35         addr(r, w, i);
36     }
37 }
38
39 void addword(const Dict r, const word w) {
40     int i = 0;
41     addr(r, w, i);
```

```

42 }
43
44
45 bool checkr(Dict r, const word w, int i) {
46     if (r == NULL) return FALSE;
47     if (w[i] == '\0') {
48         if (r->eow == TRUE){
49             return TRUE;
50         }
51         return FALSE;
52     } else {
53         r = (r->cvec)[w[i]-'a'];
54         i=i+1;
55         return checkr(r, w, i);
56     }
57 }
58
59 bool checkword (const Dict r, const word w) {
60     int i = 0;
61     return checkr(r, w, i);
62 }
63
64
65
66 void delr(Dict r, const word w, int i) {
67     if (r == NULL) return;
68     if (w[i] == '\0') {
69         r->eow = FALSE;
70         return;
71     } else {
72         r = (r->cvec)[w[i]-'a'];
73         i=i+1;
74         delr(r, w, i);
75     }
76 }
77
78 void delword (const Dict r, const word w) {
79     int i = 0;
80     delr(r, w, i);
81 }
82
83
84 void barf(char *s) {
85     fprintf(stderr, "%s\n", s);

```



```

86 }
87
88 void printDictR(const Dict r, char str[], int level)
89 {
90     // If node is leaf node, it indicates end
91     // of string, so a null character is added
92     // and string is displayed
93     if (r->eow == TRUE)
94     {
95         str[level] = '\0';
96         printf("%s\n", str);
97     }
98
99     int i;
100    for (i = 0; i < VEC_SIZE; i++)
101    {
102        if (r->cvec[i] != NULL)
103        {
104            str[level] = i + 'a';
105            printDictR(r->cvec[i], str, level + 1);
106        }
107    }
108 }
109
110 void printDict(const Dict r) {
111     char str[100];
112     int level = 0;
113     printDictR(r, str, level);
114 }

```