Assignment 3 - Trie Harder

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COMP2111 18s1

1 Syntactic Data Type - Dict

We define a syntactic data type \mathbf{Dict} that encapsulates a dictionary set W as follows:

$$\mathbf{Dict} = (init^{Dict}, (W, x : [pre_j^{Dict}, post_j^{Dict}]_{j \in J}))$$

which consists of an initialisation predicate $init^{Dict} = (W = \{\})$ and the following operations:

```
proc addword<sup>Dict</sup>(value w) . W: [True, W = W_0 \cup w]
proc checkword<sup>Dict</sup>(value W, value w, result b) . b: [True, b = (W = \{\})]
proc delword<sup>Dict</sup>(value w) . W: [W \neq \{\}, W = W_0 \setminus w]
```

2 Refinement to DictA

Were refining this to a data type DictA where we replace W with a Trie t. From Ass3 2018 S1 Specification, "A $trie\ domain$ is a prefixclosed finite subset of L^* . A trie is a function from a trie domain to Booleans. Given a trie t we write dom t for its trie domain. Let T be the set of all tries."

The correspondance between the two data types is captured by the function $f: T \mapsto P(L^*)$ given by :

$$f(t) = \{ w \in L^* \mid w \in \mathbf{dom}t \land t(w) = 1 \}$$

Also, from Ass3 2018 S1 Specification, "Formally, we write $v \leq w$ if word $v \in L^*$ is a prefix of $w \in L^*$, i.e., $\exists v' \in L^* (vv' = w)$. We write B for 0, 1 where 0 represents false and 1 true."

We define our With the aforementioned facts in mind, we define a concrete syntactic data type \mathbf{DictA} that encapsulates a trie t as follows:

$$\mathbf{DictA} = (init^{DictA}, (t, x : [pre_j^{DictA}, post_j^{DictA}]_{j \in J}))$$

which consists of an initialisation predicate $init^{DictA} = (t = \{\})$ and the following operations:

 $proc\ addword^{DictA}(value\ w)\ .\ t: [True, post(addword^{DictA})]\ where$

$$post(addword^{DictA}) = \mathbf{dom}t = \mathbf{dom}t_0 \cup \{v \in L^* \mid v \leq w\} \land t = t_0 \land \forall v \in \mathbf{dom}t \ (t(v) = 1 \iff (w = y \lor (y \in \mathbf{dom}t_0 \land t_0(y) = 1)))$$

 $proc\ checkword^{DictA}(\text{value t, value w, result b})$. b:[True,b=(t(w)=1)] $proc\ delword^{DictA}(\text{value w})$. $t:[t\neq\{\},t(w)=0]$

That this indeed is a refinement requires checking the relevant proof obligations:

$$init^{DictA} \Rightarrow init^{Dict}[f(t)/W]$$
 (1)

$$pre_{j}^{Dict}[f^{(t)}/W] \Rightarrow pre_{j}^{DictA}, for j \in J$$
 (2)

$$pre_{j}^{Dict}[f(t_0),x_0/W,x] \wedge post_{j}^{DictA} \Rightarrow post_{j}^{Dict}[f(t_0),f(t)/W_0,W], for \ j \in J$$

$$(3)$$

We begin with (1).

$$init^{DictA}[f^{(t_0),x_0}/W,x] = f(t) \neq \{\}$$

$$\Rightarrow \langle \text{def. of f} \rangle$$

$$f(t) = \{\} \Rightarrow$$

$$\Rightarrow \langle \text{def. of Dict} \rangle$$

$$init^{Dict}[f^{(t)}/W]$$

Condition (2) is only required to be proven when the concrete pre-condition is non-trivial (not True). This is only the case in delword.

$$\begin{aligned} & pre_{delword}^{Dict}[f(t_0), x_0] / W, x] = f(t) \neq \{\} \\ & \Rightarrow \langle \text{def. of } f \rangle \\ & w \in \mathbf{dom}t \wedge t(w) = 1 \\ & \Rightarrow \langle \text{def. of trie} \rangle \\ & t \neq \{\} \\ & \Rightarrow \langle \text{def. of } pre_{delword}^{DictA} \rangle \\ & pre_{delword}^{DictA} \end{aligned}$$

Finally, condition (4) needs to be checked for all operations.

For addword, we prove

```
\begin{aligned} & pre_{addword}^{Dict}[f^{(t)}/w] \wedge post_{addword}^{DictA} = True \wedge \mathbf{dom}t = \mathbf{dom}t_0 \cup \{v \in L^* \mid v \leq w\} \wedge \\ & \forall v \in \mathbf{dom}t \ (t(v) = 1 \iff (w = y \vee (y \in \mathbf{dom}t_0 \wedge t_0(y) = 1))) \end{aligned} \Rightarrow \langle \text{Trie is the same as old trie but we added the prefixes of } w \rangle \langle \text{without changing their old mappings} \rangle \langle \text{New prefixes are mapped to 0 and } w \text{ is mapped to 1.} \rangle \langle \text{This means we added a word } w \text{ if it did not already exist, def. of trie and } f \rangle f(t) = f(t_0) \cup w \Rightarrow \langle \text{Definition of } addword^{Dict} \rangle post_{addword^{Dict}}[f^{(t_0),f(t)}/w_0,w]
```

For checkword, we prove

```
\begin{aligned} pre_{checkword}^{Dict}[f^{(t)}/w] \wedge post_{checkword}^{DictA} &= True \wedge b = (t(w) = 1) \\ \Rightarrow \langle b \text{ is 1 if w is in } \mathbf{dom}t \text{ and trie maps w to 1, 0 otherwise. def. of trie.} \rangle \\ \Rightarrow \langle b = 1 \text{ means w is in our set of words. def of f} \rangle \\ b &= (w \in f(t)) \\ \Rightarrow \langle \text{def. of } checkword^{Dict} \rangle \\ post_{checkword}^{Dict}[f^{(t_0),f(t)}/W_0,W] \end{aligned}
```

For delword, we prove

```
\begin{aligned} pre_{delword}^{Dict}[f^{(t)}/_{W}] \wedge post_{delword}^{DictA} &= W \neq \{\} \wedge t(w) = 0 \\ \Rightarrow \langle \text{def of f} \rangle \\ w \notin f(t) \\ \Rightarrow \langle \text{Clearly} \rangle \\ f(t) &= f(t_{0}) \setminus w \\ \Rightarrow \langle \text{def. of } delword^{Dict} \rangle \\ post_{delword^{Dict}}[f^{(t_{0}),f(t)}/_{W_{0},W}] \end{aligned}
```

3 Derivation

Before we refine the code for our functions for \mathbf{DictA} , we define certain predicates to help us during derivation.

We associate a natural number i with each element x of a set X and define $y_X^{(i)}$ to be the ith element.

The total number of elements in a set X is given by size(X).

```
\mathbf{proc}\ delword(\mathbf{value}\ w) \cdot t : \left[\ t \neq \{\}, t(w) = 0\ \right]
\sqsubseteq \langle i\text{-loc}, seq \rangle
   t,i: \left[ \ t \neq \{\}, i=0 \ \right];
\Box \langle ass \rangle
   var i := 0;
   t, i: [i=0, t(w)=0]
\sqsubseteq \langle \mathbf{proc}, i = 0 \Rightarrow i \leq size(t) \rangle
   delR(w, i);
   proc checkword(value b, value w) \cdot b, t : [TRUE, b = (t(w) = 1)]
\sqsubseteq \langle i\text{-loc, seq}\rangle
   b, t, i : [TRUE, i = 0];
    \langle \mathbf{ass} \rangle
var i := 0;
   t, i : [i = 0, b = (t(w) = 1)]
\sqsubseteq \langle \mathbf{proc}, i = 0 \Rightarrow i \leq size(t) \rangle
    checkR(w, b, i);
   \operatorname{\mathbf{proc}} addword(\operatorname{\mathbf{value}} w) \cdot b, t : [TRUE, \operatorname{\mathbf{post}}_{addword}^{DictA}]
\sqsubseteq \langle i\text{-loc}, seq \rangle
   b, t, i : [TRUE, i = 0];
\sqsubset \langle ass \rangle
   var i := 0;
   t, i : [i = 0, post_{addword}^{DictA}]
\sqsubseteq \langle \mathbf{proc}, i = 0 \Rightarrow i \leq size(t) \rangle
   addR(w, b, i);
```

```
proc delR(value w, value i) \cdot t : [ i \leq size(t), t(w) = 0 ]
     \langle if \rangle
         if i \neq size(t)
         then t, i : [i < size(t), t(w) = 0]  (1)
         else t, i : [i = size(t), t(w) = 0]
     \langle \text{skip - Proof}(1) \rangle
                skip;
         fi;
(1) \sqsubseteq
                 \langle \mathbf{if} \rangle
         if y_t^i = w \mapsto t(w)
         \textbf{then}\ t, i: [i < size(t) \land y_t^i = w \mapsto t(w), t(w) = 0]
     \langle \mathbf{ass}, 0 = 0 \rangle
                \mathbf{t}(\mathbf{w}) := \mathbf{0};
         else \bot t, i : [i < size(t) \land y_t^i \neq w \mapsto t(w), t(w) = 0] \bot (2)
         fi;
(2) \sqsubseteq
                \langle seq, con c \rangle
         t, i: [i < size(t) \land y_t^i \neq w \mapsto t(w) \land i = c, i = c+1];
              \langle \mathbf{ass}, \ c = i_0 \land i = c + 1 \Rightarrow i = i_0 + 1 \rangle
                i := i + 1;
         t, i : [i = c + 1, t(w) = 0]
               \langle \mathbf{proc}, c = i < size(t) \Rightarrow i + 1 \leq size(t) \rangle
                 delR(w, i);
   \mathbf{proc}\ check R(\mathbf{value}\ w, \mathbf{result}\ b, \mathbf{value}\ i) \cdot t : \left[\ i \leq size(t), b = (t(w) = 1)\ \right]
\langle \mathbf{if} \rangle
   if i \neq size(t)
   then t, i : [i < size(t), b = (t(w) = 1)] \rfloor_{(1)}
   else t, i : [i = size(t), b = (t(w) = 1)]
          \langle \text{skip - Proof}(2) \rangle
skip;
   fi;
```

Before we derive code for addR, we define S to be the set of all prefixes of a word w.

```
\begin{aligned} & \mathbf{proc} \ addR(\mathbf{value} \ w, \mathbf{value} \ i) \cdot t : \left[ \ i \leq size(t), post_{addword}^{DictA} \ \right] \\ & \sqsubseteq \quad \langle \mathbf{if} \rangle \\ & \mathbf{if} \ \mathbf{i
```

```
\langle \mathbf{if} \rangle
(2) \sqsubseteq
          if \mathbf{t_0}(\mathbf{y_S^i}) \neq \mathbf{0}, \mathbf{1}
          \mathbf{then} \ \bot t, i : [i < size(S) \land \mathbf{dom}t = G \cup y_S^i \land t(y_S^i) \neq 0, 1, post_{addword}^{DictA}] \ \_ \textbf{(3)}
          fi;
(3) \sqsubseteq
                   \langle if \rangle
          if y_S^i = w
          \textbf{then} \ t, i: [i < size(S) \land \textbf{dom}t = G \cup y_S^i \land t(y_S^i) \neq 0, 1 \land y_S^i = w, post_{addword}^{DictA}]
                  \langle \mathbf{ass}, t_0(y_S^i) \neq 0, 1 \land y_S^i = w \Rightarrow \text{Add to trie and map to } 1 \ (\because \text{ w is added}) \rangle
                   \mathbf{t} = \mathbf{t_0} : \mathbf{y_S^i} \mapsto \mathbf{1}
          else t, i : [i < size(S) \land \mathbf{dom}t = G \cup y_S^i \land t(y_S^i) \neq 0, 1 \land y_S^i \neq w, post_{addword}^{DictA}]
                 \langle \mathbf{ass}, t_0(y_S^i) \neq 0, 1 \land y_S^i \neq w \Rightarrow \text{Add to trie and map to } 0 (\because \text{ prefix of w is added}) \rangle
                   \mathbf{t} = \mathbf{t_0} : \mathbf{y_S^i} \mapsto \mathbf{0}
          fi;
(4) \square
                   \langle seq, con c \rangle
          t, i : [i < size(S) \land \mathbf{dom}t = G \cup y_S^i \land t(y_S^i) = 0, 1 \land i = c, i = c + 1];
                \langle \mathbf{ass}, \ c = i_0 \land i = c + 1 \Rightarrow i = i_0 + 1 \rangle
                   i := i + 1;
          t, i: [i = c + 1, post_{addword}^{DictA}]
                   \langle \mathbf{proc}, c = i < size(t) \Rightarrow i + 1 \leq size(t) \rangle
                   addR(w, i);
```

4 C Code

```
1 #include "dict.h"
 2 #include <stdio.h>
 3
   #include <stdlib.h>
 4
   void newdict(Dict *dp) {
 5
 6
       *dp = malloc(sizeof(TNode));
 7
       if (*dp == NULL) {
 8
           return;
 9
       for (int i = 0; i < VECSIZE; i++) {
10
           ((*dp)->cvec)[i] = NULL;
11
12
       (*dp) -> eow = FALSE;
13
14
   }
```

```
15
    void addR (Dict r, const word w, int i) {
16
17
         if (w[i] == '\0') \{
              r->eow = TRUE;
18
19
              return;
20
         } else {
              if ((r->cvec)[w[i] - 'a'] == NULL) newdict(\&((r->cvec)[w[i] - 'a']));
21
22
              \mathbf{r} = (\mathbf{r} - > \mathbf{c}\mathbf{v}\mathbf{e}\mathbf{c})[\mathbf{w}[\mathbf{i}] - \mathbf{a}];
23
              i = i + 1;
24
              addR(r, w, i);
25
         }
26
    }
27
28
    bool checkR(Dict r, const word w, int i) {
29
         if (r == NULL) return FALSE;
         if (w[i] == '\setminus 0') {
30
31
              if (r->eow == TRUE) 
32
                   return TRUE;
33
34
              return FALSE;
35
         } else {
              \mathbf{r} = (\mathbf{r} - \mathbf{vec})[\mathbf{w}[\mathbf{i}] - \mathbf{a}];
36
37
              i = i + 1;
38
              return checkR(r, w, i);
         }
39
40
    }
41
    void delR(Dict r, const word w, int i) {
42
43
         if (r == NULL) return;
44
         if (w[i] == '\0')  {
45
              r \rightarrow eow = FALSE;
46
              return;
47
         } else {
              r = (r -> cvec)[w[i] - 'a'];
48
              i = i + 1;
49
50
              delR(r, w, i);
51
         }
52
    }
53
54
    void printDictR(const Dict r, char str[], int level)
55
    {
         if (r->eow == TRUE)
56
57
              str[level] = '\0';
58
```

```
printf("%s\n", str);
59
60
        }
61
        int i;
62
63
        for (i = 0; i < VECSIZE; i++)
64
            \mathbf{if}\;(r{-}{>}cvec[i] \mathrel{!=} NULL)
65
66
                 str[level] = i + 'a';
67
                 printDictR(r->cvec[i], str, level + 1);
68
69
70
        }
    }
71
72
73
    void barf(char *s) {
74
        fprintf(stderr, "%s\n", s);
75
    }
76
77
    void addword(const Dict r, const word w) {
78
        int i = 0;
79
        addR(r, w, i);
80
    }
81
    bool checkword (const Dict r, const word w) {
82
83
        int i = 0;
84
        return checkR(r, w, i);
85
    }
86
    void delword (const Dict r, const word w) {
87
88
        int i = 0;
        delR(r, w, i);
89
90
    }
91
92
    void printDict(const Dict r) {
        char str[100];
93
        int level = 0;
94
95
        printDictR(r, str, level);
96 }
```