

# Rahil Shah

rahil.me

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## Experience

### Beavr Labs

**Product Designer** • Apr '23 - Present • Toronto, ON (Hybrid)

An early stage startup that helps turn business ideas into successful digital products through tenacious software design and crafting spanning AI, chatbots and web app development

### Garden Intelligence

**Product Designer & Web Developer** • Oct '22 - Present • New York, NY (Remote)

An early stage startup founded by an engineer from Stanford to revolutionize IP writing with AI

### Instagram (Meta)

**Product Design Intern** • Jun '22 - Aug '22 • San Francisco, CA

In Reels and Stories, designed elegant and unique experiences to enable incentive tagging for sellers to help them effectively activate their existing followers and reach new customers

### Shopify

**Design Technologist Intern** • Jan '22 - Apr '22 • Toronto, ON

Designed and developed a new multi-feature Figma plugin integrating Polaris to optimize designers time, help craft coherent experiences and make collaboration with engineers a breeze

### Robinhood

**Product Design Intern** • Sep '21 - Dec '21 • Menlo Park, CA

Collaborated in exploring the advanced options trading chain and designing brand new implementations to simplify and enhance end-to-end flow for beginner, intermediate and advanced users

### Twitch (Amazon)

**Product Design Intern** • Jun '21 - Aug '21 • San Francisco, CA

Revamped the design of the Friends feature and developed in client-side framework to ship. Also, created complete data viz design system. Collaborated with XFN, completed audits, defined design patterns, overall visual language, UI kit, and comprehensive design documentation

### CanTrace

**Product Designer** • Pro Bono • Apr '20 - Aug '20 • Toronto, ON

Designed and presented a distinguished app integrating healthcare and contact tracing technology to the provincial and federal government of Canada

## Extracurriculars

### DeltaHacks

**Co-Director** • Mar '20 - Mar '21

Managed a cross functional team of 45+ members in organizing Canada's second largest hackathon, attended by 800+ people from around the world

**Product Design Lead** • May '19 - Feb '20

**Product Design Executive** • Oct '18 - Apr '19

## Education

### McMaster University

Sep '18 - Apr '23

BASc, Honours Computer Science

## Skills

### Design & Prototyping

Figma, Origami, Illustrator, Photoshop

User research, product thinking, wireframing, interaction design, information architecture, prototyping, usability testing, design systems, visual design

### Development

HTML/CSS, JavaScript, React, TypeScript  
Python, Java, Bash, Git

### Soft Skills

Strong work ethic, positivity, adaptability, self-awareness, proactivity, communication, organization, leadership, problem-solving

## Projects

### Timeline

A mobile-first elegant application that empowers parents to save and share memories of their child's early years of growth in addition to receiving timely parenting tips

### Apple Music

A reimagined desktop For You section focused on the core experience and visual interface

## Hobbies & Interests

Design & development, traveling, photography, sports, music, Mexican food