

Rahil Shah

rahil.me

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Experience

Robinhood

Product Design Intern • Brokerage Team • Sep '21 - Dec '21 • Menlo Park, CA

Twitch

Product Design Intern • Design Systems Team • Jun '21 - Aug '21 • San Francisco, CA

Revamped Friends feature used across ~64M friendships. Owned process from conception to delivery. Completed UX research, presented at design reviews, solicited feedback, prototyped the design, worked with product managers, engineers and developed feature in client-side framework to ship (Q4 2021)

Created Twitch's first data viz design system. Collaborated with cross-functional partners, completed audits, UX research, defined design patterns, overall visual language, UI kit, and complete design documentation

CanTrace

Product Designer • Pro Bono • Apr '20 - Aug '20 • Toronto, ON

Worked with a team of ~34 consisting of medical professionals, public health specialists, privacy experts, and developers

Designed and presented a distinguished app integrating healthcare and contact tracing technology to the provincial and federal government of Canada

Extracurriculars

DeltaHacks

Co-Director • Mar '20 - Mar '21

Managed a cross-functional team of 45+ members in organizing Canada's second largest hackathon, attended by 800+ participants from around the world

Initiated allotment of ~\$2000 to support small local businesses with hackathon merchandise orders

Oversaw and evaluated operation in accordance with the short-term and long-term vision

Product Design Lead • May '19 - Feb '20

Product Design Executive • Oct '18 - Apr '19

Projects

Timeline

A mobile-first elegant application that empowers parents to save and share memories of their child's early years of growth in addition to receiving timely parenting tips

Apple Music

A reimaged desktop For You section focused on the core experience and visual interface

Education

McMaster University

Sep '18 - Apr '23

BASc., Honours Computer Science

Skills

Design & Prototyping

Figma, Adobe XD, Illustrator, Photoshop

User research, flows, wireframing, lo/hi-fi mockups, interaction design, prototyping, usability testing, design systems, visual design

Development

HTML/CSS, JavaScript, React, TypeScript, Python, Java, Bash, Git

Soft Skills

Strong work ethic, creativity, positivity, adaptability, communication, organization, leadership, problem-solving

Competitions

McMaster University

3-Minute Thesis, Top 20 Finalist

BMO & The Learning Partnership

Business Venture, Top 8 Finalist

Hobbies & Interests

Design & development, hockey, soccer, volunteering, traveling, music, video games