# Rahil Shah

rahil.me

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# **Experience**

## **Beavr Design (Beavr Labs)**

Co-Founder • Mar '23 - Present • Toronto, ON (Hybrid)

A dynamic startup dedicated to pushing the boundaries of innovation, crafting cutting-edge generative AI applications, designing exceptional experiences and building world-class software

### **Garden Intelligence**

UX Engineer • Oct '22 - Jul '23 • New York, NY (Remote)

Worked with engineers from Stanford and Harvard on their early stage startup to first revolutionize product intelligence for web3 teams, secondly, to reimagine IP writing with AI

### Instagram (Meta)

Product Design Intern • Jun '22 - Aug '22 • San Francisco, CA

In Reels and Stories, designed elegant and unique experiences to enable incentive tagging for sellers to help them effectively activate their existing followers and reach new customers

#### Shopify

Design Technologist Intern • Jan '22 - Apr '22 • Toronto, ON

Designed and developed a new multi-feature Figma plugin integrating Polaris to optimize designers time, help craft coherent experiences and make collaboration with engineers a breeze

#### Robinhood

Product Design Intern • Sep '21 - Dec '21 • Menlo Park, CA

Collaborated in exploring the advanced options trading chain and designing brand new implementations to simplify and enhance end-to-end flow for beginner, intermediate and advanced users

#### Twitch (Amazon)

Product Design Intern • Jun '21 - Aug '21 • San Francisco, CA

Revamped the design of the Friends feature and developed in client-side framework to ship. Also, created complete data viz design system. Collaborated with XFN, completed audits, defined design patterns, overall visual language, UI kit, and comprehensive design documentation

#### CanTrace

Product Designer • Pro Bono • Apr '20 - Aug '20 • Toronto, ON

Designed and presented a distinguished app integrating healthcare and contact tracing technology to the provincial and federal government of Canada

## **Extracurriculars**

#### **DeltaHacks**

Co-Director • Mar '20 - Mar '21

Managed a cross functional team of 45+ members in organizing Canada's second largest hackathon, attended by 800+ people from around the world

Product Design Lead • May '19 - Feb '20

## **Education**

## **McMaster University**

Sep '18 - Apr '23

BASc, Honours Computer Science

## **Skills**

#### **Design & Prototyping**

Figma, Origami, Illustrator, Photoshop

User research, product thinking, wireframing, interaction design, information architecture, prototyping, usability testing, design systems, visual design

## **Development**

HTML/CSS, JavaScript, React, TypeScript Python, Java, Bash, Git

#### **Soft Skills**

Strong work ethic, positivity, adaptability, self-awareness, proactivity, communication, organization, leadership, problem-solving

## **Projects**

#### **Timeline**

A mobile-first elegant application that empowers parents to save and share memories of their child's early years of growth in addition to receiving timely parenting tips

#### **Apple Music**

A reimagined desktop For You section focused on the core experience and visual interface

## **Hobbies & Interests**

Design & development, traveling, photography, sports, music, Mexican food