ECE 6310: INTRODUCTION TO COMPUTER VISION

Lab 2

C14109603

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1. Introduction

In this Lab we were asked to detect a letter from the entire parenthood.ppm with the help of a template image of the letter e which we will use to scan over every pixel and compare the surroundings pixels with the template and if the pixels match it can be detected as the letter we are looking for.

2. Implementation

To match a pixel with a template first we need to use a Zero Mean filter on the template in which the mean of the pixel values of the template is calculated and subtracted from every pixel for the template.

Now the parenthood.ppm image and filtered template is convoluted to create a Matched Spatial Filter (MSF), due to convolution the pixels values go above the normal 8- bit images so we need to normalize the image after the convolution. There are many ways to normalize the images but the equation which I found online is:

$$I_N = (I - Min) \times \frac{newMax - newMin}{Max - Min} + newMin$$

After the normalization we can see the image with white dots where the letter e located and thresholding the MSF image value of the pixels the letter e pixels are highlighted with white dots.

To find the threshold I read through the ground truth text file provided and looped from 0 – 255 and set every value as the threshold on the MSF image and at each coordinate a 9x15 area was looked to see if the pixels matched with the template and check that with the help of if the value was equal to 255 if yes than it was detected as e. That would be crosschecked with the ground truth and if it was e it would be True Positive (TP), if it was detected as e but did not match with the ground truth if would be False Positive (FP), if the letter was not detected as e and the ground truth said the same thing it will be a False Positive (FP) and if it detected as not e and it was a e according to the ground truth then it is a False Negative (FN)

Total of the TP, TN, FP and FN were exported to a csv file for storing and using these values the ROC curve was calculated and the best threshold value was calculated with the help of the distance to the corner where it was 1 for TP and 0 for FP rate.

$$TPR = \frac{TP}{(TP + FN)}$$

$$FPR = \frac{FP}{(FP + TN)}$$

$$Sensitivity = TPR$$

$$Specifity = 1 - FPR$$

3. Results:

Figure 1 Matched Spatial Filtered Image

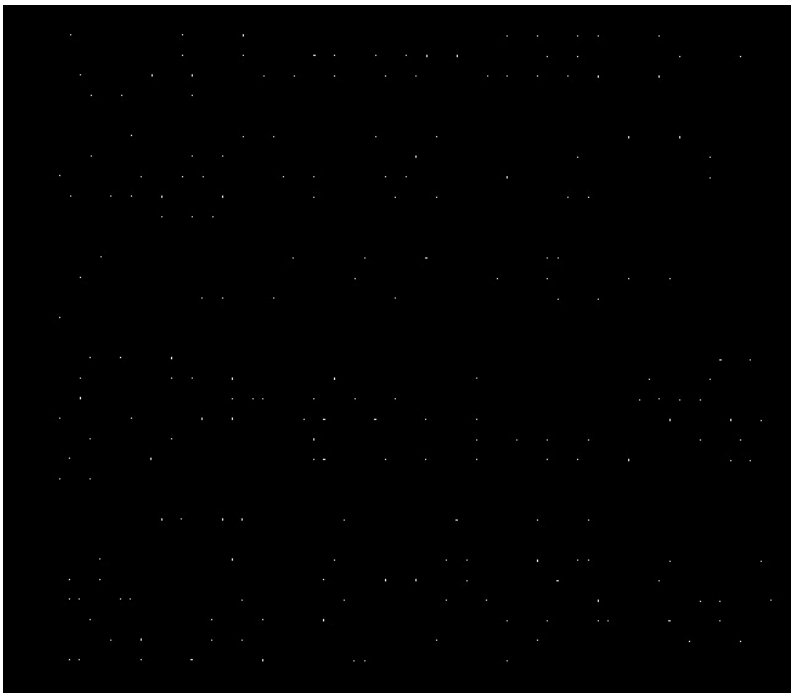

Figure 2 Binary Image with white dots as letter e at threshold 206.

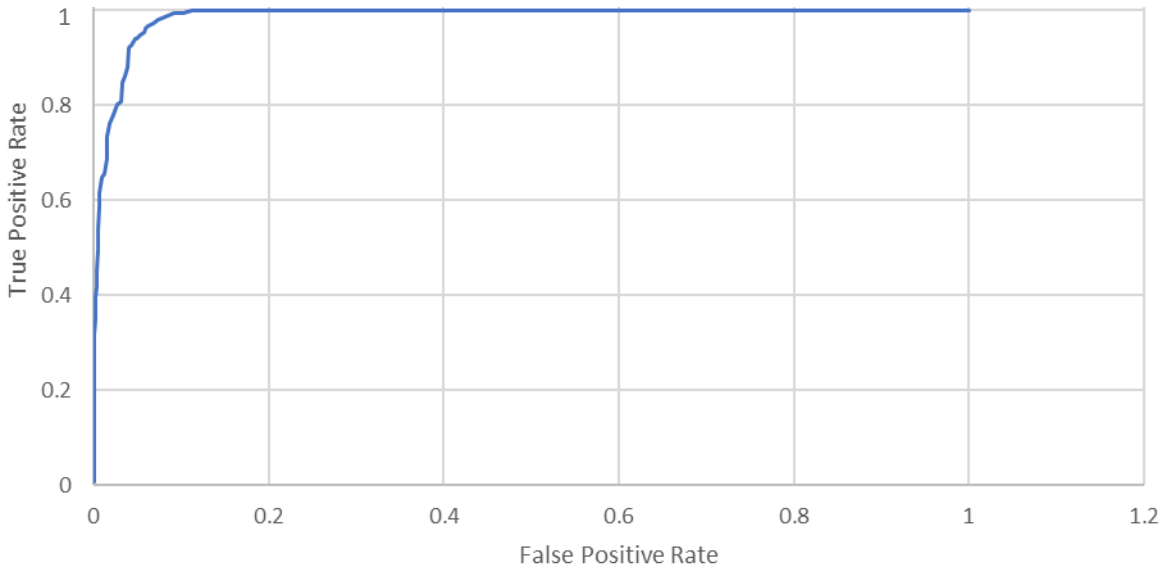

Figure 3 ROC curve

The best determined threshold value was 206 with **TP =146 and FP = 69**. The distance at the corner at (0,1) on the curve for threshold = 206 is 0.0703.

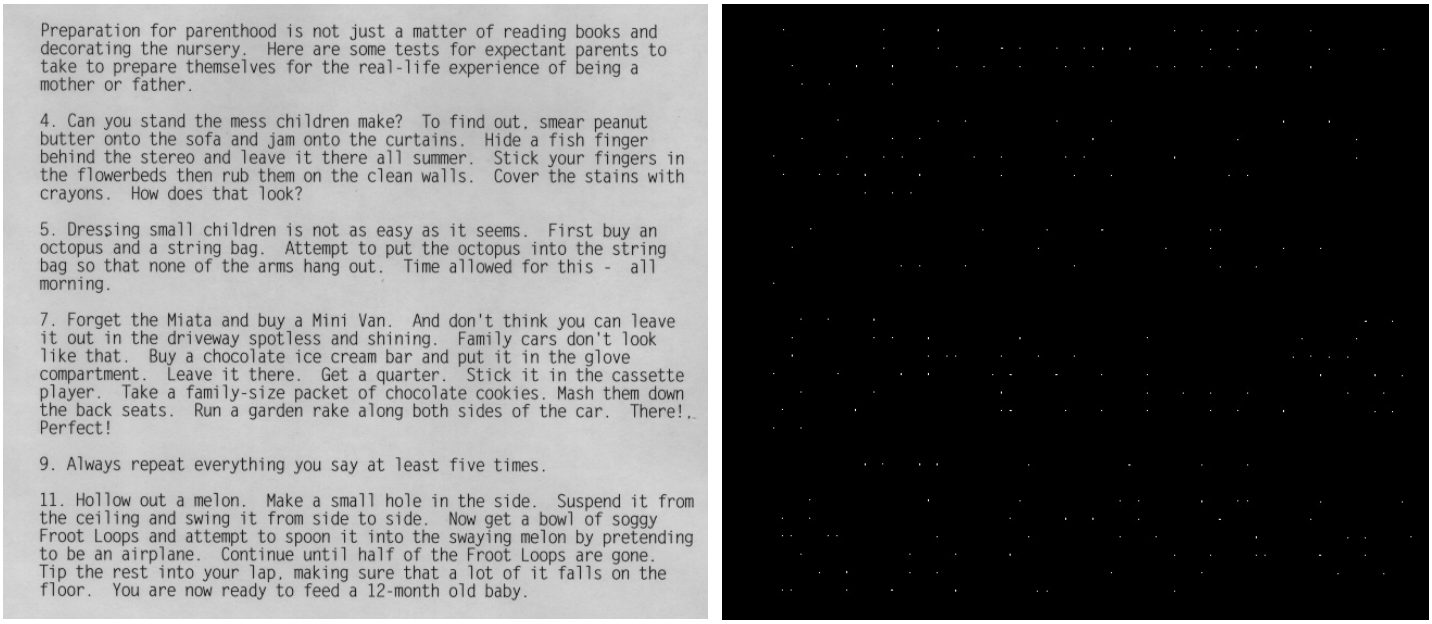

Figure 4 Comparison to show input image next to binary image

4. Appendix:

```
/* Rahil Modi
 * Lab2 Optical Character Recognition
 * In this lab we are asked to develop a code
 * that will recognition a particular letter from a image.
 * This program will take a image full of text,
 * a template of specific letter and ground truth of all the letter
 * and detect the position of the specific letter.
 */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
struct coordinates_s
{
  int  column;
  int  row;
  char letter;
};

void Zero_Mean(int *dummy_image, int ROWS, int COLS)
{
  int rc;
  int sum = 0;
  int mean;
  for (rc = 0; rc < ROWS*COLS; rc++)
  {
    sum += dummy_image[rc];
  }
  printf("The sum of the image is = %d\n", sum);
  mean = sum / (ROWS*COLS);
  printf("The mean of the image is = %d\n", mean);
  for (rc = 0; rc < ROWS*COLS; rc++)
  {
    dummy_image[rc] -= mean;
  }
  return;
}

void normalize(int *dummy_image, int ROWS, int COLS)
{
  int i, max, min;

  min = dummy_image[0];
```

```
49.      max = dummy_image[0];
50.
51.      for (i = 1; i < ROWS * COLS; i++)
52.      {
53.        if (dummy_image[i] > max)
54.        {
55.          max = dummy_image[i];
56.        }
57.        if (dummy_image[i] < min)
58.        {
59.          min = dummy_image[i];
60.        }
61.      }
62.      printf("The min is = %d\n", min);
63.      printf("The max is = %d\n", max);
64.      /* normalization equation found online wikipedia */
65.      for (i = 0; i < ROWS*COLS; i++)
66.      {
67.        dummy_image[i] = (dummy_image[i] - min)*255/(max - min);
68.      }
69.
70.      return;
71.    }
72.
73.    void threshold(unsigned char *image, unsigned char *dummy_image, int ROWS, in
t COLS, int threshold_value)
74.    {
75.      int i;
76.      for (i = 0; i < ROWS*COLS; i++)
77.      {
78.        if (image[i] > threshold_value)
79.        {
80.        dummy_image[i] = 255;
81.        }
82.        else
83.        {
84.        dummy_image[i] = 0;
85.        }
86.      }
87.      return;
88.    }
89.
90.    void M_S_F(unsigned char *image, unsigned char *template, int ROWS, int COLS,
 int t_ROWS, int t_COLS, unsigned char *MSF)
91.    {
```

```
92.     int           i, r, c, r2, c2, sum;
93.     int           *dummy_template;
94.     int           *dummy_image;
95.     unsigned char *dummy;
96.     FILE          *fpt;
97.
98.     /* allocating memory to the dummy image and the dummy template */
99.     dummy_template = (int *)calloc(t_ROWS * t_COLS, sizeof(int));
100.    dummy_image    = (int *)calloc(ROWS * COLS, sizeof(int));
101.    dummy          = (unsigned char*)calloc(ROWS*COLS,sizeof(unsigned char));
102.
103.    /* Transfering template to a dummy template to avoid errors */
104.    for (i = 0; i < t_ROWS*t_COLS; i++)
105.    {
106.      dummy_template[i] = (int)template[i];
107.    }
108.
109.    /* Function to calculate the Zero Mean of the image */
110.    Zero_Mean(dummy_template, t_ROWS, t_COLS);
111.
112.    /* Convolution of the image */
113.    for (r = 7; r < (ROWS - 7); r++)
114.    {
115.      for (c = 4; c < (COLS - 4); c++)
116.      {
117.        sum = 0;
118.        for (r2 = -7; r2 < t_ROWS-7; r2++)
119.        {
120.          for (c2 = -4; c2 < t_COLS - 4; c2++)
121.          {
122.            sum += image[(r+r2)* COLS + (c+c2)] * dummy_template[(r2+(t_ROWS/2)
) * t_COLS + (c2+(t_COLS/2))];
123.          }
124.        }
125.        dummy_image[r * COLS + c] = sum;
126.      }
127.    }
128.
129.    /* normalize the image */
130.    normalize(dummy_image, ROWS, COLS);
131.
132.    for (i = 0; i < ROWS*COLS; i++)
133.    {
134.      MSF[i] = (unsigned char)dummy_image[i];
135.    }
```

```
136.
137.    /* writing the image with best threshold which will show the letter e as wh
ite dots */
138.    threshold(MSF, dummy, ROWS, COLS, 206);
139.    fpt=fopen("D:/Computer_Vision/Lab2/binary.ppm","w");
140.    fprintf(fpt,"P5 %d %d 255\n",COLS,ROWS);
141.    fwrite(dummy,COLS*ROWS,1,fpt);
142.    fclose(fpt);
143.
144.    free(dummy_template);
145.    free(dummy_image);
146.    return;
147.  }
148.
149.  int main()
150.  {
151.    FILE          *fpt, *fpt1;
152.    unsigned char *template;
153.    unsigned char *image, *dummy;
154.    char           header[320];
155.    int            ROWS, COLS, BYTES;
156.    char           t_header[320];                // Header for the template
157.    int            t_ROWS, t_COLS, t_BYTES;      // Rows, Columns and Bytes fo
r the template
158.    unsigned char  *MSF;
159.    int            threshold_value;
160.    bool           result;
161.    int            tp, fp, fn, tn,r,c, iter, i, tpr, fpr, sensitivity, specifit
y;
162.    struct coordinates_s *coordinates;
163.
164.    /* Read Image */
165.    if ((fpt=fopen("D:/Computer_Vision/Lab2/parenthood.ppm","rb")) == NULL)
166.    {
167.      printf("Unable to open image for reading.\n");
168.      exit(0);
169.    }
170.
171.    fscanf(fpt, "%s %d %d %d", header, &COLS, &ROWS, &BYTES);
172.    if (strcmp(header, "P5") != 0 || BYTES != 255)
173.    {
174.      printf("Not a greyscale 8-bit PPM image\n");
175.      exit(0);
176.    }
177.
```

```
178.    image = (unsigned char *)calloc(ROWS*COLS, sizeof(unsigned char));
179.    header[0] = fgetc(fpt); /* read white-
space character that separates header */
180.    fread(image, 1, COLS*ROWS, fpt);
181.    fclose(fpt);
182.
183.    /* Read the template*/
184.    if ((fpt=fopen("D:/Computer_Vision/Lab2/parenthood_e_template.ppm","rb")) =
= NULL)
185.    {
186.      printf("Unable to open image for reading.\n");
187.      exit(0);
188.    }
189.
190.    fscanf(fpt, "%s %d %d %d", t_header, &t_COLS, &t_ROWS, &t_BYTES);
191.    if (strcmp(t_header, "P5") != 0 || t_BYTES != 255)
192.    {
193.      printf("Not a greyscale 8-bit PPM image\n");
194.      exit(0);
195.    }
196.
197.    template = (unsigned char *)calloc(ROWS*COLS, sizeof(unsigned char));
198.    header[0] = fgetc(fpt); /* read white-
space character that separates header */
199.    fread(template, 1, t_COLS*t_ROWS, fpt);
200.    fclose(fpt);
201.
202.    /* allocate memory for the Matched Spatial Filtering */
203.    MSF = (unsigned char *)calloc(ROWS*COLS, sizeof(unsigned char));
204.    M_S_F(image, template, ROWS, COLS, t_ROWS, t_COLS, MSF);
205.
206.    /* write out smoothed image to see result */
207.    fpt = fopen("D:/Computer_Vision/Lab2/MSF.ppm", "wb");
208.    fprintf(fpt, "P5 %d %d 255\n", COLS, ROWS);
209.    fwrite(MSF, COLS*ROWS, 1, fpt);
210.    fclose(fpt);
211.
212.    /* opening the ground truth */
213.    fpt = fopen("D:/Computer_Vision/Lab2/parenthood_gt.txt", "rb");
214.    if (fpt == NULL)
215.    {
216.      printf("Error opening ground truth\n");
217.      exit(0);
218.    }
219.
```

```
220.     dummy = (unsigned char *)calloc(ROWS*COLS, sizeof(unsigned char));
221.     iter = 0;
222.     coordinates = (struct coordinates_s*)calloc(1300,sizeof(struct coordinates_
s));
223.     while (!feof(fpt))
224.     {
225.       fscanf(fpt, "%c %d %d\n", &coordinates[iter].letter, &coordinates[iter].c
olumn, &coordinates[iter].row);
226.       iter++;
227.     }
228.     for (threshold_value = 0; threshold_value < 256; threshold_value++)
229.     {
230.       threshold(MSF, dummy, ROWS, COLS, threshold_value);
231.
232.       fpt1 = fopen("D:/Computer_Vision/Lab2/ROC.csv", "w");
233.       fprintf(fpt1, "Threshold,TP,FP,TN,FN,TPR,FPR,Sensitivity,Specificity\n");
234.       fpt1 = fopen("D:/Computer_Vision/Lab2/ROC.csv", "a");
235.
236.       tp = 0;
237.       fp = 0;
238.       tn = 0;
239.       fn = 0;
240.
241.     // Loop through the ground truth data
242.       for (i = 0; i < iter; i++)
243.       {
244.         result = false;
245.       // Loop through 9x15 area around the coordinates from the ground truth da
ta
246.         for (r = coordinates[i].row - 7; r <= coordinates[i].row + 7; r++)
247.         {
248.           for (c = coordinates[i].column - 4; c <= coordinates[i].column + 4; c
++)
249.           {
250.             if (dummy[r*COLS+c] == 255)
251.             {
252.               result = true;
253.             }
254.           }
255.         }
256.         if (result == true && coordinates[i].letter == 'e')
257.         {
258.           tp++;
259.         }
260.         else if (result == true && coordinates[i].letter != 'e')
```

```
261.         {
262.           fp++;
263.         }
264.         else if (result != true && coordinates[i].letter == 'e')
265.         {
266.           fn++;
267.         }
268.         else if (result != true && coordinates[i].letter != 'e')
269.         {
270.           tn++;
271.         }
272.       }
273.       tpr = tp/(tp+fn);
274.       fpr = fp/(fp+tn);
275.       sensitivity = tpr;
276.       specifity = 1 - fpr;
277.       fprintf(fpt1, "%d,%d,%d,%d,%d,%d,%d,%d,%d\n", threshold_value, tp, fp, tn
, fn, tpr, fpr, sensitivity, specifity);
278.     }
279.     fclose(fpt1);
280.
281.    return(1);
282.   }
```