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Sep 09, 14 5:43
   Homework 2: The Fonseca Model
   Last updated Sunday, Sep 7 17:51:42 2014
    @author: Rahul Krishna
   from __future__ import division
   import sys, re, random, math, datetime, re, time
   import numpy as np
10 import scipy as sp
   sys.dont_write_bytecode = False
   # Define some aliases.
   rand=random.uniform
15 randi=random.randint
   e=math.e
   random.seed()
   class simulatedAnnealing:
20
     def __init__(self):
       pass
     def energy(self,x,emax,emin):
        f1, f2=(1-e^{*np.sum([(x[z]-1/(np.sqrt(z+1))))} for z in xrange(3)])), \
        (1-e^{**np.sum([(x[z]+1/(np.sqrt(z+1)))}  for z in xrange(0,3)]))
        ener=f1-f2
        eNorm= (ener-emin)/(emax-emin)
       print e_norm
        return eNorm
     def neighbour(self,x,xmax,xmin):
        def \__new(x,z):
            return xmin+(xmax-xmin)*rand(0,1) if rand(0,1)<0.5 else x[z]
       x_new=[__new(x,z) for z in xrange(3)]
35
       return x_new
     def do_a_randJump(self, e, en, t, k):
         p=math.e**(-(e-en)/(t*k))< rand(0,1)
           print p
         return p
     def baselining(self):
        emax=-1;emin=1;
        for x in xrange(int(1e3)):
45
          x_{tmp}=[randi(-4,4) \text{ for } z \text{ in } xrange(3)]
          ener=(1-e^**np.sum([(x_tmp[z]-1/(np.sqrt(z+1))))  for z in xrange(3)]))-
          (1-e**np.sum([(x_tmp[z]+1/(np.sqrt(z+1))) for z in xrange(3)]))
          if ener≥emax:
50
            emax=ener
          elif ener≤emin:
            emin=ener
       return emax, emin
55
     f=open('log_sa_fonseca.txt','w')
     def say(self,x):
        self.f.write(str(x));
        sys.stdout.flush()
60
   # Initial temperature
   class main:
65
     kmax=2000
     xmax=4;
     xmin=-4;
70
     sa=simulatedAnnealing()
     emax, emin = sa.baselining()
     print emax, emin
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      # Initial state and energy
     sb=s=[rand(-4.4)  for z  in xrange(3)]
     eb=e=sa.energy(s,emax,emin)
     print e
     print 'Initial Best', sb
     for k in xrange(1,kmax):
       #print k
       sn=sa.neighbour(s,xmax,xmin)
        en=sa.energy(sn,emax,emin)
       t=k/kmax
       if en<eb:</pre>
         eb, sb=en, sn; sa.say('!')
       if en<e:</pre>
         s, e = sn, en; sa.say('+')
        elif sa.do_a_randJump(en,e,k,1e-5): # The cooling factor needs to be really1
   ow for some reason!!
          s, e=sn, en; sa.say('?')
       sa sav('')
       if k%40≡0: sa.say('\n')# sa.say(format(sb,'0.2f'))
      sa.say('\n'), sa.say('Best Value Found'), sa.say(sb)
   # Print Energy and best value.
     print sb
   if __name__≡'main':
     main()
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csc710sbse: hw2:Rahul Krishna Sep 09, 14 5:43 Page 1/2 # -*- coding: utf-8 -*-Homework 2: THe Kursawe Model Last updated Sunday, Sep 7 17:51:42 2014 @author: Rahul Krishna from __future__ import division import sys,re,random,math,datetime,re,time import numpy as np import scipy as sp sys.dont_write_bytecode = False 15 # Define some aliases. rand=random.uniform randi=random.randint e=math.e sin=math.sin 20 sqrt=math.sqrt random.seed() class simulatedAnnealing: def __init__(self): pass def energy(self,x,emax,emin): a=0.8; b=3; xsize=3 f1=np.sum([-10*e**(-0.2*sqrt(x[z]**2+x[z+1]**2)) for z in xrange(xsize-1)]) 30 f2=np.sum([abs(x[z])**a+5*sin(x[z]**b)])ener=f1+f2 eMron= (ener-emin)/(emax-emin) return eMron 35 def neighbour(self,x,xmax,xmin): def __new(x,z): return xmin+(xmax-xmin)*rand(0,1) if rand(0,1)<0.33 else x[z] x new=[new(x,z) for z in xrange(3)]return x_new def do_a_randJump(self, e, en, t, k): p=math.e**(-(e-en)/(t*k))< rand(0,1)print p return p 45 def baselining(self): emax=-1;emin=1; a=0.8; b=3; xsize=3; for x in xrange(int(1e3)): $x_{tmp}=[randi(-5,5) \text{ for } z \text{ in } xrange(3)]$ 50 ener=np.sum($[-10*e**(-0.2*sqrt(x_tmp[z]**2+x_tmp[z+1]**2))$ for z in xrange (xsize-1)])+\ $np.sum([abs(x_tmp[z])**a+5*sin(x_tmp[z]**b)])$ if ener≥emax: emax=ener elif ener≤emin: 55 emin=ener return emax, emin f=open('log_sa_kursawe.txt','w') def say(self,x): self.f.write(str(x)); sys.stdout.flush() # Initial temperature class main: kmax=200070 xmax=4: xmin=-4;

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     sa=simulatedAnnealing()
     emax, emin = sa.baselining()
     print emax, emin
     # Initial state and energy
     sb=s=[rand(-4,4)  for z  in xrange(3)]
     eb=e=sa.energy(s,emax,emin)
     #print e
     print 'Initial Best', sb
     for k in xrange(1,kmax):
       #print k
       sn=sa.neighbour(s,xmax,xmin)
       en=sa.energy(sn,emax,emin)
       t=k/kmax
       if en<eb:</pre>
         eb, sb=en, sn; sa.say('!')
       if en<e:</pre>
         s, e = sn, en; sa.say('+')
       elif sa.do_a_randJump(en,e,k,1e-2): # The cooling factor needs to be really1
   ow for some reason!!
         s, e=sn, en; sa.say('?')
       sa.sav('.')
       if k%40≡0: sa.say('\n')# sa.say(format(sb,'0.2f'))
      sa.say('\n'), sa.say('Best Value Found'), sa.say(sb)
   # Print Energy and best value.
     print sb
   if __name__≡'main':
     main()
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    # -*- coding: utf-8 -*-
    MaxWalkSat
    Created on Mon Sep 08 02:15:42 2014
    @author: Rahul
    The Algorithm:
10 FOR i = 1 to max-tries DO
    solution = random assignment
    FOR j =1 to max-changes DO
     IF score(solution) > threshold
       THEN RETURN solution
     c = random part of solution
      IF p < random()</pre>
      THEN change a random setting in c
      ELSE change setting in c that maximizes score(solution)
    RETURN failure, best solution found
25 ## Standard imports
    from __future__ import division
    import sys,re,random,math,datetime,re,time
    import numpy as np
30 import scipy as sp
    sys.dont_write_bytecode = False
    ## Define some aliases.
    rand=random.uniform
   randi=random.randint
    e=math.e
    sin=math.sin
    sqrt=math.sqrt
    random.seed()
    maxTries=100
    maxChanges=100
    ## Create a class that defines all definitions in MaxWalkSat
45 class mWalkSat:
        def __init__(self):
             pass
50 ## All we really need is a scoring function, which in our case would be the
        def score(self,x,emax,emin):
             f1, f2=(1-e^{**np.sum([(x[z]-1/(np.sqrt(z+1)))} for z in xrange(3)])), \
55
             (1-e^{*np.sum([(x[z]+1/(np.sqrt(z+1)))}  for z in xrange(0,3)]))
             ener=f1-f2
             eNorm= (ener-emin)/(emax-emin)
           #print e_norm
             return eNorm
60
        def baselining(self):
             emax=-1;emin=1;
             for x in xrange(int(1e3)):
               x tmp=[rand\bar{i}(-4,4) for z in xrange(3)]
65
               \texttt{ener=}(1-\texttt{e**np.sum}([(x\_tmp[z]-1/(np.sqrt(z+1))) \ \textbf{for} \ z \ \textbf{in} \ xrange(3)]))- \\ \\
               (1-e**np.sum([(x_tmp[z]+1/(np.sqrt(z+1))) for z in xrange(3)]))
               if ener>emax:
                 emax=ener
               elif ener≤emin:
70
                 emin=ener
             return emax, emin
```

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        def neighbour(self,x,xmax,xmin):
           return xmin+(xmax-xmin)*rand(0.1)
        f=open('log_mwalksat.txt','w')
       def say(self,x):
           self.f.write(str(x));
            sys.stdout.flush()
   class main:
       # Create an instance of the maxWalkSAT class
       mwSAT=mWalkSat()
       score=mwSAT.score # Create an alias for the score function (Not required)
       neighbour=mwSAT.neighbour
        say=mwSAT.say
        # Do a baselining study on the score function
        emax, emin= mwSAT.baselining()
        # First define the limits of the independent the variables
       xmax, xmin=4, -4
       for i in xrange(maxTries):
            # Lets create a random assignment, I'll use list comprehesions here.
            x=xn=xb=[rand(-4,4)  for z  in xrange(3)]
            # Create a threshold for energy, let's say thresh=0.1% of emax (which is
    1) for starters
            thresh=1e-7
            for j in xrange(maxChanges):
                # Let's check if energy has gone below the threshold.
                # If so, look no further.
                if score(xn,emax,emin)<thresh:</pre>
100
                    sav('.')
                    break
                else:
                    randIndx=randi(0,2) # Choose a random part of solution x
105
                    if rand(0,1)<0.75: # Probablity p=0.33
                        y=xn[randIndx]
                        xn[randIndx]=neighbour(y,xmax,xmin)
                        #print 'Random change on', randIndx
                    else:
110
                        # xTmp is a temporary variable
                        xTmp= xn; xTmp[randIndx]=rand(-4,4)
                        xBest=score(xTmp,emax,emin);
                        # Step from xmin to xmax, take 10 steps
                        Step=np.linspace(xmin,xmax,10)
115
                        say('!')
                        for i in xrange(np.size(Step)):
                            xNew=xn; xNew[randIndx]=Step[i];
                            if score(xNew,emax,emin)<xBest:</pre>
                                xBest=score(xNew,emax,emin)
120
                                xn=xNew
                if j%40≡0: say('\n')
            sav('\n')
            for z in xrange(50): say('_')
125
            say('\n')
            if score(xn,emax,emin)<score(xb,emax,emin):</pre>
               xb=xn
        say('Best solution found: '), say(xb)
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