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```

from __future__ import division
from searcher import *
from models import *
import sys, sk
5 from decimal import *
import numpy as np
from anzeigen import *
from time import gmtime, strftime
import sys, random, math, datetime, time, re
10 sys.dont_write_bytecode = True
rdivDemo=sk.rdivDemo

def what2say(k,modelName):
    hi, lo, kooling, indepSize, thresh, iterations = k.eigenschaften()
15     if modelName.__doc__=="Simulated Annealing":
        return {'Max':': hi, 'Min':': lo, 'Cooling Factor':':kooling,
            'Iterations':': iterations}
    elif modelName.__doc__=="Max Walk-SAT":
        return {'Max':': hi, 'Min':': lo, 'Retries':': 100,
20            'Iterations':': 100}
    elif modelName.__doc__=="Genetic Algorithm":
        return {'Max':': hi, 'Min':': lo, 'Population':': 50,
            'Generations':': 400, 'crossover':': 0.6}
    elif modelName.__doc__=="Differential Evolution":
25         return {'Max':': hi, 'Min':': lo, 'Iterations':': 100,
            'NP':':100, 'f':':0.75, 'cf':':0.3}

30 for x in [Viennet3]:
    #=====
    # for x in [Schaffer, Kursawe,
    #         Fonseca, ZDT1, ZDT3, Viennet3]:
    #=====
35     early=True
    E=[]
    for i in xrange(50): sys.stdout.write('_')
    print '\n'
    print 'Model: ', x.__name__
40     for i in xrange(50): sys.stdout.write('-')
    print '\n'
    print strftime("%a,%d %b %Y %H:%M:%S ", gmtime()), 'GMT', '\n'

    for y in [diffEvolve, GA, SimulatedAnnealer, MaxWalkSat]:
45         eb=30*[0]
        print 'Searcher: ', y.__doc__
        k=x()
        reps=30
        dspl=anzeigen();
50         hi, lo, kooling, indepSize, thresh, iterations = k.eigenschaften()
        print 'Settings:'
        toprint=what2say(k,y);
        for k in toprint:
            print k, toprint[k]
55         #if early: print 'Early Termination!' , '\n'
        for r in xrange(reps):
            a=y(x,disp=False,early=early)
            eb[r] = a.runSearcher()
            eb.insert(0,y.__doc__)
60         E.append(eb)
        #print dspl.xtile(eb[1:])
        """for r in xrange(reps):
            print dspl.xtile(eb[r:r+50], lo=lo, hi=hi)"""
        print 'Energy: ', "{:3E}".format(Decimal(str(np.sum(eb[1:])/reps))), '\n'
65     def _rDiv():
        rdivDemo(E)
    _rDiv()

70 #

sys.stdout.write('\n')

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```

# -*- coding: utf-8 -*-
"""
Created on Mon Sep 15 03:04:43 2014

5 @author: rkrnsn
"""
from __future__ import division
import sys
import math, random, numpy as np, scipy as sp
10 from math import ceil
sys.dont_write_bytecode = False
from models import *
from anzeigen import *
from dynamikliste import *
15 # from sk import Num
import analyzer
import types

# Define some aliases.
20 rand = random.uniform
randi = random.randint
exp = math.exp

class SimulatedAnnealer(object):
25     "Simulated Annealing"
    def __init__(self, modelName, disp=False, early=False):
        self.modelName = modelName
        self.disp = disp
        self.early = early
30     def runSearcher(self):
        modelbasics = modelBasics(self.modelName);
        modelFunction = self.modelName()
        anz = anzeigen();
        hi, lo, koolling, indepSize, thresh, iterations = \
35         modelFunction.eigenschaften()
        emax, emin = modelbasics.baselining(self.modelName)
        sb = s = [randi(lo, hi) for z in xrange(indepSize)];
        eb = e = modelbasics.energy(s, emax, emin)
        enRec = dynamikliste() # Creates a growing list.
40         enRec[0] = 0;
        # Since iterations start from 1, lets initialize enRec[0] to 0
        analyser = analyzer.analyser()
        epochs = 5 if self.early else iterations;
        k = 1;
45         while epochs ^ k < iterations:
            sn = modelbasics.neighbour(s, hi, lo)
            en = modelbasics.energy(sn, emax, emin)
            t = k / iterations
            if en < eb:
50                 eb, sb, enRec[k] = en, sn, en;
                if self.disp:
                    modelbasics.say('!!')

            if en < e:
55                 s, e, enRec[k] = sn, en, en;
                if self.disp:
                    modelbasics.say('++')

            if modelbasics.do_a_randJump(en, e, t, koolling):
60                 # The cooling factor needs to be really low for some reason!!
                s, e, enRec[k] = sn, en, en;
                if self.disp:
                    modelbasics.say('??')
            else:
65                 enRec[k] = en
                if self.disp:
                    modelbasics.say('.')
                if k % 50 == 0 ^ k > 50:
                    # print enRec[:10]
                    proceed = analyser.isItGettinBetter(enRec[k - 100:])
70                 if proceed:
                    epochs += 1;
                else:

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        epochs -= 1;
75         # print enRec[k-40:] #
        k = k + 1
        if k % 40 == 0:
            if self.disp:
                modelbasics.say('\n') # sa.say(format(sb, '0.2f'))

80         if self.disp:
            modelbasics.say('\n'),
            # Print Energy and best value.
            for i in xrange(k):
2         if self.disp:
3         if i % 50 == 0:
4         print anz.xtile(enRec[i - 50:])
5         if self.disp:
6         modelbasics.say('\n')
90         return eb

class MaxWalkSat(object):
    "Max Walk-SAT"
    def __init__(self, modelName, disp=False, early=True, maxTries=100,
95         maxChanges=100):
        self.modelName = modelName
        self.disp = disp
        self.maxTries = maxTries
        self.maxChanges = maxChanges
100     def runSearcher(self):
        modelbasics = modelBasics(self.modelName);
        modelFunction = self.modelName()
        hi, lo, koolling, indepSize, thresh, iterations = \
        modelFunction.eigenschaften()
105         emax, emin = modelbasics.baselining(self.modelName)
        for i in xrange(self.maxTries):
            # Lets create a random assignment, I'll use list comprehensions here.
            x = xn = xb = [rand(lo, hi) for z in xrange(indepSize)]
            # Create a threshold for energy,
110            # let's say thresh=0.1% of emax (which is 1) for starters
            for j in xrange(self.maxChanges):
                # Let's check if energy has gone below the threshold.
                # If so, look no further.
                if modelbasics.energy(xn, emax, emin) < thresh:
115                     xb=xn
                else:
                    # Choose a random part of solution x
                    randIdx = randi(0, indepSize - 1)
                    if rand(0, 1) > 1 / (indepSize + 1): # Probablity p=0.33
120                         y = xn[randIdx]
                        xn[randIdx] = modelbasics.simpleneighbour(y, hi, lo)
                        # print 'Random change on', randIdx
                    else:
                        # xTmp is a temporary variable
                        xBest = emax;
125                        # Step from xmin to xmax, take 10 steps
                        Step = np.linspace(lo, hi, 10)
                        for i in xrange(np.size(Step)):
                            xNew = xn; xNew[randIdx] = Step[i];
130                            if modelbasics.energy(xNew, emax, emin) < xBest:
                                xBest = modelbasics.energy(xNew, emax, emin)
                                xn = xNew

                    if modelbasics.energy(xn, emax, emin) < modelbasics.energy(xb,
135                                     emax,
                                     emin):
                        xb = xn
                        print modelbasics.energy(xn, emax, emin)
                    return modelbasics.energy(xb, emax, emin)

140     class GA(object):
        "Genetic Algorithm"
        def __init__(self, modelName, disp=False, early=True, popcap=50,
            generations=400, crossover=0.6):
145             self.modelName = modelName
            self.disp = disp

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self.popcap = popcap
self.generations = generations
self.crossover= crossover
150 def runSearcher(self):
    modelbasics = modelBasics(self.modelName);
    modelFunction = self.modelName()
    hi, lo, kooling, indepSize, thresh, iterations = \
    modelFunction.eigenschaften()
155 emax, emin = modelbasics.baselining(self.modelName)
    #-----
    def init_pop(indepSize, lo, hi, N=self.popcap):
        return [[rand(lo,hi) for _ in xrange(indepSize)] for _ in xrange(N)]

160 #-----
    def evalPop(Pop, emax, emin):
        scores=[];
        for individual in Pop:
            score.append(modelbasics.energy(individual,emax,emin))
165 indices=[i[0] for i in sorted(enumerate(score), key=lambda x:x[1],
                                reverse=False)]
            scores=[i[1] for i in sorted(enumerate(score), key=lambda x:x[1],
                                reverse=False)]
        return [Pop[z] for z in indices], scores

170 #-----
    def evolve(Pop, emax, emin, hi, lo, indepSize, retain=0.2, randSelect=0.05,
               crossover=self.crossover, mutate=1/(indepSize*(hi-lo))):
        parents, score=evalPop(Pop, emax, emin)
175 parents=parents[:int(len(score)*retain)]
        # Increase diversity by selecting bad parents
        for indv in parents[int(len(score)*retain):]:
            if rand(0,1)<randSelect:
                parents.append(indv)

180 # Crossover parents to create children
        childern=[]
        numChildren=len(Pop)-len(parents)

185 while len(childern)<numChildren:
            he=randi(0,len(parents)-1);
            she=randi(0,len(parents)-1);
            #print parents
            if he==she:
                he=parents[he]; she=parents[she]
190 if indepSize==1:
                flatten = lambda x: x if not isinstance(x, list) else x[0]
                #print he, she
                child=0.5*(flatten(he)+flatten(she)) \
                if mutate<rand(0,1) else rand(lo,hi)
195 else:
                #print he, she
                child=he[:int(0.5*indepSize)]+she[int(0.5*indepSize):]
                if mutate>rand(0,1): child[randi(0,indepSize-1)]=rand(lo,hi)
200 childern.append(child)

        parents.extend(childern)

        return parents

205 #-----
    Pop=init_pop(indepSize, lo, hi, self.popcap)
    pn, en= evalPop(Pop, emax, emin)
    eb=en[0]
    pBest=pn[0]
210 for i in xrange(self.generations):
        Pop=evolve(Pop, emax, emin, hi, lo, indepSize)
        # Spit out the magic variables please
        pn, en= evalPop(Pop, emax, emin)
215 if en[0]<eb:
            eb=en[0]; pBest=pn[0]
        #print pBest
    return eb

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220 class diffEvolve(object):
    "Differential Evolution"
    def __init__(self, modelName, disp=False, early=False,
                 maxIter=100, NP=100, f=0.75, cf=0.3):
        self.modelName = modelName
225 self.disp=disp
        self.early=early
        self.maxIter=maxIter
        self.NP,self.f,self.cf=NP,f,cf
    def runSearcher(self):
        modelbasics = modelBasics(self.modelName);
        modelFunction = self.modelName()
        hi, lo, __, indepSize, thresh, __ = modelFunction.eigenschaften()
        emax, emin = modelbasics.baselining(self.modelName)
235 #-----
        def inititalPopultaion(indepSize, lo, hi, N=self.NP):
            return [[lo+(hi-lo)*rand(0,1) for _ in xrange(indepSize)]
                    for _ in xrange(N)]

        #-----
240 def evalFront(Pop, emax, emin):
            scores=[];
            for individual in Pop:
                score.append(modelbasics.energy(individual,emax,emin))
            indices=[i[0] for i in sorted(enumerate(score), key=lambda x:x[1],
245 reverse=False)]
                scores=[i[1] for i in sorted(enumerate(score), key=lambda x:x[1],
                reverse=False)]
            return Pop[indices[0]], scores[0]

        #-----
250 def spawn(P0, Frontier, hi, lo, NP=self.NP, cf=self.cf, f=self.f):
            """
            Create a new member for the frontier using some new values and by
            extrapolating P0 (the old value)
            """
255 first = P0
            second, third, fourth = first, first, first

            while second==first:
                second=Frontier[randi(0,len(Frontier)-1)]
260 while third==second v third==first:
                third=Frontier[randi(0,len(Frontier)-1)]
                while fourth==second v fourth==first v fourth==third:
                    fourth=Frontier[randi(0,len(Frontier)-1)]
265 trim = lambda x: max(lo, min(x, hi))
                return [first[z] if cf<rand(0,1) else trim(second[z]+f*(third[z]-fourth[z])
                    for z in xrange(len(first))]

            Frontier=inititalPopultaion(indepSize, lo, hi)
270 gBest, eBest = evalFront(Frontier, emax, emin)
            maxIter=self.maxIter
            while maxIter ^ (eBest>thresh):
                newFrontier=[]
                for F_i in Frontier:
275 newSamp=spawn(F_i, Frontier, hi, lo)
                    if modelbasics.energy(newSamp,emax,emin) < modelbasics.energy(newSamp,
                        emax,emin)
:
                    newFrontier.append(newSamp)
                else:
280 newFrontier.append(F_i)
            Frontier=newFrontier
            gBest, eBest = evalFront(Frontier, emax, emin)
            maxIter-=1
            return eBest
285 #-----

if __name__ == 'main':
    SimulatedAnnealer(Schaffer)
290

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```

"""
A models file that can be imported to run optimizers
"""
from __future__ import division
5 import sys, types
import math, random, numpy as np, scipy as sp
sys.dont_write_bytecode = False
# Define some aliases.
rand=random.uniform
10 randi=random.randint
exp=math.e
sin=math.sin
sqrt=math.sqrt
pi=math.pi

15 class modelBasics(object):
    def __init__(i,model):
        i.model=model()
        i.name=model.__name__
20     def do_a_randJump(i, e, en, t, k):
        p=exp**(-(e-en)/(t**k))<rand(0,1)
        return p
    def simpleneighbour(self,x,xmax,xmin):
        return xmin+(xmax-xmin)*rand(0,1)
25     def neighbour(i,x,xmax,xmin):
        def new(x,z):
            return xmin+(xmax-xmin)*rand(0,1) if rand(0,1)<1/(i.model.indepSize) \
            else x[z]
        x_new=[__new(x,z) for z in xrange(i.model.indepSize)]
30     return x_new
    def energy(i,x,emax,emin):
        ener=i.model.score(x)
        e_norm= abs(ener-emin)/(emax-emin)
        return e_norm
35     def baselining(i,model):
        emax=0;emin=0;
        indepSize=i.model.indepSize;
        for _ in xrange(int(1e3)):
            x_tmp=[rand(i.model.baselo,i.model.basehi) for _ in xrange(indepSize)]
40             ener=i.model.score(x_tmp);
            if ener>emax:
                emax=ener
            elif ener<emin:
                emin=ener
45         return emax,emin
f=open('log_sa_schaffer.txt','w')
    def say(i,x):
        sys.stdout.write(str(x));
        sys.stdout.flush()

50 class Schaffer(object):

    def __init__(i,hi=100,lo=-100, basehi=1000, baselo=-1000, kooling=0.7,
                indepSize=1, thresh=1e-2, iterations=2000):
55         i.hi, i.lo, i.basehi, i.baselo= hi, lo, basehi, baselo
        i.thresh=thresh
        i.kooling, i.indepSize, i.iterations= kooling, indepSize, iterations
        random.seed()
    def f1(i,x):
        return x*x
60     def f2(i,x):
        return (x-2)**2
    def score(i,x):
        from compiler.ast import flatten
        flatten = lambda x: x if not isinstance(x, list) else x[0]
65         return i.f1(flatten(x))+i.f2(flatten(x))
    def eigenschaften(i):
        return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations

70 class Kursawe(object):
    def __init__(i,hi=5,lo=-5,kooling=0.6, a=0.8, b=3, indepSize=3, basehi=1000,
                baselo=-1000, thresh=1e-2, iterations=2000):
        i.hi, i.lo, i.basehi, i.baselo, i.kooling = hi, lo, basehi, baselo, kooling

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models.py

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        i.thresh=thresh
        i.a, i.b, i.indepSize, i.iterations= a, b, indepSize, iterations
75         random.seed()
    def f1(i,x):
        return np.sum([-10*exp**(-0.2*sqrt(x[z]**2+x[z+1]**2)) \
                        for z in xrange(i.indepSize-1)])
80     def f2(i,x):
        return np.sum([abs(x[z])**i.a+5*sin(x[z]**i.b) \
                        for z in xrange(i.indepSize)])
    def score(i,x):
        return i.f1(x)+i.f2(x)
85     def eigenschaften(i):
        return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations

    class Fonseca(object):
        def __init__(i,hi=4,lo=-4, basehi=5, baselo=-5, kooling=1.99, indepSize=3,
90                    thresh=1e-2, iterations=2000):
            i.hi, i.lo, i.basehi, i.baselo, i.kooling, i.indepSize, i.thresh, i.iteratio
ns= \
            hi, lo, basehi, baselo, kooling, indepSize, thresh, iterations
            random.seed()
        def f1(i,x):
95             return (1-exp**np.sum([(x[z]-1/((i.indepSize)**0.5)) \
                                     for z in xrange(i.indepSize)]))
        def f2(i,x):
            return (1-exp**np.sum([(x[z]+1/((i.indepSize)**0.5)) \
                                     for z in xrange(i.indepSize)]))
100        def score(i,x):
            return i.f1(x)-i.f2(x)
        def eigenschaften(i):
            return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations

105     class ZDT1(object):
        def __init__(i,hi=1,lo=0, basehi=1, baselo=0, kooling=7e-3, indepSize=30,
                    thresh=1e-2, iterations=2000):
            i.hi, i.lo, i.basehi, i.baselo, i.thresh= hi, lo, basehi, baselo, thresh
            i.kooling, i.indepSize, i.iterations= kooling, indepSize, iterations
110            random.seed()
        def f1(i,x):
            return x[0]
        def g(i,x):
            return (1+9*(np.sum(x[1:]))/(i.indepSize-1))
115        def f2(i,x):
            return i.g(x)*(1-sqrt(x[0]/i.g(x)))
        def score(i,x):
            return (i.f1(x)-i.f2(x))
        def eigenschaften(i): # German for features
120            return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations

    class ZDT3(object):
        def __init__(i,hi=1,lo=0, basehi=1, baselo=0, kooling=7e-3, indepSize=30,
                    thresh=1e-2, iterations=2000):
125            i.hi, i.lo, i.basehi, i.baselo, i.thresh= hi, lo, basehi, baselo, thresh
            i.kooling, i.indepSize, i.iterations = kooling, indepSize, iterations
            random.seed()
        def f1(i,x):
            return x[0]
130        def g(i,x):
            return (1+9*(np.sum(x[1:]))/(i.indepSize-1))
        def f2(i,x):
            return i.g(x)*(1-(x[0]/i.g(x))**0.5-(x[0]/i.g(x))*sin(10*math.pi*x[0]))
        def score(i,x):
135            return (i.f1(x)-i.f2(x))
        def eigenschaften(i): # German for features
            return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations

140     class Viennet3(object):
        def __init__(i,hi=1,lo=0, basehi=1, baselo=0, kooling=7e-3, indepSize=2,
                    thresh=1e-2, iterations=2000):
            i.hi, i.lo, i.basehi, i.baselo, i.thresh = hi, lo, basehi, baselo, thresh
            i.kooling, i.indepSize, i.iterations= kooling, indepSize, iterations
145            random.seed()

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```
def f1(i,x):  
    return 0.5*x[0]**2+x[1]**2+sin(x[0]**2+x[1]**2)  
def f2(i,x):  
    return (3*x[0]-2*x[1]+4)**2/8+(x[0]-x[1]+1)**2/27+15  
150 def f3(i,x):  
    return 1/(x[0]**2+x[1]**2+1)-1.1*exp**(-x[0]**2-x[1]**2)  
def score(i,x):  
    return (i.f1(x)-i.f2(x)-i.f3(x))  
def eigenschaften(i): # German for features  
155     return i.hi, i.lo, i.kooling, i.indepSize, i.thresh, i.iterations
```