

Lab Assignment 1: Implementing Dijkstra's Algorithm with a User-Defined Min-Heap.

Objective

This assignment aims to help students understand and implement Dijkstra's shortest path algorithm. Students will also learn how to create and use a custom min-heap data structure to efficiently manage the priority queue operations required by Dijkstra's algorithm.

Instructions

1. Implement a Min-Heap:
 - a. Create a user-defined min-heap class that supports the following operations:
 - i. `insert(key, value)`: Inserts a new key-value pair into the heap.
 - ii. `extract_min()`: Removes and returns the key-value pair with the smallest key.
 - iii. `decrease_key(key, new_value)`: Decreases the value associated with a given key.
 - iv. `is_empty()`: Checks if the heap is empty.
2. Dijkstra's Algorithm:
 - a. Implement Dijkstra's algorithm using your min-heap to find the shortest paths from a source vertex to all other vertices in a given weighted graph. Your algorithm should:
 - i. Initialize the distances from the source to all vertices as infinite, except for the source itself (distance 0).
 - ii. Use the min-heap to efficiently select the vertex with the smallest known distance.
 - iii. Update the distances to the neighboring vertices using the chosen vertex.
3. Input and Output:
 - a. Input:
 - i. The graph should be represented using an adjacency list.
 - ii. The input will consist of the number of vertices, and the number of edges, followed by the edges themselves (each edge specified by a start vertex, an end vertex, and a weight).
 - b. Output:
 - i. Print the shortest distances from the source vertex to all other vertices.

Example:

Input	Output
5 6 0 1 4 0 2 1 1 3 1 2 1 2 2 3 5 3 4 3	Vertex 0: Distance 0 Vertex 1: Distance 3 Vertex 2: Distance 1 Vertex 3: Distance 4 Vertex 4: Distance 7

Submission Guidelines

1. Submit your code as a single CPP file named 'RollNo_Assignment1.cpp'.
2. Ensure your code is well-commented and follows good programming practices.

Deadline

- **The assignment is due by 10 July 2024.**
- **Late submissions will not be accepted.**