



Java 12 to 15

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Java 12 to 15 Features

- JEP 358 - Helpful NullPointerExceptions¹⁴
- JEP 361 - Switch Expressions (Standard¹⁴)
- JEP 375 - Pattern Matching for instanceof (Second Preview¹⁵)
- JEP 384 - Records Component (Second Preview¹⁵)
- JEP 360 - Sealed Classes (Preview¹⁵)
- JEP 378 - Multiline Text Blocks (Standard¹⁵)

JDK 12: <https://openjdk.java.net/projects/jdk/12/>

JDK 13: <https://openjdk.java.net/projects/jdk/13/>

JDK 14: <https://openjdk.java.net/projects/jdk/14/>

JDK 15: <https://openjdk.java.net/projects/jdk/15/>

New release every 6 months

Java 10, Java 11 (LTS) => 2018 (March & September)

Java 12, Java 13 => 2019 (March & September)

Java 14, Java 15 => 2020 (March & September)

- LTS -> Long Term Support
- New LTS every 3 years

Preview Features

- Not a standard yet
- Ready to try, review and feedback
- May be changed, even removed
- Can be staged, first preview, second preview etc.

Enable preview features, disabled by default
`--enable-preview`

JEP 358: Helpful NullPointerExceptions

Pre Helpful NullPointerExceptions

```
Person person = new Person();  
person.address = new Address();
```

```
String toUpperCase = person.address.street.toUpperCase();  
System.out.println(toUpperCase);
```

```
Exception in thread "main" java.lang.NullPointerException  
    at java14.edu/com.kodedu.NullPointerException.main(NullPointerException.java:10)
```

Helpful NullPointerExceptions

```
Person person = new Person();  
person.address = new Address();
```

New flag! Enabled by default from Java 15+
-XX:+ShowCodeDetailsInExceptionMessages

```
String toUpperCase = person.address.street.toUpperCase();  
System.out.println(toUpperCase);
```

```
Exception in thread "main" java.lang.NullPointerException: Cannot invoke "String.toUpperCase()" because "person.address.street" is null  
    at java14.edu/com.kodedu.NullPointerException.main(NullPointerException.java:10)
```


JEP 361: Switch Expressions (Standard¹⁴)

Pre Switch Expressions

```
int speedLimit=-1;
switch (vehicleType) {
    case BIKE:
    case SCOOTER:
        speedLimit = 40;
        break;
    case MOTORBIKE:
    case AUTOMOBILE:
        speedLimit = 140;
        break;
    case TRUCK:
        speedLimit = 80;
        break;
}

System.out.println("Speed limit: " + speedLimit);
```

Switch Expressions

```
VehicleType vehicleType = VehicleType.AUTOMOBILE;
```

```
int speedLimit = switch (vehicleType) {  
    case BIKE, SCOOTER -> 40;  
    case MOTORBIKE, AUTOMOBILE -> 140;  
    case TRUCK -> 80;  
};
```

```
System.out.println("Speed limit: " + speedLimit);
```

All enum cases have to be covered
in switch block!

Switch Expressions : return a switch

```
int speedLimit = getSpeedLimit(VehicleType.AUTOMOBILE);  
System.out.println("Speed limit: " + speedLimit);
```

```
private static int getSpeedLimit(VehicleType vehicleType) {  
    return switch (vehicleType) {  
        case BIKE, SCOOTER -> 40;  
        case MOTORBIKE, AUTOMOBILE -> 140;  
        case TRUCK -> 80;  
    };  
}
```

Switch Expressions : block and yield

```
VehicleType vehicleType = VehicleType.TRUCK;  
  
int speedLimit = switch (vehicleType) {  
    case BIKE, SCOOTER -> 40;  
    case MOTORBIKE, AUTOMOBILE -> 140;  
    case TRUCK -> {  
        int randomSpeed = ThreadLocalRandom.current().nextInt(70, 80);  
        yield randomSpeed;  
    }  
};  
  
System.out.println("Speed limit: " + speedLimit);
```

JEP 375: Pattern Matching for instanceof (Second Preview¹⁵)

Pre Pattern Matching

```
Object obj = "Hello world!";  
  
if (obj instanceof String) {  
    String s = (String) obj;  
    System.out.println("String: " + s);  
}
```

Pattern Matching

```
if (obj instanceof String s) {  
    System.out.println("String: " + s);  
}
```

```
// cannot resolve symbol 's'  
if (obj instanceof String s || !s.isBlank()) {  
    System.out.println("String: " + s);  
}
```

```
// legal usage  
if (obj instanceof String s && !s.isBlank()) {  
    System.out.println("String: " + s);  
}
```


JEP 384: Records (Second Preview¹⁵)

Pre Records

```
public class Point {  
    private int x;  
    private int y;
```

// constructor

// setters & getters

// equals & hashCode

// toString

```
}
```

```
public Point(int x, int y) {  
    this.x = x;  
    this.y = y;  
}
```

```
public int getX() {  
    return x;  
}  
  
public void setX(int x) {  
    this.x = x;  
}  
  
public int getY() {  
    return y;  
}  
  
public void setY(int y) {  
    this.y = y;  
}
```

```
@Override  
public boolean equals(Object o) {  
    if (this == o) return true;  
    if (o == null || getClass() != o.getClass()) return false;  
    Point point = (Point) o;  
    return x == point.x &&  
        y == point.y;  
}  
  
@Override  
public int hashCode() {  
    return Objects.hash(x, y);  
}
```

```
@Override  
public String toString() {  
    return "Point{" +  
        "x=" + x +  
        ", y=" + y +  
        '}';  
}
```

Records

```
record Point(int x, int y){ }
```

- 1 canonical constructor
- Final record and fields
- No setter but getters -> point.x() , point.y()
 - Records are immutable!
- Default implementation of hashCode and equals
- A standard toString implementation "Point[x=1, y=2]"
- Default characteristic can be overridden

JEP 360: Sealed Classes (Preview¹⁵)

Sealed Classes

too **restrictive**

A **final** class

cannot have any
subclass(es)

restrictive as API
developer's desire

A **sealed** class

defines what are the
sum of subtypes.

too **permissive**

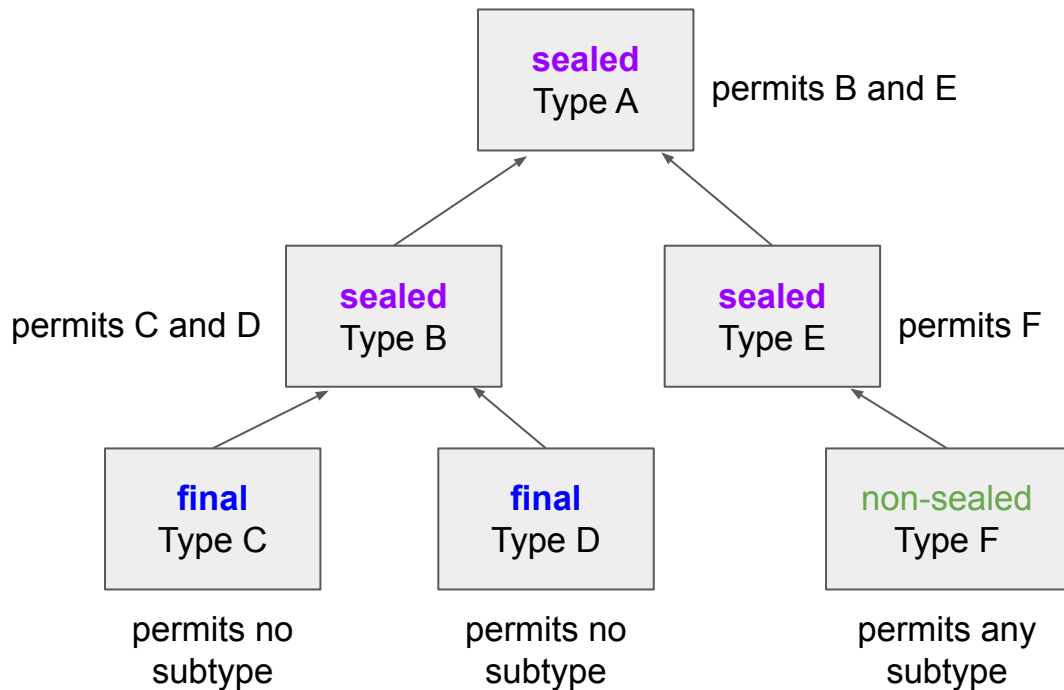
A **non-final** class

may have
subclass(es)

Sealed Classes

```
public sealed class Shape permits Square, Circle {  
  
}  
  
public final class Square extends Shape {  
  
}  
  
public final class Circle extends Shape {  
  
}
```

Sealed Classes : Exhaustive



Algebraic types: Records + Sealed Classes

```
sealed interface Expr permits ConstantExpr, NegExpr, PlusExpr, TimesExpr { }
```

```
record ConstantExpr(int i) implements Expr { }
```

```
record PlusExpr(Expr a, Expr b) implements Expr { }
```

```
record TimesExpr(Expr a, Expr b) implements Expr { }
```

```
record NegExpr(Expr e) implements Expr { }
```

- Records
 - Defines product types
- Sealed classes
 - Defines sum of types

```
int calculate(Expr e) {  
    return switch (e) {  
        case ConstantExpr(var i) -> i;  
        case PlusExpr(var a, var b) -> calculate(a) + calculate(b);  
        case TimesExpr(var a, var b) -> calculate(a) * calculate(b);  
        case NegExpr(var e) -> -calculate(e);  
        // no default needed, Expr is sealed  
    }  
}
```


JEP 378: Text Blocks (Standard¹⁵)

Pre Text Blocks

```
String html = "<html>\n" +  
    "    <body>\n" +  
    "        <p>Hello, world</p>\n" +  
    "    </body>\n" +  
    "</html>\n";
```

Text Blocks

```
String html = """
    <html>
        <body>
            <p>Hello, world</p>
        </body>
    </html>
    """;
```

```
<html>↵
....<body>↵
.....<p>Hello, •world</p>↵
....</body>↵
</html>↵
```

Text Blocks

```
// ""  
var text = ""  
        "";
```

Line terminator required after opening
delimiter

```
// illegal text block start  
var text = "" "" ""  
          - - - - -
```

Text Blocks : Indentation

```
String html = """
```

```
    <html>
```

```
        <body>
```

```
            <p>Hello, world</p>
```

```
        </body>
```

```
    </html>
```

```
""";
```

```
.....<html>
```

```
.....<body>
```

```
.....<p>Hello, world</p>
```

```
.....</body>
```

```
.....</html>
```

Text Blocks : Indentation

```
String html = """
```

```
    <html>
        <body>
            <p>Hello, world</p>
        </body>
    </html>
    """;
```

```
<html>↵
...<body>↵
.....<p>Hello, world</p>↵
...</body>↵
</html>↵
```

Text Blocks : Espace line terminator

```
String html = ""  
    <html> \  
        <body> \  
            <p>Hello, world</p> \  
        </body> \  
    </html> \  
    "";
```

<html>••••<body>•••••<p>Hello,•world</p>•••</body>•</html>•

Text Blocks : Single space character

```
String html = ""
```

```
    <html>                                \s
```

```
        <body>                            \s
```

```
            <p>Hello, world</p>\s
```

```
        </body>                          \s
```

```
    </html>                              \s
```

```
"";
```

```
<html>.....↵
```

```
...<body>.....↵
```

```
.....<p>Hello, world</p>..↵
```

```
...</body>.....↵
```

```
</html>.....↵
```


Text Blocks : String#formatted

```
String html = """
    <html>
        <body>
            <p>%s, %s</p>
        </body>
    </html>
    """;
html.formatted("Hello", "world");
```

```
<html>↵
...<body>↵
.....<p>Hello, •world</p>↵
...</body>↵
</html>↵
```

Try Java 15

Open-source builds

- <https://jdk.java.net/15>

Online Java Shell

- <https://tryjshell.org/>

Code samples

- <https://github.com/rahmanusta/java15-edu>

Thank you!