

#### ASSIGNMENT OF MASTER'S THESIS

Title: Multivariate cryptography

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Study Programme: Informatics

Study Branch: Computer Security

**Department:** Department of Information Security

Validity: Until the end of summer semester 2020/21

#### Instructions

Study the topic of multivariate cryptography as one of the approaches to post-quantum cryptography. Select a specific algorithm based on multivariate cryptography such as Unbalanced Oil and Vinegar (UOV). Create an educational implementation of the selected algorithm in Wolfram Mathematica.

Examine the reference implementation of the selected algorithm. Evaluate its time and memory complexity on a PC. Implement the algorithm on a chosen microcontroller such as ARM or ESP32 and evaluate its usability in an embedded environment.

Compare the time and memory complexity of the selected algorithm with a conventional algorithm such as RSA or ECDSA.

#### References

Will be provided by the supervisor.



Master's thesis

## Multivariate cryptography

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March 17, 2020

# Acknowledgements I would like to thank Ing. Jiří Buček, Ph.D. for the willingness, consultation and valuable advice he gave me.

## **Declaration**

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#### Citation of this thesis

Rahm, Jan. *Multivariate cryptography*. Master's thesis. Czech Technical University in Prague, Faculty of Information Technology, 2020. Also available from: (https://github.com/rahmjan/Diploma\_Thesis).

## **Abstrakt**

Diplomová práce se zabývá vybranými algoritmy multivariační kryptografie, zejména Unbalanced Oil & Vintage a Rainbow. Cílem práce je implementace algoritmů ve Wolfram Mathematica, prozkoumání již existujících řešeních a jejich implementace na mikrokontroleru ESP32. Algoritmy jsou otestovány a změřeny vůči algoritmům RSA a ECDSA.

**Klíčová slova** Multivariační kryptografie, Unbalanced Oil & Vintage, Rainbow, Wolfram Mathematica, ESP32

## **Abstract**

The diploma thesis deals with selected algorithms of multivariate cryptography, especially Unbalanced Oil & Vintage and Rainbow. The aim of this work is implementation of algorithms in Wolfram Mathematica, investigation of existing solutions and their implementation on ESP32 microcontroller. The algorithms are tested and measured against the RSA and ECDSA algorithms.

**Keywords** Multivariate cryptography, Unbalanced Oil & Vintage, Rainbow, Wolfram Mathematica, ESP32

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## Introduction

Cryptography is one of the most needed part of modern informatics because almost everyone has something they wish to stay private. But today we can see uprise of the quantum computers which are able to decipher the conventional algorithms for cryptology. That is why a new category of post-quantum cryptography was created and one of its candidates is multivariate cryptography.

The objective of this work is to describe principles of multivariate cryptography for educational purpose with creation of simple example in Wolfram Mathematica. The focus is on Unbalanced Oil & Vintage and Rainbow algorithms with examination of reference implementation. Further focusing on possible implementation on ESP32 and possible use in IoT.

The final part belongs to comparison with conventional algorithms which are RSA and ECDSA.

## Basic terms and definitions

The chapter describes concepts and algorithms used in the thesis.

#### 1.1 Basic terms

#### 1.1.1 Polynomial

Polynomial p is function to which applies

$$p(x) = \sum_{i=0}^{n} \alpha_i x^i = \alpha_0 + \alpha_1 x + \alpha_2 x^2 + \dots + \alpha_n x^n,$$

where  $n \in N_0$  and  $\alpha_0, \alpha_1, ..., \alpha_n \in R$ . Values  $\alpha_0, \alpha_1, ..., \alpha_n$  we calls polynomial coefficients of p.

#### 1.1.2 Degree of a polynomial

The degree of a polynomial is the highest index  $i \in N_0$  to which applies that coefficient  $\alpha_i \neq 0$ . If all coefficients are zero, then the degree of the polynomial is -1.

#### 1.1.3 Post-quantum cryptography

It refers to algorithms that are thought to be secure against an attack by a quantum computer.

But today it is not true for the most used cryptographic algorithms, which are based on mathematical problems of integer factorization, discrete logarithm or elliptic-curve discrete logarithm. These problems can be solved by Shor's algorithm on quantum computer.

#### 1.1.4 Finite field

A finite field is a finite set which is a field. This means that multiplication, addition, subtraction and division (excluding division by zero) are defined and satisfy the rules of arithmetic known as the field axioms.

The simplest examples of finite fields are the fields of prime order:  $\mathbb{F}_p$  may be constructed as the integers modulo p.

#### 1.1.5 Translation

In Euclidean geometry, a translation is a geometric transformation that moves every point of a figure or a space by the same distance in a given direction.

#### 1.1.6 Linear map

In mathematics, a linear map is a mapping  $V \to W$  between two modules (for example, two vector spaces) that preserves the operations of addition and scalar multiplication.

#### 1.1.7 Affine map

An affine map is the composition of two functions: a translation and a linear map. Ordinary vector algebra uses matrix multiplication to represent linear maps, and vector addition to represent translations. Formally, in the finite-dimensional case, if the linear map is represented as a multiplication by a matrix A and the translation as the addition of a vector  $\vec{b}$ , an affine map f acting on a vector  $\vec{x}$  can be represented as:

$$\vec{y} = f(\vec{x}) = A\vec{x} + \vec{b}$$

#### 1.2 Multivariate cryptography

#### 1.2.1 Definition

"Multivariate cryptography (MC) is the generic term for asymmetric cryptographic primitives based on multivariate polynomials over a finite field  $\mathbb{F}$ ." [7]

It means it is system of nonlinear polynomial equations with coefficients over a finite filed  $\mathbb{F} = \mathbb{F}_q$  with q elements:

$$p^{(1)}(x_1,\ldots,x_n) = \sum_{i=1}^n \sum_{j=1}^n p_{ij}^{(1)} \cdot x_i x_j + \sum_{i=1}^n p_i^{(1)} \cdot x_i + p_0^{(1)}$$

$$p^{(2)}(x_1, \dots, x_n) = \sum_{i=1}^n \sum_{j=1}^n p_{ij}^{(2)} \cdot x_i x_j + \sum_{i=1}^n p_i^{(2)} \cdot x_i + p_0^{(2)}$$

:

$$p^{(m)}(x_1, \dots, x_n) = \sum_{i=1}^n \sum_{j=1}^n p_{ij}^{(m)} \cdot x_i x_j + \sum_{i=1}^n p_i^{(m)} \cdot x_i + p_0^{(m)}$$

If the polynomials are of degree two, they are called multivariate quadratics (MQ). Solving systems of multivariate polynomial equations is proven to be NP hard, so called MQ Problem. That is the reason why MC is often considered to be good candidate for post-quantum cryptography.

#### 1.2.2 MQ Problem

Given m quadratic polynomials  $p^{(1)}(x), \ldots, p^{(m)}(x)$  in the n variables  $x_1, \ldots, x_n$ , find a vector  $\bar{x} = (\bar{x}_1, \ldots, \bar{x}_n)$  such that  $p^{(1)}(\bar{x}) = \ldots = p^{(m)}(\bar{x}) = 0$ .

#### 1.2.3 Public key

The public key of MC is system of MC polynomials. To build this system based on MQ Problem, it needs an easily invertible quadratic map  $\mathcal{F}: \mathbb{F}^n \to \mathbb{F}^m$ , so called *central map*. Because it is easily invertible, it needs to be hidden in public key by invertible affine maps:  $\mathcal{S}: \mathbb{F}^m \to \mathbb{F}^m$  and  $\mathcal{T}: \mathbb{F}^n \to \mathbb{F}^n$ .

The public key of this system is composed map:

$$\mathcal{P} = \mathcal{S} \circ \mathcal{F} \circ \mathcal{T} : \mathbb{F}^n \to \mathbb{F}^m$$

and the private key consists of the tree maps S, F and T, also known as trapdoor.

Public key should be hard to invert without the knowledge of the trapdoor.

$$z \in \mathbb{F}^n \xrightarrow{\mathcal{P}} w \in \mathbb{F}^m$$

$$\uparrow \downarrow \qquad \qquad \mathcal{S} \uparrow$$

$$y \in \mathbb{F}^n \xrightarrow{\mathcal{F}} x \in \mathbb{F}^m$$

Figure 1.1: Workflow of multivariate public key cryptosystems

#### 1.2.4 Encryption

To get a ciphertext w, message  $z \in \mathbb{F}^n$  can by easily encrypted by evaluation of the public key  $\mathcal{P}$ :

$$w = \mathcal{P}(z) \in \mathbb{F}^m$$

For decryption of ciphertext, it needs to be evaluated by private key in tree steps:

$$x = \mathcal{S}^{-1}(w) \in \mathbb{F}^m, \ y = \mathcal{F}^{-1}(x) \in \mathbb{F}^n, \ z = \mathcal{T}^{-1}(y) \in \mathbb{F}^n$$

There is a condition that requires to be  $m \geq n$ , this way the public key  $\mathcal{P}$  will be injective and decryption will output a unique plaintext.

#### 1.2.5 Signature

To generate a signature for a message m, it needs to use a hash function:

$$\mathcal{H}: \{0,1\}^* \to \mathbb{F}^m$$

to compute the hash value:

$$w = \mathcal{H}(m) \in \mathbb{F}^m$$

After this step it can be evaluated by:

$$x = \mathcal{S}^{-1}(w) \in \mathbb{F}^m, \ y = \mathcal{F}^{-1}(x) \in \mathbb{F}^n, \ z = \mathcal{T}^{-1}(y) \in \mathbb{F}^n$$

where z is the signature of message m. As can be seen, it is similar to description of ciphertext.

The verification of signature z is done by computing the hash value:

$$w = \mathcal{H}(m) \in \mathbb{F}^m$$

and by evaluation of public key  $\mathcal{P}$ :

$$w' = \mathcal{P}(z) \in \mathbb{F}^m$$

If w' = w is true, the signature is valid, otherwise not.

There is also condition that requires to be  $m \leq n$ , this way the public key  $\mathcal{P}$  will be surjective and private key can sign any message.

#### 1.3 UOV

The Unbalanced Oil and Vinegar's name comes from the fact that the variables of the polynomials are grouped into two groups: the vinegar and the oil. These two groups are mixed in the polynomials and the unbalanced attribute refers to the ratio of the variables, where is always more vinegar than oil variables. The signature scheme was proposed by Kipnis and Patarin in 1999.

#### 1.3.1 Definition

Let  $\mathbb{F}$  be a finite field,  $v, o \in \mathbb{N}$  and n = v + o,  $V = \{1, ..., v\}$ ,  $O = \{v + 1, ..., n\}$ . The variables  $x_1, ..., x_v$  are Vinegar variables and  $x_{v+1}, ..., x_n$  are Oil variables. If v = o the scheme is called balanced Oil & Vinegar (OV), for v > o it is UOV.

The central map  $\mathcal{F}: \mathbb{F}^n \to \mathbb{F}^o$  consist of o quadratic polynomials  $f^{(1)}, \dots, f^{(o)}$ :

$$f^{(k)} = \sum_{i=1}^{v} \sum_{j=1}^{v} \alpha_{ij}^{(k)} \cdot x_i x_j + \sum_{i=1}^{v} \sum_{j=v+1}^{n} \beta_{ij}^{(k)} \cdot x_i x_j + \sum_{i=1}^{n} \gamma_i^{(k)} \cdot x_i + \delta^{(k)}$$

where  $\alpha_{ij}^{(k)}$ ,  $\beta_{ij}^{(k)}$ ,  $\gamma_i^{(k)}$ ,  $\delta^{(k)} \in \mathbb{F}$  and  $1 \le k \le o$ .

To hide  $\mathcal{F}$  in the public key, it is combined with one invertible affine map  $\mathcal{T}: \mathbb{F}^n \to \mathbb{F}^n$ . The public key of the scheme is in the form:

$$\mathcal{P} = \mathcal{F} \circ \mathcal{T} : \mathbb{F}^n \to \mathbb{F}^o$$

and the private key consist of  $\mathcal{F}$  and  $\mathcal{T}$ . The second affine map  $\mathcal{S}$  is not needed for the security of UOV.

#### 1.3.2 Security

For the security of UOV is required  $v \geq 2o$  because of the attack of Kipnis and Shamir on balanced OV.[8] Besides of that, the UOV scheme resisted (for suitable parameter sets) cryptanalysis for over 20 years now and is therefore believed to be of high security.

#### 1.4 Rainbow

The Rainbow is a multi layer version of UOV. The layers are not independent from each other but there is a hierarchy which uses the results from the layer above to compute additional variables. The name comes from the link to the layers of a rainbow and the scheme was introduced by Ding and Schmid in 2005.

The main advantage compared to UOV should be in better performance, smaller key sizes and smaller signatures.

#### 1.4.1 Definition

Let  $\mathbb{F}$  be a finite field,  $0 < v_1 < v_2 < \ldots < v_{u+1} = n$  be a sequence of integers and  $V_i = \{1, \ldots, v_i\}$ ,  $O_i = \{v_i + 1, \ldots, v_{i+1}\}$  and  $o_i = v_{i+1} - v_i$   $(i = 1, \ldots, u)$  where  $o_i$  is number of oil variables.

The central map  $\mathcal{F}: \mathbb{F}^n \to \mathbb{F}^m$  consist of  $m = n - v_1$  quadratic polynomials  $f^{(v_1+1)}, \ldots, f^{(n)}$ :

$$f^{(k)} = \sum_{i,j \in V_l} \alpha_{ij}^{(k)} \cdot x_i x_j + \sum_{i \in V_l, j \in O_l} \beta_{ij}^{(k)} \cdot x_i x_j + \sum_{i \in V_l \cup O_l} \gamma_i^{(k)} \cdot x_i + \delta^{(k)}$$

where  $l \in \{1, ..., u\}$  is the only integer such that  $k \in O_l$  and  $\alpha_{ij}^{(k)}$ ,  $\beta_{ij}^{(k)}$ ,  $\gamma_i^{(k)}$ ,  $\delta^{(k)} \in \mathbb{F}$ .

To hide  $\mathcal{F}$  in the public key, it is combined with two invertible affine maps  $\mathcal{T}: \mathbb{F}^n \to \mathbb{F}^n$  and  $\mathcal{S}: \mathbb{F}^m \to \mathbb{F}^m$ . The public key of the scheme is in the form:

$$\mathcal{P} = \mathcal{S} \circ \mathcal{F} \circ \mathcal{T} : \mathbb{F}^n \to \mathbb{F}^m$$

and the private key consist of S, F and T.

## Realization

#### 2.1 Wolfram Mathematica

This section describes examples in Wolfram Mathematica and step by step description of algorithms.

#### 2.1.1 UOV

Here is description of signature scheme of UOV. This example of UOV is in fact example of balanced OV because it simplify the explanation of the algorithm.

First set up the parameters of the example: Let  $\mathbb{F} = GF(7)$ , o = v = 3. The central map  $\mathcal{F} = (f^{(1)}, f^{(2)}, f^{(3)})$  is given by:

```
\begin{split} & \text{In}[3] \coloneqq \\ & \text{mod} = 7 \,; \\ & \text{F1} \left[ x1_-, x2_-, x3_-, x4_-, x5_-, x6_- \right] := \\ & 4x1^2 + 4x1 * x3 + 5x1 * x4 + 6x1 * x5 + x1 * x6 + 6x1 + 4x2^2 + x2 * x3 + 6x2 * x4 \\ & + 6x2 * x5 + 5x2 * x6 + 5x2 + 5x3^2 + 3x3 * x4 + 5x3 * x5 + 2x3 * x6 + 5x3 + 6x4 + 3x5 \,; \\ & \text{F2} \left[ x1_-, x2_-, x3_-, x4_-, x5_-, x6_- \right] := \\ & 3x1 * x3 + 4x1 * x4 + 3x1 * x5 + 4x1 * x6 + 3x1 + 6x2^2 + x2 * x3 + 4x2 * x4 + 4x2 * x5 \\ & + 5x2 * x6 + 6x2 + 6x3^2 + 4x3 * x4 + 2x3 * x5 + x3 * x6 + 3x3 + x4 + x6 + 1 \,; \\ & \text{F3} \left[ x1_-, x2_-, x3_-, x4_-, x5_-, x6_- \right] := \\ & 6x1^2 + 6x1 * x3 + 4x1 * x5 + 2x1 * x6 + 2x2^2 + 5x2 * x3 + 6x2 * x4 + 5x2 * x5 + 5x2 * x6 + 6x2 + 3x3^2 + 5x3 * x4 + 6x3 * x5 + x3 * x6 + 3x3 + 4x4 + 6x5 + 5 \,; \end{split}
```

It will set up the value of mod to 7 and initialize functions of the central map. Next is setting up of the affine map  $\mathcal{T}$  with matrix A and vector b. These two parts will be later used separately in the example.

This block computes public key  $\mathcal{P}$  by putting values of  $\mathcal{T}$  inside of  $\mathcal{F}$ , it also simplify the expression of p1, p2, p3 and finally applies modulo on whole polynomial:

```
In[7] :=
                             In[8]:=
                                                 In[9]:=
      A=(6 5 5 5 5 4
                                   b=(1
                                                       T=A.(x1)
         6 6 4 5 0 6
                                      2
                                                            x2
         2 5 2 1 5 0
                                      4
                                                            x3
         1 1 6 2 2 3
                                      1
                                                            x4
         3 6 2 2 3 0
                                      3
                                                            x5
         0 5 4 6 1 5);
                                      2);
                                                            x6)+b;
ln[10] :=
     p1 = F1 @@ T[[All]];
     p2 = F2 @@ T[[All]];
     p3 = F3 @@ T[[All]];
     P1[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[p1],mod]
     P2[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[p2],mod]
     P3[x1\_,x2\_,x3\_,x4\_,x5\_,x6\_] = PolynomialMod[Simplify[p3],mod]
The results of \mathcal{P} = \mathcal{F} \circ \mathcal{T} are:
Out[13]=
      \{6+x1+5x2+4x1x2+2x2^2+3x3+x1x3+x2x3+x3^2+6x4+2x1x4+5x2x4+2x3x4\}
    +3x4^{2}+5x5+3x1x5+6x2x5+4x3x5+3x4x5+4x5^{2}+4x6+x2x6+3x3x6+2x4x6
Out[14]=
      \{5+6x1^2+5x2+4x1x2+5x2^2+4x3+5x1x3+3x2x3+2x3^2+2x4+2x1x4+4x2x4\}
    +2x3x4+5x4^2+3x5+5x1x5+5x2x5+2x3x5+6x5^2+5x2x6+6x4x6+2x5x6+6x6^2
Out[15]=
      +x5+3x1x5+6x2x5+4x3x5+2x5^2+2x6+x1x6+3x2x6+4x3x6+6x4x6+5x5x6+4x6^2
```

From this place on it will only focus on computation of signature z for message w. Be aware that in this example is not used hash function for the message because for the example purpose it is not needed.

```
ln[16] :=
       w = \{\{3\}, \{6\}, \{4\}\};
       y1 = 1;
       y2 = 0;
       y3 = 6;
```

It sets the message to value w = (3,6,4) and also it set values for y = $(y_1, y_2, y_3)$ . These values for y are randomly chosen.

```
In[20]:=
      f1 = PolynomialMod[F1[y1,y2,y3,y4,y5,y6],mod]
      f2 = PolynomialMod[F2[y1,y2,y3,y4,y5,y6],mod]
      f3 = PolynomialMod[F3[y1,y2,y3,y4,y5,y6],mod]
```

Here are the results after minimalizing and use of modulo:

```
Out[20]=

f1 = 6+y4+4y5+6y6

f2 = 4+y4+y5+4y6

f3 = 5+6y4+4y5+y6
```

Next two steps solve linear system  $f^{(1)} = w_1 = 3$ ,  $f^{(2)} = w_2 = 6$ ,  $f^{(3)} = w_3 = 4$ , it can also use for the solution the Gaussian elimination:

$$\begin{split} & \ln[21] := \\ & \text{res = Solve} \big[ \big\{ \text{f1==w[[1]], f2==w[[2]], f3==w[[3]]} \big\}, \text{Modulus} \rightarrow \text{mod} \big]; \\ & \ln[22] := \\ & \text{y = } \big\{ \text{y1,y2,y3,y4,y5,y6} \big\} \text{ /. res} \\ & \text{Out[22]=} \\ & \quad \big\{ \big\{ 1,0,6,6,3,0 \big\} \big\} \end{split}$$

It will obtain results for (y4, y5, y6) = (6, 3, 0). After combination it is y = (1, 0, 6, 6, 3, 0), so called *pre-image* of w:  $y = \mathcal{F}^{-1}(w)$ . If the solution for linear system do not exist, choose different values for (y1, y2, y3) and repeat steps before.

Finally use  $\mathcal{T}^{-1}$  to compute signature z. For that is needed inversion of matrix A.

$$In[23]:= A_{-1} = Inverse[A, Modulus\rightarrow mod] \qquad A_{-1} = \begin{pmatrix} 2 & 4 & 6 & 2 & 0 & 5 \\ 1 & 3 & 3 & 1 & 6 & 2 \\ 4 & 6 & 6 & 4 & 5 & 4 \\ 2 & 0 & 3 & 4 & 2 & 3 \\ 6 & 0 & 3 & 0 & 0 & 5 \\ 2 & 2 & 2 & 5 & 3 & 3 \end{pmatrix}$$

The value of the signature z = (4, 1, 5, 6, 3, 5).

Last part is check if two hashes (in this example two messages w) are the same.

```
In[25]:=
    w2=w;
    w2={P1 @@ z[[All,1]],P2 @@ z[[All,1]],P3 @@ z[[All,1]]};
    (* True? *)
    Mod[w2,mod]==w

Out[27]=
    True
```

The file with implementation can by find under name "UOV.nb".

#### 2.1.2 Rainbow

The description of signature scheme of Rainbow is very similar to the description of OV.

First set up the parameters of the example: Let  $\mathbb{F} = GF(7)$ , v1 = o1 = o2 = 2. The central map  $\mathcal{F} = (f^{(3)}, f^{(4)}, f^{(5)}, f^{(6)})$  is given by:

Next is setting up of the affine map  $\mathcal{T}$  with matrix A and vector b which are the same as in OV example. But with addition of affine map  $\mathcal{S}$  with matrix A2 and vector b2.

This block computes public key  $\mathcal{P}$  by putting values of  $\mathcal{T}$  inside of  $\mathcal{F}$  and after it makes from matrix S functions which are used for final step of computation of  $\mathcal{P}$ , it also simplify the expression of pp3, pp4, pp5, pp6 and finally applies modulo on whole polynomial:

```
ln[37]:=
    p3 = F3 @@ T[[A11]];
    p4 = F4 @@ T[[All]];
    p5 = F5 @@ T[[All]];
    p6 = F6 @@ T[[All]];
    S3[x1_,x2_,x3_,x4_] = S[[1]];
    S4[x1_,x2_,x3_,x4_] = S[[2]];
    S5[x1_,x2_,x3_,x4_] = S[[3]];
    S6[x1_,x2_,x3_,x4_] = S[[4]];
    pp3 = S3[p3,p4,p5,p6][[1]];
    pp4 = S4[p3,p4,p5,p6][[1]];
    pp5 = S5[p3,p4,p5,p6][[1]];
    pp6 = S6[p3,p4,p5,p6][[1]];
    P3[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[pp3],mod];
    P4[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[pp4],mod];
    P5[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[pp5],mod];
    P6[x1_,x2_,x3_,x4_,x5_,x6_] = PolynomialMod[Simplify[pp6],mod];
Computation x from message w: x = \mathcal{T}^{-1}(w):
ln[38]:=
    w = \{\{2\}, \{2\}, \{3\}, \{4\}\};
    A2_{-1} = Inverse[A2, Modulus \rightarrow mod]
    x = Mod[A2_{-1}.(w - b2),mod]
Out[38]=
      {{6},{0},{1},{6}}
The result is x = (6, 0, 1, 6).
```

Next is computation of *pre-image* for x and also the place where is the biggest difference from OV scheme, let's start with the first step where is set up of random values for y1, y2 and makes their substitution in the polynomials:

```
In[39]:=
    y1 = 0;
    y2 = 1;
    f3 = PolynomialMod[F3[y1,y2,x3,x4,x5,x6],mod];
    f4 = PolynomialMod[F4[y1,y2,x3,x4,x5,x6],mod];
    f5 = PolynomialMod[F5[y1,y2,x3,x4,x5,x6],mod];
    f6 = PolynomialMod[F6[y1,y2,x3,x4,x5,x6],mod];

Out[39]=
    f3 = 2+5x3+6x4
    f4 = x3+5x4
```

```
f5 = 3x3+4x4+3x3x4+2x5+x3x5+3x4x5+2x6+2x3x6
f6 = 1+3x3^2+4x4+5x3x4+x4^2+2x5+4x3x5+6x4x5+5x6+2x3x6+3x4x6
```

For the second step it is visible from the result that  $f^{(3)}$  and  $f^{(4)}$  are two equations with two unknown values.

```
ln[40]:=
res1 = Solve[{f3==x[[1]],f4==x[[2]]},Modulus \rightarrow mod];
```

It solves and with these two values (x3, x4), it is possible to continue the substitution and to compute the final linear system (repeat the first and second steps):

```
In[41]:=
       f5 = PolynomialMod[F5[y1,y2,x3,x4,x5,x6]/.res1,mod];
       f6 = PolynomialMod[F6[y1,y2,x3,x4,x5,x6]/.res1,mod];
Out[41]=
       f5 = 2+5x5+3x6
       f6 = 3+2x5+5x6
In[42]:=
       res2 = Solve[\{f5==x[[3]], f6==x[[4]]\}, Modulus \rightarrow mod];
The pre-image of x is y = (0, 1, 4, 2, 0, 2): y = \mathcal{F}^{-1}(x).
In[43]:=
       y = {y1, y2, x3, x4, x5, x6}/.res1/.res2;
Out[43]=
       \{\{0,1,4,2,0,2\}\}
For the final step of computation of z, it needs to by applied \mathcal{T}: z = \mathcal{T}^{-1}(y):
ln[44] :=
    T_{-1} = Inverse[A, Modulus \rightarrow mod]
    z = Mod[T_{-1}.(y - b),mod]
```

 $\{\{3\},\{0\},\{0\},\{3\},\{1\},\{6\}\}$  The value of the signature z=(3,0,0,3,1,6).

Last part of the Mathematica sheet is check if two hashes of the message w (in this example two messages) are the same.

Out[44]=

By the definition of RB, in this example is used  $u=2, v_1=2, v_2=4, v_3=6=n$ . Because u=2, it is example of RB with two layers. The file with implementation can by find under name "RB.nb".

### 2.2 Reference implementation

#### 2.2.1 UOV

#### 2.2.2 Rainbow

# Testing and discussion

On what was tested (PC and EPS32/ARM); Comparison with RSA, ECDSA; Time and memory complexity; Usability in an embedded environment;

# **Conclusion**

How good I was...

## **Bibliography**

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# APPENDIX **A**

# **Acronyms**

**IoT** Internet of Things

MC Multivariate cryptography

 $\mathbf{MQ}$  Multivariate quadratics

 $\mathbf{OV}\,$  Oil and Vinegar

 $\mathbf{UOV}$  Unbalanced Oil and Vinegar

# Appendix **B**

# Contents of enclosed CD

readme.txt	. the file with CD contents description
_ exe	the directory with executables
_src	the directory of source codes
mathematica	implementation in Mathematica
thesisthe direct	ory of LATEX source codes of the thesis
	the thesis text directory
	the thesis text in PDF format