

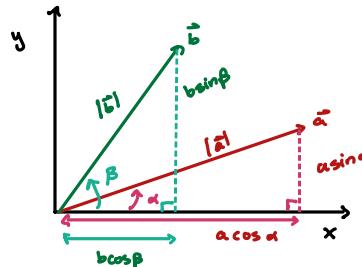
(1.1) $\vec{b} = \hat{x} + \hat{y} \Rightarrow \vec{b} + \vec{c} = 2\hat{x} + \hat{y} + \hat{z}$ ✓
 $\vec{c} = \hat{x} + \hat{z} \quad 5\vec{b} + 2\vec{c} = 5\hat{x} + 5\hat{y} + 2\hat{x} + 2\hat{z} = 7\hat{x} + 5\hat{y} + 2\hat{z}$ ✓
 $\vec{b} \cdot \vec{c} = (1)(1) + (1)(0) + (0)(1) = 1 + 0 + 0 = 1$ ✓
 $\vec{b} \times \vec{c} = \epsilon_{ijk} b_j c_k \hat{x}_i = \epsilon_{123} (1)(1)\hat{x} + \epsilon_{132} (0)(0)\hat{x} + \epsilon_{213} (1)(1)\hat{y} + \epsilon_{231} (0)(1)\hat{y} + \epsilon_{312} (1)(0)\hat{z} + \epsilon_{321} (0)(1)\hat{z}$
 $= (1)(1)(1)\hat{x} + 0\hat{x} + (-1)(1)(1)\hat{y} + 0\hat{y} + 0\hat{z} + (-1)(1)(1)\hat{z}$
 $= \hat{x} - \hat{y} - \hat{z}$ ✓

(1.2) Vectors \vec{a} and \vec{b} lie in x-y plane & make α 's & β with the x-axis.

a) Prove

$$\cos(\alpha - \beta) = \cos\alpha \cos\beta + \sin\alpha \sin\beta$$

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y = a \cos\alpha b \cos\beta + a \sin\alpha b \sin\beta$$

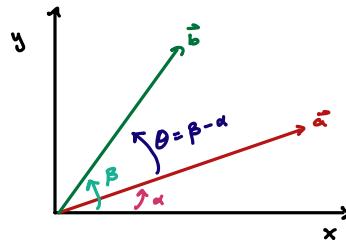


$$\vec{a} \cdot \vec{b} = ab \cos\theta = ab \cos(\beta - \alpha)$$

$$\vec{a} \cdot \vec{b} = \vec{a} \cdot \vec{b}$$

$$ab \cos(\beta - \alpha) = ab \cos\alpha \cos\beta + ab \sin\alpha \sin\beta$$

$\cos(\alpha - \beta) = \cos\alpha \cos\beta + \sin\alpha \sin\beta$	Note that $\cos(-\gamma) = \cos\gamma$ so $\cos(\beta - \alpha) = \cos(\alpha - \beta)$
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b) Prove $\sin(\alpha - \beta) = \sin\alpha \cos\beta - \cos\alpha \sin\beta$

$$\vec{a} \times \vec{b} = \epsilon_{ijk} a_j b_k \hat{x}_i = \epsilon_{123} a_y \cancel{b_x} \hat{x} + \epsilon_{132} \cancel{a_x} b_y \hat{x} + \epsilon_{213} a_x \cancel{b_y} \hat{y} + \epsilon_{231} \cancel{a_x} b_x \hat{y} + \epsilon_{312} a_x b_y \hat{z} + \epsilon_{321} a_y b_x \hat{z}$$

 $= (1) a \cos\alpha b \sin\beta \hat{z} + (-1) a \sin\alpha b \cos\beta \hat{z}$
 $= ab (\cos\alpha \sin\beta - \sin\alpha \cos\beta) \hat{z}$

$$\vec{a} \times \vec{b} = ab \sin\theta \hat{z} = ab \sin(\beta - \alpha) \hat{z} = -ab \sin(\alpha - \beta) \hat{z}$$

↑
use the R.H rule
to determine
direction of $\vec{a} \times \vec{b}$

$$\vec{a} \times \vec{b} = \vec{a} \times \vec{b}$$

$$-ab \sin(\alpha - \beta) = ab (\cos\alpha \sin\beta - \sin\alpha \cos\beta) \hat{z}$$

$\sin(\alpha - \beta) = \sin\alpha \cos\beta - \cos\alpha \sin\beta$
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1.28 Prove $\dot{\vec{P}} = \vec{F}_{\text{ext}}^{\text{total}}$ for a system of $N=3$ particles.

(net force on particle 1) $\vec{F}_1 = \vec{F}_{12} + \vec{F}_{13} + \vec{F}_1^{\text{ext}}$

$$\vec{F}_2 = \vec{F}_{21} + \vec{F}_{23} + \vec{F}_2^{\text{ext}}$$

$$\vec{F}_3 = \vec{F}_{31} + \vec{F}_{32} + \vec{F}_3^{\text{ext}}$$

$$\dot{\vec{P}}_1 = \vec{F}_{12} + \vec{F}_{13} + \vec{F}_1^{\text{ext}}$$

$$\dot{\vec{P}}_2 = \vec{F}_{21} + \vec{F}_{23} + \vec{F}_2^{\text{ext}}$$

$$\dot{\vec{P}}_3 = \vec{F}_{31} + \vec{F}_{32} + \vec{F}_3^{\text{ext}}$$

Thank goodness
for the copy &
paste feature
on my tablet :)

$$\dot{\vec{P}} = \dot{\vec{P}}_1 + \dot{\vec{P}}_2 + \dot{\vec{P}}_3$$

$$\dot{\vec{P}} = \vec{P}_1 + \vec{P}_2 + \vec{P}_3$$

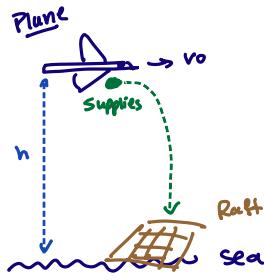
$$\dot{\vec{P}} = \vec{F}_{12} + \vec{F}_{13} + \vec{F}_1^{\text{ext}} + \vec{F}_{21} + \vec{F}_{23} + \vec{F}_2^{\text{ext}} + \vec{F}_{31} + \vec{F}_{32} + \vec{F}_3^{\text{ext}}$$

$$\dot{\vec{P}} = \vec{F}_{12} + \vec{F}_{21} + \vec{F}_{13} + \vec{F}_{31} + \vec{F}_{23} + \vec{F}_{32} + \vec{F}_1^{\text{ext}} + \vec{F}_2^{\text{ext}} + \vec{F}_3^{\text{ext}}$$

$$\dot{\vec{P}} = \underbrace{\vec{F}_{12} - \vec{F}_{12}}_{=0} + \underbrace{\vec{F}_{13} - \vec{F}_{13}}_{=0} + \underbrace{\vec{F}_{23} - \vec{F}_{23}}_{=0} + \underbrace{\vec{F}_1^{\text{ext}} + \vec{F}_2^{\text{ext}} + \vec{F}_3^{\text{ext}}}_{= \vec{F}_{\text{ext}}^{\text{total}}}$$

$$\dot{\vec{P}} = \vec{F}_{\text{ext}}^{\text{total}}$$

1.36

(a) Find $\vec{r}(t)$ for the bundle of supplies

$$\vec{F} = m\ddot{\vec{r}} \Rightarrow F_x = 0 = m\ddot{x}$$

$$0 = \int_0^t m \frac{d}{dt'} \dot{x}(t') dt' = m\dot{x}(t') \Big|_0^t = m\dot{x}(t) - m\dot{x}(0)$$

$$F_y = -mg = m\ddot{y}$$

$$-g = \frac{d}{dt} \dot{y}$$

$$\int_0^t -g dt' = \int_0^t \frac{d}{dt'} \dot{y}(t') dt'$$

$$-gt = \dot{y}(t') \Big|_0^t$$

$$-gt = \dot{y}(t) - \dot{y}(0)$$

$$-gt = \dot{y}(t)$$

$$\int_0^t -gt' dt' = \int_0^t \frac{d}{dt'} y(t') dt'$$

$$-\frac{1}{2}gt^2 \Big|_0^t = y(t) \Big|_0^t$$

$$-\frac{1}{2}gt^2 = y(t) - y(0)$$

$$y(t) = h - \frac{1}{2}gt^2$$

$$y(0) = h$$

$$\Rightarrow \vec{r}(t) = v_0 t \hat{x} + (h - \frac{1}{2}gt^2) \hat{y}$$

$$\dot{x}(0) = v_0 \text{ since bundle starts off on the plane}$$

$$0 = m\dot{x} - mv_0$$

$$v_0 = \dot{x}$$

$$\int_0^t v_0 dt' = \int_0^t \frac{d}{dt'} x(t') dt'$$

$$v_0 t \Big|_0^t = x(t) \Big|_0^t$$

$$v_0 t = x(t) - x(0)$$

let $x=0$ at $t=0$

$$v_0 t = x(t)$$

(b) How far from the raft should the plane be when it drops supplies?

$$v_0 = 50 \text{ m/s}, h = 100 \text{ m}, \text{use } g = 10 \text{ m/s}^2$$

First, find time of flight.

$$y(t) = h - \frac{1}{2}gt^2$$

$$0 = h - \frac{1}{2}gt_f^2$$

(the raft is at $y=0$)

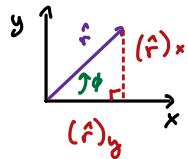
$$\sqrt{\frac{2h}{g}} = t_f$$

Next, find horizontal distance covered

$$x(t_f) = v_0 t_f = v_0 \sqrt{\frac{2h}{g}} = x_f$$

$$x_f = (50 \text{ m/s}) \sqrt{\frac{2(100 \text{ m})}{10 \text{ m/s}^2}} = (50 \text{ m/s}) \sqrt{20 \text{ s}^2} \approx 220 \text{ m} \Rightarrow \text{This is how far away the raft should be}$$

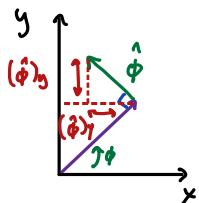
1.43 a) Prove $\hat{r} = \hat{x} \cos\phi + \hat{y} \sin\phi$ and find $\hat{\phi}$



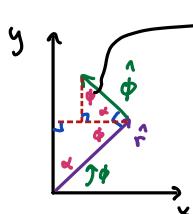
$$\begin{aligned}\hat{r} &= (\hat{r})_x \hat{x} + (\hat{r})_y \hat{y} \\ \hat{r} &= |\hat{r}| \cos\phi \hat{x} + |\hat{r}| \sin\phi \hat{y} \quad (\text{from diagram}) \\ \text{we know } |\hat{r}| &= 1\end{aligned}$$

$$\Rightarrow \hat{r} = \cos\phi \hat{x} + \sin\phi \hat{y}$$

$\hat{\phi}$ is \perp \hat{r} by definition



$$\begin{aligned}\text{let } \alpha &= \frac{\pi}{2} - \phi \\ &\quad (\text{or } 90^\circ - \phi)\end{aligned}$$



$$\begin{aligned}\cos\phi &= +\frac{(\hat{\phi})_y}{|\hat{\phi}|} = (\hat{\phi})_y \\ \sin\phi &= -\frac{(\hat{\phi})_x}{|\hat{\phi}|} = -(\hat{\phi})_x\end{aligned}$$

(Because $\hat{\phi}$ is pointing in the $-x$ direction)

$$\hat{\phi} = (\hat{\phi})_x \hat{x} + (\hat{\phi})_y \hat{y} = \boxed{-\sin\phi \hat{x} + \cos\phi \hat{y} = \hat{\phi}}$$

(b) Prove $\frac{d\hat{r}}{dt} = \dot{\phi} \hat{\phi}$ and $\frac{d\hat{\phi}}{dt} = -\dot{\phi} \hat{r}$

$$\frac{d\hat{r}}{dt} = \frac{d}{dt} (\cos\phi \hat{x} + \sin\phi \hat{y}) = -\sin\phi \dot{\phi} \hat{x} + \cos\phi \frac{d\hat{x}}{dt} + \cos\phi \dot{\phi} \hat{y} + \sin\phi \frac{d\hat{y}}{dt}$$

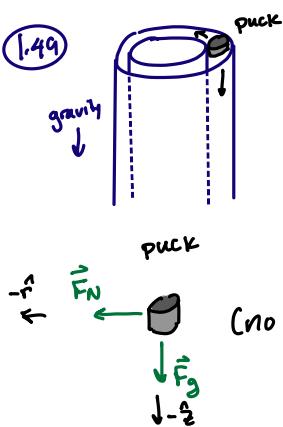
Because \hat{x} and \hat{y} are constant

$$\frac{d\hat{r}}{dt} = \dot{\phi} (-\sin\phi \hat{x} + \cos\phi \hat{y}) = \dot{\phi} \hat{\phi}$$

$$\frac{d\hat{\phi}}{dt} = \frac{d}{dt} (-\sin\phi \hat{x} + \cos\phi \hat{y}) = -\cos\phi \dot{\phi} \hat{x} - \sin\phi \dot{\phi} \hat{y} = -\dot{\phi} \underbrace{(\cos\phi \hat{x} + \sin\phi \hat{y})}_{\hat{r}}$$

$$\frac{d\hat{\phi}}{dt} = -\dot{\phi} \hat{r}$$

(1.49)



Write down and solve $\vec{F} = m\vec{a}$ for the puck in cylindrical coordinates.

$$\vec{F} = m\ddot{\vec{r}} \quad \text{and} \quad \ddot{\vec{r}} = (\ddot{r} - r\dot{\phi}^2)\hat{r} + (r\ddot{\phi} + 2\dot{r}\dot{\phi})\hat{\phi} + \ddot{z}\hat{z}$$

$$\vec{F} = F_p\hat{r} + F_\phi\hat{\phi} + F_z\hat{z}$$

This is eqn (1.47)
in book
(except use r
instead of ρ)

From Eq. (1.34)
in book

(no forces in $\hat{\phi}$ -direction)

In the \hat{r} -direction:

$$F_p = m(\ddot{r} - r\dot{\phi}^2)$$

We know $\rho = R$ because the puck is always between the concentric cylinders $\Rightarrow \dot{r} = 0$ and $\ddot{r} = 0$

$$F_N = -mR\dot{\phi}^2$$

↑ don't know this, but we don't really need it since we know

$$\rho(t) = R$$

In the $\hat{\phi}$ -direction:

$$F_\phi = m(r\ddot{\phi} + 2\dot{r}\dot{\phi}) = mR\ddot{\phi}$$

There are no forces in \hat{z} -direction, so $F_z = 0 \Rightarrow 0 = mR\ddot{\phi} = mR \frac{d\dot{\phi}}{dt}$

$$0 = \int_0^t \frac{d\dot{\phi}}{dt'} dt' = [\dot{\phi}(t) - \dot{\phi}(0)]$$

let $\dot{\phi}(0) = \omega$

(I could call it ω_0 , but
since $\ddot{\phi} = 0$, we know $\dot{\phi} = \text{const}$,
so let's just say $\omega_0 = \omega$)

$$0 = \dot{\phi}(t) - \omega_0 = \frac{d\phi}{dt} - \omega$$

$$0 = \int_0^t \frac{d\phi}{dt'} dt' - \int_0^t \omega dt'$$

$$0 = [\phi(t) - \phi(0)] - \omega t$$

$$0 = \phi(t) - \phi_0 - \omega t$$

$$\boxed{\phi(t) = \omega t + \phi_0}$$

In the \hat{z} -direction:

$$\begin{aligned}
 F_z = m\ddot{z} & \quad F_z = -mg \Rightarrow -mg = m\ddot{z} \\
 -g &= \frac{d\dot{z}}{dt} \\
 \int_{z_0}^z -g dt' &= \int_{\dot{z}_0}^{\dot{z}} d\dot{z}' \\
 -gt &= \dot{z} - v_{z0} \quad \text{let } v_{z0} \equiv \dot{z}(t=0) \\
 \int_0^t (-gt' + v_{z0}) dt' &= \int_{z_0}^z d\dot{z}' \\
 -\frac{1}{2}gt^2 + v_{z0}t &= z - z_0 \\
 \Rightarrow z(t) &= z_0 + v_{z0}t - \frac{1}{2}gt^2
 \end{aligned}$$

To summarize:

$F_N = -mR\dot{\phi}^2 = -mR\omega^2$	$\rho(t) = R$
$O = mR\ddot{\phi}$	$\Rightarrow \phi(t) = \omega t + \phi_0$
$-mg = m\ddot{z}$	$\Rightarrow z(t) = z_0 + v_{z0}t - \frac{1}{2}gt^2$

2.5 Assume a projectile subject to linear \vec{F}_d is thrown down with v_{y0} s.t. $|v_{y0}| > v_{ter}$.

Find $v_y(t)$ and plot v_y vs. t for $|v_{y0}| = 2v_{ter}$.

$$y(t) = (v_{y0} + v_{ter}) \tau (1 - e^{-t/\tau}) - v_{ter}t \quad (\text{Eq. 2.36})$$

where $\tau = m/b$

$$v_y(t) = + (v_{y0} + v_{ter}) e^{-t/\tau} - v_{ter}$$

$$v_y(t) = v_{y0} e^{-t/\tau} - v_{ter} (1 - e^{-t/\tau}) \quad (\text{like 2.31, except some signs are different because for Eq. 2.31, Taylor was using } \begin{matrix} \nearrow \\ +x \end{matrix} \text{ as his coordinate system})$$

We know $v_{y0} < 0$ and

$$\underbrace{v_{y0} < -v_{ter}}$$

v_{y0} is more negative than $-v_{ter}$ (and remember $v_{ter} \equiv \frac{mg}{b} > 0$)

