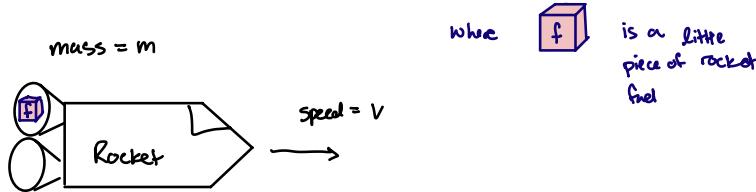


Activity 3

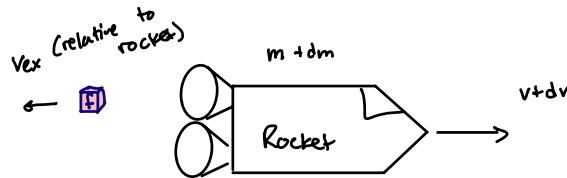
1. Consider a rocket and a fuel system that starts off with mass m and speed v . The rocket ejects fuel with a speed v_{ex} relative to the rocket. **There are no external forces acting on the rocket.**



- (a) What is the change in total momentum of the system? $\Delta \vec{P}_{\text{total}} = 0$
- (b) At time t_i , the rocket begins ejecting fuel. Find \vec{P}_i for the full rocket and fuel system right before any fuel is ejected.

$$\vec{P}_i = m \vec{v} \quad \text{let } \vec{v} = v \hat{x} \Rightarrow P_i = mv$$

2. Now consider how the system evolves after an infinitesimally small increment of time to $t_f = t_i + dt$.



The rocket's new velocity is $v + dv$, and its mass is $m + dm$.

(a) We know $m_{\text{fuel}} + m_{\text{rocket}} = m$. Find m_{fuel} .

$$m_{\text{fuel}} + (m + dm) = mv$$

$$m_{\text{fuel}} = -dm$$

- (b) Find \vec{P}_f and time t_f for the whole system (fuel + rocket)

$$\vec{P}_f = m_{\text{fuel}} v_{\text{fuel}} + m_{\text{rocket}} v_{\text{rocket}} = (-dm)(v - v_{\text{ex}}) + (m + dm)(v + dv) = -v_{\text{ex}} dm + mv + mdv + v_{\text{ex}} dm + O(dt^2)$$

$$\boxed{\vec{P}_f = mv + mdv + v_{\text{ex}} dm}$$

- (c) Use conservation of momentum to find a relationship between m , dm , dv , and v_{ex} .

$$\vec{P}_i = \vec{P}_f$$

$$mv = mv + mdv + v_{\text{ex}} dm$$

$$mdv = -v_{\text{ex}} dm$$

- (d) Integrate this relationship to find v as a function of m . Let $m(t=0) = m_0$ and $v(t=0) = v_0$.

$$dv = -v_{\text{ex}} \frac{dm}{m}$$

$$\int_{v_0}^v dv' = -v_{\text{ex}} \int_{m_0}^m \frac{dm'}{m'}$$

$$v' \Big|_{v_0}^v = -v_{\text{ex}} \ln(m') \Big|_{m_0}^m$$

$$v - v_0 = -v_{\text{ex}} \ln\left(\frac{m}{m_0}\right)$$

$$v = v_0 - v_{\text{ex}} \ln\left(\frac{m}{m_0}\right)$$

3. The position of the center of mass (CM) of a system of N particles is defined as:

$$\vec{R} = \frac{1}{M} \sum_{\alpha=1}^N m_\alpha \vec{r}_\alpha \quad (1)$$

- (a) Find the position of the center of mass of three particles with positions $\vec{r}_1 = (1, 1, 0)$, $\vec{r}_2 = (1, -1, 0)$, $\vec{r}_3 = (0, 0, 3)$ and masses $m_1 = m_2 = m$ and $m_3 = 10m$.

$$\vec{r} = \frac{m(\vec{r}_1 + \vec{r}_2 + \vec{r}_3)}{m+m+10m} = \frac{2m\vec{x} + 10m\vec{z}}{12m} = \frac{1}{6}\vec{x} + \frac{5}{6}\vec{z}$$

- (b) Sometimes one needs to find the CM for an extended massive object, rather than a collection of particles. Rewrite Eq. (1) above as an integral formula. Imagine each individual particle with mass m_α gets shrunk down to an infinitesimally small piece of the object with mass dm .

$$\vec{R} = \frac{1}{M} \int \vec{r} dm$$

- (c) Now imagine the object has constant density $\rho = m/V$. Rewrite the above integral in terms of dV instead of dm . Write an expression for just the z -component of \vec{R} in Cartesian coordinates.

$$\rho = \frac{M}{V} = \frac{dm}{dV} \Rightarrow \boxed{\vec{R} = \frac{1}{M} \int \vec{r} \rho dV} = \frac{1}{M} \left[\int x \vec{x} \rho dV + \int y \vec{y} \rho dV + \int z \vec{z} \rho dV \right] \text{ and } \frac{dV}{dx dy dz}$$

$$\rho dV = dm$$

$$R_z = \frac{1}{M} \int z \rho dx dy dz$$

- (d) Find the position of the CM of uniform solid cone. The cone lines up with the z -axis, the cone has a height h , radius r , the tip of the cone is positioned at the origin.

$$\vec{R} = \frac{1}{M} \int \vec{r} \rho dV \quad \text{we know } R_x = R_y = 0$$

$$R_z = \frac{1}{M} \int z \rho dx dy dz$$

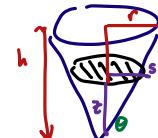
$$R_z = \frac{1}{M} \int_0^h \left(\pi \frac{z^2 r^2}{h^2} \right) z dz$$

$$R_z = \frac{1}{V} \left(\pi \frac{r^2}{h^2} \right) \int_0^h z^3 dz$$

$$R_z = \frac{1}{V} \left(\pi \frac{r^2}{h^2} \right) \frac{1}{4} h^4 = \frac{1}{V} \frac{\pi r^2 h^2}{4}$$

$$V = \frac{1}{3} \pi r^2 h \text{ for a cone}$$

$$\Rightarrow R_z = \frac{3}{\pi r^2 h} \frac{\pi r^2 h^2}{4} = \boxed{\frac{3}{4}h}$$



The $\int dx dy$
integral gives the area of the
circle at z . $A = \pi s^2$ we know
 $\tan \theta = \frac{s}{z}$ and $\tan \theta = \frac{r}{h} \Rightarrow \frac{s}{z} = \frac{r}{h}$
 $s = \frac{rz}{h}$

$$\Rightarrow A = \pi \frac{z^2 r^2}{h^2}$$