

## PYTHON PROCEDURAL

### Python Decision Making

- ▢ if statements
- ▢ if...else statements
- ▢ elif Statement
- ▢ nested if statements
- ▢ Single Statement Suites

### if Statement

- ▢ if test expression:
- ▢ statement(s)
  - φ The program evaluates the test expression and will execute statement(s) only if the text expression is True.
  - φ If the text expression is False, the statement(s) is not executed.
  - φ The body of the if statement is indicated by the indentation.
    - ∞ Body starts with an indentation and the first unindented line marks the end.
  - φ Python interprets non-zero values as True.
  - φ None and 0 are interpreted as False.
- ▢ Example

Program	Output
x = int (input("value-1:"))	
print(x)	
y = int (input("value-2:"))	value-1:4
print(y)	4
if x<y:	value-2:5
print("The first value is smaller thus y-x is ", (y-x))	5
x = int (input("value-1:"))	The first value is smaller thus y-x is 1

### if ... else Statement

- ▢ if test expression:
- ▢ Body of if
- ▢ else:
- ▢ Body of else
  - φ The if..else statement evaluates test expression and will execute body of if only when test condition is True.
  - φ If the condition is False, body of else is executed.
  - φ Indentation is used to separate the blocks.

### ▮ Example

Program	Output
num=int(input("Enter the number:"))	
if num >= 0:	Enter the number:4
print("Positive or Zero")	Positive or Zero
else:	Enter the number:-2
print("Negative number")	Negative number

### elif Statement

▮ The elif statement allows you to check multiple expressions for truth value and execute a block of code as soon as one of the conditions evaluates to true.

▮ elif statement is optional.

▮ There can be an arbitrary number of elif statements following an if.

```

φ if expression1:
    statement(s)
φ elif expression2:
    statement(s)
φ elif expression3:
    statement(s)
φ else:
    statement(s)

```

### ▮ Example

Program	Output
a=int(input("Enter the number a:"))	Enter the number a:3
b=int(input("Enter the number b:"))	Enter the number b:1
if b > a:	
print("b is greater than a")	Enter the number a:2
elif a == b:	Enter the number b:3
print("a and b are equal")	b is greater than a

### Nested if statement

▮ A if...elif...else statement can be written inside another if...elif...else statement.

φ This is called nesting in computer programming.

▮ Any number of these statements can be nested inside one another.

▮ Indentation is the only way to figure out the level of nesting.

### ▢ Example

Program	Output
num = float(input("Enter a number: "))	
if num >= 0:	
if num == 0:	Enter a number: 10
print("Zero")	Positive number
else:	Enter a number: 0
print("Positive number")	Zero
else:	Enter a number: -9
print("Negative number")	Negative number

Program	Output
marks = int(input("Enter marks"))	Enter marks89
print (marks)	89
if marks >= 40:	Student is pass
print ("Student is pass")	Grade 'A'
if marks >= 90:	Enter marks30
print ("Grade 'S'")	30
elif marks >=80 and marks <90:	Student is fail
print ("Grade 'A'")	Enter marks67
elif marks >=70 and marks <80:	67
print ("Grade 'B'")	Student is pass
elif marks >=60 and marks <70:	Grade 'C'
print ("Grade 'C'")	
elif marks >=50 and marks <60:	
print ("Grade 'D'")	
elif marks >=40 and marks <50:	
print ("Grade 'E'")	
else:	
print("Student is fail")	

### Conditions

- ▢ If the suite of an if clause consists only of a single line, it may go on the same line as the header statement.

### Loops

Python uses two loops

φ while

φ for

### while

The while loop in Python is used to iterate over a block of code as long as the test expression (condition) is true.

φ while test-expression:

φ statement

▽ In while loop, test expression is checked first.

▽ The body of the loop is entered only if the test\_expression evaluates to True.

▽ After one iteration, the test expression is checked again.

▽ This process continues until the test\_expression evaluates to False.

In Python, the body of the while loop is determined through indentation.

Body starts with indentation and the first unindented line marks the end.

Python interprets any non-zero value as True.

φ None and 0 are interpreted as False.

while can have an optional else block.

The else part is executed if the condition in the while loop evaluates to False.

φ while test\_expression:

φ body

φ else:

φ statement

Example

Program	Output
n = int(input("Enter n: "))	
sum = 0	
i = 0	
if n < 0 :	
while i >= n:	
sum = sum + i	
i = i - 1 # update counter	
else:	
while i <= n:	Enter n: 5
sum = sum + i	The sum is 15
i = i+1 # update counter	Enter n: -5
print("The sum is", sum)	The sum is -15

Program	Output
counter = 0	
while counter < 3:	
print("Inside loop with counter = ", counter)	Inside loop with counter = 0
counter = counter + 1	Inside loop with counter = 1
else:	Inside loop with counter = 2
print("Inside else with counter = ", counter)	Inside else with counter = 3

**for**

▢ The for loop in Python is used to iterate over a sequence (list, tuple, string) or other iterable objects.

▢ Iterating over a sequence is called traversal.

φ for val in sequence:

φ       Body of for

▽ val is the variable that takes the value of the item inside the sequence on each iteration.

▢ Loop continues until the last item in the sequence is reached.

▢ The body of for loop is separated from the rest of the code using indentation.

▢ Example

Program	Output
print("Enter the numbers separated by ,")	
numbers = [int(x) for x in input().split(', ')]	
#numbers = [6, 5, 3, 8, 4, 2, 5, 4, 11]	
sum = 0	
for val in numbers:	Enter the numbers separated by ,
sum = sum+val	2,3,4,5,6,7,9
print("The sum is", sum)	The sum is 36

**range**

▢ A sequence of numbers can be generated using range() function.

φ range(10) will generate numbers from 0 to 9 (10 numbers).

▢ The start, stop and step size can be defined as range(start, stop, step size).

φ step size defaults to 1 if not provided.

▢ This function does not store all the values in memory, it would be inefficient.

φ It remembers the start, stop, step size and generates the next number on the go.

- ▮ To force this function to output all the items, use it as an argument to the list() constructor.

### for with range

- ▮ range() can be used with for loops to iterate through a sequence of numbers.

φ for var in range():

φ statements using var as index

- ▮ Example

Program	Output
genre = ['pop', 'rock', 'jazz', 'classical', 'EDM']	I like pop
	I like rock
# iterate over the list using index	I like jazz
for i in range(len(genre)):	I like classical
print("I like", genre[i])	I like EDM

### for with else

- ▮ A for loop can have an optional else block as well.
- ▮ The else part is executed if the items in the sequence used in for loop exhausts.

φ for val in sequence:

φ Body of for

φ else:

φ statement

- ▮ Example

Program	Output
digits = [0, 1, 5]	
for i in digits:	0
print(i)	1
else:	5
print("No items left.")	No items left.

### break

- ▮ The break statement terminates the loop containing it.
- ▮ Control of the program flows to the statement immediately after the body of the loop.
- ▮ If break statement is inside a nested loop (loop inside another loop), break will terminate the innermost loop.

φ Break

- ▮ Example

Program	Output
for val in "string":	
if val == "i":	s
Break	t
print(val)	r
print("The end")	The end

### continue

- ▮ The continue statement is used to skip the rest of the code inside a loop for the current iteration only.
- ▮ Loop does not terminate but continues on with the next iteration.

#### φ Continue

- ▮ Example

Program	Output
for val in "string":	s
if val == "i":	t
Continue	r
print(val)	n
print("The end")	g
	The end

### Format()

- ▮ The format() method takes two parameters:
  - φ value - value that needs to be formatted
  - φ format\_spec - The specification on how the value should be formatted.
- ▮ The format specifier could be in the format:

φ **[[fill]align][sign][#][0][width][,][.precision][type]**

▽ where, the options are

- ∞ fill - any character
- ∞ align - "<" | ">" | "=" | "^"
- ∞ sign - "+" | "-" | " "
- ∞ width - integer
- ∞ precision - integer
- ∞ type - "b" | "c" | "d" | "e" | "E" | "f" | "F" | "g" | "G" | "n" | "o" | "s" | "x" | "X" | "%"

Type

Type	Meaning
D	Decimal integer
C	Corresponding Unicode character
B	Binary format
O	Octal format
X	Hexadecimal format (lower case)
X	Hexadecimal format (upper case)
N	Same as 'd'. Except it uses current locale setting for number separator
E	Exponential notation. (lowercase e)
E	Exponential notation (uppercase E)
F	Displays fixed point number (Default: 6)
F	Same as 'f'. Except displays 'inf' as 'INF' and 'nan' as 'NAN'
G	General format. Rounds number to p significant digits. (Default precision: 6)
G	Same as 'g'. Except switches to 'E' if the number is large.
%	Percentage. Multiplies by 100 and puts % at the end.

## Alignment

Type	Meaning
<	Left aligned to the remaining space
^	Center aligned to the remaining space
>	Right aligned to the remaining space
=	Forces the signed (+) (-) to the leftmost position

## Format in print

- ▢ To display with space in the same line

```
φ print(var, end=" ")
```

- ▢ To change the order of list elements

```
φ print('{1} {2} {0}'.format('one', 'two', 'three'))
```

- ▢ Example

Statement	Output
<code>print(format(123, "d"))</code>	123



<code>print(format(123.4567898, "f"))</code>	123.456790
<code>print(format(12, "b"))</code>	1100
<code>print(format(1234, "*&gt;+7,d"))</code>	*+1,234
<code>print(format(123.4567, "^-09.3f"))</code>	0123.4570
<code>print("The number is:{:d}".format(123))</code>	The number is:123
<code>print("The float number is:{:f}".format(123.4567898))</code>	The float number is:123.456790
<code>print("bin: {0:b}, oct: {0:o}, hex: {0:x}".format(12))</code>	bin: 1100, oct: 14, hex: c
<code>print("{:5d}".format(12))</code>	12
<code>print("{:2d}".format(1234))</code>	1234
<code>print("{:8.3f}".format(12.2346))</code>	12.235
<code>print("{:05d}".format(12))</code>	00012
<code>print("{:08.3f}".format(12.2346))</code>	0012.235
<code>print("{:+f} {:+f}".format(12.23, -12.23))</code>	+12.230000 -12.230000
<code>print("{:-f} {:-f}".format(12.23, -12.23))</code>	12.230000 -12.230000
<code>print("{: f} {: f}".format(12.23, -12.23))</code>	12.230000 -12.230000
<code>print("{:5d}".format(12))</code>	12
<code>print("{:^10.3f}".format(12.2346))</code>	12.235
<code>print("{:&lt;05d}".format(12))</code>	12000
<code>print("{:=8.3f}".format(-12.2346))</code>	- 12.235
<code>print("{:5}".format("cat"))</code>	cat
<code>print("{:&gt;5}".format("cat"))</code>	Cat
<code>print("{:^5}".format("cat"))</code>	cat
<code>print("{:*^5}".format("cat"))</code>	*cat*
<code>print("{:.3}".format("caterpillar"))</code>	Cat
<code>print("{:5.3}".format("caterpillar"))</code>	cat
<code>print("{:^5.3}".format("caterpillar"))</code>	cat
<code>person = {'age': 23, 'name': 'Adam'}</code>	Adam's age is: 23
<code>print("{p[name]}s age is: {p[age]}".format(p=person))</code>	
<code>person = {'age': 23, 'name': 'Adam'}</code>	Adam's age is: 23
<code>print("{name}'s age is: {age}".format(**person))</code>	

string = "{:fill}{align}{width}"	*cat*
print(string.format('cat', fill='*', align='^', width=5))	
num = "{:align}{width}.{precision}f"	123.24
print(num.format(123.236, align='<', width=8, precision=2))	
print('%s %s' % ('one', 'two'))	one two
print('{} {}'.format('one', 'two'))	one two
print('%d %d' % (1, 2))	1 2
print('{} {}'.format(1, 2))	1 2
print('{1} {2} {0}'.format('one', 'two', 'three'))	two three one
print('%10s' % ('test',))	Test
print('{:>10}'.format('test'))	Test
print('%-10s' % ('test',))	test
print('{:10}'.format('test'))	test
print('{:_<10}'.format('test'))	test_____
print('{:^10}'.format('test'))	test
print('{:^6}'.format('zip'))	zip
print('%5s' % ('xylophone',))	Xylop
print('{:5}'.format('xylophone'))	Xylop
print('%-10.5s' % ('xylophone',))	xylop
print('{:10.5}'.format('xylophone'))	xylop
print('%d' % (42,))	42
print('{:d}'.format(42))	42
print('%f' % (3.141592653589793,))	3.141593
print('{:f}'.format(3.141592653589793))	3.141593
print('%4d' % (42,))	42
print('{:4d}'.format(42))	42
print('%06.2f' % (3.141592653589793,))	003.14
print('{:06.2f}'.format(3.141592653589793))	003.14
print('%04d' % (42,))	0042
print('{:04d}'.format(42))	0042
print('%+d' % (42,))	+42

<code>print('{:+d}'.format(42))</code>	+42
<code>print('% d' % ((- 23),))</code>	-23
<code>print('{: d}'.format((- 23)))</code>	-23
<code>print('% d' % (42,))</code>	42
<code>print('{: d}'.format(42))</code>	42
<code>print('{:=5d}'.format((- 23)))</code>	- 23
<code>print('{:=+5d}'.format(23))</code>	+ 23
<code>data = {'first': 'Hodor', 'last': 'Hodor!'}</code> <code>print('%(first)s %(last)s' % data)</code>	Hodor Hodor!
<code>print('{first} {last}'.format(**data))</code>	Hodor Hodor!
<code>print('{first} {last}'.format(first='Hodor', last='Hodor!'))</code>	Hodor Hodor!
<code>from datetime import datetime</code> <code>print('{:%Y-%m-%d %H:%M}'.format(datetime(2001, 2, 3, 4, 5)))</code>	2001-02-03 04:05
<code>print('{:align}{width}'.format('test', align='^', width='10'))</code>	test
<code>print('%.*s = %.*f' % (3, 'Gibberish', 3, 2.7182))</code>	Gib = 2.718
<code>print('{:.{prec}} = {:.{prec}f}'.format('Gibberish', 2.7182, prec=3))</code>	Gib = 2.718
<code>print('%*.*f' % (5, 2, 2.7182))</code>	2.72
<code>print('{:width}.{prec}f'.format(2.7182, width=5, prec=2))</code>	2.72
<code>print('{:prec} = {:.prec}'.format('Gibberish', 2.7182, prec='3'))</code>	Gib = 2.72
<code>print('{:}{:}{:}'.format(2.7182818284, '&gt;', '+', 10, 3))</code>	+2.72
<code>print('{:}{sign}{:}'.format(2.7182818284, '&gt;', 10, 3, sign='+'))</code>	+2.72

## Functions

- ▢ A function is a block of organized, reusable code that is used to perform a single, related action.

- ▢ Functions provide better modularity for the application and a high degree of code reusing.

### Defining a function

- ▢ Function blocks begin with the keyword `def` followed by the function name and parentheses `( )`.
- φ The first statement of a function can be an optional statement - the documentation string of the function or docstring.
- φ The code block within every function starts with a colon `(:)` and is indented.
- φ Any input parameters or arguments should be placed within these parentheses.
- φ The statement `return [expression]` exits a function, optionally passing back an expression to the caller.
- φ A return statement with no arguments is the same as `return None`.
- φ By default, parameters have a positional behavior and have to be informed in the same order that they were defined.

```

▽ def functionname( parameters ):
    "function_docstring"
    function_suite
    return [expression]

```

### Calling a Function

- ▢ Defining a function only gives it a name, specifies the parameters that are to be included in the function and structures the blocks of code.
- ▢ Once the basic structure of a function is finalized, execute it by calling it from another function or directly from the Python prompt.

### Functions with Default Parameters

- ▢ Functions can use a default parameter value.
- ▢ If the function is called without parameter, it uses the default value.

```

φ def Function_name(arg=value):
    φ      body

```

### Pass by reference vs value

- ▢ All parameters (arguments) in the Python language are passed by reference.
- ▢ If what a parameter refers to within a function is changed, the change also reflects back in the calling function.
- ▢ Example

Program

Output

# Function definition is here	
def changeme( mylist ):	
"This changes a passed list into this function"	
mylist.append([1,2,3,4])	
print ("Values inside the function: ", mylist)	
Return	
# Now call changeme function	
mylist = [10,20,30]	
changeme( mylist )	Values inside the function: [10, 20, 30, [1, 2, 3, 4]]
print ("Values outside the function: ", mylist)	Values outside the function: [10, 20, 30, [1, 2, 3, 4]]

### Functions Arguments

- ▣ Required arguments
- ▣ Keyword arguments
- ▣ Default arguments
- ▣ Variable-length arguments

### Required Arguments

- ▣ Required arguments are the arguments passed to a function in correct positional order.
- ▣ The number of arguments in the function call should match exactly with the function definition

### Keyword Arguments

- ▣ Keyword arguments are related to the function calls.
- ▣ When keyword arguments are used in a function call, the caller identifies the arguments by the parameter name.

### Default Argument

- ▣ A default argument is an argument that assumes a default value if a value is not provided in the function call for that argument.
- ▣ Example

Program	Output
def my_function(country = "Norway"):	

<code>print("I am from " + country)</code>	
<code>my_function("Sweden")</code>	I am from Sweden
<code>my_function("India")</code>	I am from India
<code>my_function()</code>	I am from Norway
<code>my_function("Brazil")</code>	I am from Brazil

### Variable-length Arguments

- ▮ A function may process more arguments than specified arguments.
- ▮ These arguments are called variable-length arguments and are not named in the function definition,
- ▮ An asterisk (\*) is placed before the variable name that will hold the values of all non-keyword variable arguments.
- ▮ This tuple remains empty if no additional arguments are specified during the function call.

```

φ def functionname ([formal_args,] *var_args_tuple ):
    "function_docstring"
    function_suite
    return [expression]
```

- ▮ Example

Program	Output
<code>def sum1(*x):</code>	
<code>    s = 0</code>	
<code>    for i in x:</code>	
<code>        s += i</code>	
<code>    print("Sum of numbers is", s)</code>	
<code>sum1(1, 2, 3, 4)</code>	Sum of numbers is 10
<code>sum1(-1, 2, -3, 4)</code>	Sum of numbers is 2
<code>sum1()</code>	Sum of numbers is 0
<code>sum1(1, 2, 3, 4, 5, 6, 7, 8, 9, 10)</code>	Sum of numbers is 55

### Scope of Variables

- ▮ The scope of a variable determines the portion of the program where a particular identifier can be accessed.
  - φ Global variables
  - φ Local variables

- ▢ The statement `global VarName` tells Python that `VarName` is a global variable.
- ▢ Python stops searching the local namespace for the variable.
- ▢ Example

Program	Output
<code>total = 0</code>	
<code># Function definition is here</code>	
<code>def sum (var1, var2):</code>	
<code>    global total</code>	
<code>    total = var1 + var2</code>	
<code>    print ("Sum of 2 numbers printing in function",</code> <code>total)</code>	Sum of 2 numbers printing in function 12
<code>    return total</code>	
<code>a = sum (5, 7)</code>	
<code>print ("Value of total variable: ", total)</code>	Value of total variable: 12
<code>print ("Value of total variable: ", a)</code>	Value of total variable: 12

### Recursive Functions

- ▢ Recursion is the process of defining something in terms of itself.
- ▢ A function can call other functions.
- ▢ It is even possible for the function to call itself.
- ▢ This type of construct is termed as recursive functions.
- ▢ Example

Program	Output
<code>def calc_factorial(x):</code>	
<code>    """This is a recursive function</code> <code>    to find the factorial of an integer"""</code>	
<code>    if x == 1:</code>	
<code>        return 1</code>	
<code>    else:</code>	
<code>        return (x * calc_factorial(x-1))</code>	
<code>num=None</code>	
<code>while(num!=-1):</code>	Enter the number:5
<code>    num = int(input("Enter the number:"))</code>	The factorial of 5 is 120
<code>if(num &lt;0):</code>	Enter the number:4

<code>print("Factorial is not possible")</code>	The factorial of 4 is 24
<code>Break</code>	Enter the number:-1
<code>print("The factorial of", num, "is", calc_factorial(num))</code>	Factorial is not possible

### Exception Handling

- ▢ Python has many built-in exceptions which forces the program to output an error when something in it goes wrong.
- ▢ When these exceptions occur, it causes the current process to stop and passes it to the calling process until it is handled.
- ▢ If not handled, the program will crash.
  - φ If function A calls function B which in turn calls function C and an exception occurs in function C.
  - φ If it is not handled in C, the exception passes to B and then to A.
- ▢ If never handled, an error message is spit out and the program comes to a sudden, unexpected halt.
- ▢ In Python, exceptions can be handled using a try statement.
- ▢ A critical operation which can raise exception is placed inside the try clause and the code that handles exception is written in except clause.

```

φ try:
φ     # do something
φ     pass
φ except ValueError:
φ     # handle ValueError exception
φ     pass
φ except (TypeError, ZeroDivisionError):
φ     # handle multiple exceptions
φ     # TypeError and ZeroDivisionError
φ     pass
φ except:
φ     # handle all other exceptions
φ     pass

```

- ▢ In Python programming, exceptions are raised when corresponding errors occur at run time, but can be forcefully raised it using the keyword raise.
- ▢ It can be optionally passed in value to the exception to clarify why that exception was raised.
- ▢ The try statement in Python can have an optional finally clause.

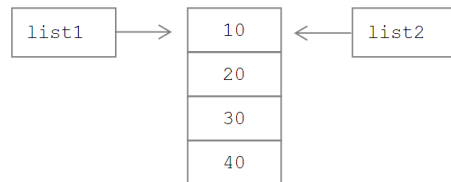


- ▢ This clause is executed no matter what, and is generally used to release external resources.
- ▢ A finally clause is always executed before leaving the try statement, whether an exception has occurred or not.

Program	Output
# import module sys to get the type of exception	The entry is a
import sys	Oops! <class 'ValueError'> occured.
randomList = ['a', 0, 2]	Next entry.
for entry in randomList:	
try:	The entry is 0
print("The entry is", entry)	Oops! <class 'ZeroDivisionError'> occured.
r = 1/int(entry)	Next entry.
Break	
except:	The entry is 2
print("Oops!",sys.exc_info()[0],"occured.")	The reciprocal of 2 is 0.5
print("Next entry.")	
print()	
print("The reciprocal of",entry,"is",r)	
try:	
a = int(input("Enter a positive integer: "))	Enter a positive integer: -9
if a <= 0:	That is not a positive number!
raise ValueError("That is not a positive number!")	
except ValueError as ve:	Enter a positive integer: 9
print(ve)	
try:	
raise KeyboardInterrupt	
finally:	Goodbye, world!
print('Goodbye, world!')	

## LISTS

- ▢ Because of the way that lists are represented in Python, when a variable is assigned to another variable holding a list,
- ▢ e.g., `list2 = list1`
- ▢ each variable ends up referring to the same instance of the list in memory.



- ▢
- ▢ This has important implications.
  - φ If an element of list1 is changed, then the corresponding element of list2 will change as well.
  - φ This issue does not apply to strings and tuples, since they are immutable, and therefore cannot be modified.
- ▢ When needed, a copy of a list can be made as given below,
  - φ `list3 = list(list1)`
- ▢ It is not the same as list1.
  - φ i.e. if changes are made in list1 or list3 it is not reflected in the other.

## Nested Lists

- ▢ Some of a list themselves are a list.
- ▢ If list is like a vector of Math, list of lists is like a matrix.

```

φ a = [
    [11, 22, 33],
    [44, 55, 66]
]

```

- ▢ This is an example of a list of lists.
  - φ `print(len(a), len(a[1]))` # 2 3
  - φ a is a list of 2 elements - a[1] is a list of 3 elements.
- ▢ The list of lists need not be rectangular.

```

φ b = [
    [ 1, 2, 3 ]
    [ 4, 5, 6, 7],
    [ 8, 9] ]

```