

1948. Delete Duplicate Folders in System

Hard Topics Companies Hint

Due to a bug, there are many duplicate folders in a file system. You are given a 2D array `paths`, where `paths[i]` is an array representing an absolute path to the `ith` folder in the file system.

- For example, `["one", "two", "three"]` represents the path `"/one/two/three"`.

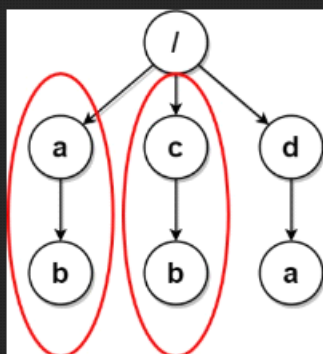
Two folders (not necessarily on the same level) are **identical** if they contain the **same non-empty** set of identical subfolders and underlying subfolder structure. The folders **do not** need to be at the root level to be identical. If two or more folders are **identical**, then **mark** the folders as well as all their subfolders.

- For example, folders `"/a"` and `"/b"` in the file structure below are identical. They (as well as their subfolders) should **all** be marked:
 - `/a`
 - `/a/x`
 - `/a/x/y`
 - `/a/z`
 - `/b`
 - `/b/x`
 - `/b/x/y`
 - `/b/z`
- However, if the file structure also included the path `"/b/w"`, then the folders `"/a"` and `"/b"` would not be identical. Note that `"/a/x"` and `"/b/x"` would still be considered identical even with the added folder.

Once all the identical folders and their subfolders have been marked, the file system will **delete** all of them. The file system only runs the deletion once, so any folders that become identical after the initial deletion are not deleted.

Return the 2D array `ans` containing the paths of the **remaining** folders after deleting all the marked folders. The paths may be returned in **any** order.

Example 1:



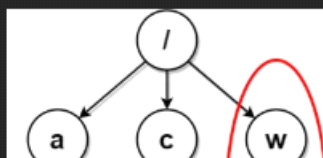
Input: `paths = ["/a", "/c", "/d", "/a/b", "/c/b", "/d/a"]`

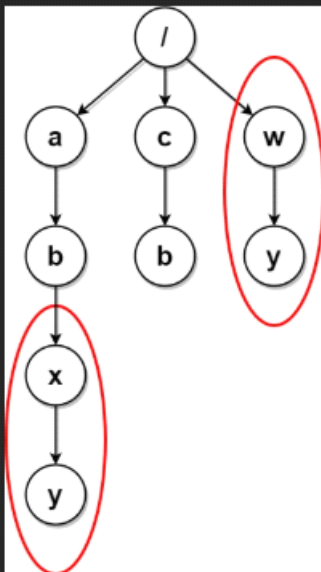
Output: `["/d", "/d/a"]`

Explanation: The file structure is as shown.

Folders `"/a"` and `"/c"` (and their subfolders) are marked for deletion because they both contain an empty folder named `"b"`.

Example 2:



Example 2:

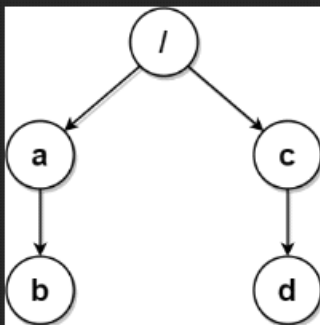
Input: paths = ["/a", "/c", "/a/b", "/c/b", "/a/b/x", "/a/b/x/y", "/w", "/w/y"]

Output: ["/c", "/c/b", "/a", "/a/b"]

Explanation: The file structure is as shown.

Folders "/a/b/x" and "/w" (and their subfolders) are marked for deletion because they both contain an empty folder named "y".

Note that folders "/a" and "/c" are identical after the deletion, but they are not deleted because they were not marked beforehand.

Example 3:

Input: paths = ["/a/b", "/c/d", "/c", "/a"]

Output: ["/c", "/c/d", "/a", "/a/b"]

Explanation: All folders are unique in the file system.

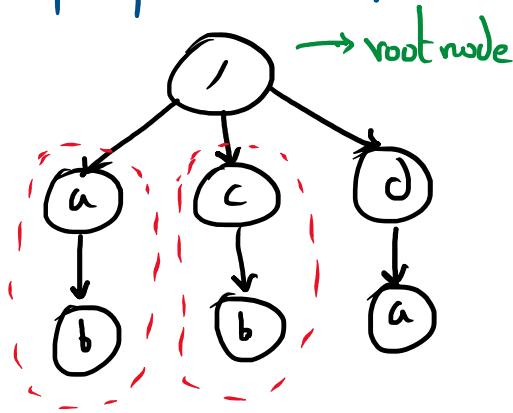
Note that the returned array can be in a different order as the order does not matter.

Constraints:

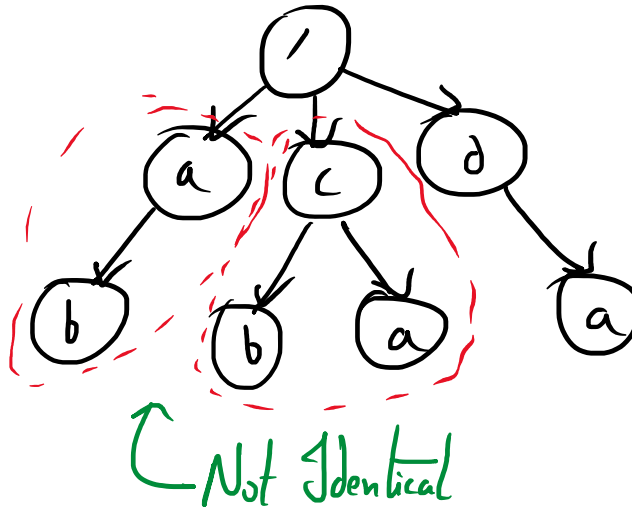
- $1 \leq \text{paths.length} \leq 2 * 10^4$
- $1 \leq \text{paths}[i].\text{length} \leq 500$
- $1 \leq \text{paths}[i][j].\text{length} \leq 10$
- $1 \leq \sum(\text{paths}[i][j].\text{length}) \leq 2 * 10^5$
- `path[i][j]` consists of lowercase English letters.
- No two paths lead to the same folder.
- For any folder not at the root level, its parent folder will also be in the input.

Ans) Tric is a prerequisite for this question
 e / → root node

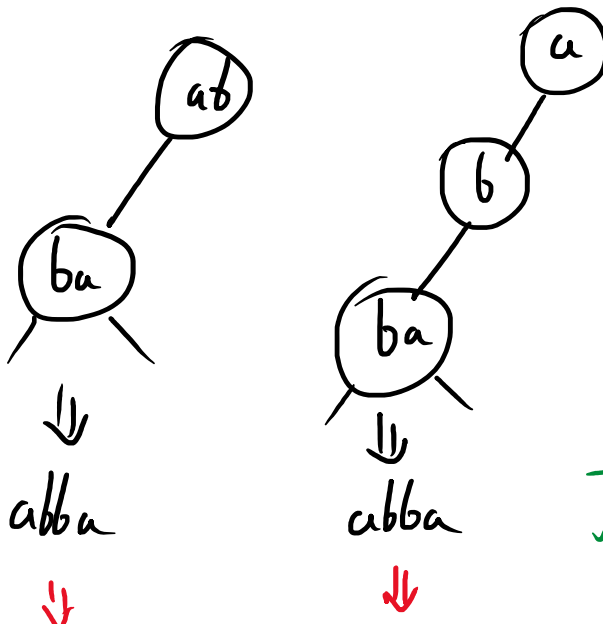
Ex:



Identical Folder → everything below is exactly the same
(same subfolders, same depth, same names)



Serialization:



Same string, diff structure.

↓
[ab,ba]

↓
[a,b,ba]

→ Use a separator.

Given input:

[["a"],
["a","b"],
["a","b","n"],
["b"],
["b","a"],
["b","n"],
["w"],
["w","n"]]

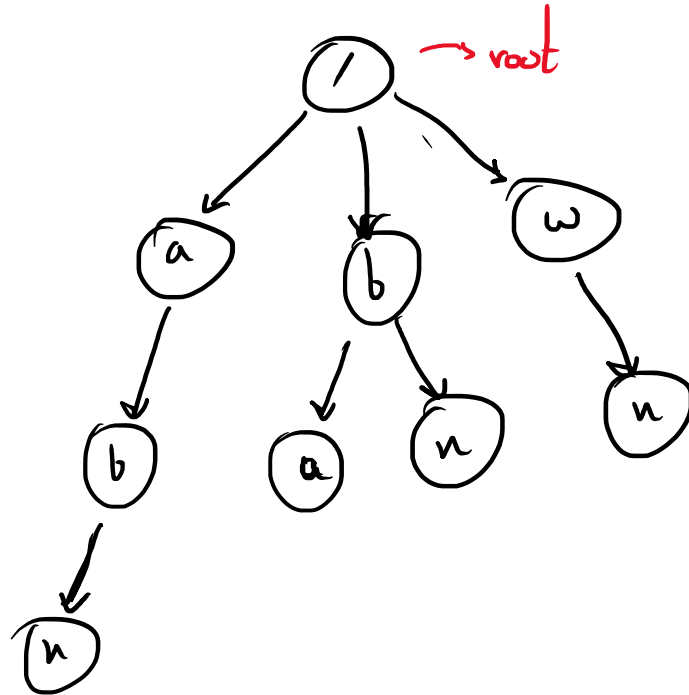


Absolute Paths

↳ Convert into a trie

struct trie node {
 string folder;
 bool remove;
 map<string, trie node*> child;
 trie node (string folder) {
 this->folder = folder;
 }
};

}
};



bring into format:

"[" + folder + Subfolder + "]"

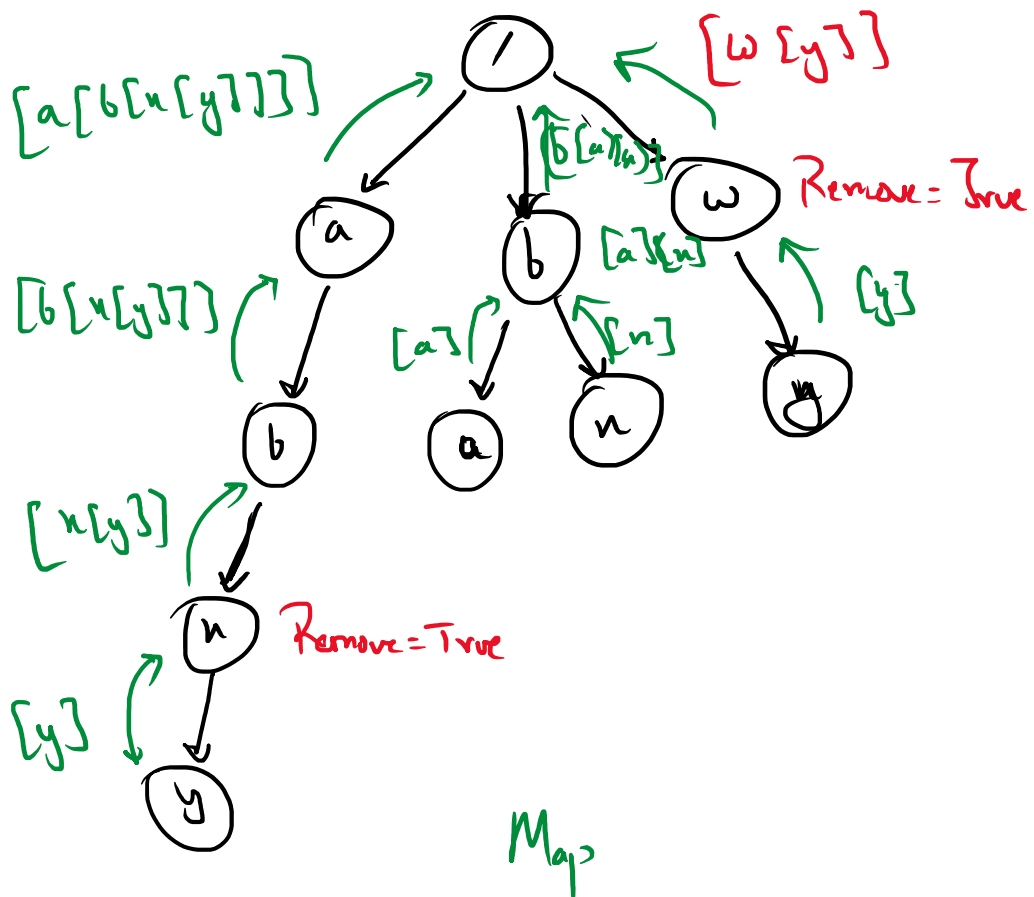
[/ [a [b [n]]] [b [a [n]]] [w [n]]]

[Output of this process]

De-Duplication using map

↳ path

have to remove the previous occurrence as well



Path	trie node*
[y]	
[n[y]]	
[b[n[y]]]	
[a]	

1 2 3 4 5

[a][n]

⑥

Step 1: Build the Trie

Step 2: Serialize + De-duplication

Step 3: Clear the Marked Nodes.