C Refresher Module Assignment-0.1

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Compilation Process step by step (Command Line Options):

1. Preprocessing:

Command line argument : \$ gcc -E main.c -o main.i

Understanding the Meaning:

Here **gcc** helps to invoke the GNU C compiler , **-E** enables us to stop and save the output file at preprocessed step (with an **.i extension** , meaning it's a preprocessed file) , Moreover **main.c** is our C program to be preprocessed and **-o** helps to name the resultant output file .

Description of the Output File:

- 1. It gets rid of all the comments in the source file of our program
- **2.** it includes the code of the *header file(s)*, which is a file with extension .h which contains C function declarations and macro definitions .
- 3. Removes all #define (which ever not used in the program) .

4. it replaces all of the *macros* (fragments of code which have been given a name) by their values .

2. Compiling:

Command line argument : \$ gcc - S main.i - o main.s

Understanding the Meaning:

Here **gcc** helps to invoke the GNU C compiler , **-S** is used to stop and save the process at intermediate compilation step (with a **.s extension** , meaning it's an Assembly level instructions) , Moreover **main.c** is our C program to be and **-o** helps to name the resultant output file .

Description of the Output File:

- **1.** File is purely based on Assembly language and contains Assembly commands .
- **2.** It will produce different Language designs according to different system architecture . for eg:- (x86/64) etc .
- **3.** Output file is the Resultant (Intermediate Representation) generated by compiler using the earlier preprocessed file.

3. Assembly:

Command line argument: \$ gcc -c main.s -o main.o

Understanding the Meaning:

Here **gcc** helps to invoke the GNU C compiler, **-c** is used to generate object file from the earlier formed assembly .s file and itself is a machine level instructions (with a **.o extension**), Moreover **main.c** is our C program and **-o** helps to name the resultant output file . This is the next step of compiling, in this step the **main.s** (assembly level instructions) is used as the input file and converted to the **main.o** using the Assembler which is an object file (machine level instructions).

Description of the Output File:

- **1.** The assembler takes the IR code and transforms it into object code, that is code in machine language (i.e. binary).
- 2. Generated file is not human readable.
- **3.** It has .o extension .
- **4.** It is further linked , in the linking process .