#### ENGR I1100 Engineering Analysis

# INTRO TO MATLAB

Sept 17, 2025

Rahul Pandare PhD Candidate

Dept. of Chemical Engineering

rpandar000@citymail.cuny.edu

# Why MATLAB?

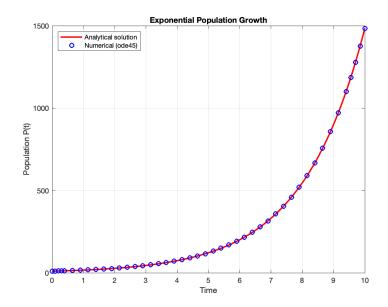
- Optimized for Matrices, vectors and equations Ideal for Engineering problems
- Easy to solve ODEs, own integrated development environment (IDE) Unlike Python or C

## Why MATLAB?

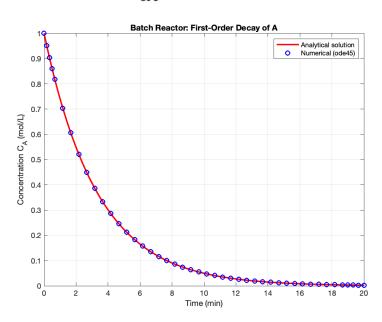
- Optimized for Matrices, vectors and equations Ideal for Engineering problems
- Easy to solve ODEs, own integrated development environment (IDE) Unlike Python or C

#### Examples:

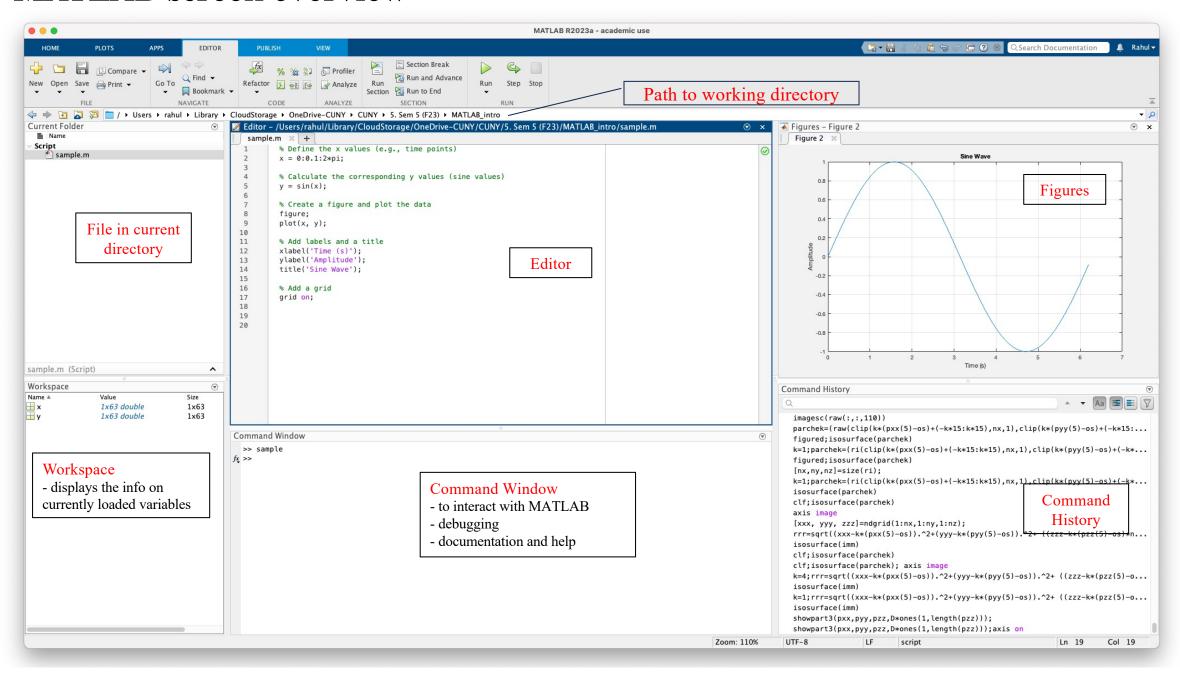
$$rac{dP}{dt}=rP,\quad P(0)=P_0$$



$$A \; \longrightarrow \; ext{Products}, \quad rac{dC_A}{dt} = -kC_A, \quad C_A(0) = C_{A0}$$



#### MATLAB screen overview



# MATLAB syntax

#### Variables

Expressing variable as a function

$$y = e^{-a} * sin(\pi/x^2) + 10 * \sqrt{y}$$

# Command Window >> a=5;x=2;y=8; >> y=exp(-a)\*sin(pi/x^2)+10\*sqrt(y) y = 28.2890

#### Table 2.1: Elementary functions

cos(x)	Cosine	abs(x)	Absolute value
sin(x)	Sine	sign(x)	Signum function
tan(x)	Tangent	max(x)	Maximum value
acos(x)	Arc cosine	min(x)	Minimum value
asin(x)	Arc sine	ceil(x)	Round towards $+\infty$
atan(x)	Arc tangent	floor(x)	Round towards $-\infty$
exp(x)	Exponential	round(x)	Round to nearest integer
sqrt(x)	Square root	rem(x)	Remainder after division
log(x)	Natural logarithm	angle(x)	Phase angle
log10(x)	Common logarithm	conj(x)	Complex conjugate

#### Note:

In programming we use numerical variables which are different than symbolic variables used in conventional math

#### Matrix

```
Command Window
 >> v=[1 3 5 8 12 13] % Row vector
  v =
             3
                   5
                      8 12
                                   13
 >> w=[1;6;9;12;20;21] % Column vector
  w =
                                   comment
      12
      20
      21
 >> v' % transpose of a vector
  ans =
      12
      13
```

```
Command Window
 >> A=[1 2 3; 4 5 6; 7 8 9] % 3 x 3 Matrix
 A =
 >> A(2,1) % extracting an element from a matrix
 ans =
>> B = randi([0,100],5,8) % creating a 5x8 matrix with random integers between 0-100
 в =
                    96
                           25
                                55
                     34
                           51
                                14
          71
               16 59
                           70
                                15
                                      24
    18
                     22
                           89
                                26
                                      93
>> C = B(2:end, 3:7) % slicing the boxed part from the B matrix
C =
                     55
                     14
                     15
>> B % the orignal matrix B remains unaltered
 в =
                    34
                           51
                                14
                                            62
          71
               16
                     59
                           70
                                15
                                      24
          76
                12
                     22
                           89
                                26
                                      93
```

Important: in MATLAB indexing starts from 1

### Matrix operations

```
>> x=0:0.1:5; % vector from 0-5 with increament of 0.1
                                                                                Colon operator
>> length(x)
ans =
    51
>> y=linspace(0,10,100); % linspace creates a vector from 0-10 with 100 subintervals
                                                                                                     linspace operator
>> length(y)
ans =
   100
>> a=[1 2 3 4];b=[10 11 12 13];c=[5;6;7;8]; % a and b row vectors and c column vector
>> a*c %matrix multiplication
                                                                                                matrix operations
ans =
   70
>> a*b %incompatible dimensions for matrix multiplication
Error using *
Incorrect dimensions for matrix multiplication. Check that the number of columns in the first matrix matches the number of rows in the second
matrix. To operate on each element of the matrix individually, use TIMES (.*) for elementwise multiplication.
Related documentation
                                               >> a+b % elementwise addition
>> a.*b % elementwise multiplication
                                               ans =
ans =
                                                         13
                                                               15
                                               >> b-a % elementwise subtraction
>> b./a %elementwise division
ans =
                                               ans =
  10.0000
             5.5000
                      4.0000
                                3.2500
```

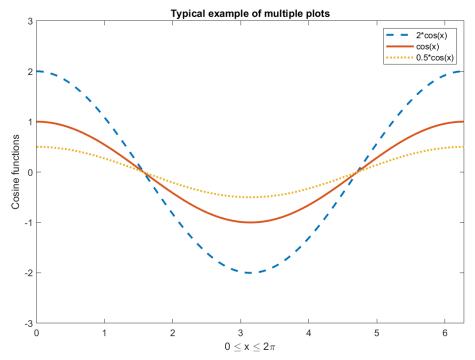
# Plots

#### Plots

Q. Plot y as a function of x:  $y1 = 2 \cos(x)$ ,  $y2 = \cos(x)$ , and  $y3 = 0.5 * \cos(x)$ , in the interval  $0 \le x \le 2\pi$ .

```
Command Window

>> x = 0:pi/100:2*pi; % or x=linspace(0,2*pi,201)
>> y1 = 2*cos(x); %function 1
>> y2 = cos(x); %function 2
>> figure; %create a new figure handle
>> plot(x,y1,'--',x,y2,'-',x,y3,':') %plot takes in agruments: x, y and line style
>> xlabel('0 \leq x \leq 2\pi') %x label
>> ylabel('Cosine functions') % y label
>> legend('2*cos(x)','cos(x)','0.5*cos(x)') %legends
>> title('Typical example of multiple plots') % title of the plot
>> axis([0 2*pi -3 3]) % setting the axis bounds for plots
```



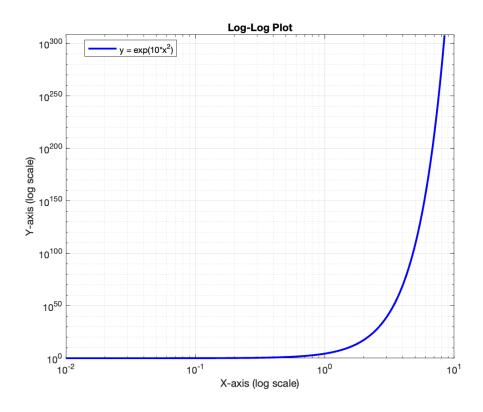
#### Note:

- Multiple (x, y) pairs arguments create multiple graphs with a single call to plot
- Plot function also has the attributes for line style, symbol color and line weight:

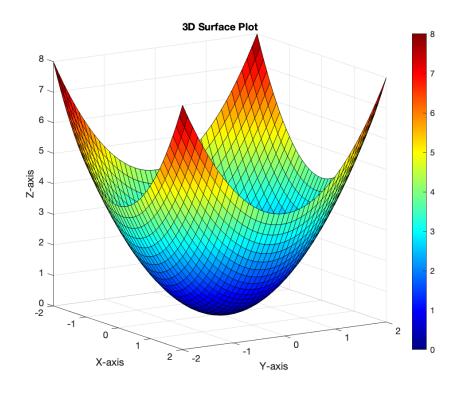
Table 2.9. Houristies for pro-								
Symbol	BOL COLOR SYMBOL LINE STY		LINE STYLE	Symbol	MARKER			
k	Black	_	Solid	+	Plus sign			
r	Red		Dashed	o	Circle			
b	Blue	:	Dotted	*	Asterisk			
g	Green	<b>-</b> .	Dash-dot		Point			
С	Cyan	none	No line	×	Cross			
m	Magenta			s	Square			
У	Yellow			d	Diamond			

Table 2.3: Attributes for plot

## Plots



Log-log plot



Surf plot

more plot types: scatter, bar, histogram, contour, heatmap etc.

Discretization

## Discretization (example 1)

- Discretization is the process to convert a continuous equation into a form that can be used to calculate numerical solutions
- Q. let's say an object is traveling along the + x direction with a speed of 10 m/s, we would write its position vector as:  $\mathbf{x}(t) = \mathbf{x0} + \mathbf{10t}$ . compute the position for time interval 0s to 5s.

We know that the particle will travel a distance of  $10*\Delta t$  for a time interval of  $\Delta t$ , so that we can write:

```
x(i) = x(i-1) + 10*\Delta t
Discretized x(t) = x0 + 10t

x(i) = x(i-1) + 10*\Delta t
Discretized x(t) = x0 + 10t

x(i) = x(i-1) + 10*\Delta t
Discretized x(t) = x0 + 10t

x(i) = x(i-1) + 10*\Delta t
Time (t)
```

```
Editor - /Users/rahul/Library/CloudStorage/OneDrive-CUNY/CUNY/5. Sem 5 (F23)/MATLAB intro/discretization 1.m
 discretization_1.m * × +
         % code for discretization of eq: x(t) = x0 + 10t
                  % clearing all output in command window
          clear; % clearing all variables in workspace
                 % clearing only the current figure handle
 6
         % Define the initial position, time and time step
          x0=1:
                               %initial position
          t0 = 0:
                               % Initial time
10
         t step = 0.1;
                              % Time step
11
         tf = 5:
                               % Final time
12
13
         %listing all the t values
14
         t_values = t0:t_step:tf;
15
16
         % Initialize array to store x values
         x_values = zeros(1, length(t_values));
17
18
         % Initial condition
19
20
         x_values(1)=x0;
21
         % Loop to discretize and calculate x(t)
          for i = 2:length(t_values)
           \rightarrowx_values(i) = x_values(i-1) + 10 * t_step;
24
25
26
27
         % Plot the results
          plot(t_values, x_values, '-o');
28
29
         xlabel('Time (t)');
30
         ylabel('x(t)');
31
         title('Discretized x(t) = x0 + 10t');
32
          grid on;
```

## Discretization (example 2)

$$\frac{dy}{dx} = -2y + x^2$$

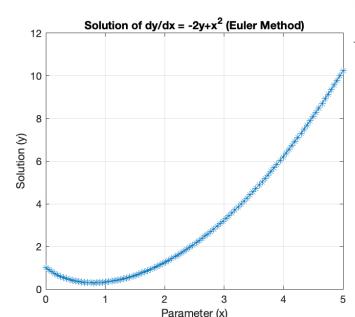
Q. Numerically solve the above-mentioned ordinary differential equation (ode) by discretization for the x interval [0,5]

Discretizing using the Euler's method:

$$y_{i+1} = y_i + hf(x_i, y_i)$$

#### where,

- y<sub>i+1</sub> is the next estimated solution value;
- y<sub>i</sub> is the current value;
- h is the interval between steps;
- $f(x_i, y_i)$  is the value of the derivative at the current  $(x_i, y_i)$  point.



We can write it as:

$$y_i = y_{i-1} + hf(x_{i-1}, y_{i-1})$$

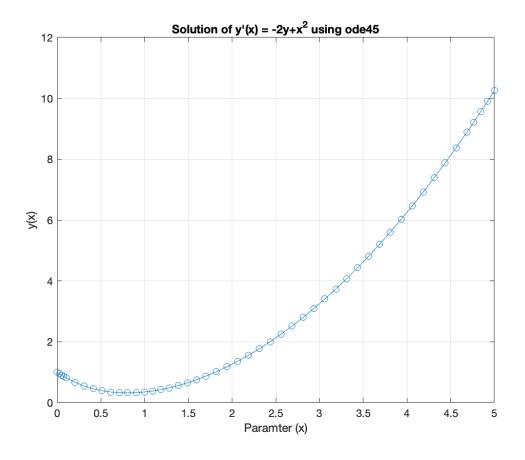
```
Editor - C:\Users\panda\OneDrive - CUNY\CUNY\5. Sem 5 (F23)\MATLAB_intro\myode.m
  discretization 2.m × myode.m × +
       %% This function is an ode
       % this function is used in the script discretization 2.m to evalute the
3
       % derivation at a certain point.
       function dydx = myode(x, y)
       % Define the ODE dy/dx = -2y + x^2
7
       dvdx = -2*v+x^2;
       end
       discretization_2.m × +
                 %% code for discretization of ode: y'= -2y+x^2
                 clc; % clearing all output in command window
                 clear; % clearing all variables in workspace
                 clf; % clearing only the current figure handle
                 %Define the ODE function
                 Wwe can define the ode as shown below or write it into a function and use
                 %it in this script. But here we use the function myode.m
        10
                 myode = @(x, y) -2 * y+x^2;
        11
        12
                 % Define the time span for the solution
        13
                 xspan = [0, 5]; % Start at t=0 and end at t=5
        14
        15
                 % Define the initial condition
        16
                 v0 = 1;
        17
        18
                 % Discretize the time span into discrete time points
        19
                 x values = linspace(xspan(1), xspan(2), 100); % 100 time points
        20
                 h = x values(2) - x values(1); %delta x (spacing)
        21
        22
                 % Initialize array to position values (y)
        23
                 y values = zeros(1, length(x values));
        24
        25
                 % Set the initial values
        26
                 y \text{ values}(1) = y0;
        27
                 % Apply the Euler method for numerical integration
        29
                 for i = 2:length(x_values)
        30
                  \searrow y values(i) = y values(i-1) + h * myode(x values(i-1), y values(i-1));
        31
       32
        33
        34
                 % Plot the solution
        35
                 plot(x_values, y_values, '-*', 'LineWidth', .5);
        36
                 xlabel('Parameter (x)');
       37
                 ylabel('Solution (y)');
       38
                 title('Solution of dy/dx = -2y+x^2 (Euler Method)');
                 grid on;
```

#### ODE function

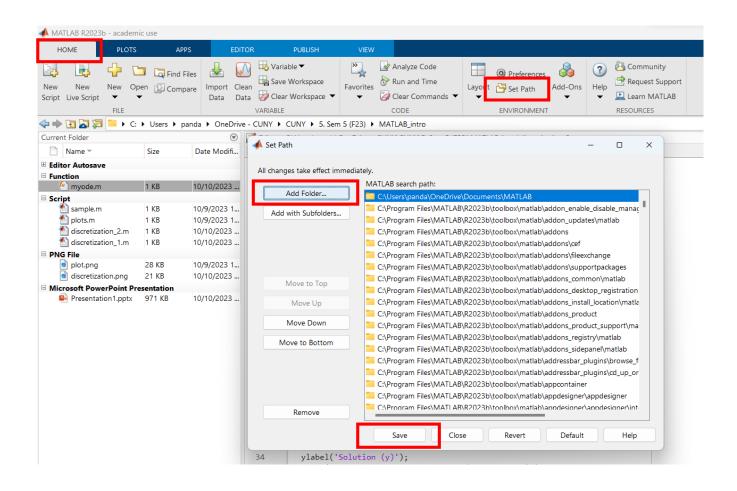
$$\frac{dy}{dx} = -2y + x^2$$

MATLAB has an inbuilt function called **ODE** to numerically solve ordinary differential equations. Here we use ode45 which uses Runge-Kutta approximation to solve the ode.

```
Editor - /Users/rahul/Library/CloudStorage/OneDrive-CUNY/CUNY/5. Sem 5 (F23)/MATLAB_intro/ode45 _.m
 ode45_.m × myode.m × +
         %% code for discretization of ode: y'= -2y+x^2
 2
                  % clearing all output in command window
          clc:
         clear; % clearing all variables in workspace
                  % clearing only the current figure handle
         % Define the time span for the solution
         xspan = [0, 5]; % Start at t=0 and end at t=5
 8
 9
10
         % Define the initial condition
11
         y0 = 1;
12
13
         % Use the ode45 solver to solve the ODE using the custom ODE function
         [x, y] = ode45(@myode, xspan, y0); \leftarrow
14
15
         % Plot the results
16
         plot(x, y, '-o');
17
         xlabel('Paramter (x)');
18
19
         vlabel('v(x)');
         title('Solution of y''(x) = -2y+x^2 using ode45');
20
         grid on;
```



1. When working with a script which requires a function (e.g., the ODE function) make sure the script and the function are in the same directory or else add the directory which contains the function file to the **PATH** 



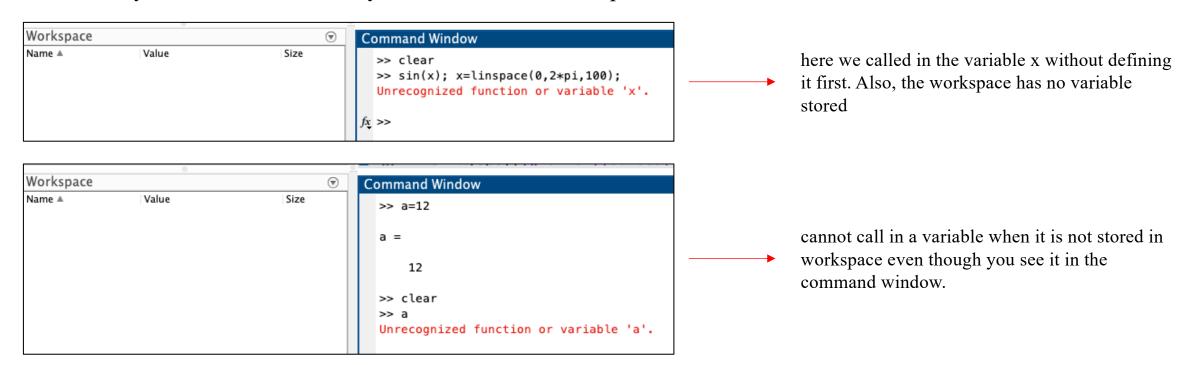
Adding a directory to the path:

- 1. in the **HOME** tab
- 2. click on set path
- 3. <u>add</u> the folder you wish to work with
- 4. save

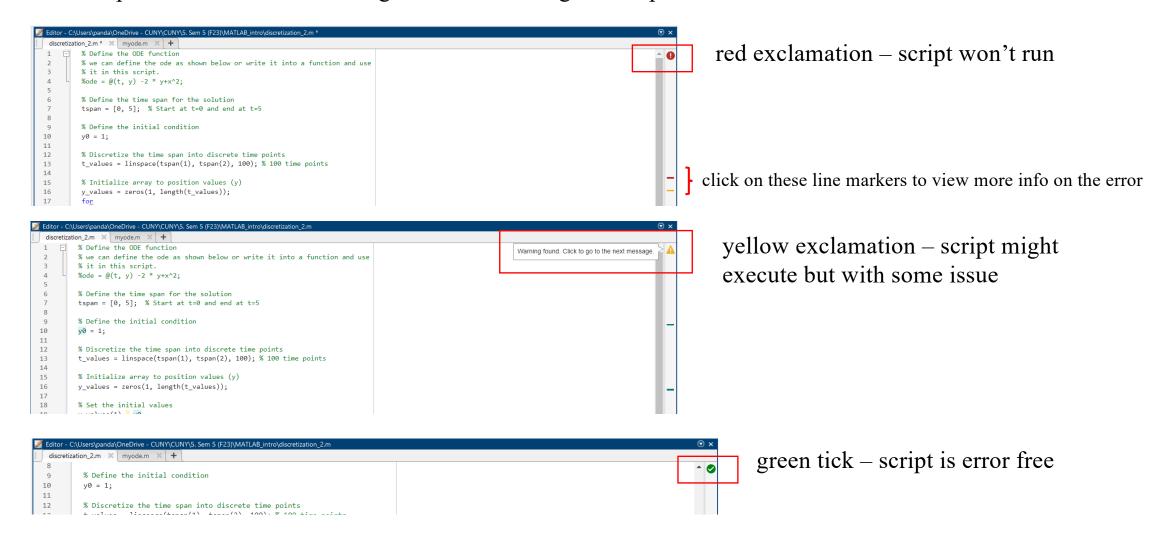
2. Make sure your workspace is clear before you execute your code so that the script does not use variables already in the memory.

```
clc; % clearing all output in command window
clear; % clearing all variables in workspace
clf; % clearing only the current figure handle
```

3. You can only use variables after they are stored in the workspace

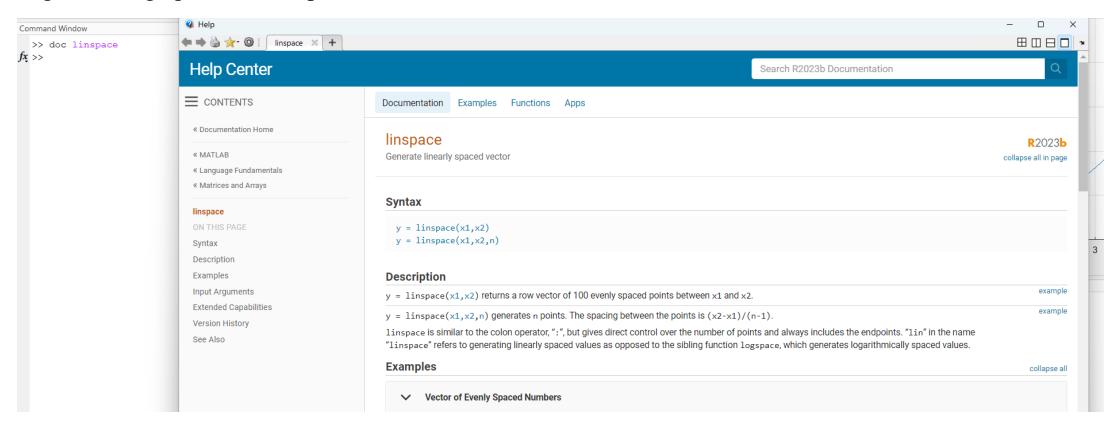


4. Good practice to look for warnings before executing the script



5. To look up documentation on any MATLAB function/ feature just type: doc <function/feature> OR help <function/feature> in the command window. A new help window will pop up.

Eg.: Looking up info on linspace



# Thank you!

Scripts used here and additional study material: <a href="https://rahul-pandare.github.io/teaching/matlab-intro">https://rahul-pandare.github.io/teaching/matlab-intro</a>

Project due – Dec 8

Office hours: Dec 2 & 3 (Tentative)

For question: rpandar000@citymail.cuny.edu; Office: ST-305

Download MATLAB: <a href="https://www.mathworks.com/academia/tah-portal/city-university-of-new-york-1111017.html">https://www.mathworks.com/academia/tah-portal/city-university-of-new-york-1111017.html</a> (sign in with your cuny.edu email ID)