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EX.NO: 1

Simple AI Technique implementation

AIM

To implement Simple AI techniques - Water Jug Problem.

PYTHON CODE:

```
x = 0
y = 0
m = 4
n = 3
print("Initial state = (0,0)")
print("Capacities = (4,3)")
print("Goal state = (2,y)")
while x != 2:
    r = int(input("Enter rule"))
    if(r == 1):
        x = m
    elif(r == 2):
        y = n
    elif(r == 3):
        x = 0
    elif(r == 4):
        y = 0
    elif(r == 5):
        t = n - y
        y = n
        x -= t
    elif(r == 6):
        t = m - x
        x = m
```

```
y -= t
elif(r == 7):
    y += x
    x = 0
elif(r == 8):
    x += y
    y = 0
print (x, y)
```

OUTPUT:

Initial state = (0,0)

Capacities = (4,3)

Goal state = (2,y)

Enter rule2

0 3

Enter rule8

3 0

Enter rule2

3 3

Enter rule6

4 2

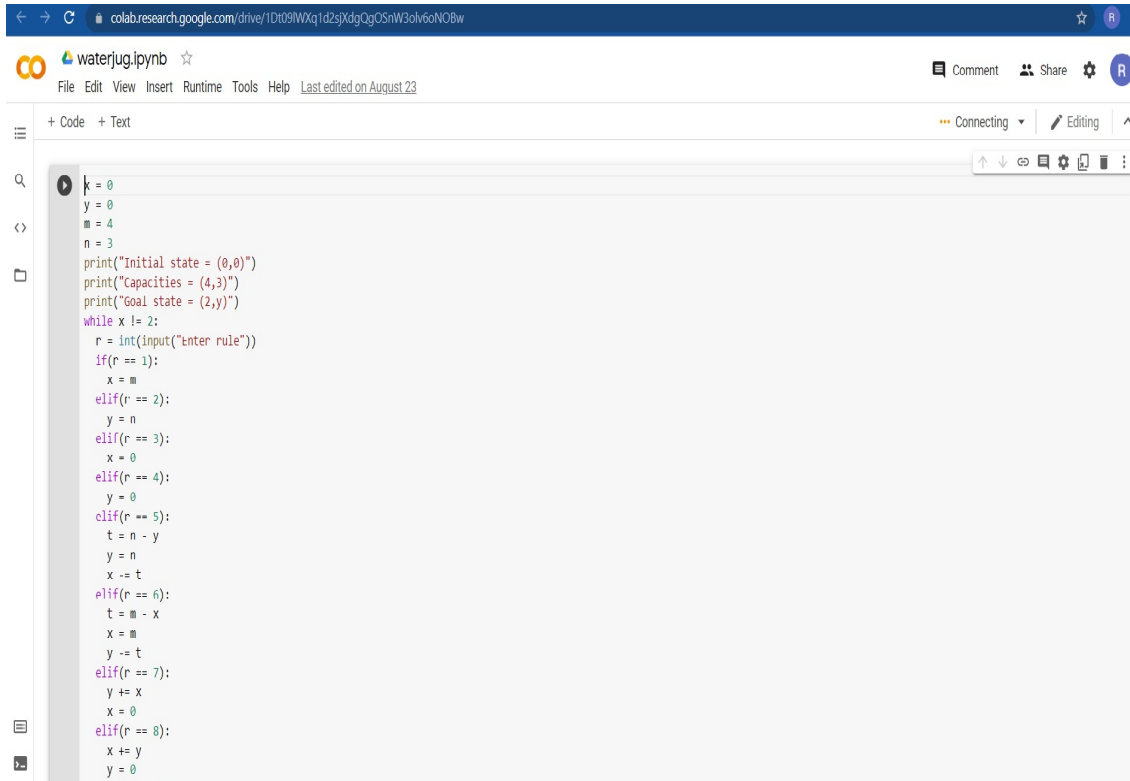
Enter rule3

0 2

Enter rule8

2 0

OUTPUT SCREENSHOT:



The screenshot shows a Google Colab notebook titled 'waterjug.ipynb'. The code defines variables k=0, y=0, m=4, n=3 and prints the initial state (0,0), capacities (4,3), and goal state (2,y). It then enters a while loop that prompts the user to enter a rule (1-8) and applies the corresponding rule to the state (x, y).

```
k = 0
y = 0
m = 4
n = 3
print("Initial state = (0,0)")
print("Capacities = (4,3)")
print("Goal state = (2,y)")
while x != 2:
    r = int(input("Enter rule"))
    if(r == 1):
        x = m
    elif(r == 2):
        y = n
    elif(r == 3):
        x = 0
    elif(r == 4):
        y = 0
    elif(r == 5):
        t = n - y
        y = n
        x -= t
    elif(r == 6):
        t = m - x
        x = m
        y -= t
    elif(r == 7):
        y += x
        x = 0
    elif(r == 8):
        x += y
        y = 0
```

RESULT:The above python code has been successfully executed.

EX.NO: 2

Implementation of Tic-Tac-Toe Game

AIM

To Implement Tic Tac Toe Game

PYTHON CODE:

```
def tic_tac_toe():  
    board = [1, 2, 3, 4, 5, 6, 7, 8, 9]  
    end = False  
    win_commbinations = ((0, 1, 2), (3, 4, 5), (6, 7, 8), (0, 3, 6), (1, 4, 7), (2, 5, 8), (0, 4, 8), (2, 4,  
6))
```

```
def draw():  
    print(board[0], board[1], board[2])  
    print(board[3], board[4], board[5])  
    print(board[6], board[7], board[8])  
    print()
```

```
def p1():  
    n = choose_number()  
    if board[n] == "X" or board[n] == "O":  
        print("\nYou can't go there. Try again")  
        p1()  
    else:
```

```
        board[n] = "X"  
        def p2():  
            n = choose_number()  
            if board[n] == "X" or board[n] == "O":  
                print("\nYou can't go there. Try again")  
                p2()  
            else:
```

```

board[n] = "O"

def choose_number():
    while True:
        while True:
            a = input()
            try:
                a = int(a)
                a -= 1
                if a in range(0, 9):
                    return a
            except:
                print("\nThat's not on the board. Try again")
                continue
        except ValueError:
            print("\nThat's not a number. Try again")
            continue

def check_board():
    count = 0
    for a in win_combinations:
        if board[a[0]] == board[a[1]] == board[a[2]] == "X":
            print("Player 1 Wins!\n")
            print("Congratulations!\n")
            return True
        if board[a[0]] == board[a[1]] == board[a[2]] == "O":
            print("Player 2 Wins!\n")
            print("Congratulations!\n")
            return True
    for a in range(9):
        if board[a] == "X" or board[a] == "O":
            count += 1
    if count == 9:
        print("The game ends in a Tie\n")
        return True

```

```

while not end:
    draw()
    end = check_board()
    if end == True:
        break
    print("Player 1 choose where to place a cross")
    p1()
    print()
    draw()
    end = check_board()
    if end == True:
        break
    print("Player 2 choose where to place a nought")
    p2()
    print()

if input("Play again (y/n)\n") == "y":
    print()
    tic_tac_toe()
tic_tac_toe()

```

OUTPUT:

```

1 2 3
4 5 6
7 8 9

```

Player 1 choose where to place a cross

```

1 2 X
4 5 6
7 8 9

```

Player 2 choose where to place a nought

O 2 X

4 5 6

7 8 9

Player 1 choose where to place a cross

O X X

4 5 6

7 8 9

Player 2 choose where to place a nought

O X X

4 5 O

7 8 9

Player 1 choose where to place a cross

O X X

4 5 O

7 8 X

Player 2 choose where to place a nought

O X X

4 O O

7 8 X

Player 1 choose where to place a cross

O X X
X O O
7 8 X

Player 2 choose where to place a nought

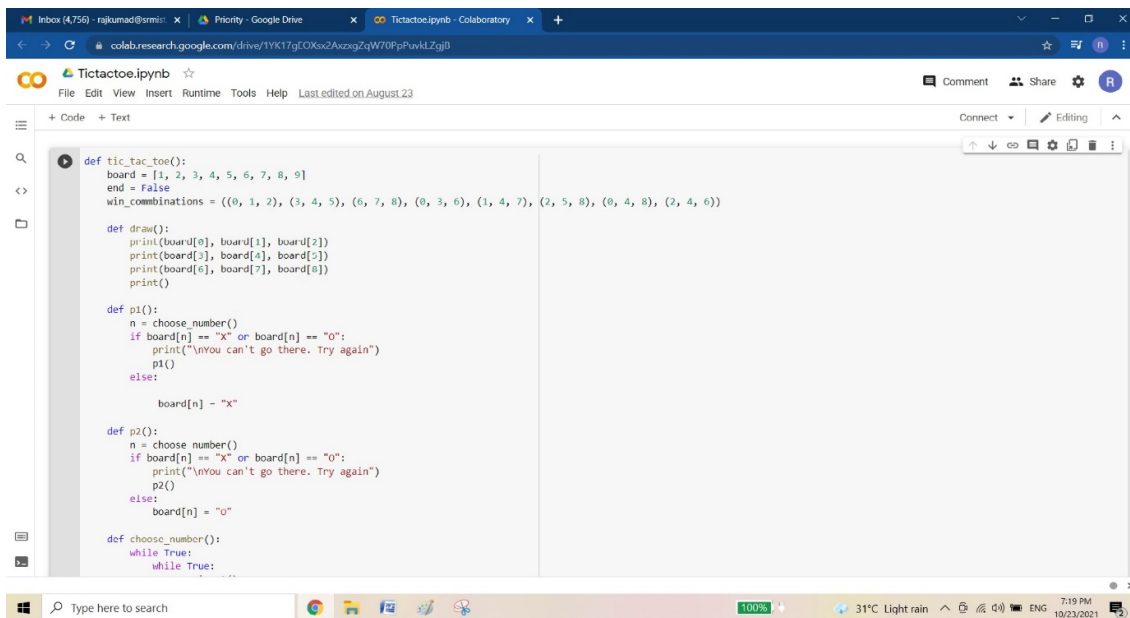
O X X
X O O
O 8 X

Player 1 choose where to place a cross

O X X
X O O
O X X

The game ends in a Tie

OUTPUT SCREENSHOT:



```
def tic_tac_toe():
    board = [1, 2, 3, 4, 5, 6, 7, 8, 9]
    end = False
    win_combinations = ((0, 1, 2), (3, 4, 5), (6, 7, 8), (0, 3, 6), (1, 4, 7), (2, 5, 8), (0, 4, 8), (2, 4, 6))

    def draw():
        print(board[0], board[1], board[2])
        print(board[3], board[4], board[5])
        print(board[6], board[7], board[8])
        print()

    def p1():
        n = choose_number()
        if board[n] == "X" or board[n] == "O":
            print("\nYou can't go there. Try again")
            p1()
        else:
            board[n] = "X"

    def p2():
        n = choose_number()
        if board[n] == "X" or board[n] == "O":
            print("\nYou can't go there. Try again")
            p2()
        else:
            board[n] = "O"

    def choose_number():
        while True:
            n = int(input("Enter a number from 0 to 8: "))
            if n < 0 or n > 8:
                print("Invalid input. Please enter a number from 0 to 8.")
            else:
                return n

    draw()
    while not end:
        p1()
        draw()
        p2()
        draw()
        # Check for win or tie
        for combination in win_combinations:
            if board[combination[0]] == board[combination[1]] == board[combination[2]]:
                end = True
                return board[combination[0]]
        # Check for tie
        if "1" not in board and "2" not in board and "3" not in board and "4" not in board and "5" not in board and "6" not in board and "7" not in board and "8" not in board and "9" not in board:
            end = True
            return "Tie"
    return board
```

RESULT: The above python code has been successfully executed.

EX.NO: 3

Implementation of Travelling Sales man problem

AIM

To Implement Travelling Salesman Problem

PYTHON CODE:

```
from sys import maxsize
from itertools import permutations
V = 4
# implementation of traveling Salesman Problem
def travellingSalesmanProblem(graph, s):
    # store all vertex apart from source vertex
    vertex = []
    for i in range(V):
        if i != s:
            vertex.append(i)
    # store minimum weight Hamiltonian Cycle
    min_path = maxsize
    next_permutation=permutations(vertex)
    for i in next_permutation:
        # store current Path weight(cost)
        current_pathweight = 0
        # compute current path weight
        k = s
        for j in i:
            current_pathweight += graph[k][j]
            k = j

        current_pathweight += graph[k][s]
    # update minimum
```

```

        min_path = min(min_path, current_pathweight)
    return min_path

# Driver Code
if __name__ == "__main__":
    # matrix representation of graph
    graph = [[0, 10, 15, 20], [10, 0, 35, 25],
             [15, 35, 0, 30], [20, 25, 30, 0]]
    s = 0
    print(travellingSalesmanProblem(graph, s))

```

OUTPUT:

80

OUTPUT SCREENSHOT:

```

Travelling sales man.ipynb
File Edit View Insert Runtime Tools Help All changes saved
+ Code + Text
from sys import maxsize
from itertools import permutations
V = 4

# implementation of traveling Salesman Problem
def travellingSalesmanProblem(graph, s):
    # store all vertex apart from source vertex
    vertex = []
    for i in range(V):
        if i != s:
            vertex.append(i)

    # store minimum weight Hamiltonian cycle
    min_path = maxsize
    next_permutation=permutations(vertex)
    for i in next_permutation:
        # store current Path weight(cost)
        current_pathweight = 0

        # compute current path weight
        k = s
        for j in i:
            current_pathweight += graph[k][j]
            k = j
        current_pathweight += graph[k][s]

        # update minimum
        min_path = min(min_path, current_pathweight)

0s completed at 7:25 PM

```

RESULT:The above python code has been successfully executed.

EX.NO: 4**Knowledge implementation****AIM**

To implement knowledge to intelligent agents

PYTHON CODE:

```
size = 9
#empty cells have value zero
matrix = [
    [5,3,0,0,7,0,0,0,0],
    [6,0,0,1,9,5,0,0,0],
    [0,9,8,0,0,0,0,6,0],
    [8,0,0,0,6,0,0,0,3],
    [4,0,0,8,0,3,0,0,1],
    [7,0,0,0,2,0,0,0,6],
    [0,6,0,0,0,0,2,8,0],
    [0,0,0,4,1,9,0,0,5],
    [0,0,0,0,8,0,0,7,9]]

#print sudoku
def print_sudoku():
    for i in matrix:
        print (i)

#assign cells and check
def number_unassigned(row, col):
    num_unassign = 0
    for i in range(0,size):

        for j in range (0,size):
            #cell is unassigned
            if matrix[i][j] == 0:
```

```

        row = i
        col = j
        num_unassign = 1
        a = [row, col, num_unassign]
        return a
    a = [-1, -1, num_unassign]
    return a
#check validity of number
def is_safe(n, r, c):
    #checking in row
    for i in range(0,size):
        #there is a cell with same value
        if matrix[r][i] == n:
            return False
    #checking in column
    for i in range(0,size):
        #there is a cell with same value
        if matrix[i][c] == n:
            return False
    row_start = (r//3)*3
    col_start = (c//3)*3;
    #checking submatrix
    for i in range(row_start,row_start+3):
        for j in range(col_start,col_start+3):
            if matrix[i][j]==n:
                return False
    return True

#check validity of number

def solve_sudoku():
    row = 0
    col = 0

```

```

#if all cells are assigned then the sudoku is already solved
#pass by reference because number_unassigned will change the values of row and col
a = number_unassigned(row, col)
if a[2] == 0:
    return True
row = a[0]
col = a[1]
#number between 1 to 9
for i in range(1,10):
    #if we can assign i to the cell or not
    #the cell is matrix[row][col]
    if is_safe(i, row, col):
        matrix[row][col] = i
        #backtracking
        if solve_sudoku():
            return True
        #f we can't proceed with this solution
        #reassign the cell
        matrix[row][col]=0
return False

if solve_sudoku():
    print_sudoku()
else:
    print("No solution")

```

OUTPUT

```

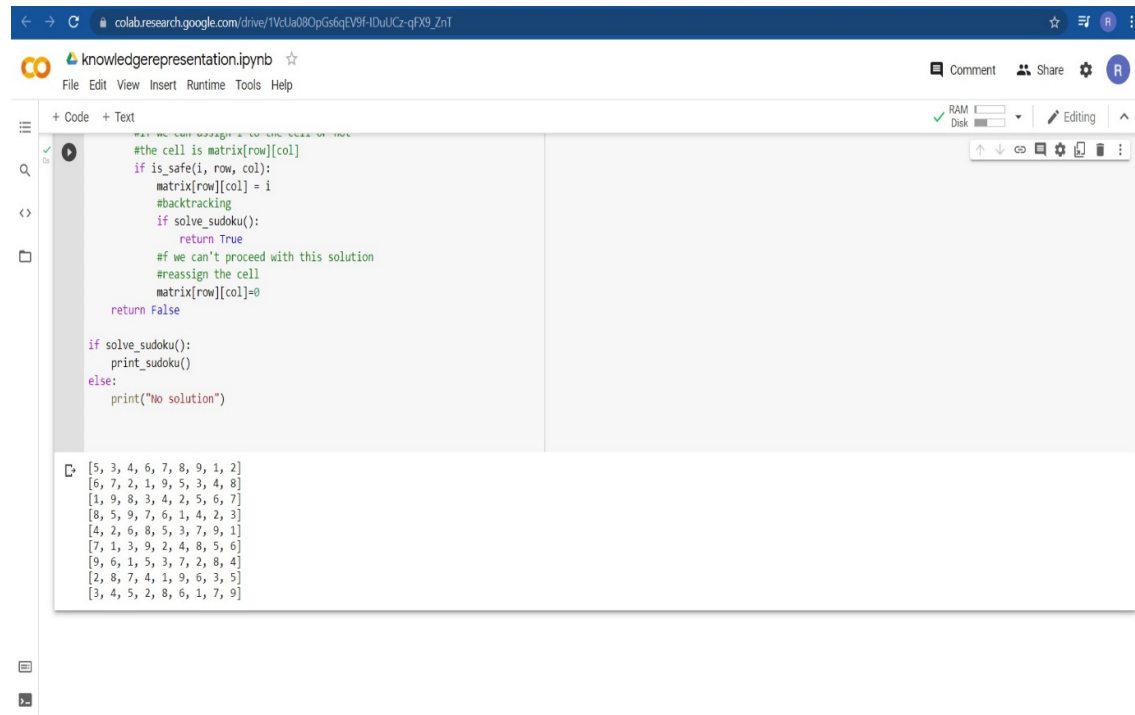
[5, 3, 4, 6, 7, 8, 9, 1, 2]
[6, 7, 2, 1, 9, 5, 3, 4, 8]
[1, 9, 8, 3, 4, 2, 5, 6, 7]
[8, 5, 9, 7, 6, 1, 4, 2, 3]
[4, 2, 6, 8, 5, 3, 7, 9, 1]
[7, 1, 3, 9, 2, 4, 8, 5, 6]
[9, 6, 1, 5, 3, 7, 2, 8, 4]

```

[2, 8, 7, 4, 1, 9, 6, 3, 5]

[3, 4, 5, 2, 8, 6, 1, 7, 9]

OUTPUT SCREENSHOT



```
def solve_sudoku(matrix):
    # Find the next empty cell
    for row in range(9):
        for col in range(9):
            if matrix[row][col] == 0:
                # Try digits 1-9
                for digit in range(1, 10):
                    # Check if safe to place digit
                    if is_safe(row, col, digit, matrix):
                        # Place digit
                        matrix[row][col] = digit
                        # Recursively solve the rest
                        if solve_sudoku(matrix):
                            return True
                        # If not, remove digit and try next
                        matrix[row][col] = 0
                return False
    # If we reach here, all cells are filled
    return True

def is_safe(row, col, digit, matrix):
    # Check row
    for i in range(9):
        if i != row and matrix[i][col] == digit:
            return False
    # Check column
    for i in range(9):
        if i != col and matrix[row][i] == digit:
            return False
    # Check 3x3 box
    box_row = row // 3 * 3
    box_col = col // 3 * 3
    for i in range(3):
        for j in range(3):
            if (i + box_row) != row and (j + box_col) != col and matrix[i + box_row][j + box_col] == digit:
                return False
    return True

def print_sudoku(matrix):
    for row in range(9):
        print(matrix[row])

# Initial matrix
matrix = [
    [5, 3, 4, 6, 7, 8, 9, 1, 2],
    [6, 7, 2, 1, 9, 5, 3, 4, 8],
    [1, 9, 8, 3, 4, 2, 5, 6, 7],
    [8, 5, 9, 7, 6, 1, 4, 2, 3],
    [4, 2, 6, 8, 5, 3, 7, 9, 1],
    [7, 1, 3, 9, 2, 4, 8, 5, 6],
    [9, 6, 1, 5, 3, 7, 2, 8, 4],
    [2, 8, 7, 4, 1, 9, 6, 3, 5],
    [3, 4, 5, 2, 8, 6, 1, 7, 9]
]

if solve_sudoku(matrix):
    print_sudoku(matrix)
else:
    print("No solution")
```

[5, 3, 4, 6, 7, 8, 9, 1, 2]
[6, 7, 2, 1, 9, 5, 3, 4, 8]
[1, 9, 8, 3, 4, 2, 5, 6, 7]
[8, 5, 9, 7, 6, 1, 4, 2, 3]
[4, 2, 6, 8, 5, 3, 7, 9, 1]
[7, 1, 3, 9, 2, 4, 8, 5, 6]
[9, 6, 1, 5, 3, 7, 2, 8, 4]
[2, 8, 7, 4, 1, 9, 6, 3, 5]
[3, 4, 5, 2, 8, 6, 1, 7, 9]

RESULT:The above python code has been successfully executed.

EX.NO: 5

Implementation of FOPL and Rules

AIM:

To implement First order predicate logic and its rules.

PYTHON CODE:

```
# Import libraries
import aima.utils
import aima.logic
# The main entry point for this module
def main():
    # Create an array to hold clauses
    clauses = []
    # Add first-order logic clauses (rules and fact)
    clauses.append(aima.utils.expr("(American(x) & Weapon(y) & Sells(x, y, z) & Hostile(z)) ==>
Criminal(x)"))
    clauses.append(aima.utils.expr("Enemy(Nono, America)"))
    clauses.append(aima.utils.expr("Owns(Nono, M1)"))
    clauses.append(aima.utils.expr("Missile(M1)"))
    clauses.append(aima.utils.expr("(Missile(x) & Owns(Nono, x)) ==> Sells(West, x, Nono)"))
    clauses.append(aima.utils.expr("American(West)"))
    clauses.append(aima.utils.expr("Missile(x) ==> Weapon(x)"))
    # Create a first-order logic knowledge base (KB) with clauses
    KB = aima.logic.FolKB(clauses)
    # Add rules and facts with tell
    KB.tell(aima.utils.expr('Enemy(Coco, America)'))
    KB.tell(aima.utils.expr('Enemy(Jojo, America)'))
    KB.tell(aima.utils.expr("Enemy(x, America) ==> Hostile(x)"))
    # Get information from the knowledge base with ask
    hostile = aima.logic.fol_fc_ask(KB, aima.utils.expr('Hostile(x)'))
    criminal = aima.logic.fol_fc_ask(KB, aima.utils.expr('Criminal(x)'))
    # Print answers
    print('Hostile?')
```


EX.NO: 6

Implementation of Ontology and FOL

AIM

To implement ontology and First order logic

PROCEDURE:

```
from setuptools import setup, find_packages # Always prefer setuptools over distutils
from codecs import open # To use a consistent encoding
from os import path
import os

# trick to manage package versions in one place only
# http://stackoverflow.com/questions/458550/standard-way-to-embed-version-into-python-
package
import re
VERSIONFILE="ontospy/VERSION.py"
verstrline = open(VERSIONFILE, "rt").read()
VSRE = r"^__version__ = ['"](?:[^\"]*)"
mo = re.search(VSRE, verstrline, re.M)
if mo:
    VERSIONSTRING = mo.group(1)
else:
    raise RuntimeError("Unable to find version string in %s." % (VERSIONFILE,))
# Get the long description from the README file
with open(path.join(HERE, 'README.md'), encoding='utf-8') as f:
    long_description = f.read()

# Parse requirements.txt file so to have one single source of truth
REQUIREMENTS_DATA = []
with open(path.join(HERE, 'requirements.txt'), encoding='utf-8') as f:
    for l in f.readlines():
        if not l.startswith("#"):
            if (">=" in l):
                REQUIREMENTS_DATA.append([l.split(">=")[0]])
```

```

        elif ("=" in l):
            REQUIREMENTS_DATA.append([l.split("=")[0]])

def get_package_folders(top_folder, root_path):
    """
    Utility to generate dynamically the list of folders needed by the package_data setting
    ..
    package_data={
        'ontospy': ['viz/static/*.*', 'viz/templates/*.*', 'viz/templates/shared/*.*',
'viz/templates/splitter/*.*', 'viz/templates/markdown/*.'],
    },
    ...
    """
    _dirs = []
    out = []
    for root, dirs, files in os.walk(top_folder):
        for dir in dirs:
            _dirs.append(os.path.join(root, dir))
        for d in _dirs:
            _d = os.path.join(d, ".*.*")
            out.append(_d.replace(root_path+"/", ""))
    return out

PROJECT_ROOT = os.path.join(HERE, "ontospy") # should be top level always
DATA_STATIC_FILES = os.path.join(PROJECT_ROOT, "ontodocs", "media", "static")
DATA_TEMPLATE_FILES = os.path.join(PROJECT_ROOT, "ontodocs", "media", "templates")
# dynamically generate list of data folders
PACKAGE_DATA_FOLDERS = get_package_folders(
    DATA_STATIC_FILES, PROJECT_ROOT) + get_package_folders(
    DATA_TEMPLATE_FILES, PROJECT_ROOT)
if True:
    print(PACKAGE_DATA_FOLDERS)
setup(
    name='ontospy',
    version=VERSIONSTRING,
    description=

```

```

'Query, inspect and visualize knowledge models encoded as RDF&OWL ontologies.',
long_description=long_description,
long_description_content_type='text/markdown',
url='https://github.com/lambdamusic/ontospy',
author='Michele Pasin',
author_email='michele.pasin@gmail.com',
license='MIT',
# See https://pypi.python.org/pypi?%3Aaction=list_classifiers
classifiers=[
    # How mature is this project? Common values are
    # 3 - Alpha
    # 4 - Beta
    # 5 - Production/Stable
    'Development Status :: 5 - Production/Stable',

    # Indicate who your project is intended for
    'Intended Audience :: Science/Research',
    'Intended Audience :: Developers',
    'Topic :: Scientific/Engineering :: Artificial Intelligence',
    # Pick your license as you wish (should match "license" above)
    'License :: OSI Approved :: MIT License',

    # Specify the Python versions you support here. In particular, ensure
    # that you indicate whether you support Python 2, Python 3 or both.
    'Programming Language :: Python :: 3',
    'Programming Language :: Python :: 3.2',
    'Programming Language :: Python :: 3.3',
    'Programming Language :: Python :: 3.4',
    'Programming Language :: Python :: 3.5',
    'Programming Language :: Python :: 3.6',
    'Programming Language :: Python :: 3.7',
],
# requirements files see:
# http://python-packaging-user-guide.readthedocs.org/en/latest/requirements/
# NOTE: packages are installed in reverse order

```

```

install_requires=REQUIREMENTS_DATA,
# List additional groups of dependencies here (e.g. development dependencies).
# You can install these using the following syntax, for example:
# $ pip install -e .[dev,test]
extras_require={
    'SHELL': ['readline'],
    'FULL': ['Django>=1.10.3', 'Pygments==2.1.3'],
},
package_data={
    'ontospy': PACKAGE_DATA_FOLDERS
},
entry_points={
    'console_scripts': [
        # 'ontospy-sketch=ontospy.extras.sketch:main',
        'ontospy=ontospy.cli:main_cli',
        'quicktest_ontospy=ontospy.tests.quick:main'
    ],
},)

```

OUTPUT SCREENSHOT:

The screenshot shows a Google Colab notebook interface. The top bar indicates the notebook is named 'Ontology.ipynb' and is located in a Google Drive folder. The interface includes a menu bar (File, Edit, View, Insert, Runtime, Tools, Help) and a toolbar with icons for connecting, editing, and other functions. The main area displays a code cell with the following Python code:

```

Programming Language :: Python :: 3.3',
Programming Language :: Python :: 3.4',
Programming Language :: Python :: 3.5',
Programming Language :: Python :: 3.6',
Programming Language :: Python :: 3.7',
],
keywords='ontology semantic web linked data rdf owl',
packages=find_packages(exclude=['contrib', 'docs', 'tests*']),
# List run-time dependencies here. These will be installed by pip when your
# project is installed. For an analysis of "install_requires" vs pip's
# requirements files see:
# http://python-packaging-user-guide.readthedocs.org/en/latest/requirements/
# NOTE: packages are installed in reverse order
install_requires=REQUIREMENTS_DATA,
# List additional groups of dependencies here (e.g. development dependencies).
# You can install these using the following syntax, for example:
# $ pip install -e .[dev,test]
extras_require={
    'SHELL': ['readline'],
    'FULL': ['Django>=1.10.3', 'Pygments==2.1.3'],
},
package_data={
    'ontospy': PACKAGE_DATA_FOLDERS
},
entry_points={
    'console_scripts': [
        # 'ontospy-sketch=ontospy.extras.sketch:main',
        'ontospy=ontospy.cli:main_cli',
        'quicktest_ontospy=ontospy.tests.quick:main'
    ],
},)

```

RESULT:The above python code has been successfully executed.

EX.NO: 7

Concept Learning task

AIM:

To implement Concept learning task in machine learning.

PYTHON CODE:

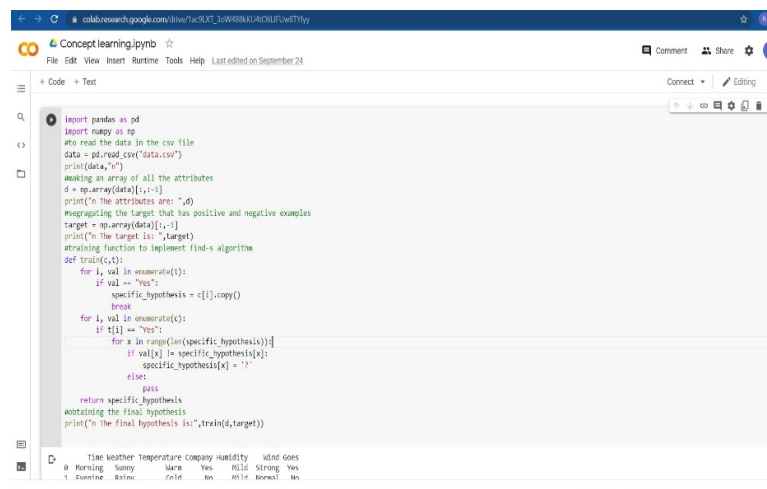
```
import pandas as pd
import numpy as np
#to read the data in the csv file
data = pd.read_csv("data.csv")
print(data,"n")
#making an array of all the attributes
d = np.array(data)[:,-1]
print("n The attributes are: ",d)
#segragating the target that has positive and negative examples
target = np.array(data)[:,-1]
print("n The target is: ",target)
#training function to implement find-s algorithm
def train(c,t):
    for i, val in enumerate(t):
        if val == "Yes":
            specific_hypothesis = c[i].copy()
            break
    for i, val in enumerate(c):
        if t[i] == "Yes":
            for x in range(len(specific_hypothesis)):
                if val[x] != specific_hypothesis[x]:
                    specific_hypothesis[x] = '?'
            else:
                pass
    return specific_hypothesis
#obtaining the final hypothesis
```

```
print("\n The final hypothesis is:",train(d,target))
```

OUTPUT:

```
Time Weather Temperature Company Humidity Wind Goes
0 Morning Sunny Warm Yes Mild Strong Yes
1 Evening Rainy Cold No Mild Normal No
2 Morning Sunny Moderate Yes Normal Normal Yes
3 Evening Sunny Cold Yes High Strong Yes n
n The attributes are: [['Morning' 'Sunny' 'Warm' 'Yes' 'Mild' 'Strong']
['Evening' 'Rainy' 'Cold' 'No' 'Mild' 'Normal']
['Morning' 'Sunny' 'Moderate' 'Yes' 'Normal' 'Normal']
['Evening' 'Sunny' 'Cold' 'Yes' 'High' 'Strong']]
n The target is: ['Yes' 'No' 'Yes' 'Yes']
n The final hypothesis is: ['?' 'Sunny' '?' 'Yes' '?' '?']
```

OUTPUT SCREENSHOT:



```
import pandas as pd
import numpy as np
#to read the data in the csv file
data = pd.read_csv("data.csv")
print(data,"n")
#making an array of all the attributes
d = np.array(data[0:-1])
print("\n The attributes are: ",d)
#segregating the target that has positive and negative examples
target = np.array(data[0:-1])
print("\n The target is: ",target)
#training function to implement find-s algorithm
def train(d,t):
    for i, val in enumerate(t):
        if val == "Yes":
            specific_hypothesis = ([].copy())
            break
    for i, val in enumerate(d):
        if t[i] == "Yes":
            for x in range(len(specific_hypothesis)):
                if val[x] != specific_hypothesis[x]:
                    specific_hypothesis[x] = '?'
            else:
                pass
    return specific_hypothesis
#obtaining the final hypothesis
print("\n The final hypothesis is:",train(d,target))
```

RESULT: The above python code has been successfully executed.

EX.NO:8

Design a Learning System

AIM

To design a learning system in machine learning

PYTHON CODE:

```
import sys
print('Python: {}'.format(sys.version))
import scipy
print('scipy: {}'.format(scipy.__version__))
import numpy
print('numpy: {}'.format(numpy.__version__))
import matplotlib
print('matplotlib: {}'.format(matplotlib.__version__))
import pandas pd
print('pandas: {}'.format(pandas.__version__))
import sklearn
print('sklearn: {}'.format(sklearn.__version__))
url = "https://raw.githubusercontent.com/jbrownlee/Datasets/master/iris.csv"
names = ['sepal-length', 'sepal-width', 'petal-length', 'petal-width', 'class']
dataset = pd.read_csv(url, names=names)
print(dataset.shape)
print(dataset.head(20))
print(dataset.describe())
print(dataset.groupby('class').size())
dataset.hist()
pyplot.show()
scatter_matrix(dataset)
pyplot.show()
from pandas import read_csv
from pandas.plotting import scatter_matrix
from matplotlib import pyplot
url = "https://raw.githubusercontent.com/jbrownlee/Datasets/master/iris.csv"
```



```

names = ['sepal-length', 'sepal-width', 'petal-length', 'petal-width', 'class']
dataset = read_csv(url, names=names)
dataset.plot(kind='box', subplots=True, layout=(2,2), sharex=False, sharey=False)
pyplot.show()
dataset.hist()
pyplot.show()
scatter_matrix(dataset)
pyplot.show()

```

OUTPUT:

Python: 3.7.12 (default, Sep 10 2021, 00:21:48)

[GCC 7.5.0]

scipy: 1.4.1

numpy: 1.19.5

matplotlib: 3.2.2

pandas: 1.1.5

sklearn: 0.22.2.post1

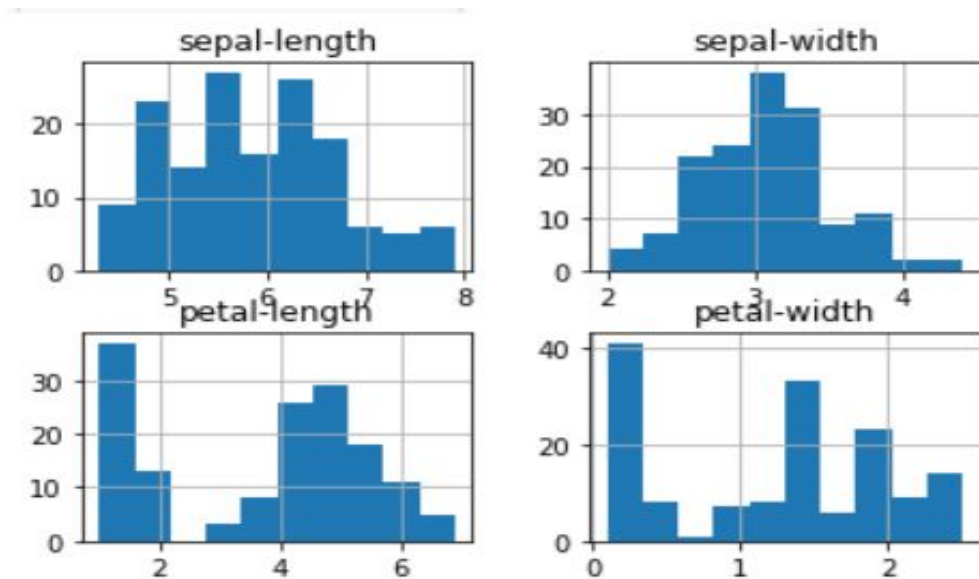
(150, 5)

	sepal-length	sepal-width	petal-length	petal-width	class
0	5.1	3.5	1.4	0.2	Iris-setosa
1	4.9	3.0	1.4	0.2	Iris-setosa
2	4.7	3.2	1.3	0.2	Iris-setosa
3	4.6	3.1	1.5	0.2	Iris-setosa
4	5.0	3.6	1.4	0.2	Iris-setosa
5	5.4	3.9	1.7	0.4	Iris-setosa
6	4.6	3.4	1.4	0.3	Iris-setosa
7	5.0	3.4	1.5	0.2	Iris-setosa
8	4.4	2.9	1.4	0.2	Iris-setosa
9	4.9	3.1	1.5	0.1	Iris-setosa
10	5.4	3.7	1.5	0.2	Iris-setosa
11	4.8	3.4	1.6	0.2	Iris-setosa
12	4.8	3.0	1.4	0.1	Iris-setosa
13	4.3	3.0	1.1	0.1	Iris-setosa
14	5.8	4.0	1.2	0.2	Iris-setosa
15	5.7	4.4	1.5	0.4	Iris-setosa

16	5.4	3.9	1.3	0.4	Iris-setosa
17	5.1	3.5	1.4	0.3	Iris-setosa
18	5.7	3.8	1.7	0.3	Iris-setosa
19	5.1	3.8	1.5	0.3	Iris-setosa

	sepal-length	sepal-width	petal-length	petal-width
count	150.000000	150.000000	150.000000	150.000000
mean	5.843333	3.054000	3.758667	1.198667
std	0.828066	0.433594	1.764420	0.763161
min	4.300000	2.000000	1.000000	0.100000
25%	5.100000	2.800000	1.600000	0.300000
50%	5.800000	3.000000	4.350000	1.300000
75%	6.400000	3.300000	5.100000	1.800000
max	7.900000	4.400000	6.900000	2.500000
class				
Iris-setosa	50			
Iris-versicolor	50			
Iris-virginica	50			
dtype:	int64			

OUTPUT SCREENSHOT:



RESULT: The above python code has been successfully executed.

EX.NO: 9

Implementation of candidate elimination algorithm

AIM

To implement candidate elimination algorithm

PYTHON CODE:

```
import numpy as np
import pandas as pd
data = pd.read_csv('enjoysport.csv')
concepts = np.array(data.iloc[:,0:-1])
print("\nInstances are:\n",concepts)
target = np.array(data.iloc[:,-1])
print("\nTarget Values are: ",target)
def learn(concepts, target):
    specific_h = concepts[0].copy()
    print("\nInitialization of specific_h and general_h")
    print("\nSpecific Boundary: ", specific_h)
    general_h = [["?" for i in range(len(specific_h))] for i in range(len(specific_h))]
    print("\nGeneric Boundary: ",general_h)
    for i, h in enumerate(concepts):
        print("\nInstance", i+1 , "is ", h)
        if target[i] == "yes":
            print("Instance is Positive ")
            for x in range(len(specific_h)):
                if h[x] != specific_h[x]:
                    specific_h[x] = '?'
                    general_h[x][x] = '?'
        if target[i] == "no":
            print("Instance is Negative ")
            for x in range(len(specific_h)):
                if h[x] != specific_h[x]:
                    general_h[x][x] = specific_h[x]
            else:
```

```

        general_h[x][x] = '?'
    print("Specific Bunday after ", i+1, "Instance is ", specific_h)
    print("Generic Boundary after ", i+1, "Instance is ", general_h)
    print("\n")
    indices = [i for i, val in enumerate(general_h) if val == ['?', '?', '?', '?', '?', '?']]
    for i in indices:
        general_h.remove(['?', '?', '?', '?', '?', '?'])
    return specific_h, general_h
s_final, g_final = learn(concepts, target)
print("Final Specific_h: ", s_final, sep="\n")
print("Final General_h: ", g_final, sep="\n")

```

OUTPUT:

Instances are:

```

[['sunny' 'warm' 'normal' 'strong' 'warm' 'same']
['sunny' 'warm' 'high' 'strong' 'warm' 'same']
['rainy' 'cold' 'high' 'strong' 'warm' 'change']
['sunny' 'warm' 'high' 'strong' 'cool' 'change']]

```

Target Values are: ['yes' 'yes' 'no' 'yes']

Initialization of specific_h and general_h

Specific Boundary: ['sunny' 'warm' 'normal' 'strong' 'warm' 'same']

Generic Boundary: [['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?']]

Instance 1 is ['sunny' 'warm' 'normal' 'strong' 'warm' 'same']

Instance is Positive

Specific Bunday after 1 Instance is ['sunny' 'warm' 'normal' 'strong' 'warm' 'same']

Generic Boundary after 1 Instance is [['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?']]

Instance 2 is ['sunny' 'warm' 'high' 'strong' 'warm' 'same']

Instance is Positive

Specific Bunday after 2 Instance is ['sunny' 'warm' '?' 'strong' 'warm' 'same']

Generic Boundary after 2 Instance is [['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?']]

Instance 3 is ['rainy' 'cold' 'high' 'strong' 'warm' 'change']

Instance is Negative

Specific Boundary after 3 Instance is ['sunny' 'warm' '?' 'strong' 'warm' 'same']

Generic Boundary after 3 Instance is [['sunny', '?', '?', '?', '?', '?'], ['?', 'warm', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', 'same']]

Instance 4 is ['sunny' 'warm' 'high' 'strong' 'cool' 'change']

Instance is Positive

Specific Boundary after 4 Instance is ['sunny' 'warm' '?' 'strong' '?' '?']

Generic Boundary after 4 Instance is [['sunny', '?', '?', '?', '?', '?'], ['?', 'warm', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?']]

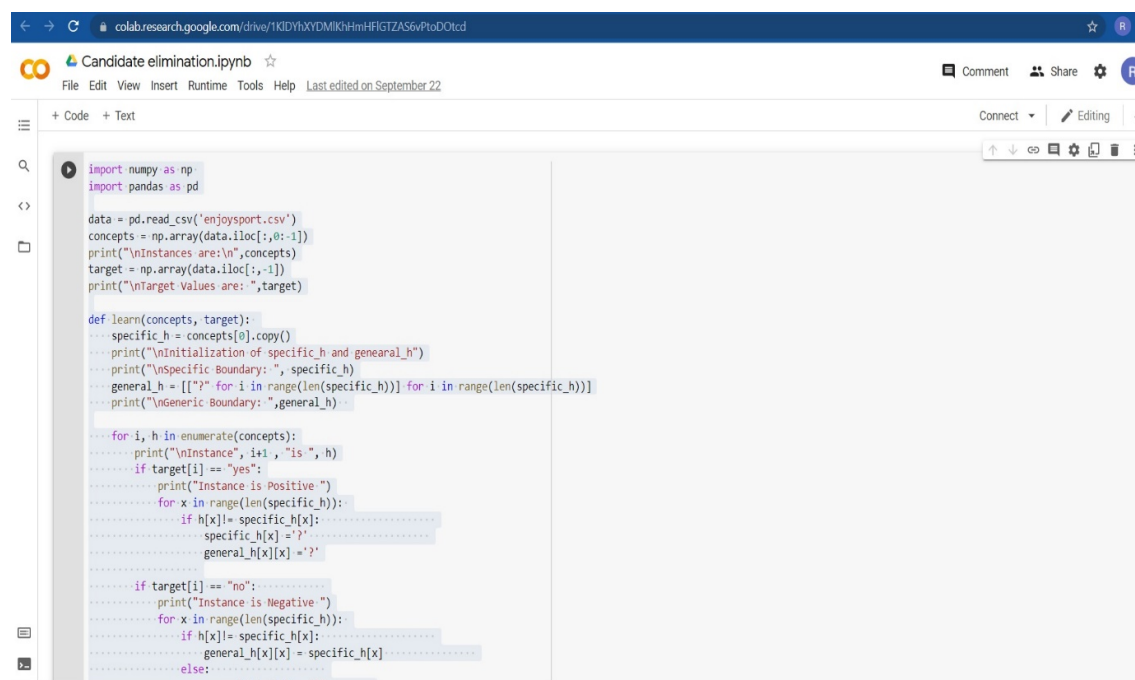
Final Specific_h:

['sunny' 'warm' '?' 'strong' '?' '?']

Final General_h:

[['sunny', '?', '?', '?', '?', '?'], ['?', 'warm', '?', '?', '?', '?']]

OUTPUT SCREENSHOT:



```
import numpy as np
import pandas as pd

data = pd.read_csv('enjoy sport.csv')
concepts = np.array(data.iloc[:,0:-1])
print("\nInstances are:\n",concepts)
target = np.array(data.iloc[:,1])
print("\nTarget Values are: ",target)

def learn(concepts, target):
    specific_h = concepts[0].copy()
    print("\nInitialization of specific_h and general_h")
    print("\nspecific Boundary: ", specific_h)
    general_h = [['?' for i in range(len(specific_h)) for i in range(len(specific_h))]
    print("\nGeneric Boundary: ",general_h)

    for i, h in enumerate(concepts):
        print("\nInstance", i+1, "is ", h)
        if target[i] == "yes":
            print("Instance is Positive")
            for x in range(len(specific_h)):
                if h[x] != specific_h[x]:
                    specific_h[x] = '?'
                    general_h[x][x] = '?'

            if target[i] == "no":
                print("Instance is Negative")
                for x in range(len(specific_h)):
                    if h[x] != specific_h[x]:
                        general_h[x][x] = specific_h[x]
                    else:
                        pass
```

RESULT:The above python code has been successfully executed.

Decision tree implementation

AIM:

To implement Decision tree algorithm

PYTHON CODE:

```
import pandas as pd
from sklearn.tree import DecisionTreeClassifier
from sklearn.model_selection import train_test_split
col_names = ['pregnant', 'glucose', 'bp', 'skin', 'insulin', 'bmi', 'pedigree', 'age', 'label']
pima = pd.read_csv("pima-indians-diabetes.csv", header = None, names = col_names)
pima.head()
feature_cols = ['pregnant', 'insulin', 'bmi', 'age', 'glucose', 'bp', 'pedigree']
X = pima[feature_cols] # Features
y = pima.label # Target variable
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size = 0.3, random_state = 1)
clf = DecisionTreeClassifier()
clf = clf.fit(X_train,y_train)
y_pred = clf.predict(X_test)
from sklearn.metrics import classification_report, confusion_matrix, accuracy_score
result = confusion_matrix(y_test, y_pred)
print("Confusion Matrix:")
print(result)
result1 = classification_report(y_test, y_pred)
print("Classification Report:",)
print (result1)
result2 = accuracy_score(y_test,y_pred)
print("Accuracy:",result2)

from sklearn.tree import export_graphviz
from sklearn.externals.six import StringIO
from IPython.display import Image
import pydotplus
```

```

dot_data = StringIO()
export_graphviz(clf, out_file=dot_data, filled=True, rounded=True,
special_characters=True,feature_names = feature_cols,class_names=['0','1'])
graph = pydotplus.graph_from_dot_data(dot_data.getvalue())
graph.write_png('Pima_diabetes_Tree.png')
Image(graph.create_png())

```

OUTPUT:

Confusion Matrix:

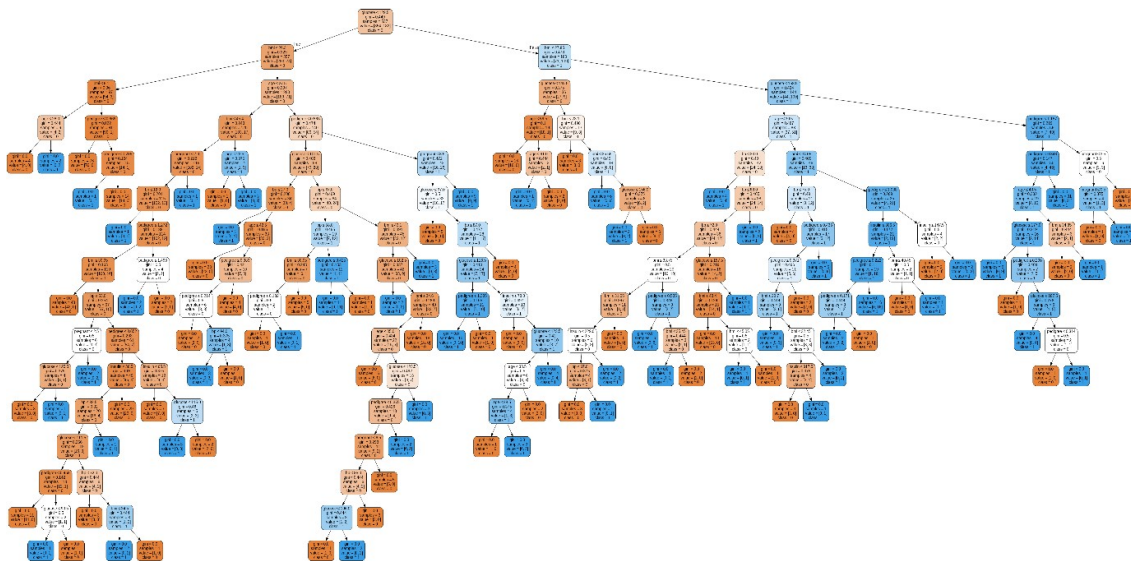
```
[[117 29]
```

```
[ 44 41]]
```

Classification Report:

	precision	recall	f1-score	support
0	0.73	0.80	0.76	146
1	0.59	0.48	0.53	85
accuracy			0.68	231
macro avg	0.66	0.64	0.65	231
weighted avg	0.67	0.68	0.68	231

OUTPUT SCREENSHOT:



RESULT:The above python code has been successfully executed.

EX.NO: 11

Implementation of K- Means algorithm

AIM:

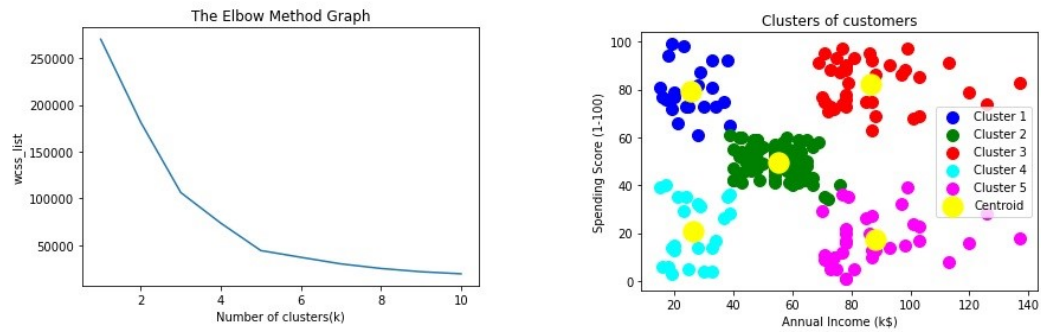
To implement k-means algorithm

PYTHON CODE:

```
import numpy as nm
import matplotlib.pyplot as mtp
import pandas as pd
dataset = pd.read_csv('Mall_Customers.csv')
x = dataset.iloc[:, [3, 4]].values
from sklearn.cluster import KMeans
wcss_list= [] #Initializing the list for the values of WCSS
for i in range(1, 11):
    kmeans = KMeans(n_clusters=i, init='k-means++', random_state= 42)
    kmeans.fit(x)
    wcss_list.append(kmeans.inertia_)
mtp.plot(range(1, 11), wcss_list)
mtp.title('The Elbow Method Graph')
mtp.xlabel('Number of clusters(k)')
mtp.ylabel('wcss_list')
mtp.show()
kmeans = KMeans(n_clusters=5, init='k-means++', random_state= 42)
y_predict= kmeans.fit_predict(x)
mtp.scatter(x[y_predict == 0, 0], x[y_predict == 0, 1], s = 100, c = 'blue', label = 'Cluster 1') #for
first cluster
mtp.scatter(x[y_predict == 1, 0], x[y_predict == 1, 1], s = 100, c = 'green', label = 'Cluster 2') #for
second cluster
mtp.scatter(x[y_predict == 2, 0], x[y_predict == 2, 1], s = 100, c = 'red', label = 'Cluster 3') #for
third cluster
mtp.scatter(x[y_predict == 3, 0], x[y_predict == 3, 1], s = 100, c = 'cyan', label = 'Cluster 4') #for
fourth cluster
mtp.scatter(x[y_predict == 4, 0], x[y_predict == 4, 1], s = 100, c = 'magenta', label = 'Cluster 5')
#for fifth cluster
mtp.scatter(kmeans.cluster_centers_[0], kmeans.cluster_centers_[1], s = 300, c = 'yellow',
label = 'Centroid')
mtp.title('Clusters of customers')
mtp.xlabel('Annual Income (k$)')
mtp.ylabel('Spending Score (1-100)')

mtp.legend()
mtp.show()
```


OUTPUT SCREENSHOT:



RESULT: The above python code has been successfully executed.

EX.NO: 12

Implementation of ID3 algorithm

AIM

To implement ID3 algorithm

PYTHON CODE:

```
from sklearn.model_selection import train_test_split
from sklearn.tree import DecisionTreeClassifier
import numpy as np
import pandas as pd
dataset = pd.read_csv("pima-indians-diabetes.csv")
dataset.head()
dataset.shape
features = dataset.drop(["Outcome"], axis=1)
X = np.array(features)
y = np.array(dataset["Outcome"])
X_train, X_val, y_train, y_val = train_test_split(X, y, random_state=0, test_size=0.20)
tree = DecisionTreeClassifier()
tree.fit(X_train, y_train)
tree.tree_.max_depth
validation_prediction = tree.predict(X_val)
training_prediction = tree.predict(X_train)
print('Accuracy training set: ', accuracy_score(y_true=y_train, y_pred=training_prediction))
print('Accuracy validation set: ', accuracy_score(y_true=y_val, y_pred=validation_prediction))
from sklearn.tree import export_graphviz
feature_names = features.columns
dot_data = export_graphviz(tree, out_file=None,
                           feature_names=feature_names,
                           class_names=True,
                           filled=True, rounded=True,
                           special_characters=True)
graph = graphviz.Source(dot_data)
graph
```

OUTPUT:

Accuracy training set: 0.7964169381107492

Accuracy validation set: 0.8116883116883117

RESULT:The above python code has been successfully executed.

EX.NO: 13

Neural Network model implementation

AIM

To implement Neural Network.

PYTHON CODE:

```
from numpy import loadtxt
from keras.models import Sequential
from keras.layers import Dense
# load the dataset
dataset = loadtxt(' ', delimiter=',')
# split into input (X) and output (y) variables
X = dataset[:,0:8]
y = dataset[:,8]
# define the keras model
model = Sequential()
model.add(Dense(12, input_dim=8, activation='relu'))
model.add(Dense(8, activation='relu'))
model.add(Dense(1, activation='sigmoid'))
# compile the keras model
model.compile(loss='binary_crossentropy', optimizer='adam', metrics=['accuracy'])
# fit the keras model on the dataset
model.fit(X, y, epochs=150, batch_size=10)
# evaluate the keras model
_, accuracy = model.evaluate(X, y)
print('Accuracy: %.2f % (accuracy*100))
```

OUTPUT:

Epoch 1/200

77/77 [=====] - 1s 1ms/step - loss: 9.3462 - accuracy: 0.5404

Epoch 2/200

77/77 [=====] - 0s 1ms/step - loss: 2.6633 - accuracy: 0.4896

Epoch 3/200

77/77 [=====] - 0s 1ms/step - loss: 1.4994 - accuracy: 0.5391

Epoch 4/200

77/77 [=====] - 0s 1ms/step - loss: 1.0731 - accuracy: 0.5938

Epoch 5/200

77/77 [=====] - 0s 1ms/step - loss: 0.8820 - accuracy: 0.6367

Epoch 6/200

77/77 [=====] - 0s 2ms/step - loss: 0.8197 - accuracy: 0.6289

Epoch 7/200

77/77 [=====] - 0s 1ms/step - loss: 0.7773 - accuracy: 0.6432

Epoch 8/200

77/77 [=====] - 0s 1ms/step - loss: 0.7406 - accuracy: 0.6523

Epoch 9/200

77/77 [=====] - 0s 1ms/step - loss: 0.7005 - accuracy: 0.6471

Epoch 10/200

77/77 [=====] - 0s 1ms/step - loss: 0.7090 - accuracy: 0.6549

Epoch 11/200

77/77 [=====] - 0s 1ms/step - loss: 0.6890 - accuracy: 0.6341

Epoch 12/200

77/77 [=====] - 0s 1ms/step - loss: 0.6738 - accuracy: 0.6615

Epoch 13/200

77/77 [=====] - 0s 1ms/step - loss: 0.6460 - accuracy: 0.6719

Epoch 14/200

77/77 [=====] - 0s 1ms/step - loss: 0.6386 - accuracy: 0.6680

Epoch 15/200

77/77 [=====] - 0s 1ms/step - loss: 0.6327 - accuracy: 0.6836

Epoch 16/200

77/77 [=====] - 0s 2ms/step - loss: 0.6208 - accuracy: 0.6680

Epoch 17/200

```
77/77 [=====] - 0s 1ms/step - loss: 0.6492 - accuracy: 0.6667
Epoch 18/200
77/77 [=====] - 0s 1ms/step - loss: 0.6164 - accuracy: 0.6914
Epoch 19/200
77/77 [=====] - 0s 1ms/step - loss: 0.6257 - accuracy: 0.6706
Epoch 20/200
77/77 [=====] - 0s 1ms/step - loss: 0.6058 - accuracy: 0.6771
Epoch 21/200
77/77 [=====] - 0s 1ms/step - loss: 0.5965 - accuracy: 0.6862
Epoch 22/200
77/77 [=====] - 0s 2ms/step - loss: 0.5961 - accuracy: 0.7044
Epoch 23/200
77/77 [=====] - 0s 1ms/step - loss: 0.5835 - accuracy: 0.7083
Epoch 24/200
77/77 [=====] - 0s 1ms/step - loss: 0.6045 - accuracy: 0.6901
Epoch 25/200
77/77 [=====] - 0s 2ms/step - loss: 0.5788 - accuracy: 0.7070
.....
```

RESULT:The above python code has been successfully executed.

EX.NO: 14**Implementation of Multi-layer neural network****AIM**

To implement multi layer Neural Network.

PYTHON CODE:

```
from sklearn.base import BaseEstimator, ClassifierMixin, RegressorMixin
```

```
import random
```

```
class MultiLayerPerceptron(BaseEstimator, ClassifierMixin):
```

```
    def __init__(self, params=None):
```

```
        if (params == None):
```

```
            self.inputLayer = 4          # Input Layer
```

```
            self.hiddenLayer = 5         # Hidden Layer
```

```
            self.outputLayer = 3        # Output Layer
```

```
            self.learningRate = 0.005   # Learning rate
```

```
            self.max_epochs = 600       # Epochs
```

```
            self.biasHiddenValue = -1    # Bias HiddenLayer
```

```
            self.biasOutputValue = -1    # Bias OutputLayer
```

```
            self.activation = self.activation['sigmoid'] # Activation function
```

```
            self.deriv = self.derivada['sigmoid']
```

```
        else:
```

```
            self.inputLayer = params['InputLayer']
```

```
            self.hiddenLayer = params['HiddenLayer']
```

```
            self.outputLayer = params['OutputLayer']
```

```
            self.learningRate = params['LearningRate']
```

```
            self.max_epochs = params['Epochs']
```

```
            self.biasHiddenValue = params['BiasHiddenValue']
```

```
            self.biasOutputValue = params['BiasOutputValue']
```

```
            self.activation = self.activation[params['ActivationFunction']]
```

```
            self.deriv = self.derivada[params['ActivationFunction']]
```

```
        'Starting Bias and Weights'
```

```

self.WEIGHT_hidden = self.starting_weights(self.hiddenLayer, self.inputLayer)
self.WEIGHT_output = self.starting_weights(self.OutputLayer, self.hiddenLayer)
self.BIAS_hidden = np.array([self.BiasHiddenValue for i in range(self.hiddenLayer)])
self.BIAS_output = np.array([self.BiasOutputValue for i in range(self.OutputLayer)])
self.classes_number = 3

pass

def starting_weights(self, x, y):
    return [[2 * random.random() - 1 for i in range(x)] for j in range(y)]

ativacao = {
    'sigmoid': (lambda x: 1/(1 + np.exp(-x))),
    'tanh': (lambda x: np.tanh(x)),
    'Relu': (lambda x: x*(x > 0)),
}

derivada = {
    'sigmoid': (lambda x: x*(1-x)),
    'tanh': (lambda x: 1-x**2),
    'Relu': (lambda x: 1 * (x>0))
}

def Backpropagation_Algorithm(self, x):
    DELTA_output = []
    'Stage 1 - Error: OutputLayer'
    ERROR_output = self.output - self.OUTPUT_L2
    DELTA_output = ((-1)*(ERROR_output) * self.deriv(self.OUTPUT_L2))
arrayStore = []
    'Stage 2 - Update weights OutputLayer and HiddenLayer'

    for i in range(self.hiddenLayer):
        for j in range(self.OutputLayer):
            self.WEIGHT_output[i][j] -= (self.learningRate * (DELTA_output[j] *
self.OUTPUT_L1[i]))
            self.BIAS_output[j] -= (self.learningRate * DELTA_output[j])
    'Stage 3 - Error: HiddenLayer'
    delta_hidden = np.matmul(self.WEIGHT_output, DELTA_output)*
self.deriv(self.OUTPUT_L1)

```



```

'Stage 4 - Update weights HiddenLayer and InputLayer(x)'
for i in range(self.OutputLayer):
    for j in range(self.hiddenLayer):
        self.WEIGHT_hidden[i][j] -= (self.learningRate * (delta_hidden[j] * x[i]))
        self.BIAS_hidden[j] -= (self.learningRate * delta_hidden[j])
def show_err_graphic(self,v_erro,v_epoca):
    plt.figure(figsize=(9,4))
    plt.plot(v_epoca, v_erro, "m-",color="b", marker=11)
    plt.xlabel("Number of Epochs")
    plt.ylabel("Squared error (MSE) ");
    plt.title("Error Minimization")
    plt.show()
def predict(self, X, y):
    'Returns the predictions for every element of X'
    my_predictions = []
    'Forward Propagation'
    forward = np.matmul(X,self.WEIGHT_hidden) + self.BIAS_hidden
    forward = np.matmul(forward, self.WEIGHT_output) + self.BIAS_output
    for i in forward:
        my_predictions.append(max(enumerate(i), key=lambda x:x[1])[0])
    print(" Number of Sample | Class | Output | Hoped Output ")
    for i in range(len(my_predictions)):

        if(my_predictions[i] == 0):
            print("id: {} | Iris-Setosa | Output: {} ".format(i, my_predictions[i], y[i]))
        elif(my_predictions[i] == 1):
            print("id: {} | Iris-Versicolour | Output: {} ".format(i, my_predictions[i], y[i]))
        elif(my_predictions[i] == 2):
            print("id: {} | Iris-Iris-Virginica | Output: {} ".format(i, my_predictions[i], y[i]))
    return my_predictions
    pass
def fit(self, X, y):
    count_epoch = 1
    total_error = 0

```

```

n = len(X);
epoch_array = []
error_array = []
W0 = []
W1 = []
while(count_epoch <= self.max_epochs):
    for idx,inputs in enumerate(X):
        self.output = np.zeros(self.classes_number)
        'Stage 1 - (Forward Propagation)'
        self.OUTPUT_L1 = self.activation((np.dot(inputs, self.WEIGHT_hidden) +
self.BIAS_hidden.T))
        self.OUTPUT_L2 = self.activation((np.dot(self.OUTPUT_L1, self.WEIGHT_output) +
self.BIAS_output.T))
        'Stage 2 - One-Hot-Encoding'
        if(y[idx] == 0):
            self.output = np.array([1,0,0]) #Class1 {1,0,0}
        elif(y[idx] == 1):
            self.output = np.array([0,1,0]) #Class2 {0,1,0}
        elif(y[idx] == 2):

            self.output = np.array([0,0,1]) #Class3 {0,0,1}
        square_error = 0
        for i in range(self.OutputLayer):
            erro = (self.output[i] - self.OUTPUT_L2[i])**2
            square_error = (square_error + (0.05 * erro))
            total_error = total_error + square_error
        'Backpropagation : Update Weights'
        self.Backpropagation_Algorithm(inputs)
    total_error = (total_error / n)
    if((count_epoch % 50 == 0)or(count_epoch == 1)):
        print("Epoch ", count_epoch, "- Total Error: ",total_error)
        error_array.append(total_error)
        epoch_array.append(count_epoch)
    W0.append(self.WEIGHT_hidden)
    W1.append(self.WEIGHT_output)

```

```

        count_epoch += 1
    self.show_err_graphic(error_array,epoch_array)
    plt.plot(W0[0])
    plt.title('Weight Hidden update during training')
    plt.legend(['neuron1', 'neuron2', 'neuron3', 'neuron4', 'neuron5'])
    plt.ylabel('Value Weight')
    plt.show()
    plt.plot(W1[0])
    plt.title('Weight Output update during training')
    plt.legend(['neuron1', 'neuron2', 'neuron3'])
    plt.ylabel('Value Weight')
    plt.show()
    return self

```

OUTPUT:

```

Epoch 1 - Total Error: 0.08939914265311079
Epoch 50 - Total Error: 0.05376852115527734
Epoch 100 - Total Error: 0.03773105860576402
Epoch 150 - Total Error: 0.0311644504972821
Epoch 200 - Total Error: 0.028406909135682064
Epoch 250 - Total Error: 0.02669256194214157
Epoch 300 - Total Error: 0.02524003405939519
Epoch 350 - Total Error: 0.02384525367109564
Epoch 400 - Total Error: 0.022427464754471382
Epoch 450 - Total Error: 0.020948415886624147
Epoch 500 - Total Error: 0.01936513137210054
Epoch 550 - Total Error: 0.017597424493928912
Epoch 600 - Total Error: 0.01579217059564909
Epoch 650 - Total Error: 0.014194648016335552
Epoch 700 - Total Error: 0.01285558332929372

```

RESULT:The above python code has been successfully executed.

EX.NO: 15

Applying Backpropagation and genetic algorithm

AIM

To implement genetic algorithm

PYTHON CODE:

```
# genetic algorithm search of the one max optimization problem
```

```
from numpy.random import randint
```

```
from numpy.random import rand
```

```
# objective function
```

```
def onemax(x):
```

```
    return -sum(x)
```

```
# tournament selection
```

```
def selection(pop, scores, k=3):
```

```
    # first random selection
```

```
    selection_ix = randint(len(pop))
```

```
    for ix in randint(0, len(pop), k-1):
```

```
        # check if better (e.g. perform a tournament)
```

```
        if scores[ix] < scores[selection_ix]:
```

```

        selection_ix = ix
    return pop[selection_ix]

# crossover two parents to create two children
def crossover(p1, p2, r_cross):
    # children are copies of parents by default
    c1, c2 = p1.copy(), p2.copy()
    # check for recombination
    if rand() < r_cross:
        # select crossover point that is not on the end of the string

        pt = randint(1, len(p1)-2)
        # perform crossover
        c1 = p1[:pt] + p2[pt:]
        c2 = p2[:pt] + p1[pt:]
    return [c1, c2]

# mutation operator
def mutation(bitstring, r_mut):
    for i in range(len(bitstring)):
        # check for a mutation
        if rand() < r_mut:
            # flip the bit
            bitstring[i] = 1 - bitstring[i]

# genetic algorithm
def genetic_algorithm(objective, n_bits, n_iter, n_pop, r_cross, r_mut):
    # initial population of random bitstring
    pop = [randint(0, 2, n_bits).tolist() for _ in range(n_pop)]
    # keep track of best solution
    best, best_eval = 0, objective(pop[0])
    # enumerate generations
    for gen in range(n_iter):
        # evaluate all candidates in the population
        scores = [objective(c) for c in pop]
        # check for new best solution
        for i in range(n_pop):
            if scores[i] < best_eval:

```

```

        best, best_eval = pop[i], scores[i]
        print(">%d, new best f(%s) = %.3f" % (gen, pop[i], scores[i]))

# select parents
selected = [selection(pop, scores) for _ in range(n_pop)]

# create the next generation
children = list()
for i in range(0, n_pop, 2):
    # get selected parents in pairs
    p1, p2 = selected[i], selected[i+1]
    # crossover and mutation
    for c in crossover(p1, p2, r_cross):
        # mutation
        mutation(c, r_mut)
        # store for next generation
        children.append(c)

# replace population
pop = children

return [best, best_eval]

# define the total iterations
n_iter = 100
# bits
n_bits = 20
# define the population size
n_pop = 100
# crossover rate
r_cross = 0.9
# mutation rate
r_mut = 1.0 / float(n_bits)
# perform the genetic algorithm search
best, score = genetic_algorithm(onemax, n_bits, n_iter, n_pop, r_cross, r_mut)
print('Done!')
print('f(%s) = %f' % (best, score))

```

OUTPUT:

>0, new best f([1, 1, 1, 1, 0, 1, 1, 1, 0, 0, 1, 0, 0, 0, 1, 1, 0, 1, 1, 1]) = -13.000

>0, new best $f([0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 0, 0, 1, 1, 0, 1, 1]) = -14.000$
>0, new best $f([1, 1, 1, 1, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 0]) = -15.000$
>1, new best $f([1, 1, 1, 1, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1]) = -17.000$
>2, new best $f([1, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1]) = -18.000$
>5, new best $f([1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 1, 1]) = -19.000$
>6, new best $f([1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1]) = -20.000$
Done!
 $f([1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1]) = -20.000000$

RESULT:The above python code has been successfully executed.