Demo run crash, Intel iris, Ubuntu 20.04

How to configure builds for Windows users

How to run on Windows visual studio 2019 since panda3d isnt supported on mingw g++

Windows10 - Run Demo with 100% GPU usage?

osx compile error

Demo crash on M1 macbook

Can't open the final package

Windowsÿ can't load shadersÿ

:display:gsg:glgsg(warning): Project runs but shaders do not load correctly

sRGB Formula incorrect

Could I get the project file of the model? Like a blender project.

Using it in Three.js

focal length -> focal distance

Be more beginners friendly!

About the materials format.

Runtime SIGBUS:

Support binding on IPv6 address

Relative staticDir behavior changed

Add never expiring cache for static files

Jester with HttpBeast is slow if used with ThreadPool

Memory usage increases per page load

publish docs and link to it in README (doc build failing in nimble directory)

Incorrect static file encoding

Static files don't work with dynamic routes

Missing documentation

Cookies and multiple response headers aren't playing well together

Request.params do not allow duplicate parameters

cannot get request.param if request.body lacks =

patterns in Jester are very slow

Writing a plugin for generating ROBOTS.TXT / sitemap.xml files

can't serve static files more than 10 MB using jester

try expressions doesn't work inside routes

Extended routes that return json doesn't compile

Add option to set amount of threads to use

Adding support for "plugins" to Jester

Unable to set multiple cookies in a single web request

Can't compile with threads enabled using nim-httpauth

Repository and/or organization for Jester promotional site?

Before filters in child routers leak into the parent

Confusion in settings block after routers