

```

3. class rows {
    public static void main (String args[]) {
        int s[4][4] = new int [4][4];
        s[0] = new int[4];
        s[1] = new int[4];
        s[2] = new int[4];
        s[3] = new int[4];

```

```

        int i, j, k, k=1;
        for (i=0; i<4; i++)
            for (j=0; j<4; j++) {
                s[i][j] = k;
                k++;
            }
        for (i=0; i<4; i++) {
            for (j=0; j<4; j++)
                system.out.println (s[i][j] + " ");
            system.out.println();
        }

```

```

4. #include <stdio.h>
#include <math.h>
void cylinder();
void cone();
void sphere();
int main()
{

```

```

    int ch;
    do
    {
        printf ("1. cylinder 2. cone 3. sphere 4. Exit\n");

```

```

printf (" Enter your choice\n");
scanf ("%d", &ch);
switch(ch)
{
    case 1:
        cylinder ();
        break;
    case 2:
        cone ();
        break;
    case 3:
        sphere ();
        break;
    case 4:
        printf ("Exit\n");
        break;
    default:
        printf ("Enter the correct value\n");
}
while (ch != 4);
return 0;

```

```

}
void cylinder ()
{

```

```

    float a, v, r, h;
    printf ("Enter the radius and height\n");
    scanf ("%f %f", &r, &h);
    a = (2 * 3.14 * r * h) + (2 * 3.14 * r * r);
    v = (3.14 * r * r * h);
    printf ("Area: %f; volume: %f\n", a, v);
}

```



```
void cone()
```

```
{
```

```
float a, v, r, h, x;
```

```
printf("Enter the radius and height\n");
```

```
scanf("%f %f", &r, &h);
```

```
x = sqrt((h * h) + (r * r));
```

```
a = (3.14 * r * r * (1 + x));
```

```
v = (3.14 * r * r * (h / 3.0));
```

```
printf("Area: %f; Volume: %f\n", a, v);
```

```
}
```

```
void sphere()
```

```
{
```

```
float a, v, r;
```

```
printf("Enter the radius and height\n");
```

```
scanf("%f", &r);
```

```
a = 4 * 3.14 * r * r;
```

```
v = (4.0 / 3.0) * 3.14 * r * r * r;
```

```
printf("Area: %f; Volume: %f\n", a, v);
```

```
}
```

```
5 class grader
```

```
{
```

```
public static void main (String[] args)
```

```
{
```

```
int c1e, c2e;
```

```
double z, total;
```

```
Scanner sc = new Scanner (System.in);
```

```
System.out.println("Enter c1e marks out of 50");
```

```
c1e = sc.nextInt();
```

```
System.out.println("Enter c2e marks out of 100");
```

```
c2e = sc.nextInt();
```

```
z = see/2.0;
```

```
total = z + c;
```

```
if (total >= 90 && total <= 100)
```

```
system.out.println("Grade: S");
```

```
else if (total >= 80 && total <= 89)
```

```
system.out.println("Grade: A");
```

```
elseif (total >= 70 && total <= 79)
```

```
system.out.println("Grade: B");
```

```
elseif (total >= 60 && total <= 69)
```

```
system.out.println("Grade: C");
```

```
elseif (total >= 50 && total <= 59)
```

```
system.out.println("Grade: D");
```

```
elseif (total >= 40 && total <= 49)
```

```
system.out.println("Grade: E");
```

```
else
```

```
system.out.println("Grade: F");
```

```
}
```

```
}
```

```
1. #include <stdio.h>
```

```
void prime (int x, int y);
```

```
int main()
```

```
{
```

```
int a, b;
```

```
printf("Enter 2 numbers such that first number  
is less than the second\n");
```

```
scanf("%d %d", &a, &b);
```

```
prime(a, b);
```

```
return 0;
```

```
}
```

```
void prime (int x, int y)
```

```
{
```

```
for (int i = x; i <= y; i++)
```



```

z = 5e/2.0;
total = z + c;
if (total >= 90 + total <= 100)
    system.out.println("Grade: S");
else if (total >= 80 + total <= 89)
    system.out.println("Grade: A");
else if (total >= 70 + total <= 79)
    system.out.println("Grade: B");
else if (total >= 60 + total <= 69)
    system.out.println("Grade: C");
else if (total >= 50 + total <= 59)
    system.out.println("Grade: D");
else if (total >= 40 + total <= 49)
    system.out.println("Grade: E");
else
    system.out.println("Grade: F");

```

```

}
}

```

```

1- #include <stdio.h>
void prime (int x, int y);
int main()
{
    int a, b;
    printf("Enter 2 numbers such that first number
           is less than the second\n");
    scanf("%d %d", &a, &b);
    prime(a, b);
    return 0;
}

void prime (int x, int y)
{
    for (int i = x; i <= y; i++)

```

```

{
    int flag = 0;
    if (i == 1)
        printf("1 neither composite nor prime\n");
    else
    {
        for (int j = 2; j <= i; j++)
        {
            if (i % j == 0)
            {
                flag = 1;
                break;
            }
        }
        if (flag != 1)
            printf("%d\n", i);
    }
}

```

7. #include <stdio.h>  
#include <math.h>

int main()

{

char name[50];

int ele[20];

int i, j, x, ch1, ch2, ch3;

ch1 = ch2 = ch3 = 0;

for (i = 0; i < 5; i++)

printf("Enter the name of student %d\n", i+1);

scanf("%s", name[i]);



```

printf(" --- choice of electives ---\n");
printf(" 1. Internet of things\n");
printf(" 2. Advanced java and J2EE\n");
printf(" 3. Advanced data structures\n");
printf(" Enter your choice :\n");
scanf("%d", &ele[i]);

```

```

}
printf(" --- choice of electives ---\n");
printf(" 1. Internet of things\n");
printf(" 2. Advanced java and J2EE\n");
printf(" 3. Advanced Data structures\n");
printf(" Enter the elective for which you  
want to display the student :\n");

```

```

scanf("%d", &t);

```

```

for(i=0; i<5; i++)

```

```

{

```

```

    if(ele[i] == x)

```

```

    {

```

```

        printf("Name : %d : %s\n", i+1, name[i]);

```

```

    }

```

```

}

```

```

for(i=0; i<5; i++)

```

```

{

```

```

    if(ele[i] == 1)

```

```

        ctr1++;

```

```

    else if(ele[i] == 2)

```

```

        ctr2++;

```

```

    else

```

```

        ctr3++;

```

```

}

```

```

printf(" course one has been flooded\n");

```

```

for(i=0; i<5; i++)

```

```

{
    if(ele[i] == 1)

```

```

printf("The number of students in elective 1 are: %d\n", c1[1]);
printf("The number of students in elective 2 are: %d\n", c1[2]);
printf("The number of students in elective 3 are: %d\n", c1[3]);

```

```

if (c1[1] < 2)
{

```

```

    printf("Course 1 has been floated\n");

```

```

    for (i = 0; i < 5; i++)
    {

```

```

        if (ele[i] == 1)
        {

```

```

            printf("1. Internet of things\n");

```

```

            printf("2. Advanced Data Structures\n");

```

```

            printf("Enter your choice: \n");

```

```

            scanf("%d", &ele[i]);
        }
    }
}

```

```

else if (c1[2] < 2)
{

```

```

    printf("Course 2 has been floated\n");

```

```

    for (i = 0; i < 5; i++)
    {

```

```

        if (ele[i] == 2)
        {

```

```

            printf("1. Internet of things\n");

```

```

            printf("3. Advanced Data Structures\n");

```

```

            printf("Enter your choice: \n");

```

```

            scanf("%d", &ele[i]);
        }
    }
}

```

```

else

```



```

{
    printf("course 3 has been floated\n");
    for (int i = 0; i < 5; i++)
    {

```

```

        if (ele[i] == 3)
        {

```

```

            printf("1. Internet of things\n");
            printf("Advanced g. java and J2EE\n");
            printf("Enter your choice!!\n");
            scanf("%d", &ele[i]);
        }
    }
}

```

```

}
ct1 = ct2 = ct3 = 0;
for (i = 0; i < 5; i++)
{

```

```

    if (ele[i] == 1)
        ct1++;
    else if (ele[i] == 2)
        ct2++;
    else
        ct3++;
}

```

```

printf("The number of students in elective 1 are: %d\n", ct1);

```

```

printf("The number of students in elective 2 are: %d\n", ct2);

```

```

printf("The number of students in elective 3 are: %d\n", ct3);

```

```

if (ct1 != 0)
{

```

```

    printf(" --- Students in elective 1 ---\n");
}

```

```
for (i=0; i<s; i++)
```

```
{
    if (ele(i) == 1)
```

```
        printf(" Name %d: %s\n", i+1, name(i));
    }
```

```
}
```

```
if (ct1 2 != 0)
```

```
{
```

```
    printf("--- The student in elective 2 -- \n");
```

```
    for (i=0; i<s; i++)
```

```
{
```

```
        if (ele(i) == 2)
```

```
            printf(" Name %d: %s\n", i+1, name(i));
        }
```

```
    }
```

```
}
```

```
if (ct1 3 != 0)
```

```
{
```

```
    printf("--- The students in section 3 -- \n");
```

```
    for (i=0; i<s; i++)
```

```
{
```

```
        if (ele(i) == 3)
```

```
            printf(" Name %d: %s\n", i+1, name(i));
        }
```

```
    }
```

```
}
```

```
return 0;
```

```
}
```