
Module 14
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Python – Collections, functions and Modules

Lists in Python – Theory

1. Creating and Accessing Elements in a List

- A list is an ordered, mutable (changeable) collection of items in Python.
- Lists can store elements of different data types (integers, strings, floats, even other lists).
- Lists are created using square brackets [] or the list() constructor.

Examples:

```
# Creating lists  
numbers = [1, 2, 3, 4, 5]  
mixed = [1, "Hello", 3.14, True]  
nested = [1, [2, 3], 4]
```

#Accessing elements

```
print(numbers[0]) # First element → 1  
print(mixed[1]) # Second element → Hello  
print(nested[1]) # Inner list → [2, 3]
```

2.Indexing in Lists

- Positive Indexing: Index starts from 0 for the first element.
- Negative Indexing: Index starts from -1 for the last element, -2 for second last, and so on.

Example:

```
fruits = ["apple", "banana", "cherry"]
```

#Positive indexing

```
print(fruits[0]) # apple
```

```
print(fruits[2]) # cherry
```

```
#Negative indexing
```

```
print(fruits[-1]) # cherry
```

```
print(fruits[-2]) # banana
```

3.Slicing a List

- Slicing allows you to access a range of elements from a list.
- Syntax: list[start:end:step]
 - start → index to begin (inclusive)
 - end → index to stop (exclusive)
 - step → skip elements (default is 1)

Example:

```
numbers = [10, 20, 30, 40, 50, 60]
```

#Slicing examples

```
print(numbers[1:4]) # [20, 30, 40] → from index 1 to 3
```

```
print(numbers[:3]) # [10, 20, 30] → from start to index 2
```

```
print(numbers[3:]) # [40, 50, 60] → from index 3 to end
```

```
print(numbers[::-2]) # [10, 30, 50] → every 2nd element
```

```
print(numbers[::-1]) # [60, 50, 40, 30, 20, 10] → reversed list
```

List Operations in Python – Theory

1. Common List Operations

Python allows several basic operations on lists:

a) Concatenation

- Combines two or more lists into a single list using the + operator.

```
list1 = [1, 2] list2 = [3, 4]
```

```
result = list1 + list2
```

```
print(result) # [1, 2, 3, 4]
```

b) Repetition

- Repeats the elements of a list using the * operator.

```
list1 = ["a", "b"]
result = list1 * 3
print(result) # ['a', 'b', 'a', 'b', 'a', 'b']
```

c) Membership

- Checks if an element exists in the list using the in or not in operators.

```
fruits = ["apple", "banana", "cherry"]
print("banana" in fruits) # True
print("grape" not in fruits) # True
```

2. Common List Methods

a) append()

- Adds a single element to the end of the list.

```
numbers = [1, 2, 3]
numbers.append(4)
print(numbers) # [1, 2, 3, 4]
```

b) insert()

- Inserts an element at a specific index.

```
numbers = [1, 3, 4]
numbers.insert(1, 2)
print(numbers) # [1, 2, 3, 4]
```

c) remove()

- Removes the first occurrence of a specific element.

```
numbers = [1, 2, 3, 2]
numbers.remove(2)
print(numbers) # [1, 3, 2]
```

d) pop()

- Removes and returns an element at a given index (default is the last element).

```
numbers = [1, 2, 3]
last_item = numbers.pop()
```

```
print(last_item) # 3  
print(numbers) # [1, 2]  
  
second_item = numbers.pop(0)  
print(second_item) # 1  
print(numbers) # [2]
```

Working with Lists – Theory

1. Iterating Over a List Using Loops

- You can loop through each element in a list using for or while loops.

Using a for loop:

```
fruits = ["apple", "banana", "cherry"]  
for fruit in fruits:  
    print(fruit)
```

Using a while loop:

```
fruits = ["apple", "banana", "cherry"]  
i = 0  
while i < len(fruits):  
    print(fruits[i])  
    i+= 1
```

2. Sorting and Reversing a List

a) sort()

- Sorts the list in-place (changes the original list).

```
numbers = [4, 2, 8, 1]  
numbers.sort()  
print(numbers) # [1, 2, 4, 8]
```

- To sort in descending order:

```
numbers.sort(reverse=True)  
print(numbers) # [8, 4, 2, 1]  
b) sorted()
```

- Returns a new sorted list without changing the original list.

```
numbers = [4, 2, 8, 1] new_list =
sorted(numbers) print(new_list) # [1, 2, 4,
8] print(numbers) # [4, 2, 8, 1] (unchanged)
c) reverse()
```

- Reverses the order of elements in-place.

```
numbers = [1, 2, 3]
numbers.reverse()
print(numbers) # [3, 2, 1]
```

3. Basic List Manipulations

a) Addition

- append() → Adds an element to the end.
- insert() → Adds an element at a specific position.
- extend() → Adds multiple elements from another list.

```
list1 = [1, 2]
list1.append(3)    # [1, 2, 3]
list1.insert(1, 5) # [1, 5, 2, 3]
list1.extend([6, 7]) # [1, 5, 2, 3, 6, 7]
```

b) Deletion

- remove() → Removes the first occurrence of an element.
- pop() → Removes by index (or last if index not given).
- del → Deletes an element or slice.

```
list1 = [1, 2, 3, 4]
list1.remove(2)    # [1, 3, 4]
list1.pop(0)       # [3, 4]
del list1[1]       # [3]
```

c) Updating

- Change a value at a specific index.

```
list1 = [1, 2, 3]
```

```
list1[1] = 99  
print(list1) # [1, 99, 3]
```

d) Slicing

- Extracting a part of the list.

```
numbers = [10, 20, 30, 40, 50]  
print(numbers[1:4]) # [20, 30, 40]  
print(numbers[:3]) # [10, 20, 30]  
print(numbers[::-2]) # [10, 30, 50]
```

Tuple – Theory

1. Introduction to Tuples & Immutability

- Tuple is a built-in Python data type used to store multiple items in a single variable.
- It is similar to a list but immutable, meaning once created, its elements cannot be changed, added, or removed.
- Tuples are defined using parentheses () .
- Because tuples are immutable, they are faster than lists and can be used as dictionary keys.

Example:

```
t=(1, 2, 3)  
#t[0] = 10 # Error: Tuples are immutable
```

2.Creating and Accessing Elements in a Tuple

- Creating a Tuple:

```
tuple1 = (10, 20, 30)      # Normal tuple  
tuple2 = ("apple", "banana") # Tuple with strings  
tuple3 = (1, "apple", 3.5) # Mixed data types  
tuple4 = (10,)            # Single element tuple (comma is necessary)
```

- Accessing Elements:

```
my_tuple    =    (10,    20,    30,    40)  
print(my_tuple[0]) # First element → 10  
print(my_tuple[-1]) # Last element → 40
```

3. Basic Operations with Tuples

a) Concatenation

- Join two tuples together using +.

```
t1 = (1, 2) t2 = (3, 4)
```

```
t3 = t1 + t2 print(t3) #
```

```
(1, 2, 3, 4) b)
```

Repetition

- Repeat a tuple multiple times using *.

```
t = (5, 6)
```

```
print(t * 3) # (5, 6, 5, 6, 5, 6)
```

c) Membership

- Check if an element exists in a tuple using in or not in.

```
t = (1, 2, 3)
```

```
print(2 in t) # True
```

```
print(5 not in t) # True
```

Accessing Tuples – Theory

1. Accessing Tuple Elements with Positive Indexing

- Positive indexing starts from 0 for the first element.
- You can directly use the index inside square brackets [] to get a specific element.

Example:

```
t = (10, 20, 30, 40, 50)
```

```
print(t[0]) # 10 → First element
```

```
print(t[2]) # 30 → Third element
```

2. Accessing Tuple Elements with Negative Indexing

- Negative indexing starts from -1 for the last element and moves backward.
- This is useful when accessing elements from the end without knowing the tuple's length.

Example:

```
t = (10, 20, 30, 40, 50)  
print(t[-1]) # 50 → Last element  
print(t[-3]) # 30 → Third element from the end
```

3.Slicing a Tuple

- Slicing allows you to access a range of elements.
- Syntax:
- tuple[start:end:step]
 - start → index where slicing begins (default: 0)
 - end → index where slicing ends (exclusive)
 - step → gap between elements (default: 1)

Example:

```
t= (10, 20, 30, 40, 50)
```

```
print(t[1:4]) # (20, 30, 40) → From index 1 to 3  
print(t[:3]) # (10, 20, 30) → From start to index 2  
print(t[2:]) # (30, 40, 50) → From index 2 to end  
print(t[::-2]) # (10, 30, 50) → Every 2nd element  
print(t[::-1]) # (50, 40, 30, 20, 10) → Reversed tuple
```

6.Dictionaries – Theory

1.Introduction to Dictionaries

- A dictionary is a collection of key-value pairs.
- Keys must be unique and immutable (strings, numbers, or tuples).
- Values can be of any data type (mutable or immutable).
- Dictionaries are unordered (before Python 3.7) but insertion-ordered from Python 3.7+.

Example:

```
my_dict = {  
    "name": "rahul",  
    "age": 21, "city":  
    "Ahmedabad"
```

```
}
```

Here:

- "name", "age", "city" are keys.
"rahul", 21, "Ahmedabad" are
values.

2. Accessing Dictionary Elements

- Using keys inside square brackets []:

```
print(my_dict["name"]) # rahul
```

- Using .get() method (avoids errors if key doesn't exist):

```
print(my_dict.get("age")) # 21
```

```
print(my_dict.get("salary", "Not Found")) # Default value if key is missing
```

3. Adding Elements

- Simply assign a value to a new key:

```
my_dict["salary"] = 50000
```

4. Updating Elements

- Assign a new value to an existing key:

```
my_dict["age"] = 22
```

5. Deleting Elements

- Using del:

```
del my_dict["city"]
```

- Using .pop():

```
my_dict.pop("salary")
```

- Using .clear() to remove all elements:

```
my_dict.clear()
```

6. Dictionary Methods

- .keys() → Returns all keys:

```
print(my_dict.keys()) # dict_keys(['name', 'age'])
```

- `.values()` → Returns all values:

```
print(my_dict.values()) # dict_values(['rahul', 21])
```

- `.items()` → Returns all key-value pairs as tuples:

```
print(my_dict.items()) # dict_items([('name', 'rahul'), ('age', 21)])
```

7.Working with Dictionaries – Theory

1.Iterating Over a Dictionary

You can loop through:

- Keys only (default iteration):

```
my_dict = {"name": "rahul", "age": 21}
```

```
for key in my_dict:
```

```
    print(key, my_dict[key])
```

#Output:

```
#name rahul
```

```
#age 21
```

- Keys explicitly:

```
for key in my_dict.keys():
```

```
    print(key)
```

- Values:

```
for value in my_dict.values():
```

```
    print(value)
```

- Key-Value pairs:

```
for key, value in my_dict.items():
```

```
    print(f"{key} → {value}")
```

2.Merging Two Lists into a Dictionary You can combine a list of keys

and a list of values into a dictionary. Using `zip()`: `keys = ["name",`

`"age", "city"] values = ["rahul", 21, "Ahmedabad"] merged_dict =`

```
dict(zip(keys, values))
```

```
print(merged_dict) # Output: {'name': 'rahul', 'age': 21,
'city': 'Ahmedabad'} Using loops: keys = ["name", "age",
"city"] values = ["rahul", 21, "Ahmedabad"] merged_dict =
{} for i in range(len(keys)):
```

```
    merged_dict[keys[i]] = values[i]
print(merged_dict)
```

3.Counting Occurrences of Characters in a String

Dictionaries are perfect for counting frequency.

Example:

```
text = "programming"
char_count = {}
for char in text:
    char_count[char] = char_count.get(char, 0) + 1
print(char_count)
#Output: {'p': 1, 'r': 2, 'o': 1, 'g': 2, 'a': 1, 'm': 2, 'i': 1, 'n': 1}
```

8.Functions – Theory

1.Defining Functions in Python

Afunction is a block of reusable code that performs a specific task.

Syntax:

```
def function_name(parameters):
    """Optional docstring describing the function"""
    # function body
    return value # optional
```

Example:

```
def greet():
    print("Hello, Python!")
```

```
greet() # Calling the function
```

2.Types of Functions

a)Without Parameters and Without Return Value

```
defsay_hello():
```

```
    print("Hello, World!")
```

```
say_hello()
```

b) With Parameters and Without Return Value

```
def greet_user(name):
```

```
    print(f"Hello, {name}!")
```

```
greet_user("rahul") c) Without
```

```
Parameters but With Return Value def
```

```
get_pi():
```

```
    return 3.14159
```

```
print(get_pi())
```

d) With Parameters and With Return Value

```
def add(a, b):
```

```
    return a + b
```

```
result = add(5, 3)
```

```
print(result)
```

3.Anonymous Functions (Lambda Functions)

An lambda function is a small, one-line, anonymous function in Python.

Syntax:

```
lambda arguments: expression
```

Example:

```
square = lambda x: x ** 2
```

```
print(square(5)) # Output: 25
```

```
add_numbers = lambda a, b: a + b
```

```
print(add_numbers(3, 4)) # Output: 7
```

Lambdas are often used with functions like map(), filter(), and sorted().

9.Modules – Theory

1.Introduction to Python Modules

- A module in Python is simply a file containing Python code (functions, classes, or variables) that can be reused in other programs.
- Helps in code reusability and better organization.
- Python comes with a large collection of built-in modules called the Standard Library.

Importing a module:

```
import module_name
```

Importing specific items from a module:

```
from module_name import function_name
```

2.Standard Library Modules

a)math Module

- Provides mathematical functions and constants.

Example:

```
import math

print(math.sqrt(16)) # 4.0
print(math.pi)      # 3.141592653589793
print(math.factorial(5)) # 120
```

b) random Module

- Used for generating random numbers and selections.

Example:

```
import random

print(random.randint(1, 10)) # Random integer between 1 and 10
print(random.choice(["apple", "banana", "cherry"])) # Random choice from list
```

3.Creating Custom Modules

Steps:

1. Create a Python file (e.g., mymodule.py) containing functions or variables.
2. Import it into another program using import.

Example:

```
mymodule.py  
def greet(name):  
    return f"Hello, {name}!"  
  
main.py import mymodule  
print(mymodule.greet("Rahul"))
```