Rahul Bagul

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Education

Purdue University

Aug 2023 – May 2025

Fort Wayne, Indiana

Master of Science in Computer Science

Sinhgad College of Engineering (Pune University)

Aug 2017 - May 2021

Bachlor of Engineering in Information Technology (8.55/10)

Pune, India

Relevant Coursework

• Data Structures

• Operating System

• Database Management

• Computer Architecture

• Object Oriented Programming

• Computer Networks

• UX Experience Design and Ethics

Technical Skills

Languages: C++ Python, Java, C, HTML/CSS, JavaScript, SQL, Apex, C#, Shell Scripting Technologies: Salesforce CRM, Unity 3D Game Engine, AWS, Snowflake Cloud, MySQL

Other Skills: VS Code, Git, Linux, UNIX, Intellij, Adobe Premiere Pro

Experience

Snowflake June 2021 - July 2023

Software Developer - Salesforce

Pune. India

- Collaborated with cross-functional teams, including business analysts, to gather and refine requirements, translating them into detailed technical specifications for development by following Agile sprint cycles.
- Proficient in Salesforce standard code ethics and expertly implemented Synchronous and Asynchronous methods, such as Queueable jobs, Batch classes, Scheduled Jobs, and Future Methods, while ensuring robust API development and adhering to Salesforce security methods for Apex classes. This proficiency was underpinned by a deep understanding of technical architecture and risk management, ensuring the integrity of the project.
- Led the successful integration of Snowflake Cloud with Salesforce, leveraging Snowflake's capabilities to develop advanced dashboards for analyzing Salesforce data. Utilized Salesforce's error handling framework to efficiently identify and resolve data inconsistencies and errors, enhancing overall data management and operational efficiency.
- Executed key projects involving Salesforce Forecasting, Opportunity Splits, Territory Management, and Salesforce integration with Snowflake Cloud, demonstrating expertise in diverse Salesforce functionalities and successful integration with cloud-based solutions through well-designed APIs.
- Designed and implemented a DocuSign User Access Review (UAR) dashboard using Streamlit, focusing on automating user permission processes. This initiative streamlined the management of user permissions and access, significantly improving administrative workflows and user experience in the DocuSign platform.
- Actively participated in Scrum meetings, contributed to the development process, and provided production support as needed, including debugging and troubleshooting. Teamwork and project management skills were key in maintaining a smooth development process and resolving issues effectively.
- Developed and implemented a consumption projection system in Salesforce, resulting in a 20% increase in accurate sales forecasts. Increased user adoption by 25% through intuitive dashboards and user-friendly interfaces, demonstrating leadership in the project's success.
- Automated case routing based on case type, reducing manual intervention by 80% and improving response times by 30%. Achieved a 15% decrease in resolution time and a 20% improvement in customer satisfaction scores by ensuring cases were routed to the most appropriate teams.
- Maintained comprehensive documentation for all development processes, including design decisions, code changes, and deployment procedures, ensuring transparency and traceability throughout the project lifecycle.
- Integrated CI/CD tools like Flosum and Git to streamline the deployment process and improve code quality.

Software Engineer Intern

Snowflake

Jan 2021 - June 2021 Pune, India

- Worked on a project to merge two duplicate opportunities in Salesforce, built whole Lightning UI using LWC with field selection for master and duplicate opportunity, and then used logic to transfer related child objects of duplicate opportunities using apex classes.
- Collaborated with a team of three to successfully complete a 4-month project.
- Delivered business benefits by addressing data redundancy and enhancing forecasting accuracy.
- The project's positive impact extended to quarterly results, resulting in more accurate outcomes.
- Actively participated in immersive soft skills training sessions, honing presentation expertise and elevating delivery quality; confidently delivered project presentations to diverse teams, captivating audiences of 50+ stakeholders.

Faculty Information Management System | Java, SQL, JavaFX, IntelliJ

Feb 2021

- Designed for three user roles: Faculty, Department administrators, and College administrators, Implemented as a server-client system for use over the college network.
- Integration: Collaborated with team members to ensure seamless integration of all project components, fostering smooth data flow and functionality.
- Database Management: Skillfully crafted and executed MySQL queries using JDBC, effectively managing the database that underpins the system's data storage and retrieval.
- User Interface (UI) Development: Utilized JavaFX and Java to create an intuitive and user-friendly interface, enabling efficient interaction with the system for all user types.

First Person Perspective Game (Unity 3D) | C#, Unity 3D Game

- Developed a basic yet functional first-person perspective game.
- Gained in-depth knowledge of game mechanics and the interconnectedness of game objects.
- Strengthened understanding of the fundamental principles underlying game development.

Home Automation System with Arduino and Android Application | C++, Java (Android), Google Firebase Cloud

- I developed an Android application that serves as the control interface for the home automation system. The app was designed to provide a user-friendly interface, allowing users to remotely manage and monitor their home devices in real-time.
- To ensure seamless communication between the Android app and the Arduino-based home automation system, I incorporated Google Firebase as the real-time cloud backend. This enabled users to control their devices from anywhere with an internet connection, enhancing convenience and accessibility.
- Real-time communication capabilities, ensuring responsive and efficient device control.

Certificates

- Certified Salesforce Developer (Platform Developer I)
- Internet of things Workshop and Project
- Snowflake Hands On Essentials Data Warehouse Training