

Minimum Variance Estimator (MVE) & Modified Gram-Schmidt (MGS)

ROB 501

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Different Types of Estimators

Linear Model: $y = Cx + \varepsilon$

- ▶ y : measurements
- ▶ x : unknown quantity to estimate from measurements
- ▶ ε : error (usually due to measurement/sensor)

Estimator	Model of x	Model of ε
WLS	None	None
BLUE	None	Probabilistic
MVE	Probabilistic	Probabilistic

A probabilistic model (mean, covariance) of ε could come from testing sensors in a lab.

A probabilistic model for x could come from previous observations (e.g., to estimate the size of surrounding vehicles for autonomous-driving, we know the distribution of vehicle types).

Minimum Variance Estimator (MVE)

$$y = Cx + \varepsilon \quad y = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix} \quad x = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \quad \varepsilon = \begin{bmatrix} \varepsilon_1 \\ \vdots \\ \varepsilon_m \end{bmatrix}$$

Assumptions

Mean $E(x) = 0 \quad E(\varepsilon) = 0$

Covariance $E(xx^T) = P \quad E(\varepsilon\varepsilon^T) = Q$

Uncorrelated
 $E(x\varepsilon^T) = 0$

$$CP C^T + Q > 0 \quad (P \geq 0, Q \geq 0)$$

Objective: Find estimate \hat{x} of x based on y ($\hat{x} = g(y)$)
minimize $E(\| \hat{x} - x \|_2^2)$

Assume $\mathbb{E}(\hat{x} - x) = 0 \rightarrow \text{Var}(\hat{x} - x) = \mathbb{E}(\|\hat{x} - x\|_2^2)$
 $\text{Var}(z) = \mathbb{E}((z - \mathbb{E}(z))^2)$

Linear Estimation $\hat{x} = Ky$ $y = Cx + \varepsilon$

$$\begin{aligned}\mathbb{E}(\hat{x} - x) &= \mathbb{E}(Ky - x) = \mathbb{E}(KCx + K\varepsilon - x) \\ &= KC \mathbb{E}(x) + K\mathbb{E}(\varepsilon) - \mathbb{E}(x) \\ &= 0\end{aligned}$$

$\mathbb{E}(\|\hat{x} - x\|_2^2) = \sum_{i=1}^n \mathbb{E}(\hat{x}_i - x_i)^2 \rightarrow$ Like BLUE, separate into n optimizations.

x_i is a random variable
 random variables are functions $x_i: \overbrace{\Omega}^{\text{Probability Space}} \rightarrow \mathbb{R}$

Polynomials $P(t)$ form an inner product space over \mathbb{R}

Basis $\{1, t, t^2, \dots\}$

$$\langle f, g \rangle = \int_{-1}^1 f(t)g(t)dt$$

Define $\mathcal{X} = \text{span}(x_1, \dots, x_n, \varepsilon_1, \dots, \varepsilon_m)$

Define for $z_1, z_2 \in \mathcal{X}$ $\langle z_1, z_2 \rangle = E(z_1 z_2)$

Observations i) $z_1 = \sum_{i=1}^n \alpha_i x_i + \sum_{j=1}^m \beta_j \varepsilon_j$

ii) $E(z_1) = \sum_{i=1}^n \alpha_i \underbrace{E(x_i)}_0 + \sum_{j=1}^m \beta_j \underbrace{E(\varepsilon_j)}_0 = 0$

iii) $\text{Var}(z_1) = E(\underbrace{(z_1 - E(z_1))}_0^2) = E(z_1^2) = \langle z_1, z_1 \rangle = \|z_1\|^2$

Remember $\hat{X} = Ky$

$$y = Cx + \varepsilon$$

$$C = \begin{bmatrix} C_1 \\ \vdots \\ C_m \end{bmatrix}$$

$$\frac{y_i = C_i \cdot x + \varepsilon_i}{y_i \in \mathcal{X}}$$

Define $\mathcal{M} = \text{span}(y_1, \dots, y_m)$

$$\hat{X} = Ky \Leftrightarrow \hat{X}_i = K_i y \Leftrightarrow \hat{X}_i \in \mathcal{M}$$

$$K = \begin{bmatrix} K_1 \\ \vdots \\ K_n \end{bmatrix} \quad \left(\hat{X}_i = \sum_{j=1}^m K_{ij} y_j \right)$$

Original

$$\min \mathbb{E}(\|\hat{x} - x\|_2^2)$$

$$\text{s.t. } \hat{x} = Ky$$

for some K

For each $i \in \{1, \dots, n\}$

$$\min \|\hat{x}_i - x_i\|_2^2$$

$$\text{s.t. } \hat{x}_i \in \mathcal{M}$$

\hat{x}_i is a linear function
of y_1, \dots, y_m

$$\mathbb{E}(\|\hat{x}_i - x_i\|_2^2)$$

$$\hat{x}_i - x_i \perp \mathcal{M} \Rightarrow \hat{x}_i = p_{\mathcal{M}}(x_i)$$

Normal equations: $\hat{x}_i = \sum_{j=1}^m \alpha_j \cdot y_j$ s.t. $G\alpha = \beta$

$$= \alpha^T y$$

$$\alpha = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_m \end{bmatrix}$$

$$G_{jk} = \langle y_j, y_k \rangle = \mathbb{E}(y_j y_k)$$

$$y_j = C_j \cdot x + \varepsilon_j$$

$$= \mathbb{E}((C_j x + \varepsilon_j)(C_k x + \varepsilon_k))$$

$$= \mathbb{E}((C_j x)(C_k x) + (C_j x)\varepsilon_k + \varepsilon_j(C_k x) + \varepsilon_j \varepsilon_k)$$

$$= \mathbb{E}((C_j x) \cdot (x^T C_k^T) + (C_j x)\varepsilon_k + \varepsilon_j(C_k x) + \varepsilon_j \varepsilon_k)$$

$$= C_j \mathbb{E}(x x^T) C_k^T + C_j \mathbb{E}(x \varepsilon_k) + C_k \mathbb{E}(x \varepsilon_j) + \mathbb{E}(\varepsilon_j \varepsilon_k)$$

$$= C_j P C_k^T + 0 + 0 + Q_{jk}$$

$$A \in \mathbb{R} \quad a = a^T$$

$$(AB)^T = B^T A^T$$

$$X \Sigma_k^{-1} = \begin{bmatrix} x_1 \Sigma_k^{-1} \\ \vdots \\ x_n \Sigma_k^{-1} \end{bmatrix}$$

$$Q = E(\epsilon \epsilon^T)$$

$$G_{jk} = C_j P C_k^T + Q_{jk}$$

$$G = \underline{C P C^T + Q}$$

$$C^T = \begin{bmatrix} C_1^T & \dots & C_n^T \end{bmatrix}$$

From assumption - $G > 0$

$$G = E(Y Y^T)$$

$$B_j = \langle Y_j, X_i \rangle = E(Y_j X_i) \quad (Y_j = C_j X + \epsilon_j)$$

$$= E((C_j X + \epsilon_j) X_i)$$

$$= E(C_j X X_i + X_i \epsilon_j)$$

$$= C_j E(X X_i) + E(X_i \epsilon_j)$$

$$= C_j \cdot P_i + 0$$

$$\beta = C \cdot P_i$$

$$X X_i = \begin{bmatrix} x_1 x_i \\ \vdots \\ x_n x_i \end{bmatrix}$$

$$P = E(X X^T)$$

$$P = [P_1 \dots P_n]$$

$$P_i = E(X \cdot x_i)$$

To find \hat{x}_i $\hat{x}_i = \alpha^T y$ where $C\alpha = \beta$ $C > 0$

$$G = CPC^T + Q \quad \beta = Cp_i$$

$$\alpha = G^{-1} \cdot \beta \Rightarrow \hat{x}_i = \beta^T G^{-1} \cdot y$$

$p_i^T \rightarrow i^{th}$ row of P^T

$$\hat{x}_i = \underbrace{p_i^T C^T}_{\beta^T} \underbrace{(CPC^T + Q)^{-1}}_{G^{-1}} y$$

$$\hat{X} = \begin{bmatrix} \hat{x}_1 \\ \vdots \\ \hat{x}_n \end{bmatrix} = \underbrace{P C^T (CPC + Q)^{-1}}_K y$$

$$\hat{X} = Ky$$

MVE

MVE Remarks

- Posterior uncertainty in x
- Prior uncertainty in x
- Reduction in uncertainty due to y
1. Exercise: $\mathbb{E}\{(\hat{x} - x)(\hat{x} - x)^T\} = P - PC^T [CPC^T + Q]^{-1} CP$
 2. The term $PC^T [CPC^T + Q]^{-1} CP$ represents the “value” of the measurements. It is the reduction in the variance of x given the measurements y .
 3. If $Q > 0$ and $P > 0$, then from the Matrix Inversion Lemma

$$\hat{x} = Ky = [C^T Q^{-1} C + P^{-1}]^{-1} C^T Q^{-1} y.$$

This form is useful for comparing BLUE and MVE

BLUE vs. MVE

Assuming $Q > 0$ and $P > 0$,

- ▶ **BLUE:** $\hat{x} = [C^T Q^{-1} C]^{-1} C^T Q^{-1} y$
- ▶ **MVE:** $\hat{x} = [C^T Q^{-1} C + P^{-1}]^{-1} C^T Q^{-1} y$
- ▶ Hence, MVE \rightarrow BLUE as $P^{-1} \rightarrow 0$.
- ▶ Roughly, $P^{-1} = 0$ occurs when $P = \infty I$, i.e., there is infinite covariance in x or we have no idea how x is distributed.
- ▶ For BLUE to exist, we need $\dim(y) \geq \dim(x)$
- ▶ For MVE to exist, we can have $\dim(y) < \dim(x)$ as long as

$$(CPC^T + Q) > 0$$

Solution To Exercise

To find $\mathbb{E}\{(\hat{x} - x)(\hat{x} - x)^\top\}$, note that

$$\hat{x} - x = Ky - x = KCx + K\varepsilon - x = (KC - I)x + K\varepsilon,$$

and thus

$$(\hat{x} - x)(\hat{x} - x)^\top = (KC - I)xx^\top(KC - I)^\top + K\varepsilon\varepsilon^\top K^\top - 2(KC - I)x\varepsilon^\top K^\top.$$

Taking expectations and recalling that x and ε are uncorrelated

$$\begin{aligned}\mathbb{E}\{(\hat{x} - x)(\hat{x} - x)^\top\} &= (KC - I)P(KC - I)^\top + KQK^\top \\ &= KCPC^\top K^\top + P - 2PC^\top K^\top + KQK^\top \\ &= P + K[CP C^\top + Q]K^\top - 2PC^\top K^\top.\end{aligned}$$

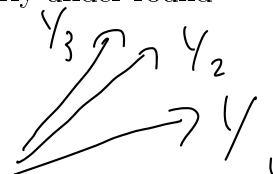
Substituting $K = PC^\top [CP C^\top + Q]^{-1}$ yields

$$\mathbb{E}\{(\hat{x} - x)(\hat{x} - x)^\top\} = P - PC^\top [CP C^\top + Q]^{-1} CP$$

Gram Schmidt vs Modified Gram Schmidt

We have been using the classical Gram-Schmidt Algorithm. It behaves poorly under round-off error. Here is a standard example:

$$y^1 = \begin{bmatrix} 1 \\ \varepsilon \\ 0 \\ 0 \end{bmatrix}, y^2 = \begin{bmatrix} 1 \\ 0 \\ \varepsilon \\ 0 \end{bmatrix}, y^3 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \varepsilon \end{bmatrix}, \varepsilon > 0$$



Let $\{e^1, e^2, e^3, e^4\}$ be the standard basis vectors (Yes, $(e_j^i) = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}$)

We note that

$$\langle y_1, y_2 \rangle = 1$$

$$y^2 = y^1 + \varepsilon(e^3 - e^2)$$

$$y^3 = y^2 + \varepsilon(e^4 - e^3)$$

$$\langle y_1, e^3 - e^2 \rangle = \begin{bmatrix} 1 & \varepsilon & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 1 \\ 0 \end{bmatrix}$$

and thus

$$\text{span}\{y^1, y^2\} = \text{span}\{y^1, (e^3 - e^2)\}$$

$$\text{span}\{y^1, y^2, y^3\} = \text{span}\{y^1, (e^3 - e^2), (e^4 - e^3)\}$$

$$= -\varepsilon$$

Hence, GS applied to $\{y^1, y^2, y^3\}$ and $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$ should produce the same orthonormal vectors. To check this, we go to MATLAB, and for $\varepsilon = 0.1$, we do indeed get the same results. You can verify this yourself. **However, with $\varepsilon = 10^{-8}$,**

$$\|Q_1 - Q_2\| = 0.5$$

where $Q_1 = [v^1, v^2, v^3]$ computed with Classical-GS for $\{y^1, y^2, y^3\}$ while $Q_2 = [v^1, v^2, v^3]$ computed with Classical-GS for $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$. Hence we do NOT get the same result!

Classical Gram Schmidt Algorithm With Normalization: Initial data $\{y^1, \dots, y^n\}$ linearly independent. Here, it is written slightly differently than in lecture:

$$\langle y_1, y_1 \rangle = 1 + \varepsilon^2$$

For $k = 1 : n$

$$v^k = y^k$$

For $j = 1 : k - 1$

$$v^k = v^k - \langle y^k, v^j \rangle v^j$$

End

$$v^k = \frac{v^k}{\|v^k\|}$$

End

$$v^k = \rho_{v^1 \dots v^{k-1}}(y^k)$$

$Q_1 = [v^1, v^2, v^3]$ computed with Classical-GS for $\{y^1, y^2, y^3\}$ while $Q_2 = [v^1, v^2, v^3]$ computed with Classical-GS for $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$. R_1 shows that indeed, $\{y^1, y^2, y^3\}$ is ‘nearly’ linearly dependent while R_2 shows that $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$ is ‘quite’ linearly independent.

```
>> DemoGramSchmidtProcess
```

```
Caluclations with Classical or Standard Gram Schmidt
```

```
Epsilon = 1e-08
```

```
Q1 =
```

	q^2	q^3
1.0000	0	0
0.0000	-0.7071	-0.7071
0	0.7071	0
0	0	0.7071

$$\langle q^2, q^3 \rangle = \frac{1}{2}$$

```
R1 =
```

1.0000	1.0000	1.0000
0	0.0000	0
0	0	0.0000

```
Q2 =
```

	q^2	q^3
1.0000	0.0000	0.0000
0.0000	-0.7071	-0.4082
0	0.7071	-0.4082
0	0	0.8165

$$\langle q^2, q^3 \rangle = 0$$

```
R2 =
```

1.0000	-0.0000	0
0	1.4142	-0.7071
0	0	1.2247

```
norm(Q1-Q2)
```

```
ans =
```

```
0.5176
```


There is a modification of the Gram Schmidt Algorithm that is much better for actual calculations. You do want to know about this! For your Final Exam, you **do not** have to know the Modified-GS Algorithm itself. **All you have to know for your Final Exam is that a Modified Gram Schmidt Algorithm exists and it provides better numerical results.**

Modified Gram Schmidt

```

For  $k = 1 : n$ 
     $v^k = y^k$ 
End
For  $i = 1 : n$ 
     $v^i = \frac{v^i}{\|v^i\|}$ 
    For  $j = i + 1 : n$ 
         $v^j = v^j - \langle v^j, v^i \rangle v^i$ 
    End
End
End

```

$$\begin{bmatrix} y^1 & & & \\ y^2 - \rho_{y^1}(y^2) & & & \\ y^3 - \rho_{y^1}(y^3) & & & \\ \vdots & \ddots & & \\ y^n - \rho_{y^1}(y^n) & & & \end{bmatrix}$$

The demo code below in Canvas in the MATLAB folder

```

a=1e-8;
y1=[1 a 0 0]';
y2=[1 0 a 0]';
y3=[1 0 0 a]';

e1=[1 0 0 0]';
e2=[0 1 0 0]';
e3=[0 0 1 0]';
e4=[0 0 0 1]';

Y=[y1 y2 y3];

%Y=rand(4,4);

[Q1,R1]=GramSchmidtClassic(Y), % Q1'*Q1-eye(3),

[Q2, R2] = GramSchmidtClassic([y1,-e2+e3,-e3+e4]),

```

```
disp('norm(Q1-Q2)')  
norm(Q1-Q2)
```

```
pause
```

```
[Q3,R3]=GramSchmidtModified(Y),
```

```
[Q4,R4]=GramSchmidtModified([y1,-e2+e3,-e3+e4]),
```

```
disp('norm(Q3-Q4)')  
norm(Q3-Q4)
```

```
pause
```

```
[Q5,R5]=GramSchmidtModified_MIT(Y),
```

```
[Q6,R6]=GramSchmidtModified_MIT([y1,-e2+e3,-e3+e4]),
```

```
disp('norm(Q5-Q6)')  
norm(Q5-Q6)
```


$Q_3 = [v^1, v^2, v^3]$ computed with Modified-GS for $\{y^1, y^2, y^3\}$ while $Q_4 = [v^1, v^2, v^3]$ computed with Modified-GS for $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$. R_3 shows that indeed, $\{y^1, y^2, y^3\}$ is ‘nearly’ linearly dependent while R_4 shows that $\{y^1, (e^3 - e^2), (e^4 - e^3)\}$ is ‘quite’ linearly independent.

Calculations with Modified Gram Schmidt
Epsilon = 1e-08

Q3 =

1.0000	0	0
0.0000	-0.7071	-0.4082
0	0.7071	-0.4082
0	0	0.8165

R3 =

1.0000	1.0000	1.0000
0	0.0000	0
0	0	0.0000

Q4 =

1.0000	0.0000	0.0000
0.0000	-0.7071	-0.4082
0	0.7071	-0.4082
0	0	0.8165

R4 =

1.0000	-0.0000	0
0	1.4142	-0.7071
0	0	1.2247

norm(Q3-Q4)

ans =

8.1650e-09

Two GS Algorithms

Assume: $\{y^1, \dots, y^n\}$ linearly independent

Classical Gram Schmidt

```
For  $k = 1 : n$   
   $v^k = y^k$   
  For  $j = 1 : k - 1$   
     $v^k = v^k - \langle y^k, v^j \rangle v^j$   
  End  
   $v^k = \frac{v^k}{\|v^k\|}$   
End
```

Modified Gram Schmidt

```
For  $k = 1 : n$   
   $v^k = y^k$   
End  
For  $i = 1 : n$   
   $v^i = \frac{v^i}{\|v^i\|}$   
  For  $j = i + 1 : n$   
     $v^j = v^j - \langle v^j, v^i \rangle v^i$   
  End  
End
```

Comparison (not on any exam)

- (a) Let $P_M(x)$ denote the orthogonal projection of x onto a subspace M .
- (b) Classical GS: $v^1 = y^1$, and for $k \geq 2$, $v^k = y^k - P_M(y^k)$, where $M = \text{span}\{y^1, \dots, y^{k-1}\} = \text{span}\{v^1, \dots, v^{k-1}\}$ (optional: add in the normalization step)
- (c) Modified GS:
 - $v^1 = y^1$, and for $k \geq 2$, $\tilde{y}^k = y^k - P_M(y^k)$, where $M = \text{span}\{v^1\}$ (optional: add in the normalization step)
 - $v^2 = \tilde{y}^2$, and for $k \geq 3$, $\tilde{y}^k = \tilde{y}^k - P_M(\tilde{y}^k)$, where $M = \text{span}\{v^2\}$ (optional: add in the normalization step)
 - $v^3 = \tilde{y}^3$, and for $k \geq 4$, $\tilde{y}^k = \tilde{y}^k - P_M(\tilde{y}^k)$, where $M = \text{span}\{v^3\}$ (optional: add in the normalization step)
 - etc.

You can learn more about this on the web.