

## Proportional navigation (continuation...)

### Recap

Proportional navigation has the advantage that doesn't require knowledge of velocity of target! Instead, it's required for:

- Constant Bearing Pursuit ( $\dot{\beta} = 0$ ):

$$\frac{U_T}{\sin(\beta - \theta)} = \frac{U_M}{\sin(\beta - \theta_T)}$$

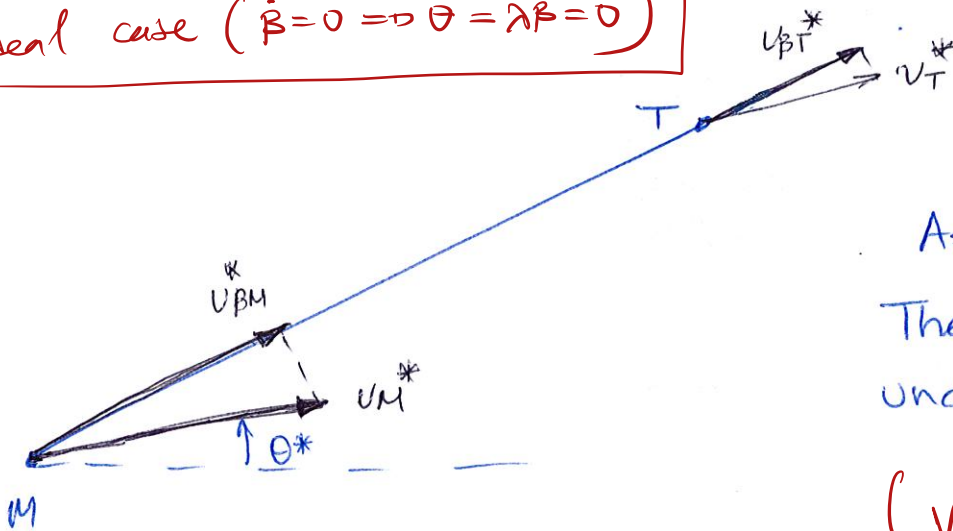
# Linearized Proportional Navigation.

We start with a constant bearing reference (ideal) trajectory, and we linearize around it.

We focus on the lateral displacements of the missile and the target wrt the nominal (constant-bearing) L.O.S.

We are primarily interested in modeling how the motions of the target cause (induce) motions of the missile.

ideal case ( $\dot{\beta} = 0 \Rightarrow \dot{\theta} = \lambda \dot{\beta} = 0$ )



## Assumption

The missile is moving under constant velocity.

$$(v_{aM}^* = v_{aT}^*)$$

We have  $\dot{R}^* = v_{PT}^* - v_{PM}^* = \text{const.} \quad (0)$

We integrate with boundary condition  $t(0) = 0$ .

$$R^*(t) = R_0 - |v_{PT}^* - v_{PM}^*| t$$

We obtain

$$t_f^* = \frac{R_0}{|v_{PT}^* - v_{PM}^*|}$$

Reference time-to-impact.

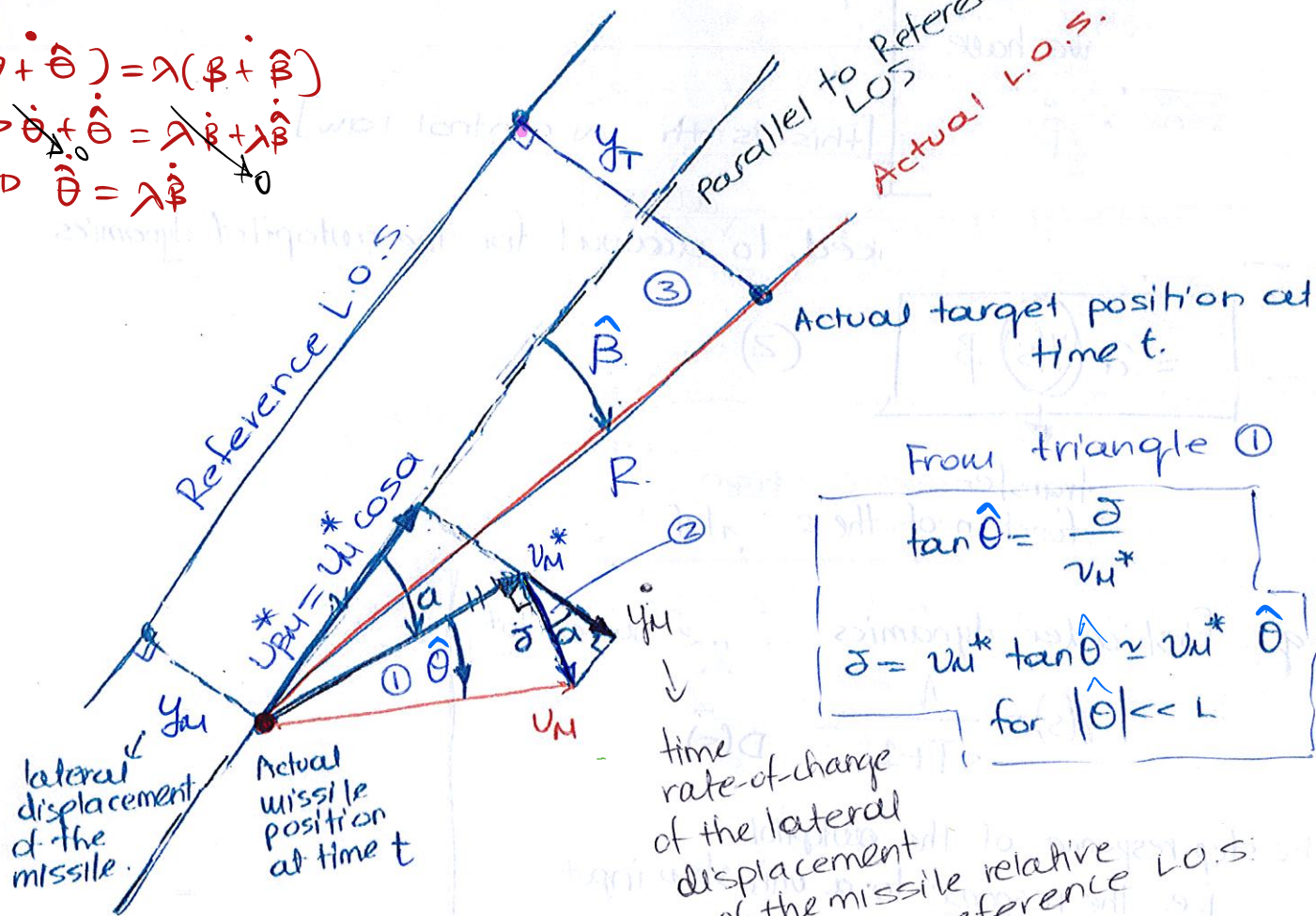
I.e. time-to-impact under constant bearing guidance.

now we have a small perturbation  $\hat{B}$  from  $\hat{B}=0$

$$(\theta + \hat{\theta}) = \lambda(\beta + \hat{\beta})$$

$$\Rightarrow \cancel{\dot{\theta}} + \hat{\theta} = \cancel{\lambda \dot{\beta}} + \lambda \hat{\beta}$$

$$\Rightarrow \dot{\theta} = \lambda \dot{\phi}$$



In the above figure:

$\beta$  is the angle between reference and actual L.O.S.

$$|B| < L$$

$\hat{\theta}$  is the angle between reference and actual missile velocity.

 $| \Theta | \ll L$ 

we assume  
we measure  
this!

Our goal is to obtain  
an expression for

$$y_T(t_f^*) - y_m(t_f^*)$$

From triangle (2)

$$\dot{y}_M = \delta \cos \alpha \Rightarrow$$

$$\dot{y}_M \stackrel{①}{=} \hat{\theta}^* v_M \cos \alpha \Rightarrow$$

$$\dot{y}_M = \hat{\theta}^* v_M$$

Thus

$$\hat{\theta} = \frac{y_M}{V_{BM}}$$



Ideally, we have

$$\dot{\hat{\theta}} = \lambda \hat{\beta}$$

[this is the PN control law]

Now,

But, in practice we need to <sup>also</sup> account for the autopilot dynamics.

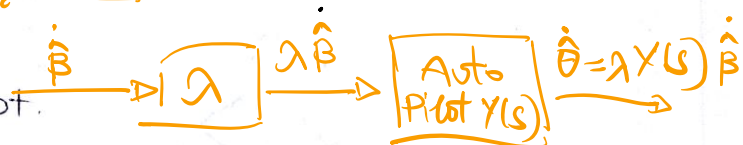
Thus: 
$$\dot{\hat{\theta}} = \lambda \gamma(s) \hat{\beta} \quad (2)$$

transfer function  
of the autopilot.

Ideally:



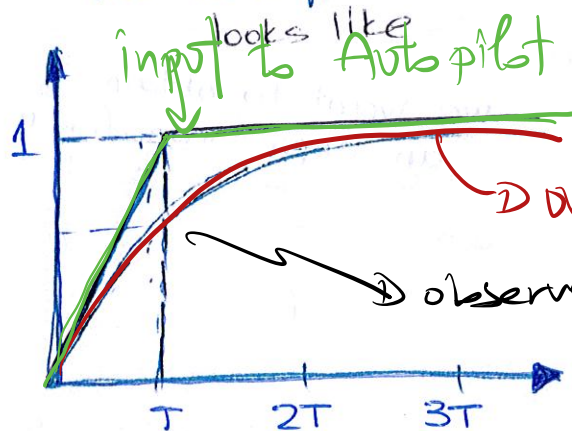
Reality:



Eg. First-order dynamics of the autopilot:

$$\gamma(s) = \frac{1}{sT+1} = \frac{N(s)}{D(s)}$$

The step response of the autopilot  
i.e. the response to a unit step input



observe the rate saturation (which is expected in real system)

Then, integrating (2) with boundary conditions  $\hat{\theta}(0) = 0, \hat{\beta}(0) = 0$

yields.

$$\hat{\theta} = \lambda \gamma(s) \hat{\beta} \quad (3)$$

Now from triangle (3) in the figure. we have

$$\hat{\beta} = \frac{y_T - y_M}{R} \quad (|\hat{\beta}| \ll 1)$$

Also, we can assume  $R \approx R^*$ , since  $|\hat{\beta}| \ll 1$

Then:

$$\hat{\beta} = \frac{y_T - y_M}{R^*} \quad (4)$$

It follows that (3), after plugging in (1), (4), reads:

$$\frac{\dot{y}_M}{v_{PM}^*} = \lambda y(s) \left( \frac{y_T - y_M}{R^*(t)} \right) \quad (5)$$

which further reads:

$$D(s) \dot{y}_M = v_{PM}^* \lambda N(s) \left( \frac{y_T - y_M}{R^*(t)} \right) \quad (6)$$

For  $R^*(t_f^*) = 0$ , from eq. (6) we have:

$$R^*(t) = (t_f^* - t) |v_{PT}^* - v_{PM}^*| \quad (7)$$

Then  
(6)  
reads:

$$D(s) \dot{y}_M = \frac{v_{PM}^* \lambda}{|v_{PT}^* - v_{PM}^*|} N(s) \left( \frac{y_T - y_M}{t_f^* - t} \right)$$

we ended up with  
a LTV system!

input:  $y_T$   
output:  $y_M$ .

Effective  
Navigation  
Constant.

So we ended up with the LTV system

$$D(s) \dot{y}_M = \Lambda N(s) \left( \frac{y_T - y_M}{t_f^* - t} \right),$$

where :

$$\Lambda = \frac{v_{PM}^* \gamma}{|v_{PT}^* - v_{PM}^*|} \quad \text{is called the effective navigation constant,}$$

$y_T$  is the input to the system.

$y_M$  is the output of the system.

This system describes the resulting displacement  $y_M$  of the missile wrt the reference (constant-bearing) line-of-sight due to displacement  $y_T$  of the target.

The miss distance can be approximated as

$$M = y_T(t_f^*) - y_M(t_f^*)$$

We can use the method of adjoints (chapter 2.4) to evaluate  $y_M(t_f^*)$

Eg. Evaluate  $y_M(t_f^*)$  using the method of adjoints and under the consideration of first-order dynamics for the autopilot.  $N(s) = 1$ ,  $D(s) = sT + 1$ . We have:

$$(sT + 1) \dot{y}_M = \frac{\Lambda}{t_f^* - t} (y_T - y_M) \Rightarrow$$

$$s \dot{y}_M + \frac{1}{T} y_M = \frac{\Lambda}{(t_f^* - t)T} (y_T - y_M) \Rightarrow$$

$$\ddot{y}_M + \frac{1}{T} \dot{y}_M = \frac{\Lambda}{(t_f^* - t)T} (y_T - y_M)$$



Let us write the system in state-space form:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{\Lambda}{(t_f^* - t)} & -\frac{1}{T} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{\Lambda}{(t_f^* - t)T} \end{bmatrix} y_T$$

$$y_M = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix},$$

where

$$\begin{array}{l} x_1 = y_M \\ x_2 = \dot{y}_M \end{array}$$

We can apply the method of adjoints to evaluate  $y_M(t_f^*)$

Let us define the adjoint system

$$\begin{bmatrix} \dot{P}_1 \\ \dot{P}_2 \end{bmatrix} = \begin{bmatrix} 0 & \frac{\Lambda}{(t_f^* - t)} \\ -1 & \frac{1}{T} \end{bmatrix} \begin{bmatrix} P_1 \\ P_2 \end{bmatrix}$$

and the boundary condition

$$\begin{bmatrix} P_1 \\ P_2 \end{bmatrix}(t_f^*) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

Out of the method of adjoints (chapter 2.4) we have

$$y_M(t_f^*) = P^T(t_f^*) x(t_f^*) = P^T(0) \cancel{x(0)} + \int_0^{t_f^*} P^T(\tau) B(\tau) u(\tau) d\tau$$

zero since

we have assumed zero initial conditions

$$y_M(0) = x_1(0) = 0, \quad \dot{y}_M(0) = x_2(0) = 0.$$

Hence

$$y_M(t_f^*) = \int_0^{t_f^*} P^T(\tau) B(\tau) u(\tau) d\tau = \int_0^{t_f^*} \frac{\Lambda P_2(\tau) y_T(\tau)}{T (t_f^* - \tau)} d\tau$$

We can also relate the output and the input through the impulse response

$$y_M(t_f^*) = \int_0^{t_f^*} G(t_f^*, \tau) y_T(\tau) d\tau$$

Thus we can write:

$$\frac{1}{T} \frac{P_2(\tau) y_T(\tau)}{t_f^* - \tau} = \underbrace{G(t_f^*, \tau)}_{\text{Impulse Response}} y_T(\tau)$$

Remark :

Note !!!

Recall that the impulse response matrix

$G_{ij}(t, \tau)$  represents the response

of the  $i$ -th output at time  $t$

due to an impulse applied

at time  $\tau$  in the  $j$ -th input

which reads:

$$G(t_f^*, \tau) = \frac{1}{T} \frac{P_2(\tau)}{t_f^* - \tau}$$

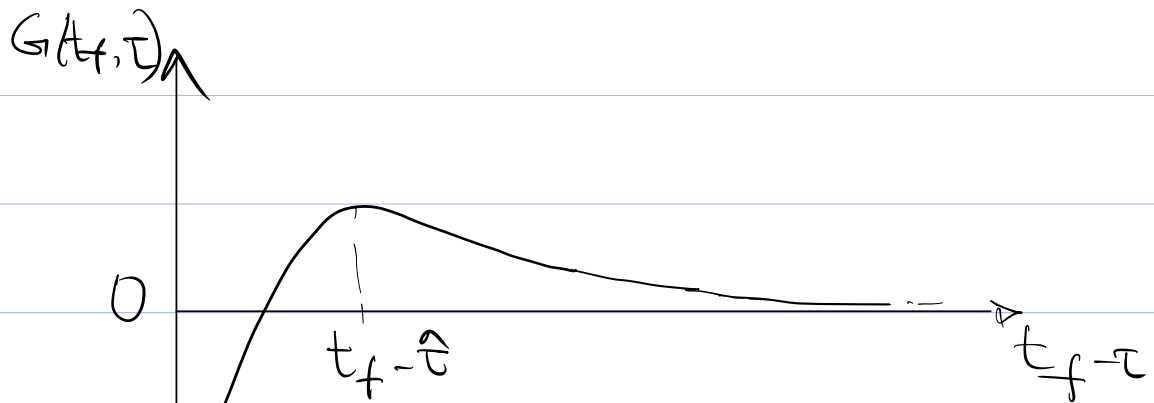
[see also example on page 135, Figure 5.8]

Now, since  $y_M(t_f^*) = \int_0^{t_f^*} G(t_f^*, \tau) y_T(\tau) d\tau$ , we can conclude that:  
An impulsive maneuver of the target just before impact, i.e. at  $(t_f^*)^-$  will result in larger miss distance

When  $|t - t_f^*| \gg T$ , the miss distance tends to zero  
i.e., the autopilot has time to react to the maneuver of the target.

$G(t, \tau)$   
Why this name?  
Because if  $y_T(t) = \delta(t - \bar{t})$   
 $y_M(t) = \int_0^t G(t, \tau) y_T(\tau) d\tau = G(t, \bar{t})$   
 $\Rightarrow G(t, \bar{t})$  is the system output at time  $t$  when the input  $y_T$  at time  $\bar{t}$  is an impulse!





target maneuvers at time  $\bar{\tau} \approx t_f^*$   
 (impulse maneuver at  $\bar{\tau}$ )

$$\Rightarrow y_M(t_f) = \int_0^{t_f} G(t_f, \tau) y_T(\tau) d\tau$$

$\parallel$   
 $\delta(\tau - \bar{\tau})$

$$= G(t_f, \bar{\tau})$$

$\Rightarrow$  miss distance is maximal when

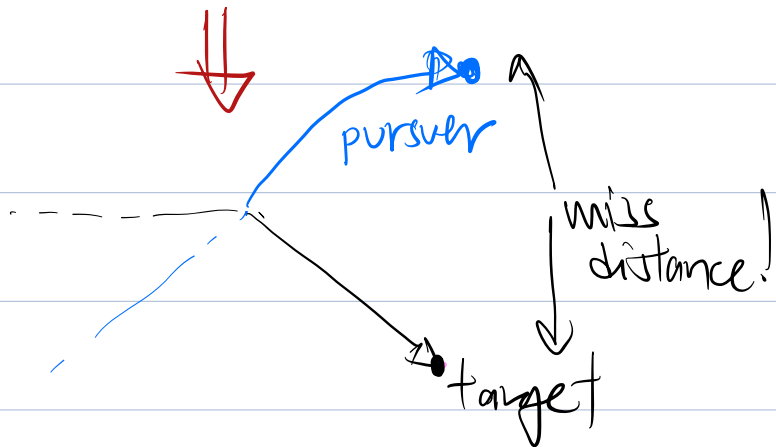
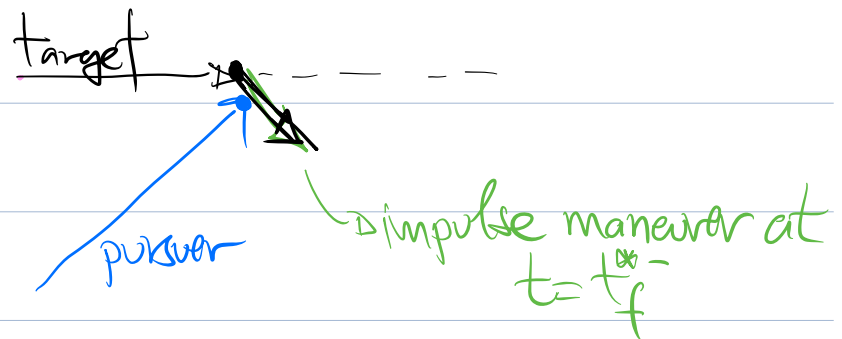
$t_f - \bar{\tau} \rightarrow 0$ , in which case:

$$y_T(t_f^*) = G(t_f^*, \bar{\tau})$$

$$= \underbrace{y_T(t_f^*)}_{\text{and that's}} + |G(t_f^*, \bar{\tau})|$$

positive, since  
a positive impulse  
was assumed

Example 1 ( $t = \bar{t} = t_f^{*-}$ )



## Example 2 ( $t = \hat{t}$ )

$\hat{t}$  seems also a good (but not as good)

time to maneuver

(note:  $\hat{t} < \bar{t}$ , i.e.,

$\hat{t}$  corresponds to

earlier maneuver,

much before  $t_f$

in comparison to  $\bar{t} \approx t_f^*$ )

impulse  
maneuver at  $t = \hat{t}$

