RAHUL SHARMA

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EDUCATION

Shivaji Rao Kadam Institute of Technology and Management, Indore, MP

May 2023

Bachelor of Engineering in Computer Science & Computer Engineering

GPA: 7.8/10

Relevant Courses: Database Management Systems, Data Structure & Algorithms, Object-Oriented Design

Ryan International School, INDIA

May 2019

All India Senior Secondary School Examination (AISSCE)

GPA: 6.7/10

Ryan International School, INDIA

May 2016

All India Secondary School Examination (AISSC)

GPA: 8.0/10

TECHNICAL SKILLS

Web Technologies: HTML5, CSS3, JavaScript, Pixi JS, GSAP, Web-socket

Programming Languages: C, C++, Python **Databases**: MySQL, Firebase

Framework: Django, Flask, Tkinter, Bootstrap5, Material UI, MVC, **Tools:** Git, Postman, Visual Studio, VS Code, IntelliJ, PyCharm

WORK EXPERIENCE

Software Developer, WebCraft IT, Indore

May 2023-Present

- Engineered software code using ReactJS and JavaScript to meet design specifications, and user requirements as well as deliver high-quality applications within specified deadlines.
- Worked in an agile environment to deliver high-quality software.
- Developed the UI/UX of the aviator crash casino game and worked on the logical part using ReactJS, Pixijs, Web-Socket, Material UI, and NodeJS.

Software Developer Intern, WebCraft IT, Indore, India

Dec 2022-May 2023

• Created independent and reusable web components using ReactJS and JavaScript which can be integrated with any application.

Worked on Superuser Management system using HTML5, CSS3, JavaScript, and Firebase, which helped the admin create and manage users.

ACADEMIC PROJECTS

Office Employee Management System | GitHub

Jan 2022 – Feb 2022

- Created an employee management system that aims to create a system that will maintain employee information.
- Technologies used: Python3, Django, and SQL.

E-commerce website | GitHub | Website

Sep 2021 - Nov 2021

- Developed an E-commerce website for selling products to customers. Understood the cloud infrastructure
 while working on this project by deploying the application on the cloud and improved collaboration skills
 while working in a team.
- Technologies used: JavaScript, ReactJS, Stripe, Sanity.

Portfolio Application | GitHub | Website

Sep 2020 - Dec 2020

- Developed a Portfolio application which is a curated online space for my best work.
- Technologies used: ReactJS, Three JS, EmailJS, HTML, CSS.

AWARDS

- Secured 1st position in 3rd national championship (Football) at Mapusa, Goa
- Secured 3rd position in inter-school cluster football tournament 2018.