

 Hikari9 / UVa

Branch: master ▾

UVa / SPOJ GSS4 - Can you answer these queries IV.cpp

Find file

Copy path

 Hikari9 Initial commit 2016.

0bc3d82 on Jan 3, 2016

1 contributor

79 lines (70 sloc) 1.37 KB

```
1 // SPOJ GSS4 - Can you answer these queries IV
2 // http://www.spoj.com/problems/GSS4/
3
4 #include <iostream>
5 #include <cstdio>
6 #include <cstring>
7 #include <cmath>
8 #include <algorithm>
9
10 using namespace std;
11 typedef long long lag;
12 const int N = 100001;
13
14 int f[N];
15 int find(int x) { return x == f[x] ? x : (f[x] = find(f[x])); }
16
17 lag arr[N], fenwick[N + 1];
18 int cmd, a, b, n, m, tc;
19 bool changed[N << 2];
20
21 void add(int i, lag x) {
22     for (++i; i <= n; i += i & -i)
23         fenwick[i] += x;
24 }
25
26 lag sum(int i) {
27     lag s = 0;
28     for (++i; i > 0; i -= i & -i)
29         s += fenwick[i];
30     return s;
31 }
32
33 lag query(int a, int b) {
34     return sum(b) - sum(a - 1);
35 }
36
37 lag update(int a, int b) {
38     for (a = find(a); a <= b; a = find(a + 1)) {
39         lag x = query(a, a);
40         lag sqrtx = sqrt(x);
41         add(a, -x + sqrtx);
42         if (sqrtx == 1) {
43             f[find(a)] = find(a + 1);
44         }
45     }
46 }
47
48 void build() {
49     for (int i = 0; i <= n; ++i) {
50         fenwick[i] = 0;
51         f[i] = i;
52     }
53     for (int i = n - 1; i >= 0; --i) {
54         if (arr[i] == 1)
55             f[find(i)] = find(i + 1);
```

```
55         add(i, arr[i]);
56     }
57 }
58
59 int main() {
60     ios::sync_with_stdio(false);
61     cin.tie(0);
62     while (cin >> n) {
63         if (tc) cout << "\n";
64         cout << "Case #" << ++tc << ":\n";
65         for (int i = 0; i < n; ++i)
66             cin >> arr[i];
67         build();
68         cin >> m;
69         while (m--) {
70             cin >> cmd >> a >> b; --a, --b;
71             if (a > b) swap(a, b);
72             if (cmd)
73                 cout << query(a, b) << '\n';
74             else
75                 update(a, b);
76         }
77     }
78     cout << flush;
79 }
```