

Java Collection Framework

The Collection Framework in Java provides a set of classes and interfaces to store and manipulate data.

It is part of the `java.util` package and supports dynamic data structures like lists, sets, maps, and queues.

Key Components:

1. Interfaces:

- Collection: The root interface of the framework.
- List: Ordered collection, allows duplicates (e.g., `ArrayList`, `LinkedList`).
- Set: Unordered collection, no duplicates (e.g., `HashSet`, `TreeSet`).
- Queue: Used to hold elements for processing (FIFO), e.g., `PriorityQueue`.
- Map: Collection of key-value pairs (e.g., `HashMap`, `TreeMap`).

2. Classes:

- `ArrayList`: Resizable array, implements `List`.
- `LinkedList`: Doubly linked list, implements `List`, `Queue`.
- `HashSet`: Hash table for storing unique elements, implements `Set`.
- `TreeSet`: Sorted set implementation.
- `HashMap`: Hash table-based `Map` implementation.
- `TreeMap`: Sorted map implementation.

3. Key Methods:

- add(): Adds an element.
- remove(): Removes an element.
- contains(): Checks if the collection contains an element.
- size(): Returns the size of the collection.
- iterator(): Returns an iterator for traversal.

Example (ArrayList usage):

```
import java.util.ArrayList;

import java.util.List;

public class CollectionExample {

    public static void main(String[] args) {

        List<Integer> numbers = new ArrayList<>();

        // Adding elements

        numbers.add(10);

        numbers.add(20);

        numbers.add(30);

        // Removing an element

        numbers.remove(Integer.valueOf(20));

        // Iterating over the list

        for (int number : numbers) {

            System.out.println(number);
```

```
}
```

```
// Checking size
```

```
System.out.println("Size: " + numbers.size());
```

```
}
```

```
}
```