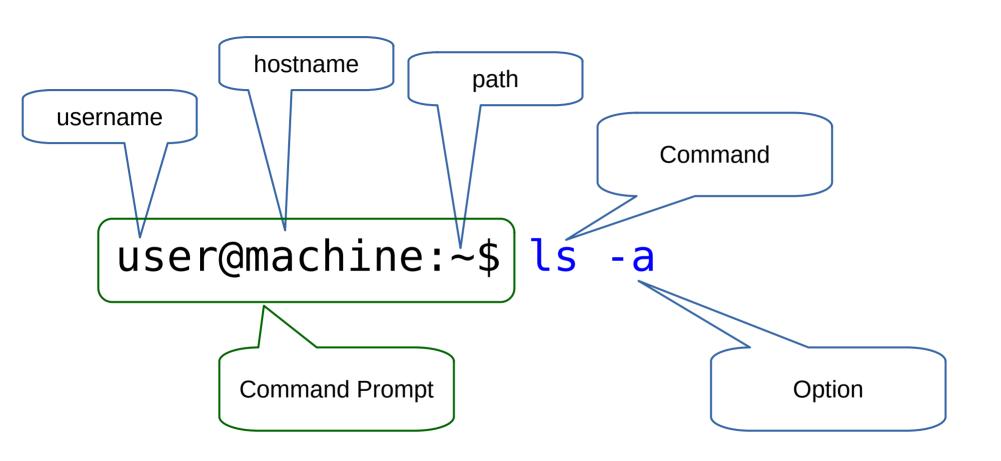
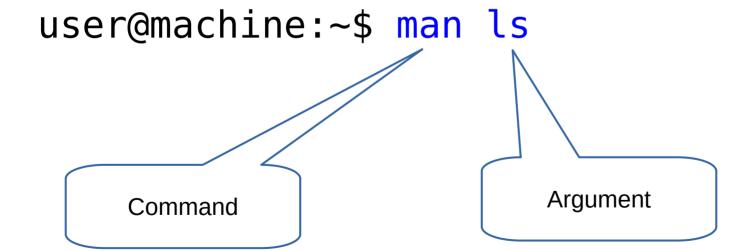
Command line environment

First few steps

- Open a Terminal emulator (Terminal, Konsole, xterm, guake, ...)
- pwd
- ls
- ps
- uname
- clear or ctrl+L to clear the screen
- exit or ctrl+D to close the shell

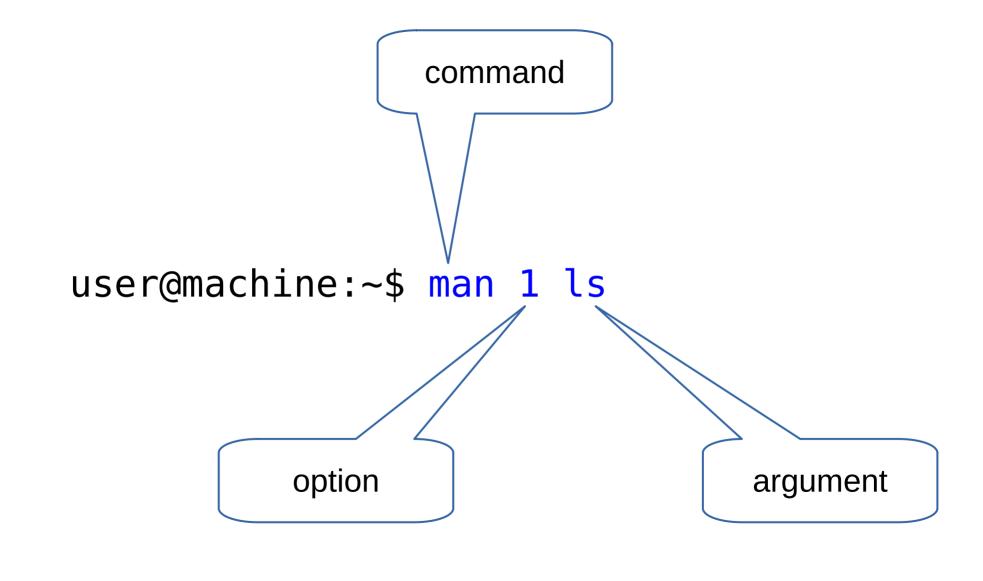
user@machine:~\$ ls -a





man page sections

Section	Type of pages	
1	Executable programs or shell commands	
2	System calls provided by kernel	
3	Library calls	
4	Special files usually found in /dev	
5	File formats and conventions	
6	Games	
7	Miscellaneous: macro packages, conventions	
8	System administration commands	
9	Kernel routines	



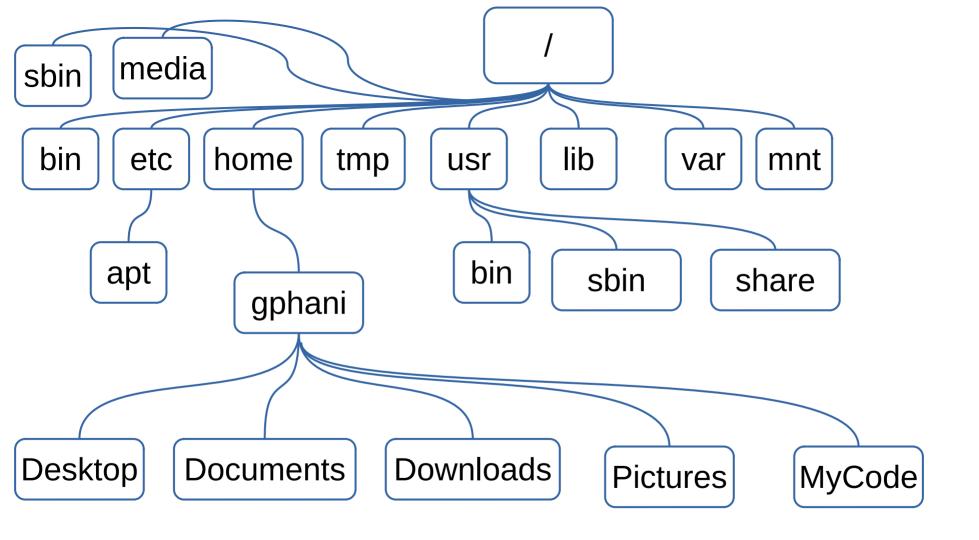
File system

Filesystem Hierarchy Standard

FHS 3.0 released on June 03, 2015

Available at

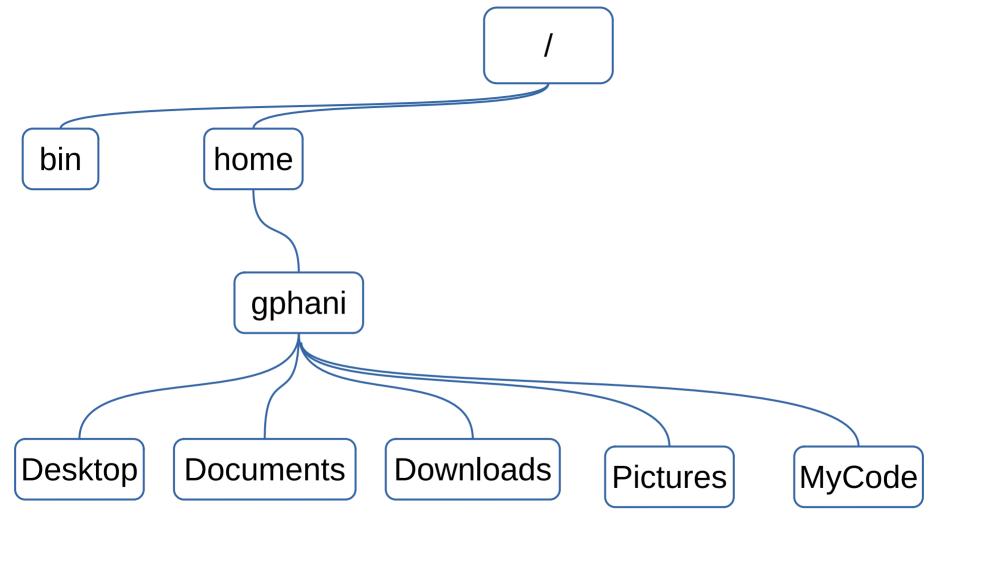
https://refspecs.linuxfoundation.org/fhs.shtml



File system: traversing the tree

```
/ is the root of the file system
/ is also the delimiter for sub-directories
. is current directory
. is parent directory
```

Path for traversal can be absolute or relative



/bin	Essential command binaries	
/boot	Static files of the boot loader	
/dev	Device files	
/etc	Host specific system configuration	
/lib	Essential shared libraries and kernel modules	
/media	Mount points for removable devices	
/mnt	Mount points	
/opt	Add on application software packages	

/run	Data relevant to running processes	
/sbin	Essential system binaries	
/srv	Data for services	
/tmp	Temporary files	
/usr	Secondary hierarchy	
/var	Variable data	

/usr hierarchy

/usr/bin	User commands	
/usr/lib	Libraries	
/usr/local	Local hierarchy	
/usr/sbin	Non-vital system binaries	
/usr/share	Architecture dependent data	
/usr/include	Header files included by C programs	
/usr/src	Source code	

/var hierarchy

/var/cache	Application cache data	
/var/lib	Variable state information	
/var/local	Variable data for /usr/local	
/var/lock	Lock files	
/var/log	Log files and directories	
/var/run	Data relevant to running processes	
/var/tmp	Temporary files preserved between reboots	

	sharable	unsharable
static	/usr /opt	/etc /boot
variable	/var/mail	/var/run /var/lock