

# Shell programming

More features in bash scripts

# Debugging

```
set -x  
./myscript.sh
```

Prints the command before  
executing it

Place the **set -x** inside  
the script

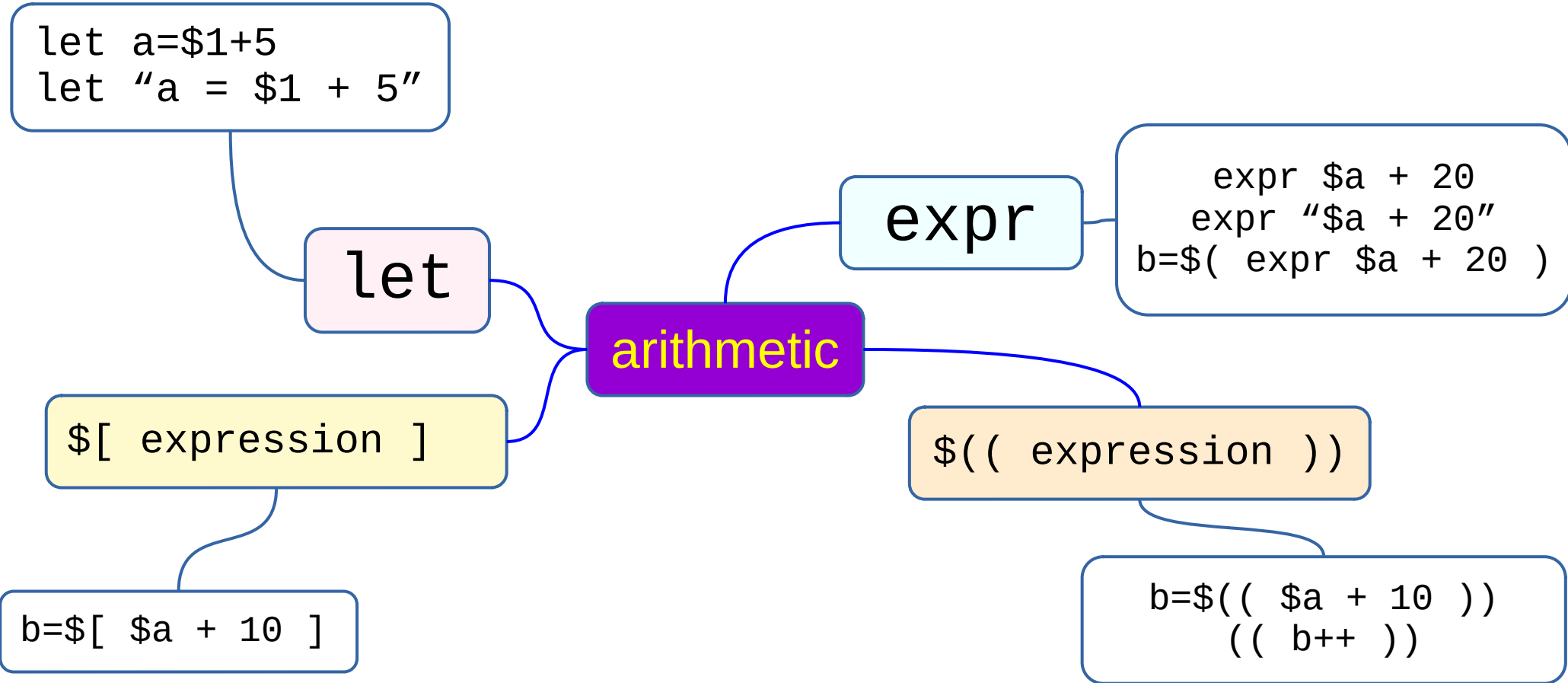
```
bash -x ./myscript.sh
```

# Combining conditions

```
[ $a -gt 3 ] && [ $a -gt 7 ]
```

```
[ $a -lt 3 ] || [ $a -gt 7 ]
```

# Shell arithmetic



# expr command operators - 1

$a + b$	Return arithmetic <b>sum</b> of a and b
$a - b$	Return arithmetic <b>difference</b> of a and b
$a * b$	Return arithmetic <b>product</b> of a and b
$a / b$	Return arithmetic <b>quotient</b> of a divided by b
$a \% b$	Return arithmetic <b>remainder</b> of a divided by b
$a > b$	Return <b>1</b> if a greater than b; else return <b>0</b>
$a >= b$	Return <b>1</b> if a greater than or equal to b; else return <b>0</b>
$a < b$	Return <b>1</b> if a less than b; else return <b>0</b>
$a <= b$	Return <b>1</b> if a less than or equal to b; else return <b>0</b>
$a = b$	Return <b>1</b> if a equals b; else return <b>0</b>

# expr command operators - 2

<code>a   b</code>	Return <code>a</code> if neither argument is null or 0; else return <code>b</code>
<code>a &amp; b</code>	Return <code>a</code> if neither argument is null or 0; else return <code>0</code>
<code>a != b</code>	Return <code>1</code> if a is not equal to b; else return <code>0</code>
<code>str : reg</code>	Return the position upto anchored pattern <code>match</code> with BRE str
<code>match str reg</code>	Return the pattern <code>match</code> if reg matches pattern in str
<code>substr str n m</code>	Return the <code>substring</code> m chars in length starting at position n
<code>index str chars</code>	Return <code>position</code> in str where any one of chars is found; else return 0
<code>length str</code>	Return numeric <code>length</code> of string str
<code>+ token</code>	Interpret token as string even if its a keyword
<code>(exprn)</code>	Return the value of expression exprn

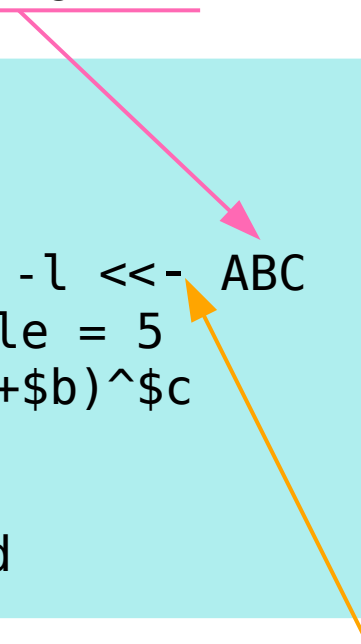
# here doc feature

```
a=2.5
b=3.2
c=4
d=$(bc -l << EOF
scale = 5
($a+$b)^$c
EOF
)
echo $d
```

1055.6001

Marker designation need not be EOF

```
a=2.5
b=3.2
c=4
d=$(bc -l <<- ABC
    scale = 5
    ($a+$b)^$c
    ABC
)
echo $d
```



A hyphen tells bash to  
ignore leading tabs

# if-elif-else-fi loop

```
if condition1
then
    commandset1
else
    commandset2
fi
```

```
if condition1
then
    commandset1
elif condition2
then
    commandset2
elif condition3
then
    commandset3
else
    commandset4
fi
```



# case statement options

```
case $var in
  op1)
    commandset1;;
  op2 | op3)
    commandset2;;
  op4 | op5 | op6)
    commandset3;;
  *)
    commandset4;;
esac
```

commandset4 is the default  
for values of **\$var** not  
matching what are listed

# c style for loop : one variable

```
begin=1  
finish=10  
for (( a = $begin; a < $finish; a++ ))  
do  
    echo $a  
done
```

# c style for loop : two variables

```
begin1=1  
begin2=10  
finish=10  
for (( a=$begin1, b=$begin2; a < $finish; a++, b-- ))  
do  
    echo $a $b  
done
```

Note: Only one condition to close the for loop

# processing output of a loop

```
filename=tmp.$$  
begin=1  
finish=10  
for (( a = $begin; a < $finish; a++ ))  
do  
    echo $a  
done > $filename
```

Note: Output of the loop is redirected to the tmp file

# break

```
n=10
i=0
while [ $i -lt $n ]
do
    echo $i
    (( i++ ))
    if [ $i -eq 5 ]
    then
        break
    fi
done
```

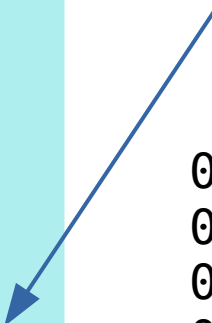
break out of inner loop



break

```
n=10
i=0
while [ $i -lt $n ]
do
    echo $i
    j=0
    while [ $j -le $i ]
    do
        printf "$j "
        (( j++ ))
        if [ $j -eq 7 ]
        then
            break 2
        fi
    done
    (( i++ ))
done
```

break out of outer loop



```
0
0 1
0 1 2
0 1 2 3
0 1 2 3 4
0 1 2 3 4 5
0 1 2 3 4 5 6
0 1 2 3 4 5 6
```

# continue

```
n=9
i=0
while [ $i -lt $n ]
do
    printf "\n loop $i:"
    j=0
    (( i++ ))
    while [ $j -le $i ]
    do
        (( j++ ))
        if [ $j -gt 3 ] && [ $j -lt 6 ]
        then
            continue
        fi
        printf "$j "
    done
done
```

```
loop 0:1 2
loop 1:1 2 3
loop 2:1 2 3
loop 3:1 2 3
loop 4:1 2 3 6
loop 5:1 2 3 6 7
loop 6:1 2 3 6 7 8
loop 7:1 2 3 6 7 8 9
loop 8:1 2 3 6 7 8 9 10
```

Continue will skip rest of the commands in the loop and goes to next iteration

# shift

```
i=1
while [ -n "$1" ]
do
    echo argument $i is $1
    shift
    (( i++ ))
done
```

**shift** will shift the  
command line  
arguments by one to  
the left.



# exec

```
exec ./my-executable --my-options --my-args
```

- To replace shell with a new program or to change i/o settings
- If new program is launched successfully, it will not return control to the shell
- If new program fails to launch, the shell continues

# eval

```
eval my-arg
```

- Execute argument as a shell command
- Combines arguments into a single string
- Returns control to the shell with exit status

# getopts

```
while getopts "ab:c:" options;
do
    case "${options}" in
        b)
            barg=${OPTARG}
            echo accepted: -b $barg
            ;;
        c)
            carg=${OPTARG}
            echo accepted: -c $carg
            ;;
        a)
            echo accepted: -a
            ;;
        *)
            echo Usage: -a -b barg -c carg
            ;;
    esac
done
```

This script can be invoked with only three options: **a**, **b**, **c**. The options **b** and **c** will take arguments.

# select loop

```
echo select a middle one
select i in {1..10}
do
    case $i in
        1 | 2 | 3)
            echo you picked a small one;;
        8 | 9 | 10)
            echo you picked a big one;;
        4 | 5 | 6 | 7)
            echo you picked the right one
            break;;
    esac
done
echo selection completed with $i
```

**Text menu !**

*You have seen most of the features needed to  
create a professional bash script*

*Explore by trying out !*