



STUDENT

BMSA VIT & BMESI VIT

IN COLLABORATION WITH TECHNICAL COUNCIL

presents

Revolution-x

The Algorhytm of India is changing

PRIZE MONEY





Certificates of participation will be provided, and standout projects could receive expert mentorship to boost your career prospects.



Day1: 23th Jan 2025

Day2: 30th Jan 2025



3pm - 6pm

2pm - 6pm

VIT MUMBAI

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REGISTRATION FEE:
ONLY ₹100 PER TEAM!

Preksha Koli 7738491017

FOR QUERIES, CONTACT

Pratik Vetal 70399 56553



Revolution-c

The Algorhytm of India is changing

Pitch, Grow, Revolutionize







GENERAL RULES

TEAMS MUST CONSIST OF A MINIMUM OF 2 MEMBERS AND A MAXIMUM OF 3 MEMBERS.

PARTICIPANTS CAN SELECT THEIR PROBLEM STATEMENT FROM THE LIST OF DOMAINS PROVIDED.

TEAMS MUST STICK TO THEIR CHOSEN DOMAIN THROUGHOUT THE COMPETITION.

ALL TEAM MEMBERS MUST BE PRESENT ON THE DAY OF THE EVENT. THE ABSENCE OF ANY MEMBER WILL LEAD TO DISQUALIFICATION.

TEAMS MUST ARRIVE AT THE VENUE AT LEAST 30 MINUTES BEFORE THEIR SCHEDULED TIME.

PRESENTATIONS AND PROTOTYPES MUST BE SUBMITTED BY THE SPECIFIED DEADLINE. LATE SUBMISSIONS WILL NOT BE ACCEPTED UNLESS EXPLICITLY APPROVED BY THE ORGANIZERS.

JUDGES' DECISIONS WILL BE FINAL.

THE USE OF FOUL LANGUAGE OR INAPPROPRIATE BEHAVIOR WILL NOT BE TOLERATED AND MAY RESULT IN DISQUALIFICATION.







DOMAINS	TECHNOLOGY
Environment : (Agriculture, Sustainability, Energy Management, Water)	Sensors, Al-based Predictions, Automated Systems, Blockchain
Healthcare	Telemedicine, Wearables, Point Of Care
Industrial IOT	Supply Chain And Logistics, Automation, Quality Control
Security Systems	Surveillance Systems, Access Control, Authentication, Intrusion Detection, Cybersecurity, Integrated Security Systems
Smart Education	Remote And Inclusive Education, Collaborative Learning
Other Relevant Areas	Robotics And Mechatronics







ROUND ONE RULES (PITCHING ROUND)

EACH TEAM WILL HAVE 10 MINUTES FOR THEIR SESSION:

- 7 MINUTES TO PITCH THEIR IDEA, INCLUDING THE PROBLEM STATEMENT AND THE PROPOSED SOLUTION, AND UNIQUNESS OF THE SOLUTION (IN AN INNOVATIVE AND ENGAGING WAY).
- 3 MINUTES FOR Q&A WITH THE JUDGES (BUZZER WILL SIGNAL TIME LIMITS).
- TEAMS MUST ENSURE CONCISE AND CLEAR PRESENTATIONS AND BE WELL-PREPARED FOR QUESTIONS FROM THE JUDGES.

ROUND TWO RULES (MARKETING AND BUSINESS PROPOSAL)

TEAMS WILL DELIVER A DETAILED 10-MINUTE PRESENTATION, INCLUDING:

- 2 MINUTES FOR THE PROBLEM STATEMENT RECAP.
- PROTOTYPE DEMONSTRATION OF HARDWARE OR SIMULATION OF SOFTWARE (IF APPLICABLE).
- MARKET ANALYSIS AND STRATEGIES (BUSINESS)
- BRAND POSITIONING IN THE EXISTING MARKET (IF APPLICABLE)
- PERCENTAGE OF THE SOLUTION'S IMPACT ON THE PROBLEM.

TIME SIGNALS

- LAST MINUTE: WARNING BUZZER.
- 15 MINUTES: FINAL BUZZER TO END THE PRESENTATION.