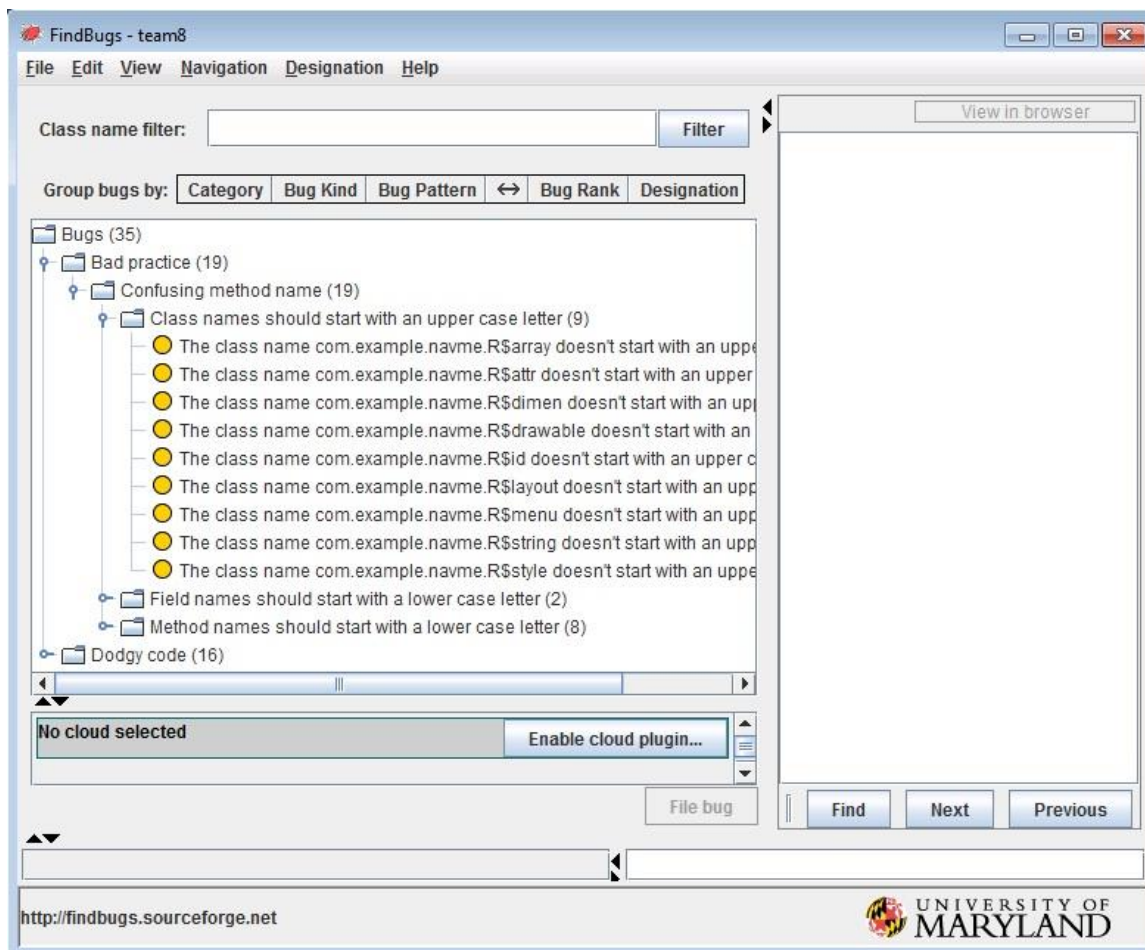


Assingment for debugging a given code using FindBugs

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Following bugs have been documented from Team-8 's application project "Nav Me".

Error 1: Class names should start with an upper case letter

Class names should be nouns, in mixed case with the first letter of each internal word capitalized.

```
public final class R {  
    public static final class array {  
        public static final int End=0x7f060001;  
        public static final int start=0x7f060000;  
    }  
    public static final class attr {  
    }  
    public static final class dimen {  
        /** Default screen margins, per the Android Design guidelines.  
  
        Customize dimensions originally defined in res/values/dimens.xml (such as  
        screen margins) for sw720dp devices (e.g. 10" tablets) in landscape here.  
  
        */  
        public static final int activity_horizontal_margin=0x7f040000;  
        public static final int activity_vertical_margin=0x7f040001;  
    }  
}
```

The class names like array, attr, dimen should begin with capital letter. There are overall 9 errors documented from this R.java class

Error 2: Field names should start with a lower case letter

Field names should start with a lower case letter (2)

- The field name com.example.navme.MainActivity.Spinner1 doesn't start with a lower case letter
- The field name com.example.navme.MainActivity.Spinner2 doesn't start with a lower case letter

Variable names must begin with lower cases as per naming conventions unlike in this MainActivity.java class illustrated below.

```

import android.widget.Spinner;

public class MainActivity extends Activity {
    public Spinner Spinner1;
    public Spinner Spinner2;
    Button Navigate;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // Spinner1 = (Spinner) findViewById(R.id.Tosspin);
        // Spinner2 = (Spinner) findViewById(R.id.spinner2);

        Spinner1 = (Spinner) findViewById(R.id.spinner1);
        ArrayAdapter adapter = ArrayAdapter.createFromResource(
            this, R.array.start, android.R.layout.simple_spinner_item);
        adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
        Spinner1.setAdapter(adapter);

        Spinner2 = (Spinner) findViewById(R.id.spinner2);
    }
}

```

The field name Spinner should have mixed cases starting with a lower case.

Error 3: Dead store to local variable

This kind of error is highlighted in the event when the instruction assigns a value but it is never being used. A total of 16 errors have been documented from form 1 to form 8.

Dead local store (16)

- Dead store to local variable (16)
 - Dead store to ImageName in com.example.navme.Form1.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form1.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form2.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form2.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form3.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form3.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form4.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form4.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form5.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form5.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form6.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form6.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form7.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form7.onCreate(Bundle)
 - Dead store to ImageName in com.example.navme.Form8.onCreate(Bundle)
 - Dead store to image in com.example.navme.Form8.onCreate(Bundle)

It seemed like the variables were initially used but later added as comment lines which lead to the error of 'dead local store'.

```
1  package com.example.navme;
2
3  import android.net.Uri;
4  import android.os.Bundle;
5  import android.app.Activity;
6  import android.content.Intent;
7  import android.content.res.Resources;
8  import android.graphics.drawable.Drawable;
9  import android.view.Menu;
10 import android.view.View;
11 import android.widget.ImageView;
12
13 public class Form1 extends Activity {
14
15     @Override
16     protected void onCreate(Bundle savedInstanceState) {
17         super.onCreate(savedInstanceState);
18         Intent intent = getIntent();
19         String ImageName = intent.getStringExtra("ImageName");
20         // String FullURL="R.drawable."+ImageName;
```

This instruction assigns a value to a local variable, but the value is not read or used in any subsequent instruction which is indicated as an error, because the value computed is never used.