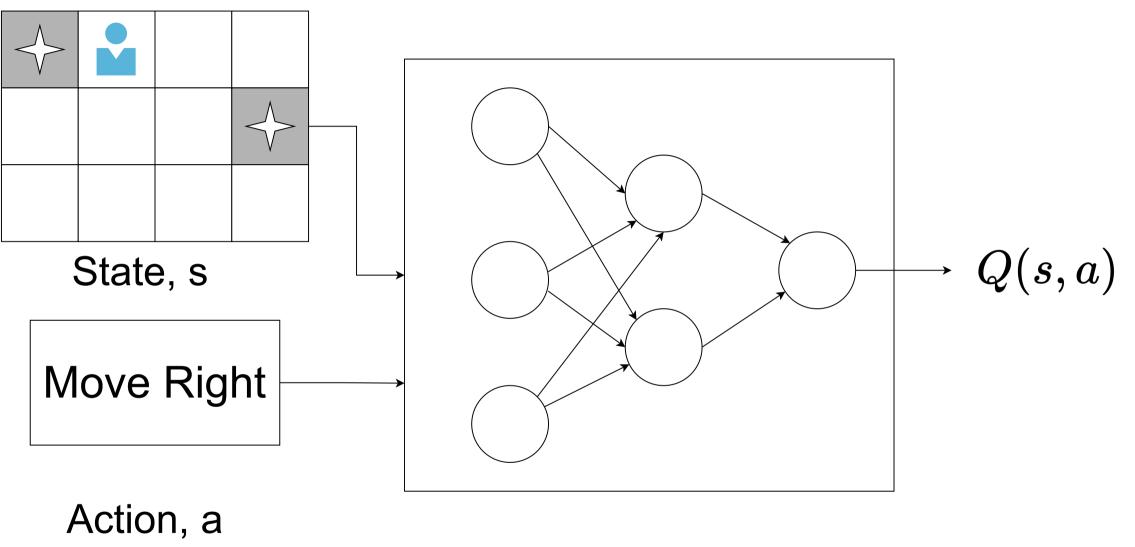
## **Action + State = Expected Return**



Input Agent Output