

Assignment 3.

Interview questn.

Q1]

Q1] Explain the Components of the JDK.

ans:- Components of the JDK are as follows:

(1) Java Runtime Environment (JRE)

JRE is the core component of the JDK that allows Java program to run. It acts as an abstract machine for the program to run.

(2) Java Compiler (javac)

The Compiler translates the program into machine readable bytecode (Java files to .class)

(3) Java Debugger (jdb):

A utility that allows you to debug your Java program in the Command line interface.

(4) Java Archive (jar)

The jar helps the archives to manage the jar files in the package library.

5) libraries:

The JDK includes all the Libraries needed to run programs in Java Standard edition

(6) Applet Viewer:

A Command Line argument that allows developers to test their Java applets by running them in browser.



→ Java Native Interface (JNI)

The native programming interface for Java which ensures that code is portable across all platforms.

(8) Open Jdk : official

The openSource implementation of the JDK which includes a class library a Virtual machine and Java Compiler.

(9) Javadoc:

The Javadoc Components of the JDK generate the necessary documentation for any components that are added in the Source code.

(10) Java launcher (java) : Launches java applications by executing bytecode in JVM

(11) JavaDoc

generates documentation from Java Source Code Comments.

(12) Java API

sets of class libraries that provides the core functionality of Java

Q2] Differentiate between JDK, JVM & JRE.

Ans:

(1) JVM (Java Virtual Machine)

- Provides Runtime environment in which Java bytecode can be executed.

Tasks of JVM

- Execute code.
- Provide Runtime environment.

JVM is an abstract machine. It is called a virtual machine because it doesn't physically exist. It's a specification that provides a runtime environment.

- JRE - JVM is platform dependent because there are different JVM implementation for each platform.

- The Java bytecode that JVM runs is platform independent allowing the same Java program to run on different platforms as long as the appropriate JVM is available.

- JRE

JRE → JVM + Set of Libraries

- JRE is the implementation of JVM

- To run any Java Code JRE is minimum required

- JRE contains a set of libraries that JVM uses at runtime.

→ JRE physically exists.



- It is platform dependent.

Q

JDK:

JDK → JRE + Development Tool

The JDK is a platform-dependent development toolkit that includes the JRE, the Java Compiler & various development tools. It is essential to anyone who wants to write & build Java application.

Components of JDK: JRE, Java Compiler, Java Debugger, Java archiver, Java doc, Java decompiler, Java packaging tools.

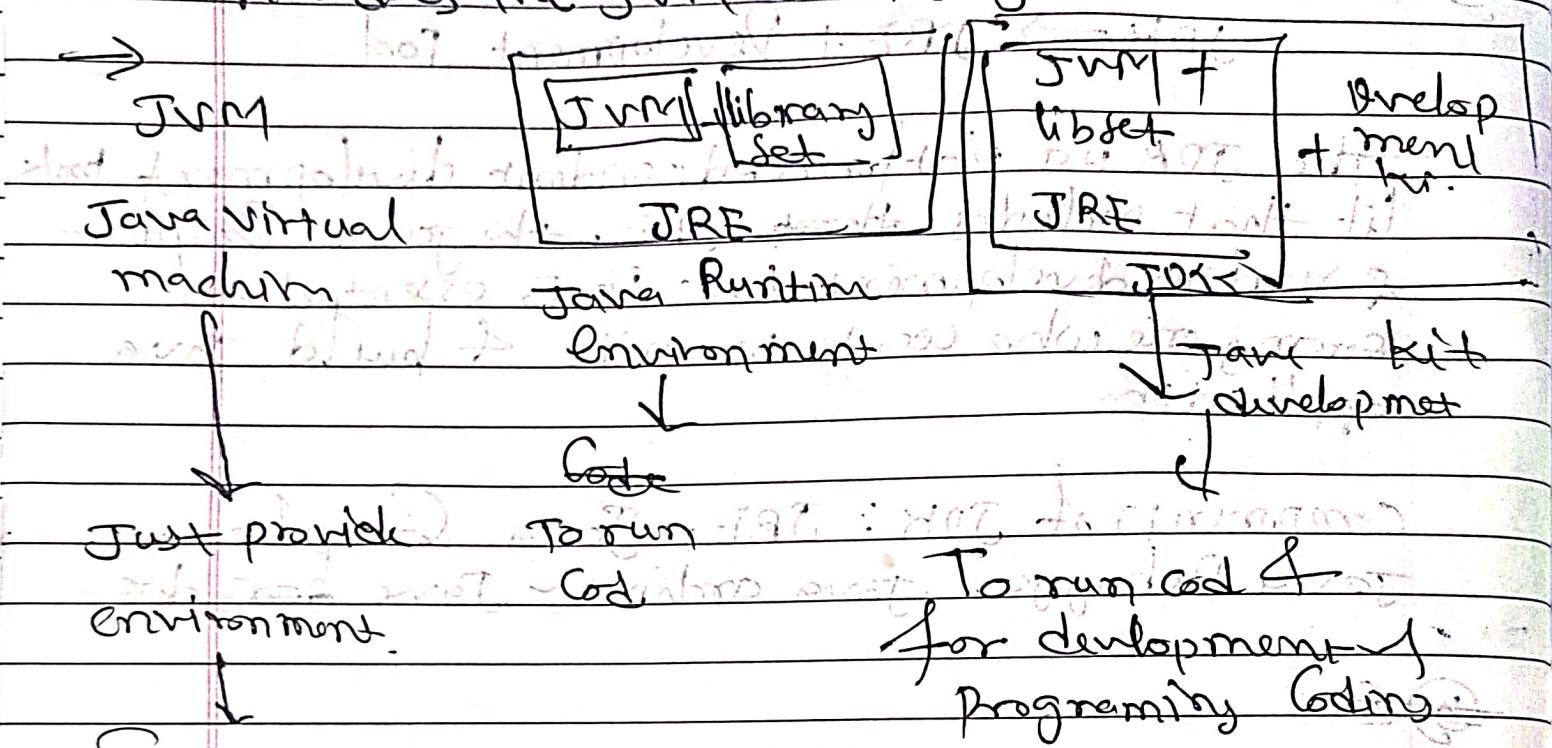
Q

A Explain the memory management system of JVM.

- JVM divides memory in several regions
 - Heap: stores objects & arrays. It's shared among all threads.
 - Stack: stores local variables & method call information. Each thread has its own stack.
 - Method Area: stores class-level data like static variables, constant pool, method data & the code for methods.
 - Program Counter Register: stores the address of the currently executing instruction.
 - Native Method Counter Register Stack: holds information about native method information when Java interacts with other languages.

Garbage Collection automatically reclaims memory by removing objects no longer in use from the heap.

(Q3) What is the role of the JVM in Java & How does the JVM execute Java Code?



Source Code

Java Compiler

Java bytecode → JVM → output

Java executes Java bytecode

Role of JVM is to provide runtime environment to execute the code

JVM executes - Example

Hello World.java → Compilation
After compilation → Hello.class

Java JVM → Hello.class → bytecode

Run Java

(.class)

Output

Output



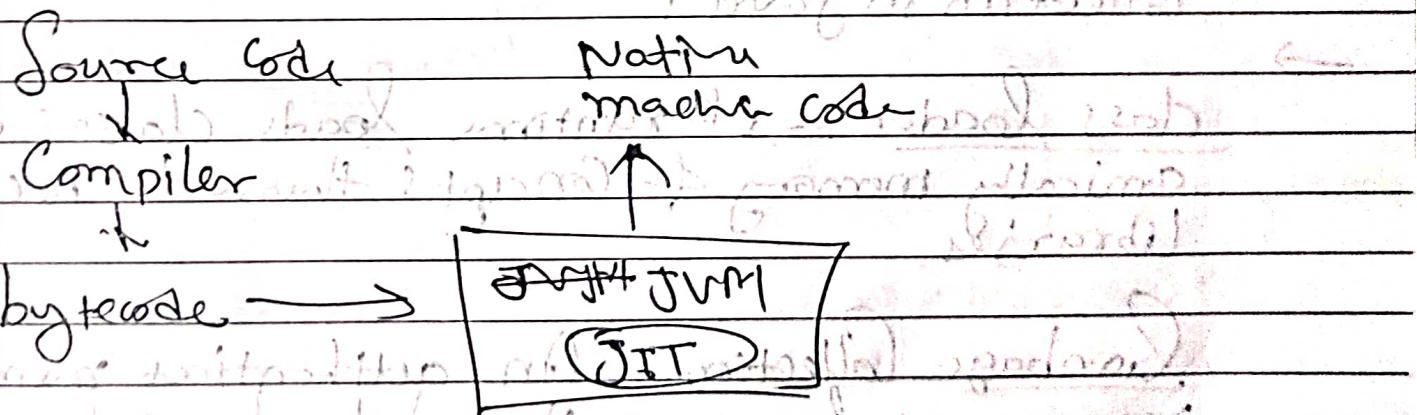
Q5) what are JIT Compiler & its role in the JVM? What is bytecode & why it is important for Java?

→ JIT [JIT Stands for Just-in-Time Compiler]

JIT is Java's integral part of JVM; It improves the performance of JVM.

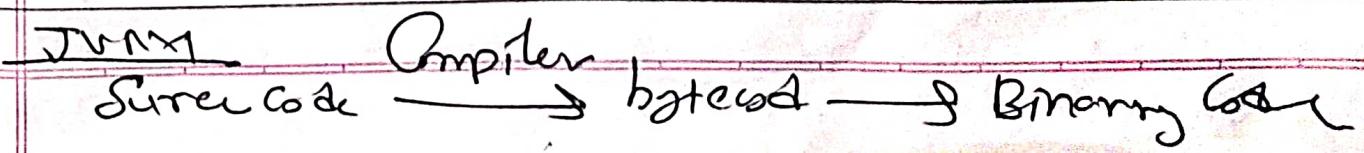
- Role of JVM: At first, Java Source Code is Compiled into bytecode. After that JVM Converts the byte code into the native code. On that time JIT Compiler helps JVM to increase the performance of JVM.

At Compile-time:



→ Bytecode is converted into native code. Native Code Called bytecode.

Bytecodes is important for Java because Java is platform independent language.





Java bytecode can be interpreted on any system that provides JVM.

Q 7) How does the Java achieves platform independence through the JVM?

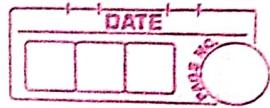
Java Virtual Machine provides runtime environment in which bytecode can be executed.

Java program is written in one or open source language. It can run on any operating system. That is why Java achieves platform independence through virtual machine and memory of more efficient utilization.

(Q8) What is the significance of the loader in Java? What is the process of garbage collection in Java?

→ Class Loader: If runtime loads classes dynamically memory & concepts from necessary libraries.

Garbage Collection: An automatic memory management function that helps to stop memory leak by recovering memory utilized by things that can no longer be used or scope.



(g) What are the significance of the loader in java?
what is process of garbage collection in java?

→ Class loader :- A JRE runtime loads Class dynamically memory & connects them to necessary libraries.

garbage Collection :- An automatic memory management function that helps stop memory leak by recovering memory utilised by things that are no longer referenced or in use.

(g) what are the four access modifiers in java?
how do they differ from each other?

→ Four access modifiers in java.

(1) public :- Access from anywhere.

(2) protected :- Accessible within the same package & in derived Subclasses.

(3) default (package-private) :- Accessible only within the same package.

(4) private :- Accessible only within the same class.

(d) what are diff. between public, protected & default access modifiers.

→ public : Visible to everyone outside the package.

Protected : The access level of protected modifier within the package & outside the package through child class. If you do not make the child class, it cannot be accessed from outside the package.



Default :- The access level of a default modifier is only within the package. It cannot be accessed from the other package.

(Q1) Can you derive a method with different access modifier in a subclass? (for example, can a protected nested in method in Subclass be expl)

A method with more respective access modifier cannot be overridden. A private method in a subclass for instance cannot override a protected method in a super class. There is just one possible access level. ~~more on the same~~

(Q2) What is the diff between protected & default (package-private) access?

Protected - Available to subclass & methods within the same package.

Default (package-private) : visible only within the same package. not to subclass outside the package.

(Q3) Is it possible to make a class private in Java? If yes where can it be done & what are the limitation?

No it's not possible to make a class private at top level. Since nested (inner) class can be at top level. Since nested (inner) class can be private, restricting



access to within the outer class.

Q14

Can a top-level class have its declared as protected or private? Why or why not?

→ A top-level class cannot be declared as protected or private. It can only be public or package private (default). This visibility restriction ensures it ensures that the class is accessible as needed across the application.

Q15

What happens if you declare a variable or a method in a class & try to access it from another class within the same package?

→

Even within the same package, a private variable or method cannot be accessed directly from another. Visibility is limited to the members of the declaring class alone with private access.

Q16) Explain the concept of package-private or default access. How does it affect the visibility of data members?

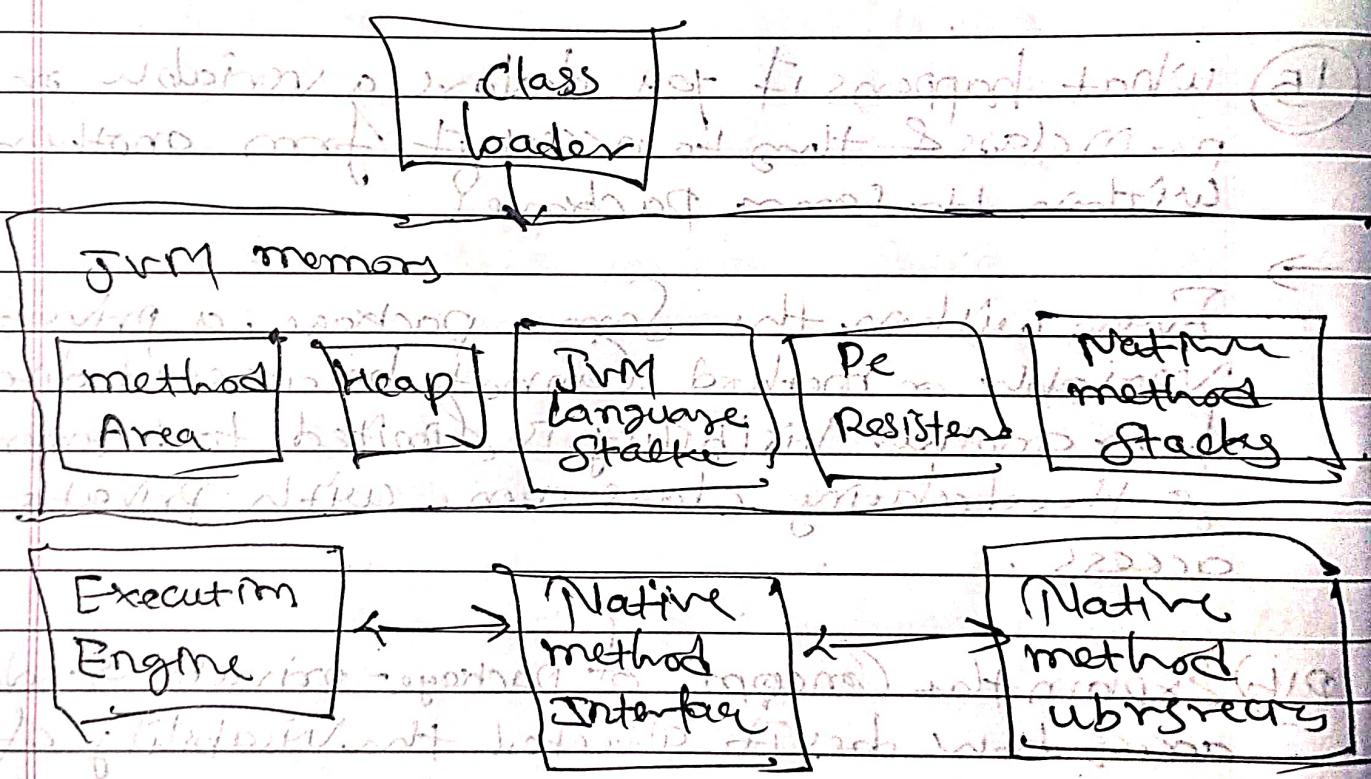
→ package-private (default) access a class, method or variable is visible within the same package.

You can only access a class, method or variable that is part of the same package. If you don't specifically use explicit access modifiers this is helpful for organizing related classes into groups & managing their visibility without exposing them to the general public.

[Q6] JVM architecture with diagram (2020)

→ JVM (Java Virtual Machine) runs Java application as a run main method present in java code.

when we compile a java file class contains bytes code with the same name present in java file are generated by the java compiler, this file goes into various steps when we run it. these steps together described JVM.



Class Loader Subsystem:
- loading, linking, initialization

- additional role: bootstrap loader, dynamic linking, delegation

- check whether a class has been loaded before loading another class

- check whether a class has been loaded before loading another class

- check whether a class has been loaded before loading another class

- check whether a class has been loaded before loading another class



JVM architecture includes

- (1) Class Loader: loads classes file into memory
- (2) memory area: Divides memory into regions like heap, stacks, method area etc.
- (3) Execution Engine: executes the bytecode
Includes the interpreter, JIT Compiler & garbage collector.
- (4) Native Interface: interacts with native libraries
- (5) Native method Libraries: Libraries written in other languages. (e.g. C/C++)