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Java: Functional Interface and Lambda Expression

### "Concept && Coding" YT Video Notes

- What is Functional Interface?
- What is Lambda Expression?
- How to use Functional Interface with Lambda expression
- Advantage of Functional Interface?
- Types of Functional Interface?
  - o Consumer
  - o Supplier
  - o Function
  - o Predicate
- How to handle use case when Functional Interface extends from other Interface(or Functional Interface)?

}

### What is Functional Interface:

- If an interface contains only 1 abstract method, that is known as Functional Interface.
- ✓ Also known as SAM Interface (Single Abstract Method).
- @FunctionalInterface keyword can be used at top of the interface (But its optional).

```
@FunctionalInterface
public interface Bird {
    void canFly(String val);
}
```

OR

```
public interface Bird {
    void canFly(String val);
}
```

```
@FunctionalInterface
public interface Bird {

    void canFly(String val);
    void getHeight();
}
```

← @FunctionalInterface Annotation restrict us and throws compilation error, if we try to add more than 1 abstract method

*Object*  
↓  
*Class*

*do Sided*  
*equal*  
*hashcode*

```
@FunctionalInterface
public interface Bird {

    void canFly(String val);

    default void getHeight(){
        //default method implementation
    }

    static void canEat(){
        //no static method implementation
    }

    String toString(); //Object class method
}
```

*1 Abstract Method*

← In Functional Interface, only 1 abstract method is allowed, but we can have other methods like default, static method or Methods inherited from the Object Class

*Static*

```
public interface TestInterface {
    String toString();
}
```

*Object*  
*do String*  
*3*

```
public class TestClassImplements implements TestInterface{
}
```

## What is Lambda Expression:

- Lambda expression is a way to implement the Functional Interface.

Before going into further into Lambda expression, lets first see:

### Different Ways to Implements the Functional Interface:

#### ① Using "implements"

```
@FunctionalInterface
public interface Bird {

    void canFly(String val);
}
```

```
public class Eagle implements Bird{

    @Override
    public void canFly(String val) {
        System.out.println("Eagle Bird Implementation");
    }
}
```

```
Bird eagleObject = new Eagle();
eagleObject.canFly("vertical");
```

#### ② Using "anonymous Class"

```
@FunctionalInterface
public interface Bird {

    void canFly(String val);
}
```

```
public class Main {

    public static void main(String args[]){
        Bird eagleObject = new Bird() {
            @Override
            public void canFly(String val) {
                System.out.println("Eagle Bird Implementation");
            }
        };

        eagleObject.canFly("vertical");
    }
}
```

#### ③ Using "Lambda Expression"

```
@FunctionalInterface
public interface Bird {

    void canFly(String val);
}
```

```
public class Main {

    public static void main(String args[]){

        Bird eagleObject = (String value) -> {
            System.out.println("Eagle Bird Implementation");
        };

        eagleObject.canFly("vertical");
    }
}
```

*arrow obj. handler*

*()*  
*()*

## Types of Functional Interface:

### Consumer

- Represent an operation, that accept a single input parameter and returns no result.

- Present in package: java.util.function;

```
@FunctionalInterface
public interface Consumer<T> {
    void accept(T t);
}
```

```
public class Main {
    public static void main(String args[]) {
        Consumer<Integer> loggingObject = (Integer val) -> {
            if(val%2==0) {
                System.out.println("logging");
            }
        };
        loggingObject.accept(11);
    }
}
```

### Supplier

- Represent the supplier of the result. Accepts no input parameter but produce a result

- Present in package: java.util.function;

```
@FunctionalInterface
public interface Supplier<T> {
    T get();
}
```

```
public class Main {
    public static void main(String args[]) {
        Supplier<String> isEvenNumber = () -> "this is the data i am returning";
        System.out.println(isEvenNumber.get());
    }
}
```

OR

```
public class Main {
    public static void main(String args[]) {
        Supplier<String> isEvenNumber = () -> {
            return "this is the data i am returning";
        };
        System.out.println(isEvenNumber.get());
    }
}
```

### Function

- Represent function, that accepts one argument process it and produce a result.

- Present in package: java.util.function;

```
@FunctionalInterface
public interface Function<I, R> {
    R apply(I t);
}
```

```
public class Main {
    public static void main(String args[]) {
        Function<Integer, String> integerToString =
            (Integer num) -> {
                String output = num.toString();
                return output;
            };
        System.out.println(integerToString.apply(1143));
    }
}
```

### Predicate

- Represent function, that accept one argument and return the boolean.

- Present in package: java.util.function;

```
@FunctionalInterface
public interface Predicate<T> {
    boolean test(T t);
}
```

```
public class Main {
    public static void main(String args[]) {
        Predicate<Integer> isEven = (Integer val) -> {
            if(val%2 == 0) {
                return true;
            } else {
                return false;
            };
        };
        System.out.println(isEven.test(1143));
    }
}
```

## Handle use case when Functional Interface extends from other Interface:

### Use Case 1: Functional Interface extending Non Functional Interface

```
public interface LivingThing {
    public void canBreathe();
}
```

```
@FunctionalInterface
public interface Bird extends LivingThing {
    void canFly(String val);
}
```

```
public interface LivingThing {
    default public boolean canBreathe() {
        return true;
    }
}
```

```
@FunctionalInterface
public interface Bird extends LivingThing {
    void canFly(String val);
}
```

## Use Case 2: Interface extending Functional Interface

```
@FunctionalInterface ✓
```

```
public interface LivingThing {
```

```
    public boolean canBreathe(); ✓
```

```
}
```

```
public interface Bird extends LivingThing {
```

```
    void canFly(String val); // ok
```

```
}
```

## Use Case 3: Functional Interface extending other Functional Interface

```
@FunctionalInterface ✓
```

```
public interface LivingThing {
```

```
    public boolean canBreathe();
```

```
}
```

```
@FunctionalInterface
```

```
public interface Bird extends LivingThing {
```

```
    void canFly(String val); // ok
```

```
}
```

```
@FunctionalInterface
```

```
public interface LivingThing {
```

```
    public boolean canBreathe();
```

```
}
```

```
@FunctionalInterface
```

```
public interface Bird extends LivingThing {
```

```
    boolean canBreathe();
```

```
}
```

```
public class Main {
```

```
    public static void main(String args[]) {
```

```
        Bird eagle = () -> true;
```

```
        System.out.println(eagle.canBreathe());
```

```
    }
```

```
}
```

Bird  $\xrightarrow{obj}$  = ()  
obj . canBreathe()