

MODULE – 3 (COLLECTIONS, FUNCTIONS AND MODULES)

Q:1 What is list?

Ans :List is a collection of data with different data types.

Q:5 How will you compare two lists?

Two methods are there to compare lists.

1)Set Method

```
l1=[1,2,3,4,5]
```

```
l2=[1,2,3,4,5]
```

```
a=set(l1)
```

```
b=set(l2)
```

```
if a==b:
```

```
    print("List 1 and 2 are equal")
```

```
else:
```

```
    print("List 1 and 2 are not equal")
```

2)Sort Method

```
l1=[1,2,3,4,5]
```

```
l2=[1,2,3,4,5]
```

```
l1.sort()
```

```
l2.sort()
```

```
if l1==l2:
```

```
    print("List 1 and 2 are equal")
```

```
else:
```

```
    print("List 1 and 2 are not equal")
```

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Q:52 How Many Basic Types Of Functions Are Available In Python?

Ans: In Basic there are two types of functions.

1) Library functions

2) User Defined Functions

Q:53 How can you pick a random item from a list or tuple?

Ans: At start point user needs to write `import random`.

After the list or tuple "`random.choice ()`" method will randomly generate element from the list or tuple.

Q:54 How can you pick a random item from a range?

Ans: By using `random.randint` method user can pick random item from a range.

Syntax is `x=random.randint(1,50+1)`

Above syntax will pick numbers randomly between 1 to 50.

Q:55 How can you get a random number in python?

Ans: By using `randint` method:

Syntax:

`Import random`

`n=random.randint(1,101)`

`print(n)`

To include outer ranges :

`Import random`

`n=random.randrange(0,100) \\ print(n)`

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Q:56 How will you set the starting value in generating random numbers?

Ans :By using random.seed() method user can generate random numbers.

Import random

for i in range(2):

 random.seed(5)

 print(random.randint(1,1000))

Q:57 How will you randomizes the items of a list in place?

Ans : By using random.shuffle user can randomize items of a list.

Import random

List=[10,20,30,40]

random.shuffle(List)

print(List)