TrendTrivia - Comprehensive Product Requirements Document

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1. Introduction & Overview

1.1. Document Purpose

This document outlines the overall product vision, goals, target audience, features, and phased development plan for TrendTrivia. It serves as a strategic guide for building an engaging, AI-powered news quiz application.

1.2. Product Name

TrendTrivia

1.3. Product Vision

To be the go-to platform for individuals seeking a fun, engaging, and informative way to stay updated with and test their knowledge on current events and trends across various domains, powered by intelligent content generation.

1.4. Core Problem/Opportunity

Staying informed about rapidly changing news and trends can be time-consuming and often passive. Traditional news consumption lacks engagement and a way to actively test understanding. TrendTrivia aims to transform this by gamifying news consumption, making learning active, enjoyable, and rewarding.

1.5. Overall Product Goals (User-centric)

- Inform & Educate: Provide users with a dynamic way to learn about and recall key information from recent news and happenings.
- **Engage & Entertain:** Offer an enjoyable and interactive quiz experience that motivates users to return and test their knowledge regularly.
- **Empower Knowledge:** Help users feel more informed and confident about their understanding of current events in topics they care about.
- **Personalize (Future):** Allow users to tailor their quiz experience to their interests and track their progress over time.

1.6. Target Audience

• Individuals interested in a fun, quick, and accessible way to stay updated and test

their knowledge on current news and trends across various topics (e.g., Finance, Technology, Startups, Entertainment).

• Lifelong learners and trivia enthusiasts.

2. Guiding Principles

- **User-Centric Design:** Prioritize a simple, intuitive, and enjoyable experience for the end-user.
- AI-Powered Innovation: Leverage AI to create relevant, timely, and diverse quiz content.
- Iterative Development (Start Small, Grow Smart): Begin with a focused MVP and incrementally add value based on learning and user feedback.
- Quality Content: Strive for accuracy and relevance in quiz questions and contextual information.
- Accessibility: Design for a broad audience, considering accessibility standards.
- (Developer Context) Practical, Real-World Learning: Focus on applying concepts in a way that mirrors real product development.
- (Developer Context) Free & Open Source First: Prioritize free tiers, opensource software, and low-cost solutions for development and deployment, especially in early stages.
- (Developer Context) Keep it Simple (KISS): Avoid unnecessary complexity, especially in initial phases.

3. Product Roadmap & Phased Releases

This roadmap outlines a phased approach to developing TrendTrivia, starting with a foundational MVP and progressively adding features and capabilities.

3.1. Phase 1: MVP1 - Foundation & Core Quiz Experience

• 3.1.1. Goals for MVP1:

- Validate the core quiz concept with a single topic (Finance).
- o Establish the foundational technical architecture.
- Implement basic AI-assisted MCQ generation.
- o Deliver a simple, playable quiz experience with local high score tracking.

• 3.1.2. Key Features for MVP1:

- o **Topic Focus:** Single topic "Finance."
- Al Content Generation (Assisted):
 - Manually sourced finance news snippets as input.
 - LLM API calls to generate 1-2 MCQs per snippet, including correct answer,

plausible distractors, and a brief summary/context.

Initial Question Bank stored as a JSON file.

Quiz Interface:

- Simple, clean UI for question display, option selection.
- Display one question at a time.

Gamification:

- Timer for quiz/questions (exact logic TBD).
- Scoring based on correct answers.
- Immediate feedback on answers (correct/incorrect, show correct answer, show summary).
- Display final score.

High Score:

- Store and display the user's single highest score for the "Finance" topic using browser cookies.
- o Basic UI: Landing page, quiz page, score page.

• 3.1.3. Success Metrics for MVP1:

- Successful deployment to a public URL (e.g., AlproductPM.com/TrendTrivia).
- Users can complete a quiz session on "Finance."
- Al-generated questions are successfully presented and are generally coherent.
- High score functionality works as expected.
- Positive qualitative feedback on the core quiz experience (even if from a small test group).

• 3.1.4. Non-Goals for MVP1:

- User accounts or authentication.
- Multiple topics.
- Automated news sourcing.
- Large-scale, fully automated daily question generation.
- Advanced gamification (leaderboards, badges).
- Mobile-specific native apps.

3.2. Phase 2: MVP2 - Expansion & Engagement

• 3.2.1. Goals for MVP2:

- Expand content diversity by introducing more topics and automating news sourcing.
- Enhance AI content generation capabilities.
- o Improve question bank management.
- Introduce basic user accounts for persistent score tracking and a more

personalized experience.

• 3.2.2. Key Features for MVP2:

- Multiple Topics: Introduce 1-2 additional topics (e.g., "Technology," "Startups").
 - Allow users to select a topic for their quiz.

Automated News Sourcing:

■ Integrate free News APIs to fetch recent news articles/summaries for selected topics.

Enhanced AI Content Generation:

- Refine prompts for better quality MCQs and summaries.
- Potentially increase the number of questions generated from each news item.
- Explore techniques for more regular updates to the question bank.

Database for Question Bank:

 Migrate question storage from JSON file to a scalable, free-tier cloud database (e.g., PostgreSQL, MongoDB).

Basic User Accounts:

- Simple registration and login (e.g., email/password).
- Persistent storage of user scores across sessions and devices.
- Display user's overall high scores per topic.
- **UI/UX Improvements:** Based on feedback from MVP1.
- Time-based Filtering (Exploratory): Allow users to choose news recency (e.g., "Last Week," "Last Month") for quizzes if feasible with news sources and Al.

• 3.2.3. Success Metrics for MVP2:

- Successful integration of multiple topics.
- o Demonstrably improved and more automated question generation pipeline.
- o Users can create accounts and have their scores saved persistently.
- Increase in user engagement (e.g., number of quizzes played, session duration).

3.3. Future Vision (Beyond MVP2)

• 3.3.1. Potential Future Features & Capabilities:

Advanced Gamification:

- Global and friend-based leaderboards.
- Badges, achievements, and points systems.
- Daily challenges or streaks.

Personalization:

- User profiles with preferences.
- Quiz recommendations based on interests or performance.
- Personalized learning paths or feedback.

Content Expansion:

- Wider range of topics (e.g., Entertainment, Science, World News).
- Different question types (e.g., true/false, fill-in-the-blanks, image-based questions if relevant).
- User-contributed questions (with moderation).

Community Features:

- Ability to challenge friends.
- Discussion forums or comments related to quiz topics.

Advanced AI & Analytics:

- Al to dynamically adjust quiz difficulty.
- Deeper analysis of news content for more nuanced questions.
- Analytics on user performance to provide insights.

Monetization (Optional & Long-term):

- Premium features (e.g., ad-free experience, exclusive content).
- Sponsorships for specific topic quizzes.
- Mobile Applications: Native iOS and Android apps for an optimized mobile experience.
- Admin Dashboard: Tools for content management, user management, and analytics.

4. Detailed Feature Specifications (Conceptual - will be detailed per phase)

4.1. Core Quiz Engine

- **Functionality:** Handles question fetching, display logic, answer processing, scoring, timer management, and progression through the quiz.
- **Key Aspects:** Randomization of questions, clear presentation of questions and options, immediate feedback mechanisms.

4.2. Al-Powered Content Generation

• **Functionality:** System for sourcing news/information and using LLMs to generate MCQs, correct answers, distractors, and contextual summaries.

Evolution:

- o MVP1: Manual news snippets, basic LLM prompting, JSON storage.
- MVP2: Automated news API integration, refined prompting, database storage.

• Future: Advanced news analysis, diverse question types, dynamic difficulty.

4.3. Gamification Elements

• Functionality: Features designed to increase user engagement and enjoyment.

• Evolution:

- MVP1: Timer, basic scoring, local high score (cookies).
- o MVP2: Persistent scores with user accounts.
- o Future: Leaderboards, badges, points, challenges.

4.4. User Interface & Experience (UI/UX)

- **Principles:** Clean, intuitive, responsive, and visually appealing.
- **Key Components:** Landing page, topic selection (MVP2+), quiz interface, score display, user profile (MVP2+).

4.5. User Account Management (MVP2+)

• **Functionality:** Registration, login, profile management, secure storage of user data and scores.

4.6. Content Management (Future)

• **Functionality:** Tools for managing topics, reviewing/editing AI-generated questions, monitoring content quality.

5. Al Integration Strategy

5.1. MVP1 Approach

- Focus on validating the core concept of LLM-based MCQ generation from manually selected finance news snippets.
- Prioritize simplicity and feasibility with free-tier LLM APIs.
- Store generated questions in a local JSON file.

5.2. Evolution & Scalability (Post-MVP1)

- Integrate news APIs for automated content sourcing across multiple topics.
- Develop more sophisticated prompt engineering techniques for higher quality and variety of questions.
- Implement a robust pipeline for regular (e.g., daily) updates to a databasebacked question bank.
- Explore different LLMs or fine-tuning (if feasible and cost-effective in later stages) for specialized content generation.
- Monitor AI model performance and implement mechanisms for quality control.

6. Technology Stack Considerations (Overall & Evolving)

The specific technologies will be chosen based on the guiding principles, particularly focusing on free tiers, open-source options, and learning value (for the developer). The stack will be discussed and decided upon collaboratively for each phase.

• Frontend:

- o Options: React, Vue.js, Svelte, or Plain HTML/CSS/JavaScript.
- Considerations: Learning curve, community, performance, suitability for interactive Uls.

Backend:

- o Options: Python (Flask or FastAPI), Node.js (Express.js).
- Considerations: Ease of Al/News API integration, scalability, developer familiarity.

• AI Model API (LLM):

- Options: Google Gemini, Hugging Face Inference API, other platforms with accessible free tiers.
- o Considerations: Free tier limits, API capabilities, ease of use, quality of output.

News API:

- Options: NewsAPI.org, Finnhub.io, GNews, etc. (focus on free tiers with relevant content).
- Considerations: Data relevance, update frequency, API limits, terms of service.

Database:

- MVP1: JSON file.
- MVP2+: Cloud-based free tiers like Supabase (PostgreSQL), Firebase Firestore (NoSQL), MongoDB Atlas (NoSQL).
- o Considerations: Scalability, query needs, ease of use, free tier limitations.

• Deployment Platform:

- Options: Vercel, Netlify, Heroku (check current free tier), Google Cloud Run/App Engine, AWS EC2 free tier.
- o Considerations: Ease of deployment, cost, support for chosen stack.
- Version Control: Git & GitHub.

7. Open Questions & Areas for Future Exploration

- Optimal free-tier LLM and News APIs for sustained use.
- Specifics of timer logic (per question vs. per quiz).
- Detailed schema for the question bank (JSON and future database).

- Comprehensive error handling strategies for external API calls.
- Security best practices for API key management and user data (especially with user accounts).
- Strategies for ensuring the factual accuracy and reducing bias in Al-generated content.
- User feedback mechanisms for continuous improvement.
- Scalability considerations for handling more users, topics, and questions.