Agile 3

Before you start doing Agile...

...start with Sprint O (Planning).

- Define who will be part of the team and which role each person will play.
- 2. Agree with the team on days and times for the Agile rituals.
- 3. Get your physical or digital tools ready (e.g. Kanban board).
- Make sure you have done the due diligence required for the project (e.g. business case, budget, key requirements, etc.) – yes, you still need it, just keep it lean.
- 5. Determine any constraints that are part of your project (budget, time, business cycle, etc.).
- 6. Define which days you will release, test and sprint (e.g. releases or push to production will be done on a Thursday morning).

How do I start doing Agile?

At its core, Agile does the same thing you and I do when faced with too much to do and not enough time.

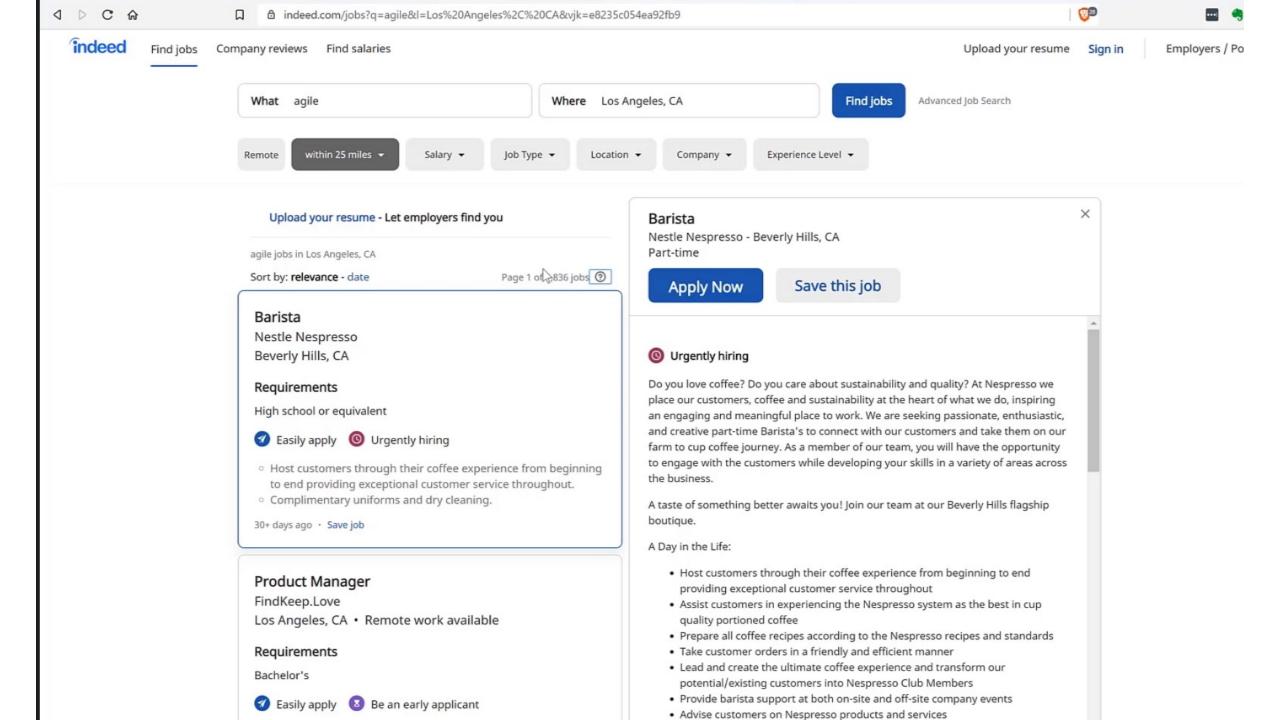
- You make a list > feature or what needs to be done (a.k.a. user stories)
- You size things up > estimate the effort required for each user story by assigning a unit of measure (a.k.a. story points)
- You set some priorities > put most important story points at the top of the list (backlog), which will be the first you take for the upcoming sprint.
- You start executing > working through user stories (delivering value) over a period of time (a.k.a. sprints)
- You update the plan as you go > you reflect on what worked and what didn't and adjust (a.k.a. retrospectives)

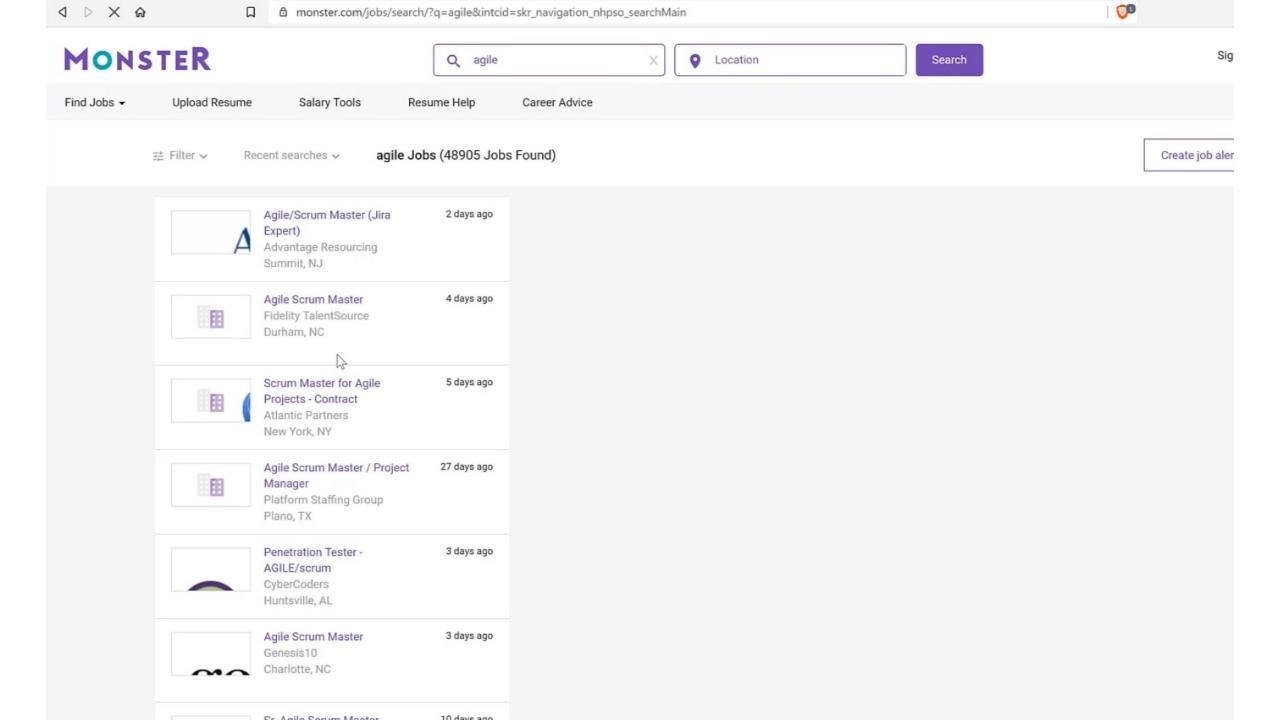
Agile Roles

- · Scrum Master
- · Scrum Coach
- . Azik Coach
- · Agile 74
- · Azile BA
- · Azile Product Manager · Azile Operations Lead
- . And the list goes on ...

- · Senior Scrum Master
- · Azile Delivery Harnger
- · Agik Product lend







Agile Recap

