Rahul Kamble

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EDUCATION

M.Sc.(Computer Science)
Fergusson College, Pune

09/2021 - 06/2023   *Pune, Maharashtra*

B.Sc.(Computer Science)
Modern College,ganeshkhind

03/2017 - 06/2021   *Pune, Maharashtra*

HSC
SSPMS day school and jr college

03/2015 - 03/2017   *Pune, Maharashtra*

10th
Kendriya Vidyalaya

04/2014 - 05/2015   *Pune, Maharashtra*

PROJECTS

SMART CAMPUS (LIVE PROJECT)
- LANGUAGE /TECHNOLOGIES USED: HTML 5, CSS 3, JAVASCRIPT, AJAX, BOOTSTRAP, ADMIN LTE TEMPLATE, PYTHON, DJANGO FRAMEWORK, EMBEDDED C, ARDUINO, PYCHARM.
- BRIEF : To automate the college management system. With the help of near field communication (NFC) and radio frequency identification (RFID) technologies, attendance is marked with it. Books can be issued, no need of physical library card.
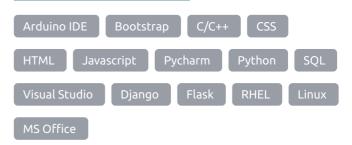
DISCORD CHATBOT
- LANGUAGE /TECHNOLOGIES USED : JAVASCRIPT DISCORD LIBRARIES NODEJS REPEL.IT DISCORD APP.
- BRIEF : A CHATBOT OR CHATTERBOT is a software application used to conduct an online chat conversation via text instead of providing direct contact with a live human. It is user-friendly, efficient and has fast response time as compared to humans.

ZOMBIE SHOOTER GAME
- LANGUAGE/TECHNOLOGIES USED: UNITY3D, C#,Visual studio.
- BRIEF : The game is built on visual studio and unity3d using C# language. It consists of a single map, the game is first person player who shoots bullets at the enemies (zombies)

TECHNICAL SKILLS

Arduino IDE   Bootstrap   C/C++   CSS
HTML   Javascript   Pycharm   Python   SQL
Visual Studio   Django   Flask   RHEL   Linux
MS Office

CERTIFICATES

Developer Virtual Experience Program Certificate of Completion (03/2023 - 04/2023)

IEDGE - Python (03/2023 - 06/2023)

LANGUAGES

English
Full Professional Proficiency

Hindi
Full Professional Proficiency

Marathi
Full Professional Proficiency

INTERESTS

Video Games   Listening to Music   football