Student Management System - Java Study Plan 🛸

Project Overview

Goal: Build a Console-Based Student Management System in Java Users: Admin & Student

with role-based functionalities **Timeline**: [Add your deadline here]

Phase 1: Foundation & Planning (Days 1-2)

Core Java Concepts Review

OOP Principles

- Classes and Objects
- Inheritance, Polymorphism, Encapsulation
- Abstract classes vs Interfaces

Collections Framework

- ArrayList, HashMap, LinkedList
- When to use which collection

■ File I/O Operations

- Reading/Writing to files
- Data persistence strategies

Project Planning

System Design

- Sketch user flow diagrams
- Define class structure (User, Admin, Student, Course, Subject, Exam)
- Plan data storage approach (files vs in-memory)

■ Menu Structure Planning

- Admin menu options
- Student menu options
- Navigation flow

Phase 2: Core Implementation (Days 3-5)

Day 3: User Management & Authentication

Create Base Classes (User) (parent class)

- (Admin) and (Student) (child classes)
- Basic login/registration system

Implementation Tasks:

- User registration with validation
- Simple login mechanism
- Role-based menu display

Day 4: Course & Subject Management

Create Course System

- (Course) and (Subject) classes
- Admin functions: add/manage courses and subjects
- Data storage solution

Implementation Tasks:

- Add course functionality
- Add subjects to courses
- Display available courses

Day 5: Student Features

Student Registration & Course Selection

- Student profile creation
- Course browsing and selection
- Subject selection within chosen course

Implementation Tasks:

- Student registration form
- Course selection menu
- Subject enrollment system

Phase 3: Exam System (Days 6-7)

Exam Implementation

Create Exam Classes

- Question class (MCQ structure)
- (Exam) class (collection of questions)
- (Result) class (score tracking)

Implementation Tasks:

- Question bank creation (minimum 5 MCQs per subject)
- Exam taking interface
- Score calculation and pass/fail logic
- Result storage and retrieval

Phase 4: Integration & Polish (Day 8)

System Integration

Connect All Components

- Ensure smooth navigation between menus
- Test all user flows (Admin and Student)
- Handle edge cases and input validation

Data Persistence

- Implement file-based storage
- Ensure data survives program restarts

Error Handling

- Try-catch blocks for user inputs
- Graceful handling of invalid operations

Phase 5: Testing & Documentation (Day 9-10)

Testing Checklist

Admin Functions

- Add courses and subjects
- View all registered students
- View exam results

Student Functions

- **V** Registration process
- Course and subject selection

- Exam taking (5+ MCQs)
- Result viewing

System Tests

- Multiple user sessions
- V Data persistence
- V Input validation

Documentation

Code Documentation

- Add comments to complex methods
- Create README with setup instructions

User Manual

- How to run the application
- Feature walkthrough for both user types

Key Implementation Tips

Code Structure Suggestions

```
src/
— models/
  - User java
   -- Admin.java
   Student.java
  - Course.java
   — Subject.java
  Exam.java
 - services/
   - UserService.java
   CourseService.java
  ExamService.java
- utils/
  -- InputValidator.java
  FileHandler.java
— Main.java
```

Essential Java Features to Use

- Scanner for user input
- ArrayList/HashMap for data storage
- File I/O for persistence
- Exception handling for robust code
- Method overloading where appropriate

Study Resources

Quick References

- Oracle Java Documentation
- Java Collections Tutorial
- File I/O in Java guides

Practice Before Implementation

- Create a simple login system
- Practice with ArrayLists and HashMaps
- File reading/writing exercises

Daily Progress Tracker

Day 1: Foundation Review% complete
Day 2: Project Planning% complete
Day 3: User Management% complete
Day 4: Course System% complete
Day 5: Student Features% complete
Day 6: Exam System Part 1% complete
Day 7: Exam System Part 2% complete
Day 8: Integration% complete
Day 9: Testing% complete
Day 10: Final Polish% complete

Remember: Start coding early, test frequently, and don't hesitate to refactor as you learn!