



# CSN-101 (Introduction to Computer Science and Engineering)

## *Lecture 20: Problem Solving using Computers, Binary Number System*

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Piazza Class Room: <https://piazza.com/iitr.ac.in/fall2019/csn101>

[Access Code: csn101@2019]

Moodle Submission Site: <https://moodle.iitr.ac.in/course/view.php?id=45>

[Enrollment Key: csn101@2019]



# Plan for Lecture Classes in CSN-101 (Autumn, 2019-2020)



Week	Lecture 1 (Monday 4-5 PM)	Lecture 2 (Friday 5-6 PM)
1	Evolution of Computer Hardware and Moore's Law, Software and Hardware in a Computer	Computer Structure and Components, Operating Systems
2	Computer Hardware: Block Diagrams, List of Components	Computer Hardware: List of Components, Working Principles in Brief, Organization of a Computer System
3	Linux OS	Linux OS
4	Writing Pseudo-codes for Algorithms to Solve Computational Problems	Writing Pseudo-codes for Algorithms to Solve Computational Problems
5	Sorting Algorithms – Bubble sort, selection sort, and Search Algorithms	Sorting Algorithms – Bubble sort, selection sort, and Search Algorithms
6	C Programming	C Programming
7	Number Systems: Binary, Octal, Hexadecimal, Conversions among them	Number Systems: Binary, Octal, Hexadecimal, Conversions among them
8	Number Systems: Negative number representation, Fractional (Real) number representation	Boolean Logic: Boolean Logic Basics, De Morgan's Theorem, Logic Gates: AND, OR, NOT, NOR, NAND, XOR, XNOR, Truth-tables
9	Computer Networking and Web Technologies: Basic concepts of networking, bandwidth, throughput	Computer Networking and Web Technologies: Basic concepts of networking, bandwidth, throughput
10	Different layers of networking, Network components, Type of networks	Network topologies, MAC, IP Addresses, DNS, URL
11	Different fields of CSE: Computer Architecture and Chip Design	Different fields of CSE: Data Structures, Algorithms and Programming Languages
12	Different fields of CSE: Database management	Different fields of CSE: Operating systems and System softwares
13	Different fields of CSE: Computer Networking, HPCs, Web technologies	Different Applications of CSE: Image Processing, CV, ML, DL
14	Different Applications of CSE: Data mining, Computational Geometry, Cryptography, Information Security	Different Applications of CSE: Cyber-physical systems and IoTs

ETE

ETE

Term  
Project

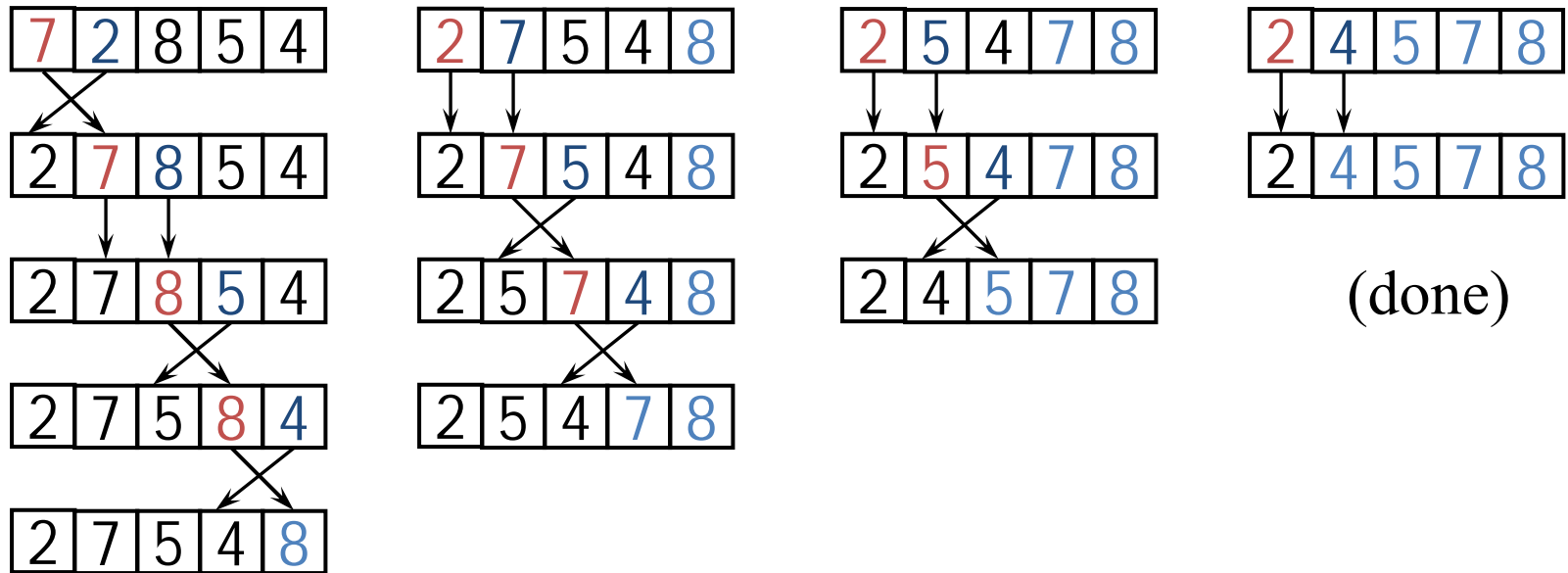
## **Some Examples: Problem Solving with Computers**

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# Bubble sort

- Compare each element (except the last one) with its neighbor to the right
  - If they are out of order, swap them
  - This puts the largest element at the very end
  - The last element is now in the correct and final place
- Compare each element (except the last *two*) with its neighbor to the right
  - If they are out of order, swap them
  - This puts the second largest element next to last
  - The last two elements are now in their correct and final places
- Compare each element (except the last *three*) with its neighbor to the right
  - Continue as above until you have no unsorted elements on the left

# Example of bubble sort



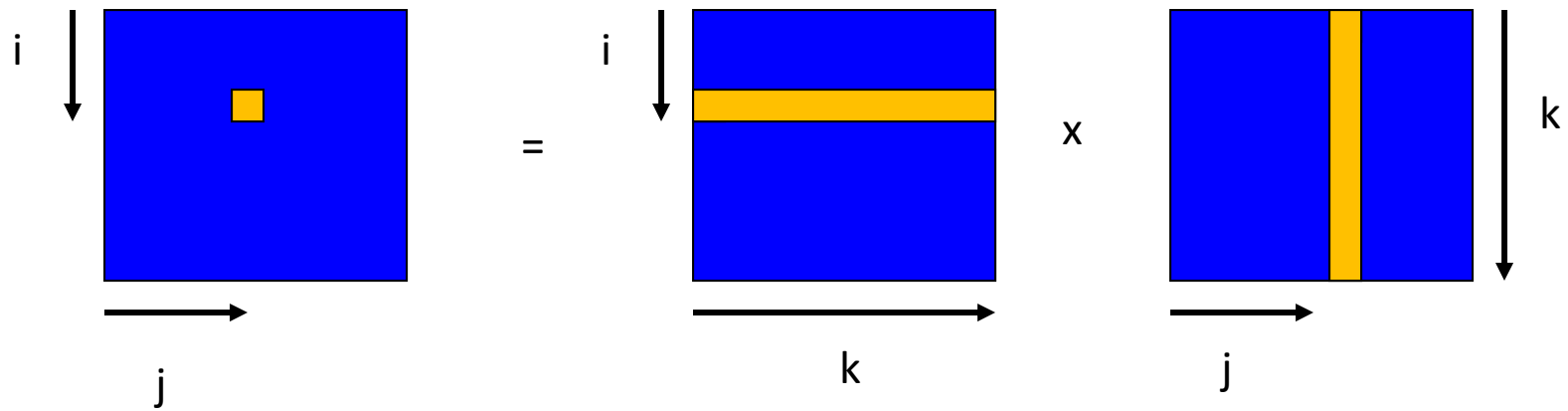
# Code for bubble sort

```
■ public static void bubbleSort(int[] a) {  
    int outer, inner;  
    for (outer = a.length - 1; outer > 0; outer--) { // counting down  
        for (inner = 0; inner < outer; inner++) { // bubbling up  
            if (a[inner] > a[inner + 1]) { // if out of order...  
                int temp = a[inner]; // ...then swap  
                a[inner] = a[inner + 1];  
                a[inner + 1] = temp;  
            }  
        }  
    }  
}
```

# Matrix Multiplication (i,j,k)

```
for i = 1 to n do
  for j = 1 to n do
    for k = 1 to n do
       $C[i,j] = C[i,j] + A[i,k] \times B[k,j]$ 
    endfor
  endfor
endfor
```

# $(i,j,k)$ Memory Map





# “Naïve” Matrix Multiply

{implements  $C = C + A * B$ }

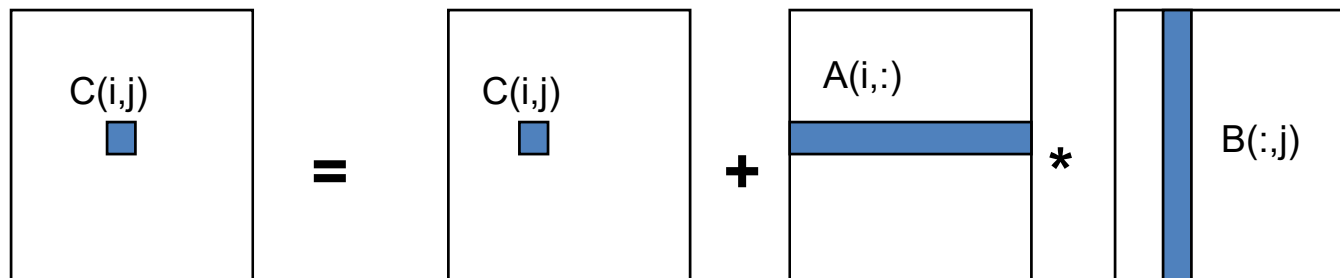
for i = 1 to n

for j = 1 to n

for k = 1 to n

$C(i,j) = C(i,j) + A(i,k) * B(k,j)$

Algorithm has  $2 * n^3 = O(n^3)$  Flops and  
operates on  $3 * n^2$  words of memory



# Binary Number System

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# Negative Numbers?

- Digital electronics requires frequent addition and subtraction of numbers. You know how to design an adder, but what about a subtract-er?
- A subtract-er is not needed with the 2's complement process. The 2's complement process allows you to easily convert a positive number into its negative equivalent.
- Since subtracting one number from another is the same as making one number negative and adding, the need for a subtract-er circuit has been eliminated.

# How To Create A Negative Number

- In digital electronics you cannot simply put a minus sign in front of a number to make it negative.
- You must represent a negative number in a *fixed-length* binary number system. All signed arithmetic must be performed in a *fixed-length* number system.
- A physical *fixed-length* device (usually memory) contains a fixed number of bits (usually 4-bits, 8-bits, 16-bits) to hold the number.

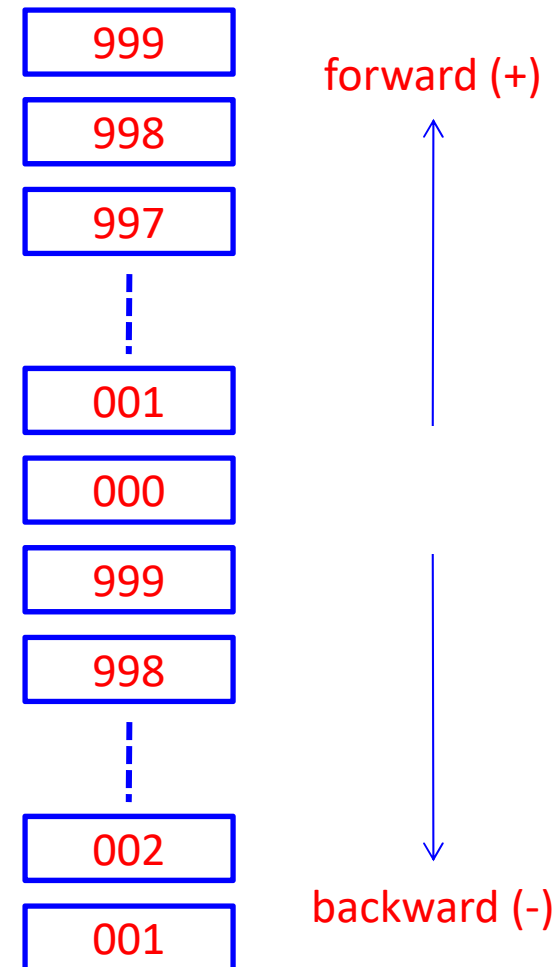
# 3-Digit Decimal Number System

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A bicycle odometer with only three digits is an example of a fixed-length decimal number system.

The problem is that without a negative sign, you cannot tell a +998 from a -2 (also a 998). Did you ride forward for 998 miles or backward for 2 miles?

Note: Car odometers do not work this way.



# Negative Decimal

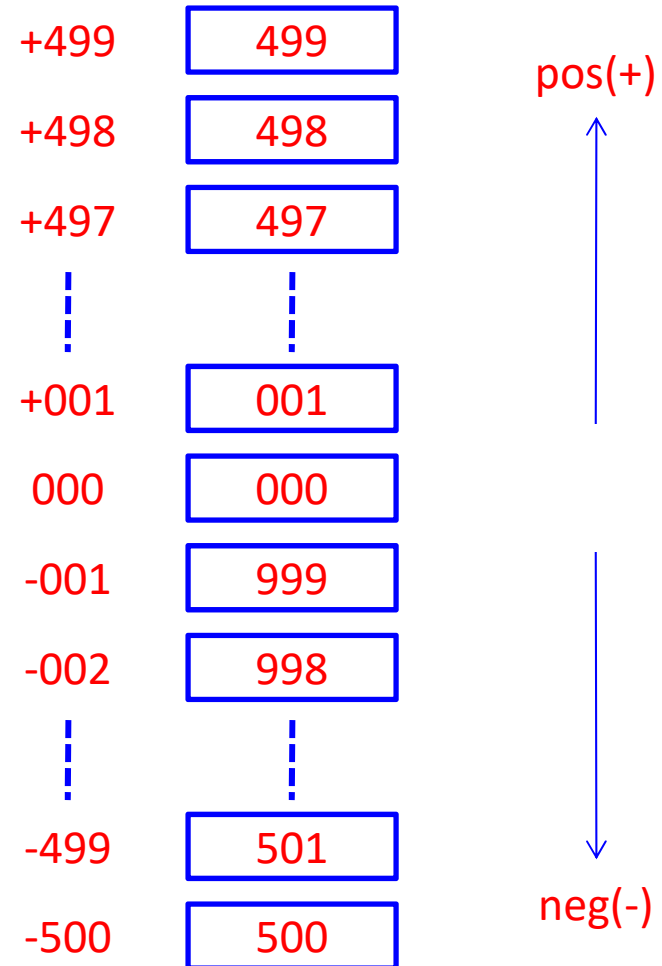
How do we represent negative numbers in this 3-digit decimal number system without using a sign?

→ Cut the number system in half.

→ Use 001 – 499 to indicate positive numbers.

→ Use 500 – 999 to indicate negative numbers.

→ Notice that 000 is not positive or negative.



# “Odometer” Math Examples

$$\begin{array}{r} 3 \\ + 2 \\ \hline 5 \end{array}$$

$$\begin{array}{r} 003 \\ + 002 \\ \hline 005 \end{array}$$

$$\begin{array}{r} 6 \\ + (-3) \\ \hline 3 \end{array}$$

$$\begin{array}{r} 006 \\ + 997 \\ \hline 1]003 \end{array}$$

↑ Disregard  
Overflow

$$\begin{array}{r} (-5) \\ + 2 \\ \hline (-3) \end{array}$$

$$\begin{array}{r} 995 \\ + 002 \\ \hline 997 \end{array}$$

$$\begin{array}{r} (-2) \\ + (-3) \\ \hline (-5) \end{array}$$

$$\begin{array}{r} 998 \\ + 997 \\ \hline 1]995 \end{array}$$

↑ Disregard  
Overflow

It Works!

# Complex Problems

- The previous examples demonstrate that this process works, but how do we *easily* convert a number into its negative equivalent?
- In the examples, converting the negative numbers into the 3-digit decimal number system was fairly easy. To convert the (-3), you simply counted backward from 1000 (i.e., 999, 998, 997).
- This process is not as easy for large numbers (e.g., -214 is 786). How did we determine this?
- To convert a large negative number, you can use the 10's Complement Process.



# 10's Complement Process

The **10's Complement** process uses base-10 (decimal) numbers. Later, when we're working with base-2 (binary) numbers, you will see that the **2's Complement** process works in the same way.

**First, complement all of the digits in a number.**

- A digit's complement is the number you add to the digit to make it equal to the largest digit in the base (i.e., 9 for decimal). The complement of 0 is 9, 1 is 8, 2 is 7, etc.

**Second, add 1.**

- Without this step, our number system would have two zeroes (+0 & -0), which no number system has.

# 10's Complement Examples

Example #1

$$\begin{array}{r} -003 \\ \downarrow\downarrow\downarrow \\ 996 \\ +1 \\ \hline 997 \end{array}$$

Complement Digits

Add 1

Example #2

$$\begin{array}{r} -214 \\ \downarrow\downarrow\downarrow \\ 785 \\ +1 \\ \hline 786 \end{array}$$

Complement Digits

Add 1

# 8-Bit Binary Number System

Apply what you have learned to the binary number systems. How do you represent negative numbers in this 8-bit binary system?

→ Cut the number system in half.

→ Use 00000001 – 01111111 to indicate positive numbers.

→ Use 10000000 – 11111111 to indicate negative numbers.

→ Notice that 00000000 is not positive or negative.

+127	01111111	pos(+)
+126	01111110	
+125	01111101	
⋮	⋮	
+1	00000001	
0	00000000	
-1	11111111	neg(-)
-2	11111110	
⋮	⋮	
-127	10000001	
-128	10000000	

# Sign Bit

- What did you notice about the most significant bit of the binary numbers?
- The MSB is (0) for all positive numbers.
- The MSB is (1) for all negative numbers.
- The MSB is called the sign bit.
- In a signed number system, this allows you to instantly determine whether a number is positive or negative.

+127	01111111	pos(+)
+126	01111110	
+125	01111101	
⋮	⋮	
+1	00000001	
0	00000000	
-1	11111111	neg(-)
-2	11111110	
⋮	⋮	
-127	10000001	
-128	10000000	

# 2'S Complement Process

The steps in the **2's Complement** process are similar to the 10's Complement process. However, you will now use the base two.

**First, complement all of the digits in a number.**

- A digit's complement is the number you add to the digit to make it equal to the largest digit in the base (i.e., 1 for binary). In binary language, the complement of 0 is 1, and the complement of 1 is 0.

**Second, add 1.**

- Without this step, our number system would have two zeroes (+0 & -0), which no number system has.

# 2's Complement Examples

## Example #1

$$\begin{array}{r} 5 = 00000101 \\ \quad \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \\ \quad 11111010 \\ \quad \quad \quad +1 \\ \hline -5 = 11111011 \end{array} \quad \begin{array}{l} \text{Complement Digits} \\ \text{Add 1} \end{array}$$

## Example #2

$$\begin{array}{r} -13 = 11110011 \\ \quad \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \\ \quad 00001100 \\ \quad \quad \quad +1 \\ \hline 13 = 00001101 \end{array} \quad \begin{array}{l} \text{Complement Digits} \\ \text{Add 1} \end{array}$$

# Using The 2's Compliment Process

Use the 2's complement process to add together the following numbers.

$$\begin{array}{r} \text{POS} \\ + \text{POS} \Rightarrow \\ \hline \text{POS} \end{array} \quad \begin{array}{r} 9 \\ + 5 \\ \hline 14 \end{array}$$

$$\begin{array}{r} \text{NEG} \\ + \text{POS} \Rightarrow \\ \hline \text{NEG} \end{array} \quad \begin{array}{r} (-9) \\ + 5 \\ \hline -4 \end{array}$$

$$\begin{array}{r} \text{POS} \\ + \text{NEG} \Rightarrow \\ \hline \text{POS} \end{array} \quad \begin{array}{r} 9 \\ + (-5) \\ \hline 4 \end{array}$$

$$\begin{array}{r} \text{NEG} \\ + \text{NEG} \Rightarrow \\ \hline \text{NEG} \end{array} \quad \begin{array}{r} (-9) \\ + (-5) \\ \hline -14 \end{array}$$

# POS + POS $\rightarrow$ POS Answer

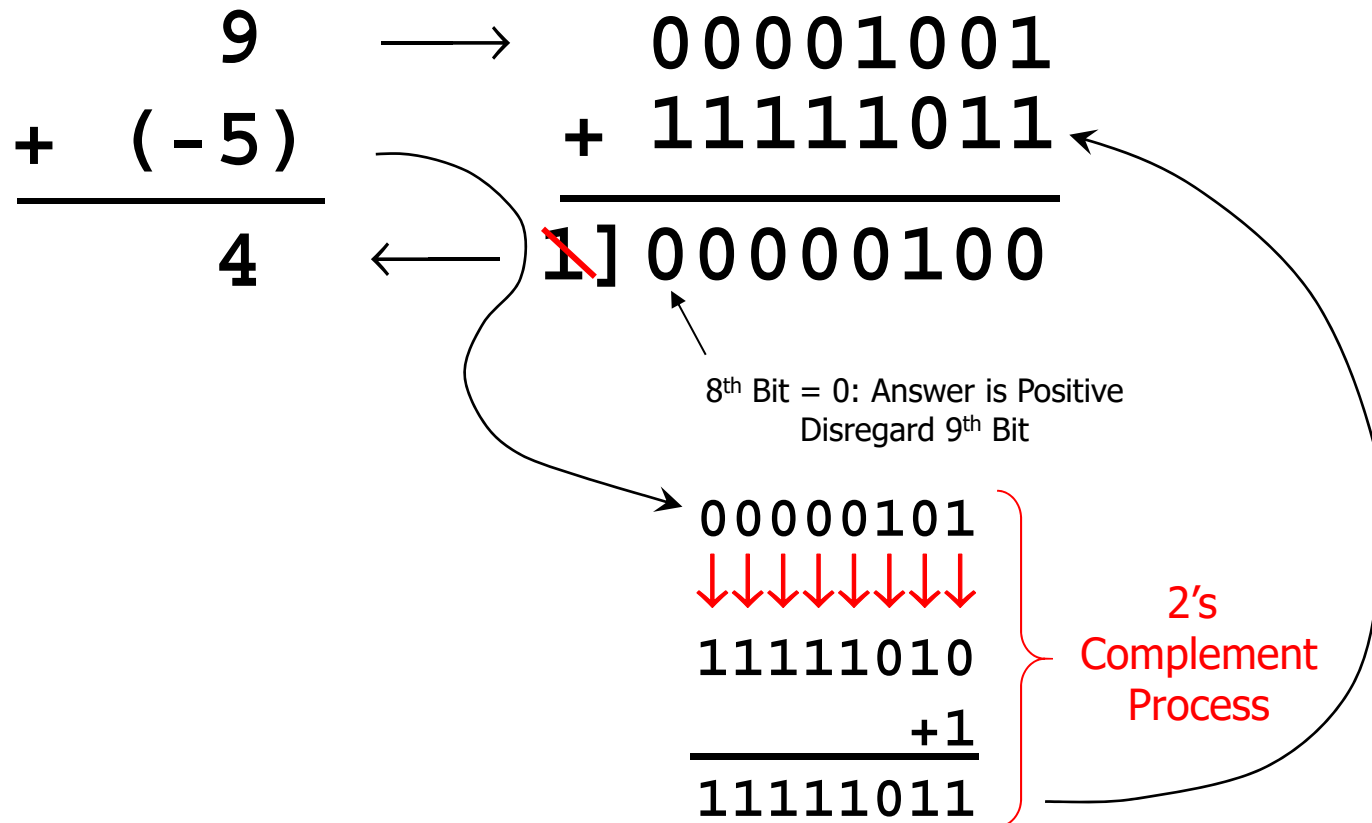
If no 2's complement is needed, use regular binary addition.

$$\begin{array}{rcl} & 9 & \longrightarrow 00001001 \\ + & 5 & \longrightarrow + 00000101 \\ \hline & 14 & \longleftarrow 00001110 \end{array}$$



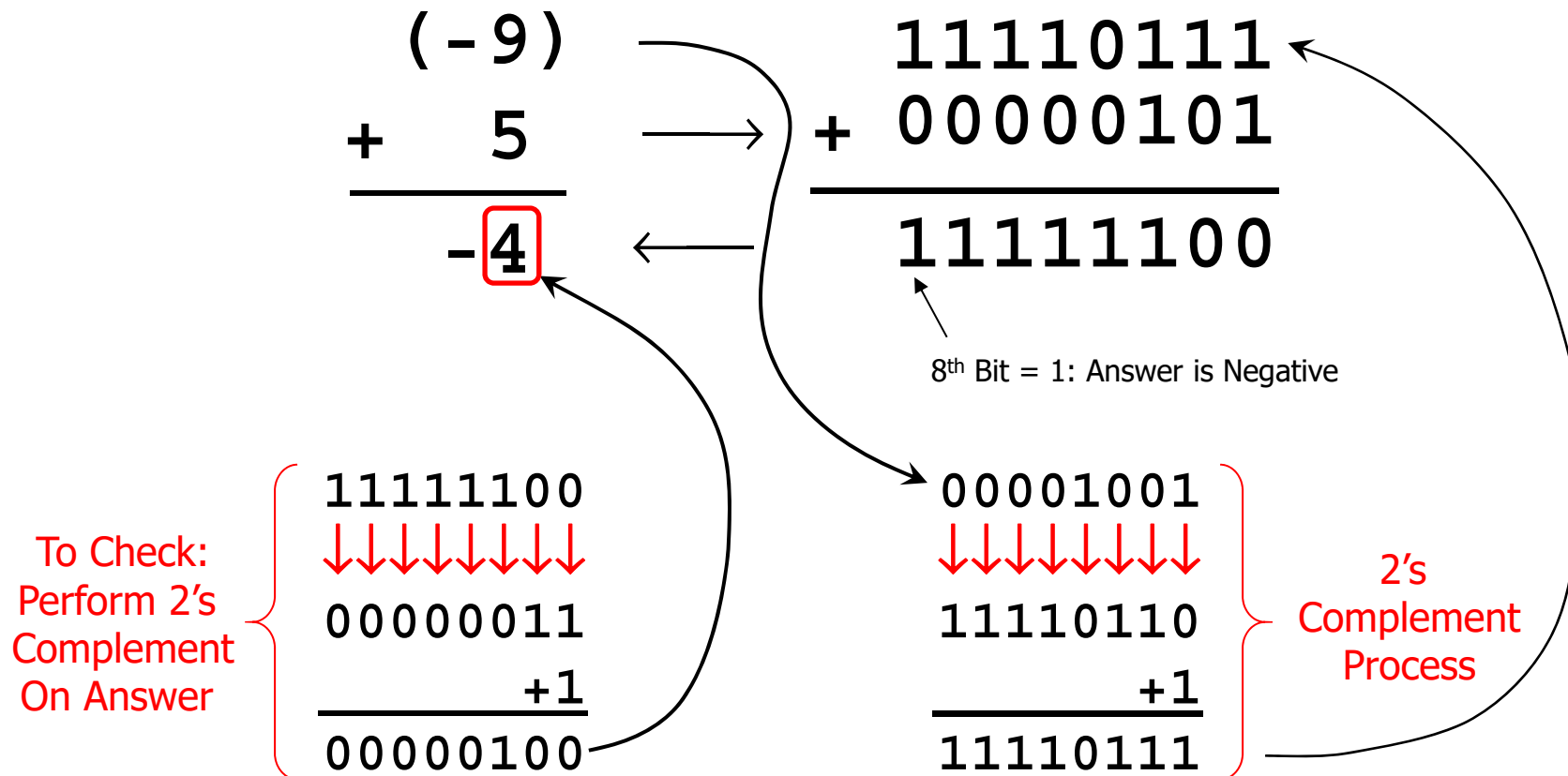
# POS + NEG → POS Answer

Take the 2's complement of the negative number and use regular binary addition.



# POS + NEG → NEG Answer

Take the 2's complement of the negative number and use regular binary addition.



# NEG + NEG → NEG Answer

Take the 2's complement of both negative numbers and use regular binary addition.

$$\begin{array}{rcl} (-9) & \longrightarrow & 11110111 \\ + (-5) & \longrightarrow & + 11111011 \\ \hline -14 & \longleftarrow & \cancel{1}11110010 \end{array}$$

2's Complement Numbers, See Conversion Process In Previous Slides

8<sup>th</sup> Bit = 1: Answer is Negative  
Disregard 9<sup>th</sup> Bit

To Check:  
Perform 2's  
Complement  
On Answer

$$\begin{array}{r} 11110010 \\ \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \downarrow \\ 00001101 \\ + 1 \\ \hline 00001110 \end{array}$$

**To be continued to next class...**