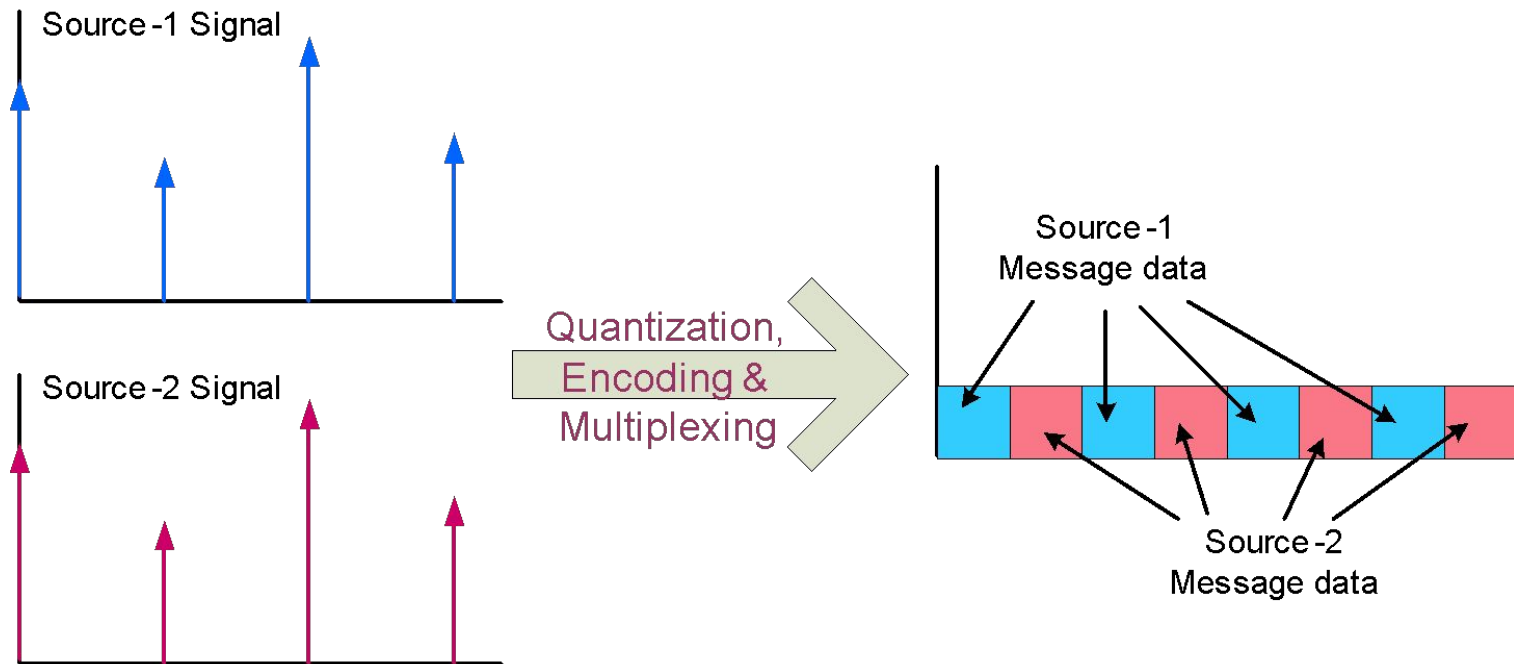


# Spectrum of discrete samples

- Sampling may be useful in **real-time (on the fly) transmission** of multi-source signals over a single channel using **time-division multiplexing** (TDM). In this case, sampling interval (sampling rate) is maintained.



# Spectrum of discrete samples

- For digital storage and other digital transmission systems generally we have only a pool of discrete samples, arranged in sequence.
- During playback/display the sample instants are decided as per the header information and/or system requirement.
- So, digital signal in general is expressed as a function of sample number  $n$  only (not time  $t$  anymore).
- That is, sample  $x(nT_s)$  is now given simply as  $x[n]$ .
- So, the timing information between samples is lost in case of digital signal.
- That is, we only have the sample sequence numbers in hand and not the time instants of the samples.

# Spectrum of discrete samples

- Accordingly, now we will say Sampling interval = 1 sample (not  $T_s$  anymore).
- Consequently, periodicity of a digital signal can be expressed **only in terms of samples** (not in terms of time) after which the sequence repeats, say  $N$  samples.
- Likewise, frequency of a digital signal can be expressed as  $\Omega = 2\pi / N$  radians per sample or simply **radians** (not in terms of hertz (Hz) or radian per second).
- Now, let us find out how this frequency  $\Omega$  of the digital signal is related to the frequency  $f$  or  $\omega$  of the original analog signal from which this digital signal is supposed to have been derived by sampling (**for simplicity, consider single-tone analog signal  $x(t) = A \cos(2\pi ft)$  has been sampled**).

# Spectrum of discrete samples

- Suppose the samples are arranged in time with  $T_s$  time interval between samples (as one will obtain after sampling the original time-continuous signal).

- Then the corresponding frequency  $f = \frac{1}{NT_s} \Rightarrow \omega = \frac{2\pi}{NT_s}$

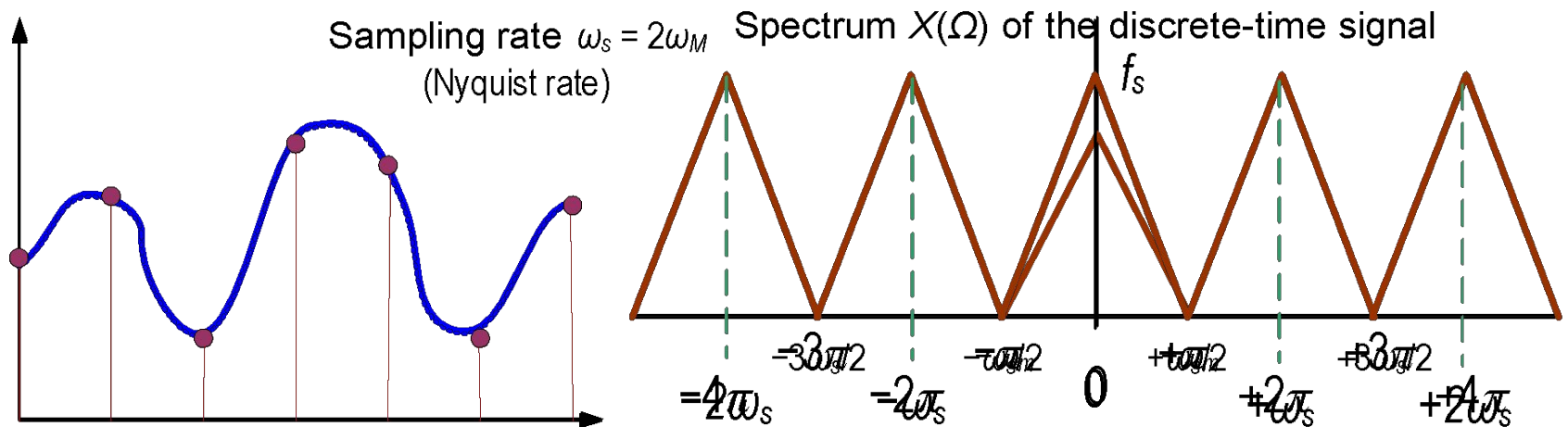
- So,  $\Omega$  can be related to  $f$  or  $\omega$  as

$$\Omega = \frac{2\pi}{N} = \omega T_s = 2\pi f T_s = 2\pi \left( \frac{f}{f_s} \right)$$

- This  $f / f_s$  is the **normalized frequency**, normalized w.r.t. the sampling frequency  $f_s$ .

# Spectrum of discrete samples

- So,  $2\pi$  times of the normalized frequency is the corresponding frequency  $\Omega$  in the digital domain when a continuous-time signal is discretized in time.
- That means, **normalized sampling rate** =  $2\pi$  radian.
- Therefore, the spectrum of a digital signal described by a pool of samples is given by the same spectrum of the sampled signal but as a function of  $\Omega$  (instead of  $\omega$  or  $f$ ).

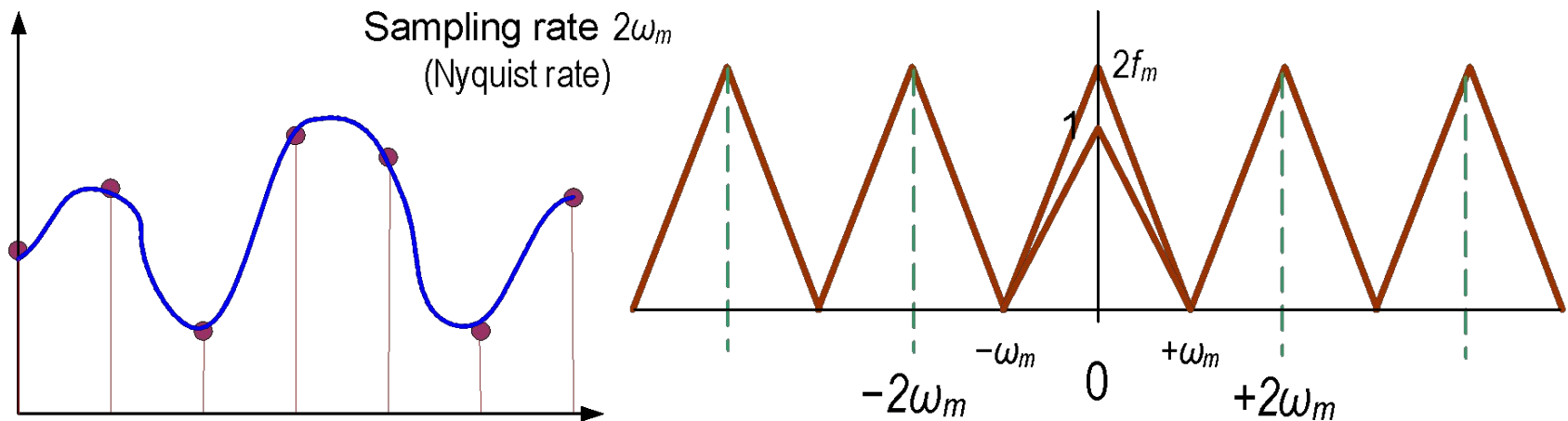


# Spectrum of discrete samples

- The spectrum will repeat after every  $2\pi$  radian.
- So, it is good enough to view only one period of this periodic spectrum.
- Accordingly, the spectrum is generally sketched from  $-\pi$  radian to  $+\pi$  radian or from 0 to  $2\pi$  radian.
- $-\pi$  radian to  $+\pi$  radian corresponds to the spectrum  $X_\delta(f)$  from  $-f_s/2$  to  $+f_s/2$  or from  $-\omega_s/2$  to  $+\omega_s/2$ 
  - $f_s$  Hz (or  $\omega_s = 2\pi f_s$  radian/sec) corresponds to  $2\pi$  radian.
  - Parts of spectrum beyond  $-f_s/2$  and  $+f_s/2$  are repetition of the same □ as expected for angular frequency – repetition after every  $2\pi$  radian.

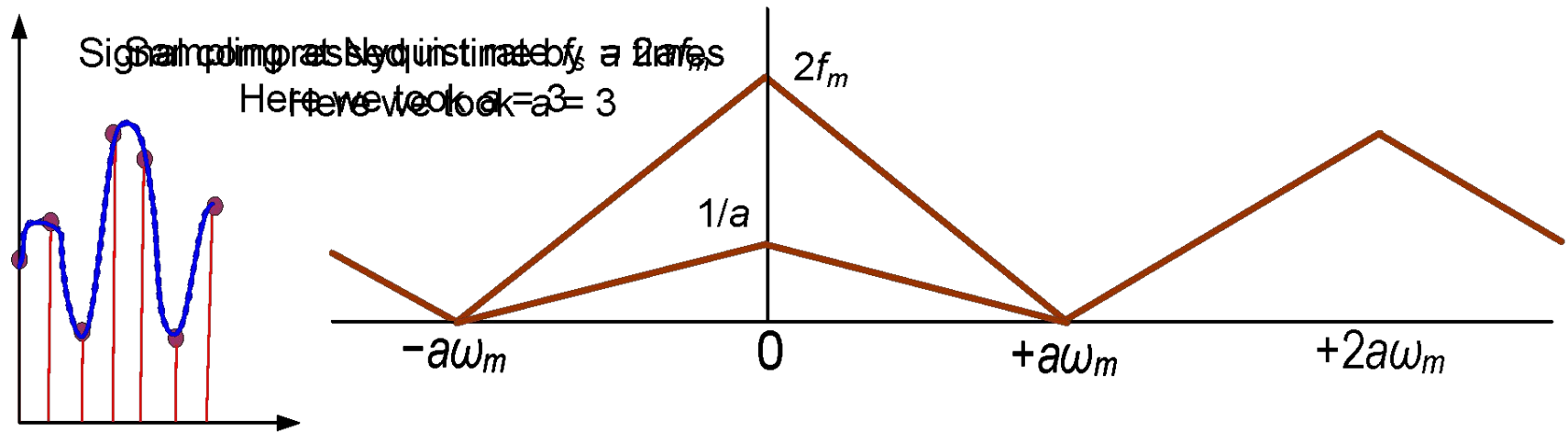
# Frequency normalization

- Now, let us see the significance of this frequency normalization in case of digital signal.
- Let a signal  $x(t)$  with spectrum  $X(\omega)$ , bandlimited in the range  $|\omega| < \omega_m$ , is sampled at Nyquist rate  $2f_m$  Hz.
- The spectrum of the sampled signal will be then  $2f_m X(\omega)$  repeated after every  $2\omega_m$ .



# Frequency normalization

- Now, say the signal is time-scaled to  $x(at)$  with spectrum  $X(\omega/a)/a$ , bandlimited in the range  $|\omega| < a\omega_m$ ,
- This is sampled at Nyquist rate  $2af_m$  Hz ( $a$  times the earlier sampling rate).
- The spectrum of this sampled signal will be then  $2f_m X(\omega/a)$  repeated after every  $2a\omega_m$ .





# Frequency normalization (contd.)

- It can be easily checked that the sets of samples obtained in both cases are exactly same.
- So, the spectrum of the digital signal should also be identical.
- This will require normalization of the frequency.
- Frequency normalization by dividing the frequency axis by the sampling rate in each case will give same plot for the spectrum in both cases repeated after  $2\pi$  radians.

# What we have studied till now

- Digitization of continuous-time (analog) signal:
  - 3 steps – sampling, quantization and encoding
  - Quantization cannot be reversed and so introduces quantization noise – more number of quantization levels, smaller quantization intervals result in **less noise but more bits**
  - Signal recovery from samples, sampling theorem, Nyquist rate, aliasing problem, etc.

# What we have studied till now

- Frequency in digital domain for digital signal
  - Relation with frequency of the corresponding analog signal – frequency normalization
  - Range for spectrum representation in digital domain from  $-\pi$  to  $+\pi$  or 0 to  $2\pi$
  - How frequency normalization helps in consistency in digital signal spectrum:

$x(t)$  sampled at  $f_s$  □  $x_1[n]$

□  $x_1[n] = x_2[n]$  □ same digital spectrum

$x(at)$  sampled at  $af_s$  □  $x_2[n]$

# Nature of spectrum

| Nature of the Signal                      | Periodic Signal   | Non-periodic Signal                                    |
|---|---|--|
| Continuous-time Signal<br>(Analog Signal) | <b>Non-Periodic</b><br><b>FS</b><br><b>Discrete-freq.</b> | <b>Non-Periodic</b><br><b>FT</b><br><b>Cont.-freq.</b> |
| Discrete-time Signal<br>(Digital Signal)  | <b>Periodic</b><br><b>DTFS</b><br><b>Discrete-freq.</b>   | <b>Periodic</b><br><b>DTFT</b><br><b>Cont.-freq.</b>   |

# FS representation of the spectrum

- Signal periodic in time  $\rightarrow$  FS coeff's in frequency domain
- By virtue of duality, therefore, spectrum periodic in frequency domain  $\rightarrow$  FS coefficients in time domain
- Check now (do it yourself) that the  $n^{\text{th}}$  FS coefficient is the  $n^{\text{th}}$  sample  $x(nT_s)$ , **no wonder!! This is quite expected.**
- That is,  $X_\delta(\omega) \rightleftharpoons x(nT_s)$

$$X_\delta(\omega) = \sum_{n=-\infty}^{+\infty} x(nT_s) e^{-jn\omega T_s}$$

- Note that we have made use of this FS representation of spectrum earlier in Slide No. 13 of my first set of slides.

# Discrete time Fourier transform

- DTFT is used to obtain the spectrum of a signal discretized in time.
- Recall FS representation of the spectrum for a sampled signal.

$$X_{\delta}(\omega) \text{ or } X_{\delta}(f) = \sum_{n=-\infty}^{+\infty} x(nT_s) e^{-j2\pi nT_s f}$$

- Periodicity = sampling frequency.
- FS coefficients = sample values.
- We may write  $x[nT_s] = x[n]$
- And we have  $\Omega = 2\pi f T_s = 2\pi \left( \frac{f}{f_s} \right)$

# Discrete time Fourier transform

- Then we can write the expression for the spectrum as

$$X(\Omega) = \sum_{n=-\infty}^{+\infty} x[n] \exp[-j\Omega n]$$

- This is the expression for DTFT.
- Calculated for **non-periodic** discrete-time signal (since we have considered the corresponding analog signal to be non-periodic with continuous-frequency spectrum).
- Since, we have continuous-frequency spectrum in analog domain, spectrum in digital domain also contains **continuum of frequencies** – i.e., continuous function of  $\Omega$ .

# Discrete time Fourier transform

- In general, the discrete-time signal spectrum actually extends from  $\Omega = -\infty$  to  $\Omega = +\infty$  (as frequency  $f$  or  $\omega$  extends from  $-\infty$  to  $+\infty$  in analog domain;  $\Omega = \omega / f_s$  )
- But, as we have discussed earlier, the discrete-time signal spectrum repeats after every  $2\pi$  and we sketch the spectrum only for  $-\pi$  to  $+\pi$  or  $0$  to  $2\pi$
- In line with this, while continuous-time FT is non-periodic, DTFT is **periodic function** in  $\Omega$  with period  $2\pi$  (prove it yourself from the expression of DTFT).
- Accordingly, **DTFT is defined only for  $\Omega = -\pi$  to  $\Omega = +\pi$**



# Discrete time Fourier transform

## ■ Summarizing

- DTFT expression turns out to be FS representation of the periodic function  $X(\Omega)$ .
- Check that the function  $X(\Omega)$  obtained via DTFT is nothing but the spectrum  $X_\delta(f)$  or  $X_\delta(\omega)$  sketched as a function of normalized frequency  $\Omega$ , but for one frequency-period ( $-\pi$  to  $+\pi$  or  $0$  to  $2\pi$ ) only.
- Check that  $X_\delta(f)$  is periodic with period  $f_s$  and accordingly  $X(\Omega)$  is periodic with period  $2\pi$ .
- So, DTFT of a discrete-time non-periodic signal is continuous-frequency periodic.

# Inverse DTFT

- Inverse DTFT gives the **FS coefficients**  $x[n] \leftarrow$  in line with our expectation that inverse DTFT should give back the time-discrete signal.

$$x(t) = \frac{1}{2\pi f_s} \int_{-\omega_s/2}^{+\omega_s/2} X_\delta(\omega) \exp[j\omega t] d\omega \quad \text{(see slide 13 in earlier set)}$$

- Putting  $t = nT_s$ ,  $\Omega = \omega / f_s$  and  $X(\Omega) = X_\delta(\omega)$  in the range  $\Omega = -\pi$  to  $\Omega = +\pi$

$$x[nT_s] = \frac{1}{2\pi} \int_{-\pi}^{+\pi} X(\Omega) \exp[j\Omega f_s nT_s] d\Omega$$

$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{+\pi} X(\Omega) \exp[j\Omega n] d\Omega$$

# Properties of DTFT

- **Linearity:** superposition and homogeneity

$$ax[n] + by[n] \Rightarrow aX(\Omega) + bY(\Omega)$$

- **Symmetry:**

$$x[n] \text{ real} \rightarrow \operatorname{Re}\{X(\Omega)\} = \operatorname{Re}\{X(-\Omega)\} \text{ (even symmetry)}$$

$$\operatorname{Im}\{X(\Omega)\} = -\operatorname{Im}\{X(-\Omega)\} \text{ (odd symmetry)}$$

$$\Rightarrow X^*(\Omega) = X(-\Omega)$$

$$x[n] \text{ imaginary} \rightarrow \operatorname{Re}\{X(\Omega)\} = -\operatorname{Re}\{X(-\Omega)\} \text{ (odd symmetry)}$$

$$\operatorname{Im}\{X(\Omega)\} = \operatorname{Im}\{X(-\Omega)\} \text{ (even symmetry)}$$

$$\Rightarrow X^*(\Omega) = -X(-\Omega)$$

# Properties of DTFT

■ **It follows:**  $x[n]$  real and even  $\rightarrow \text{Im}\{X(\Omega)\} = 0$

$x[n]$  real and odd  $\rightarrow \text{Re}\{X(\Omega)\} = 0$

$x[n]$  imaginary and even  $\rightarrow \text{Re}\{X(\Omega)\} = 0$

$x[n]$  imaginary and odd  $\rightarrow \text{Im}\{X(\Omega)\} = 0$

■ **Convolution:**

$$x[n] * y[n] = \sum_{l=-\infty}^{+\infty} x[l]y[n-l] \Leftrightarrow X(\Omega) \times Y(\Omega)$$

■ **Multiplication:**

$$x[n] \times y[n] \Leftrightarrow X(\Omega) * Y(\Omega) = \frac{1}{2\pi} \int_{-\pi}^{+\pi} X(\Upsilon)Y(\Omega - \Upsilon)d\Upsilon$$

# Properties of DTFT

## ■ Time and frequency shift:

$$x[n - n_0] \Leftrightarrow \exp[-j\Omega n_0] X(\Omega)$$

$$\exp[jYn] x[n] \Leftrightarrow X(\Omega - Y)$$

## ■ Differentiation in frequency:

$$-jn x[n] \Leftrightarrow \frac{d}{d\Omega} X(\Omega)$$

## ■ Summation (in time domain):

$$\sum_{k=-\infty}^{+\infty} x[k] \Leftrightarrow \frac{X(\Omega)}{1 - \exp(-j\Omega)} + \pi X(0) \sum_{k=-\infty}^{+\infty} \delta(\Omega - 2k\pi)$$

# Properties of DTFT

## ■ Parseval's theorem:

$$\sum_{n=-\infty}^{+\infty} |x[n]|^2 = \frac{1}{2\pi} \int_{-\pi}^{+\pi} |X(\Omega)|^2 d\Omega$$

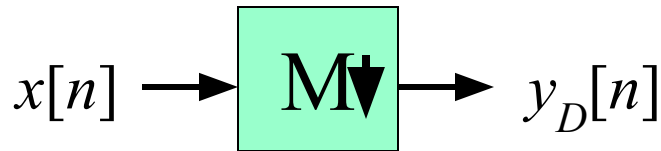
## ■ Duality:

$$x[n] \xleftrightarrow{DTFT} X(\Omega) \quad \Rightarrow \quad X(t) \xleftrightarrow{FS} x[-k]$$

## ■ Scaling of sample number: We now discuss this in detail in the light of the following two processes –

- Decimation
- Interpolation

# Decimation



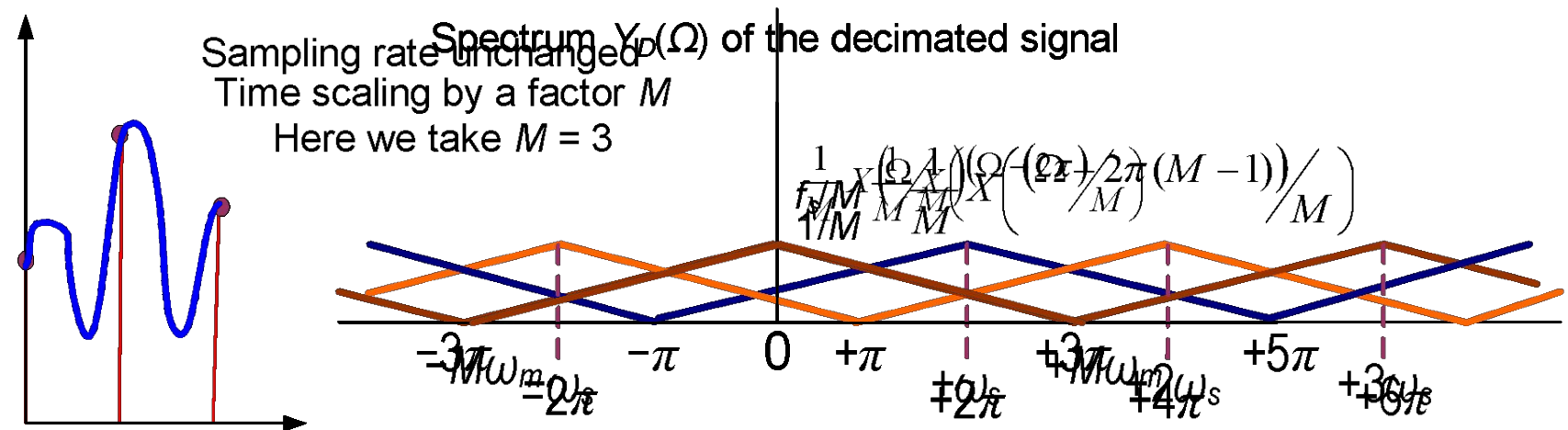
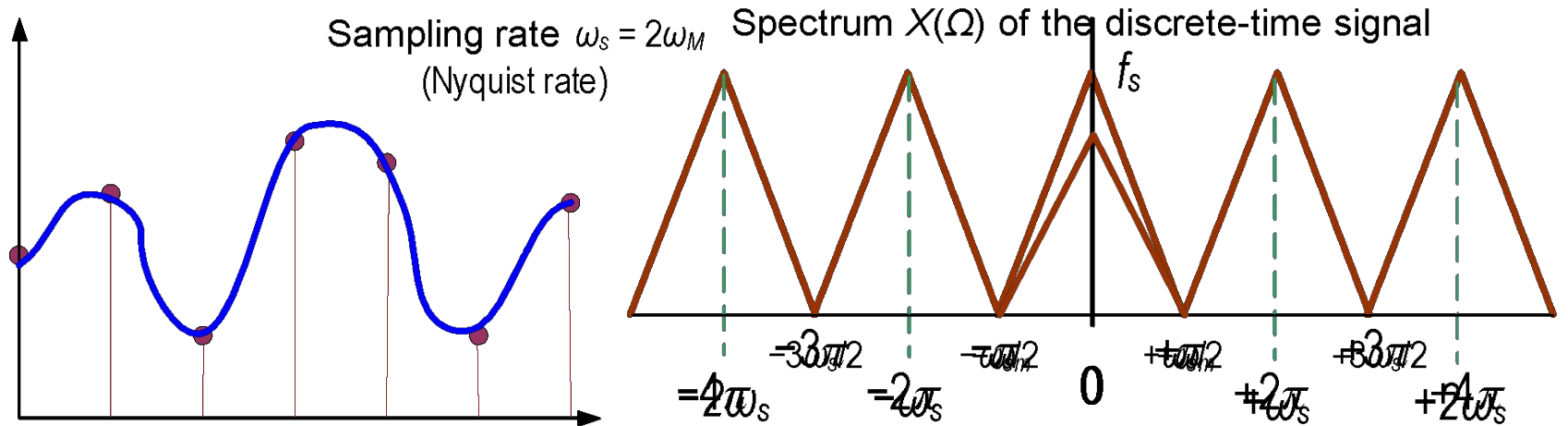
$$y_D[n] = x[Mn]$$

$$Y_D(\Omega) = \frac{1}{M} \sum_{k=0}^{M-1} X\left(\frac{\Omega - 2\pi k}{M}\right)$$

$$\text{OR } Y_D(z) = \frac{1}{M} \sum_{k=0}^{M-1} X(z^{1/M} W_M^k)$$

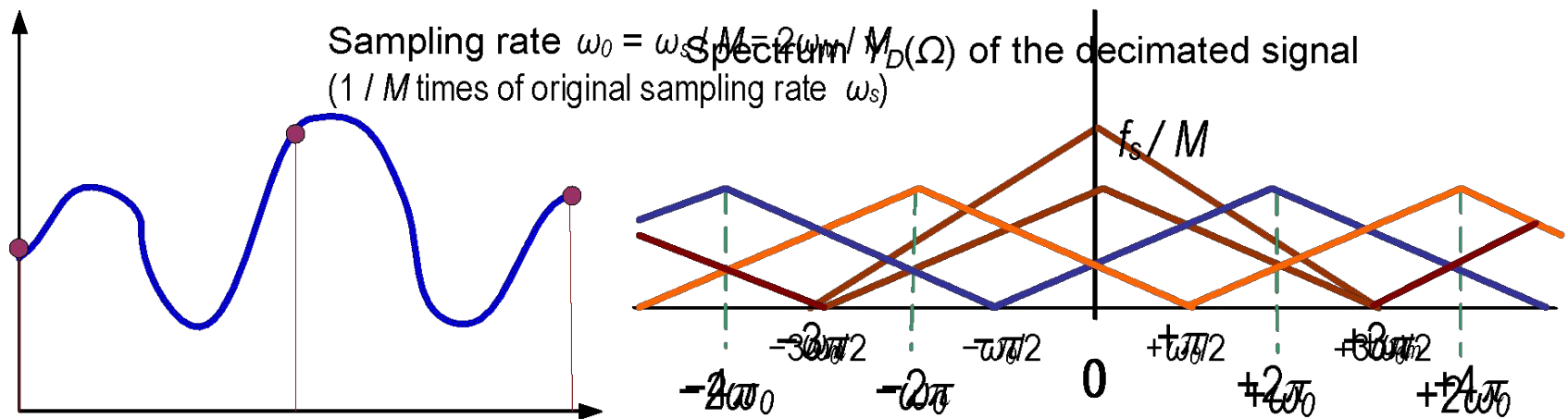
- Only every  $M$ -th samples are taken while others are dropped
- Essentially integral scaling in time domain by a factor  $M$ .
- As if the signal is compressed along time axis by  $M$  times, but sampled at same rate.
- Process called **downsampling** or **decimation**.

# Decimation (contd.)

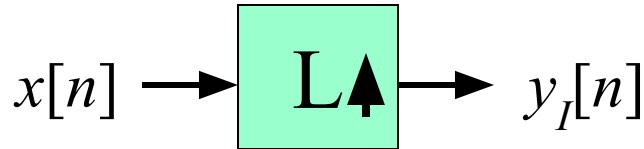




# Decimation (contd.)



# Interpolation

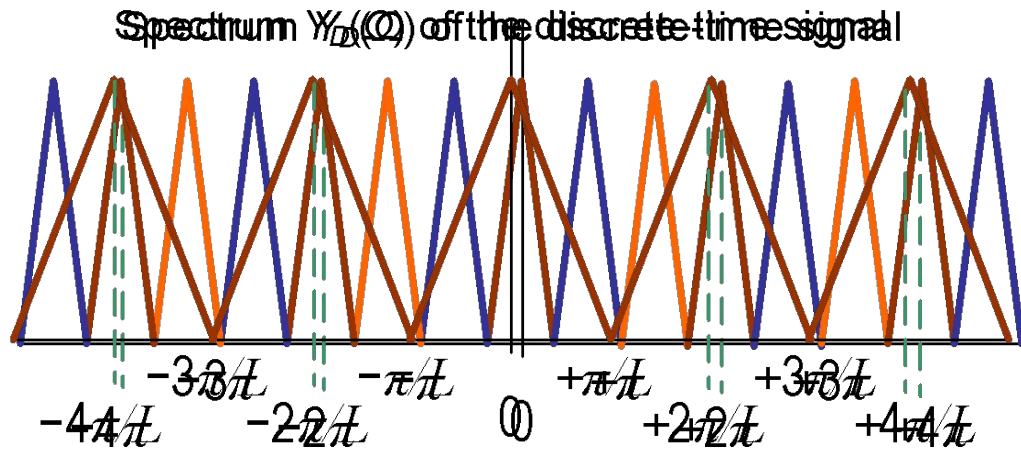
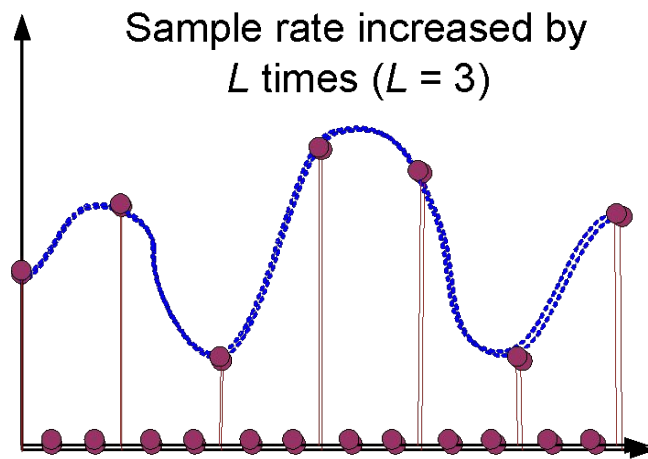
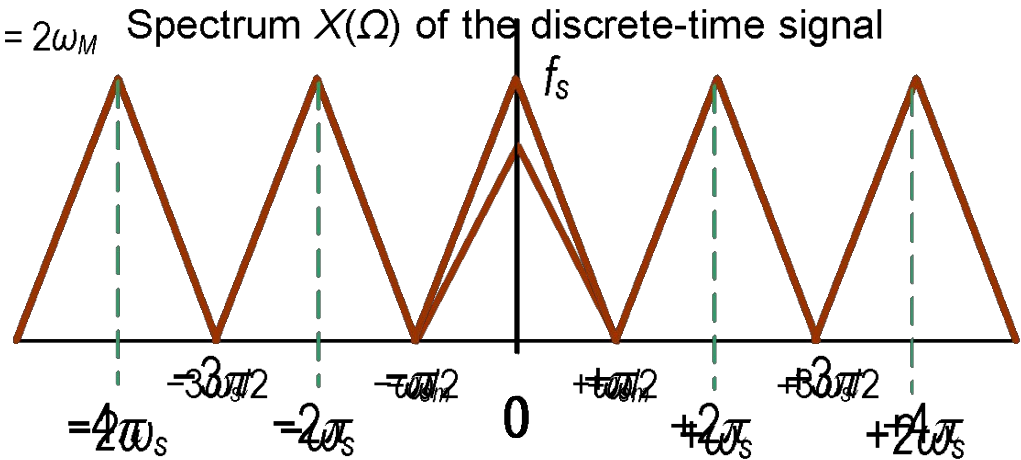
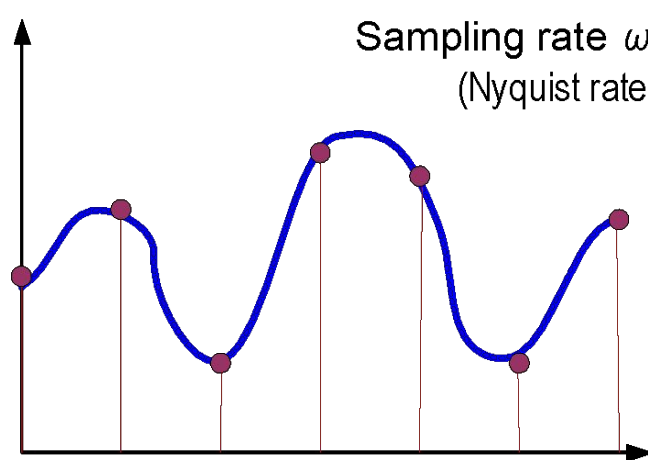


$$y_I[n] = \begin{cases} x[k] & n = kL \\ 0 & \text{otherwise} \end{cases}$$

$$Y_I(\Omega) = X(L\Omega) \quad \text{OR} \quad Y_I(z) = X(z^L)$$

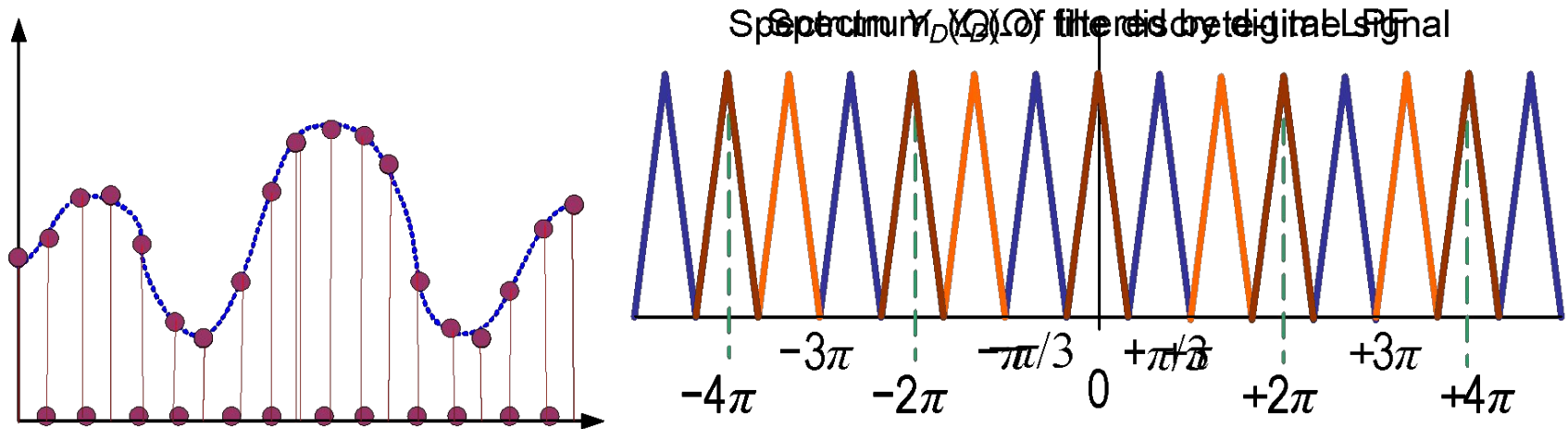
- Essentially scaling in time domain by a factor  $1/L$  where  $L$  is an integer.
- Samples are spaced by  $L$  times more (as if the signal is stretched along time axis by  $L$  times) with missing samples in-between padded (interpolated) with zeroes.
- Process called **expansion**, **upsampling** or **interpolation**.

# Interpolation (contd.)



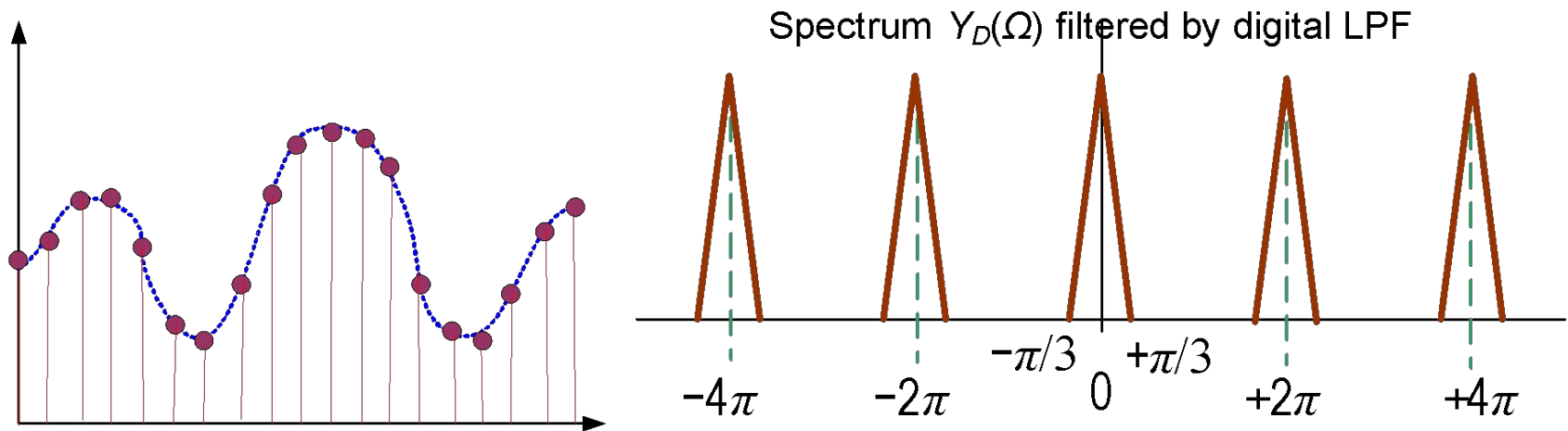
# Interpolation filter

- Interpolation generates **images** of the signal spectrum as seen before.
- Interpolation filter – **Low Pass digital filter** with cutoff frequency  $\pi/L$  that follows the interpolator to suppress all images.



# Interpolation filter

- Check that the output of interpolation filter is what we would have got by sampling the original time-continuous signal at a rate  $L$  times more.
- So, interpolation filter essentially **recovers actual signal samples** at  $L - 1$  in-between points that are zero-padded (no wonder, it is quite possible).



# In short.....

- Interpolation is increasing the sampling rate by an integral factor  $L$ .
  - This may be done by inserting extra  $L - 1$  samples in between every pair of input samples.
  - But, values of these sample (in the original continuous-time signal) are not available in the input digital signal.
  - So, in the first place we take these sample values as zero.
  - Following this, an interpolation filter retrieves these sample values.
  - Since here sampling rate is increased there is no question of aliasing.

# In short.....

- Decimation / interpolation are used for changing sampling rate –
  - Decimation reduces sampling rate.
  - Interpolation (with digital interpolation filter) increases sampling rate.
  - Generate a new digital signal directly from the input digital signal without the need for intermediate reconstruction of the original continuous-time signal.
  - That is, change the input set of samples to a new set of samples that would have been obtained if the original continuous-time signal was sampled at the modified sampling rate.

# In short.....

- Decimator and interpolators are linear but time-varying (LTV) systems.

- **Special case:**

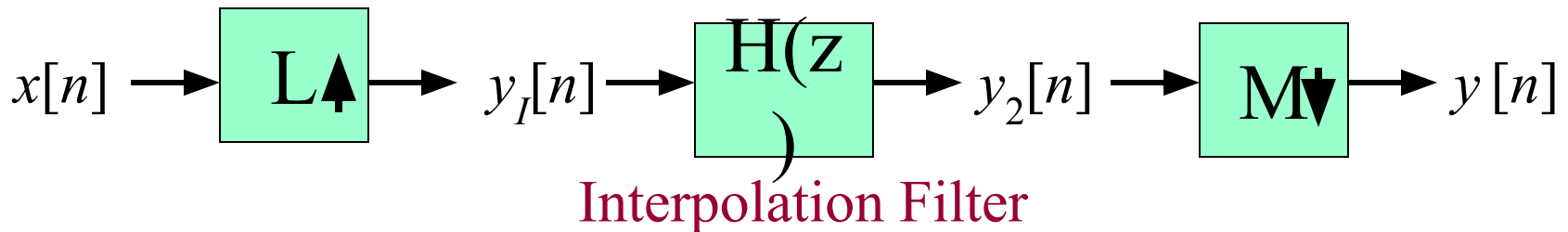
$$x[n] = 0 \text{ at } n \neq 0, \pm p, \pm 2p, \dots$$

- Let,  $y[n] = x[pn]$ , i.e.  $x[n]$  decimated by a factor of  $p$ .
- That is, all zero-valued samples in  $x[n]$  are dropped.
- Then check that  $Y(\Omega) = X(\Omega/p)$
- This may also be interpreted in other way –  $x[n]$  is obtained from  $y[n]$  by interpolation by a factor of  $p$ .
- Then we have  $X(\Omega) = Y(p\Omega)$



# Decimation and interpolation

- Interpolation results in **compression of spectrum** by  $L$  times without any overlapping (no aliasing).
- Decimation results in stretching of spectrum by  $M$  times and may result in **aliasing**.
- **Fractional decimation scheme**: achieved by interpolation followed by decimation



**Decimation factor** =  $M/L$ , Sampling rate increased by factor  $L/M$

*Example:* speech signal 24 kHz to 18 kHz with  $L = 3$ ,  $M = 4$

# Discrete time Fourier series

$$x[n] = \sum_{k=0}^{N-1} X[k] \exp[jk\Omega_0 n]$$

$$X[k] = \frac{1}{N} \sum_{n=0}^{N-1} x[n] \exp[-jk\Omega_0 n]$$

- **Periodic signal** – fundamental frequency  $\Omega_0 = 2\pi/N$ .
- Hence, DTFS coefficients defined over the range 0 to  $2\pi$ .
- Contains **discrete frequency components** – multiples of  $\Omega_0$ .
- The multiplier  $1/N$  in computing FS coefficients may alternatively be used during inverse FS calculation or both the equations may be multiplied by  $1/\sqrt{N}$ .
- The location of the multiplier does not matter as long as the multiplier product is  $1/N$ .

# Properties of DTFS

■ **Linearity:**  $ax[n] + by[n] \Leftrightarrow aX[k] + bY[k]$

■ **Symmetry:**

$x[n]$  real  $\rightarrow \operatorname{Re}\{X[k]\} = \operatorname{Re}\{X[-k]\}$  (even symmetry)

$$\operatorname{Im}\{X[k]\} = -\operatorname{Im}\{X[-k]\} \text{ (odd symmetry)}$$

$$\Rightarrow X^*[k] = X[-k]$$

$x[n]$  imaginary  $\rightarrow \operatorname{Re}\{X[k]\} = -\operatorname{Re}\{X[-k]\}$  (odd symmetry)

$$\operatorname{Im}\{X[k]\} = \operatorname{Im}\{X[-k]\} \text{ (even symmetry)}$$

$$\Rightarrow X^*[k] = -X[-k]$$

# Properties of DTFS

- **It follows:**  $x[n]$  real and even  $\rightarrow \text{Im}\{X[k]\} = 0$   
 $x[n]$  real and odd  $\rightarrow \text{Re}\{X[k]\} = 0$   
 $x[n]$  imaginary and even  $\rightarrow \text{Re}\{X[k]\} = 0$   
 $x[n]$  imaginary and odd  $\rightarrow \text{Im}\{X[k]\} = 0$

- **Convolution:**

$$x[n] * y[n] = \sum_{l=0}^{N-1} x[l]y[n-l] \Leftrightarrow N X[k] \times Y[k]$$

- **Multiplication:**

$$x[n] \times y[n] \Leftrightarrow X[k] * Y[k] = \sum_{l=0}^{N-1} X[l] Y[k-l]$$

# Properties of DTFS

## ■ Scaling of sample number:

- Decimation:  $y_D[n] = x[Mn] \Leftrightarrow Y_D[k] = \sum_{m=0}^{M-1} X\left[m\frac{N}{M} + k\right]$   
 $k = 0, 1, \dots, \frac{N}{M} - 1$ , assuming  $M$  is a factor of  $N$   
and periodicity of  $y_D[n]$  is  $\frac{N}{M}$

- Interpolation:  $y_I[n] = \begin{cases} x[k] & n = kL \\ 0 & \text{otherwise} \end{cases} \Leftrightarrow Y_I[k] = X[k \bmod N]$   
 $k = 0, 1, \dots, LN - 1$ , periodicity of  $y_I[n]$  is  $LN$

- Special case:  $x[n] = 0$  at  $n \neq 0, \pm p, \pm 2p, \dots$

$$y[n] = x[pn] \Leftrightarrow Y[k] = pX[k]$$

# Properties of DTFS

## ■ Time and frequency shift:

$$x[n - n_0] \Leftrightarrow \exp[-jk\Omega_0 n_0] X[k]$$

$$\exp[jk_0\Omega_0 n] x[n] \Leftrightarrow X[k - k_0]$$

## ■ Parseval's theorem:

$$\frac{1}{N} \sum_{n=0}^{N-1} |x[n]|^2 = \sum_{k=0}^{N-1} |X[k]|^2$$

## ■ Duality:

$$x[n] \xleftrightarrow{DTFS} X[k] \Rightarrow X[k] \xleftrightarrow{DTFS} \frac{1}{N} x[-k]$$