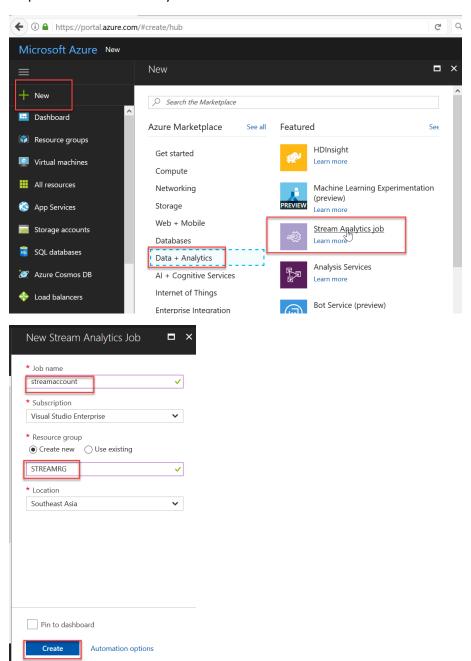
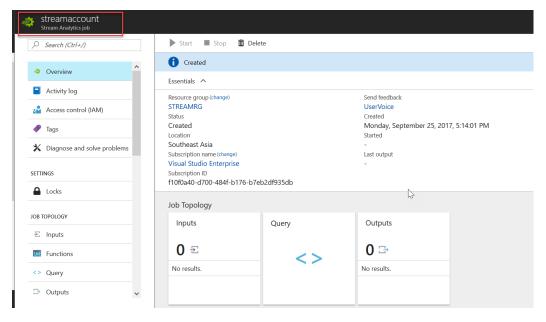
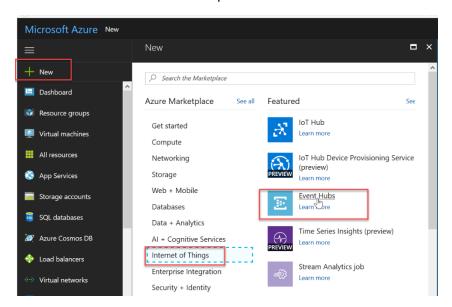
Azure Stream Analytics – Event Hub – Service Bus – Storage

Step – Create Stream Analytics Service in Azure Portal.

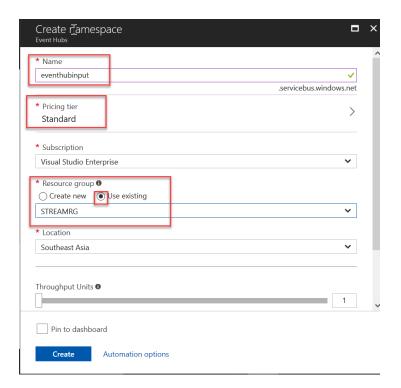




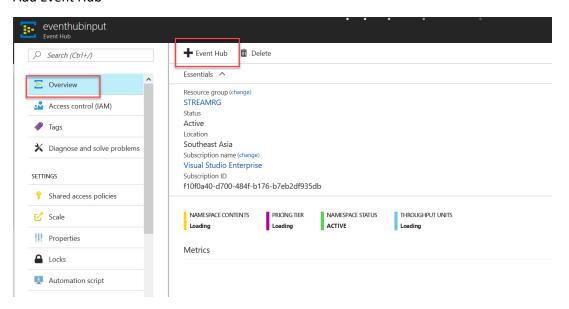
Now Create Event Hub for Data Input

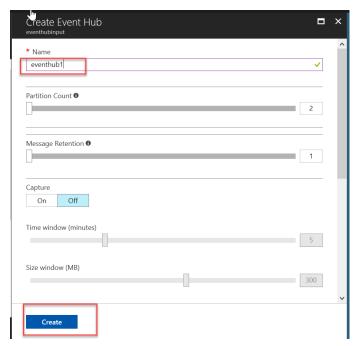


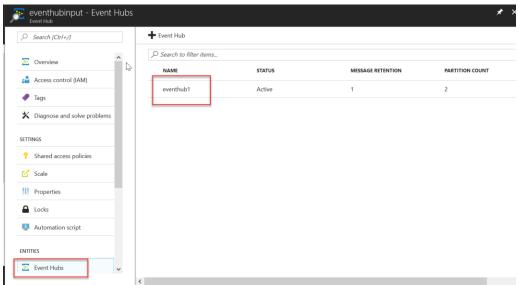
Create Event Hub and Select Pricing Tier - Standard



Add Event Hub







Open Shared Access Policies -> RootManageSharedAccessKey -> Copy and Paste Connection String in Notepad, Now We need to create Console Application of Event Hub to send Messages to Stream Analytics. Open Visual Studio and Click File -> New Project - > Console Application and Copy and Paste below code and in that Code change Connection String of Event hub with your connection string.

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Threading;
using Microsoft.ServiceBus.Messaging;
using Newtonsoft.Json;

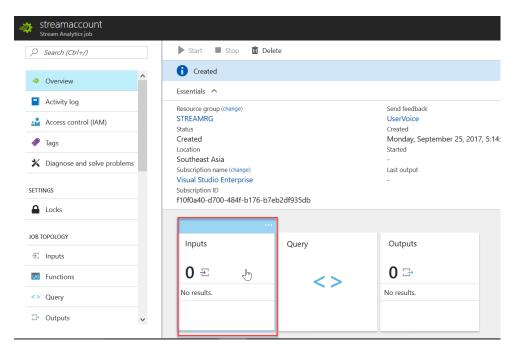
namespace EHubSender
{
    class Program
```

```
{
        static string eventHubName = "eventhub1";
        static string connectionString =
"Endpoint=sb://eventhubinput.servicebus.windows.net/;SharedAccessKeyName=RootManageSha
redAccessKey;SharedAccessKey=blfYZqefLsCwOkN1J/xIn3m+LTNwarrtn8atgCGLqCA=";
        static void Main(string[] args)
            Console.WriteLine("Press Ctrl-C to stop the sender process");
            Console.WriteLine("Press Enter to start now");
            Console.ReadLine();
            SendingRandomMessages();
        }
        static void SendingRandomMessages()
        {
            double temp;
            var eventHubClient =
EventHubClient.CreateFromConnectionString(connectionString, eventHubName);
            while (true)
            {
                try
                {
                    // Simulate reading Temperature
                    var rand = new Random();
                    double humi = 45 + rand.NextDouble() * 4 - 2;
                    if (rand.NextDouble() > 0.8)
                        temp = 22 + rand.NextDouble() * 4 + 10;
                    }
                    else
                    {
                        temp = 22 + rand.NextDouble() * 4 - 2;
                    var messageInfo = new
                    {
                        temperature = temp
                    };
                    var serialJson = JsonConvert.SerializeObject(messageInfo);
                    EventData data = new
EventData(Encoding.UTF8.GetBytes(serialJson));
                    Console.WriteLine("{0} > Sending Temperature value: {1}",
DateTime.Now, messageInfo);
                    eventHubClient.Send(data);
                catch (Exception exception)
                    Console.ForegroundColor = ConsoleColor.Red;
                    Console.WriteLine("{0} > Exception: {1}", DateTime.Now,
exception.Message);
                    Console.ResetColor();
                }
```

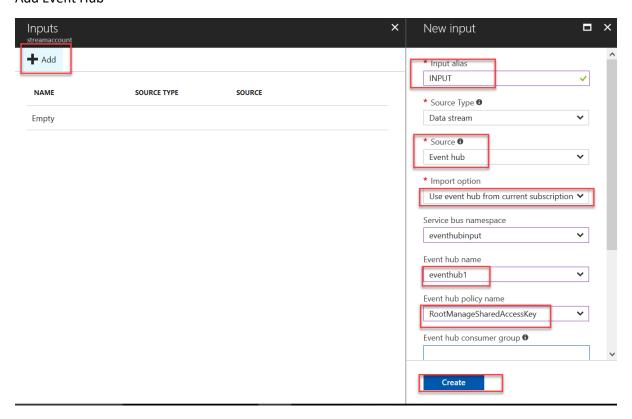
```
Thread.Sleep(200);
                                                                                      }
                                                        }
                        }
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Quick Launch (Ctrl+Q)
EHubSender - Microsoft Visual Studio
File Edit View Project Build Debug Team Tools Architecture Test Analyze Window Help
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   suketunayak * S
                                                                                                                                                                                                                          • ▶ Start • | ♬ 및 | 告 「惟 | 遠 20 | ■ 別 別 別 賞 및
  💿 🕶 🖒 🐮 🖆 🔛 🦿 🤊 🕶 🗎 Debug 🔻 Any CPU
                                                                                                                                                                            ▼ 🌂 EHubSender.Program
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        using System;
using System.Collections.Generic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Solution 'EHubSender' (1 project)
                                      using System.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             using System.Threading.Tasks;
using System.Threading;
using Microsoft.ServiceBus.Messaging;
using Newtonsoft.Json;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ▶ Properties
■■ References
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               App.config
Packages.config
represented by the Program.cs
              10
11
                                                espace EHubSender
                                                             static string eventHubName = "eventhub1";
static string connectionString = "Endpoint=sb://eventhubinput.servicebus.windows.net/;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKey;SharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageSharedAccessKeyName=RootManageShared
                             ı
                                                                 oreferences
static void Main(string[] args)
                                                                         Console.WriteLine("Press Ctrl-C to stop the sender process");
Console.WriteLine("Press Enter to start now");
Console.Readline();
SendingRandomNessages();
```

This Console Application will keep sending random temperature to Stream Analytics.

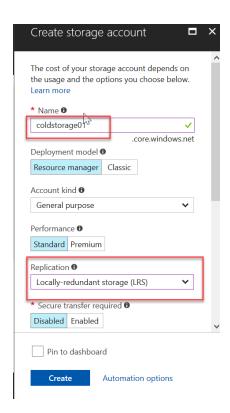
Now Add Event Hub as a Input of Stream Analytics Service in Azure Portal



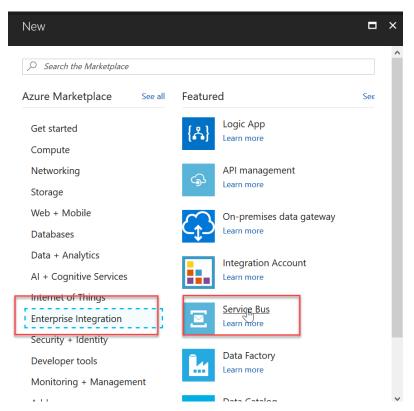
Add Event Hub

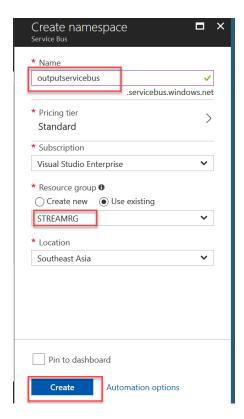


Now Create a Storage Account

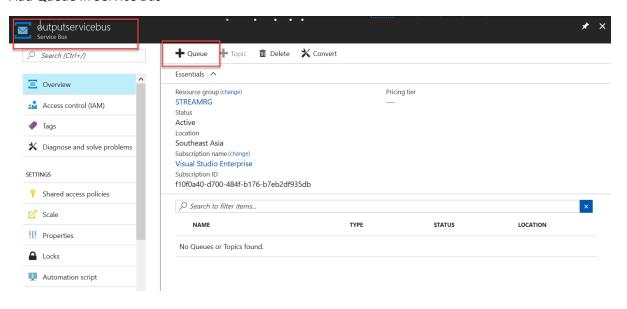


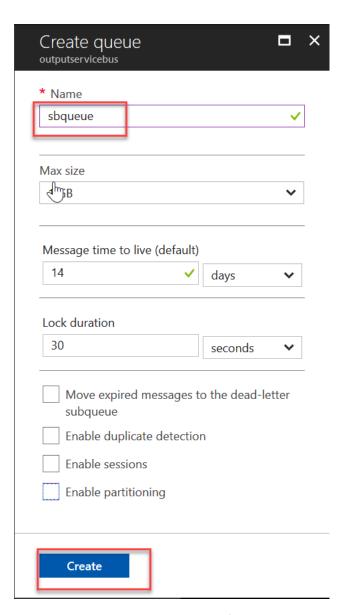
Create Service Bus for another output of Stream Analytics



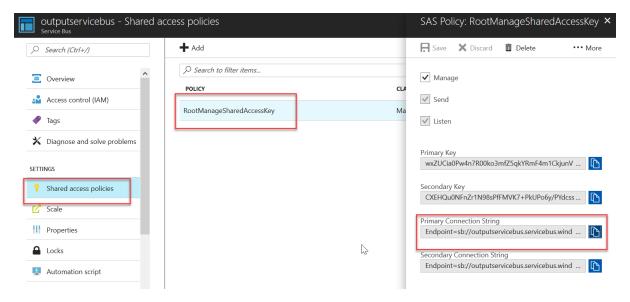


Add Queue in Service Bus

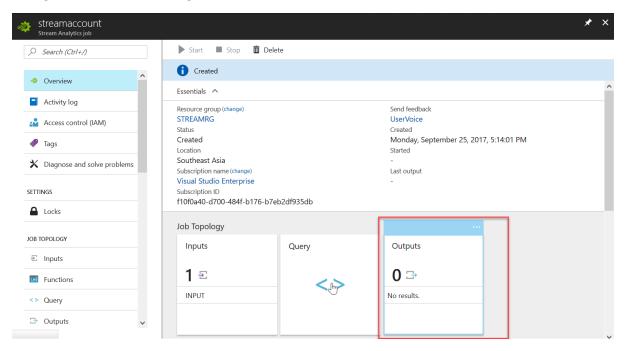




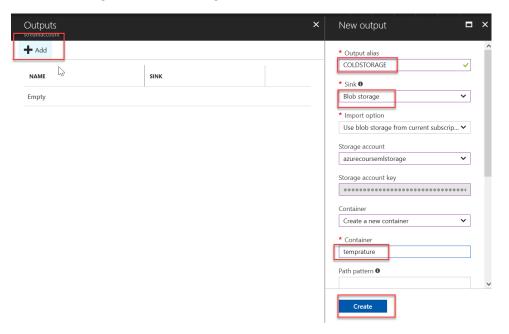
Copy and Paste Connection String of Service Bus in Notepad



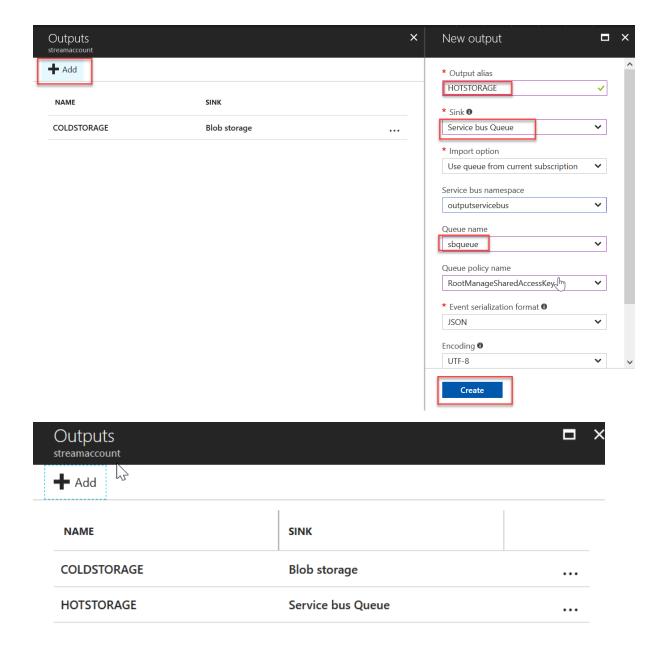
Now Add Output of Stream Analytics 1. Storage and 2. Service Bus Queue two Output one for cold storage another for hot storage.



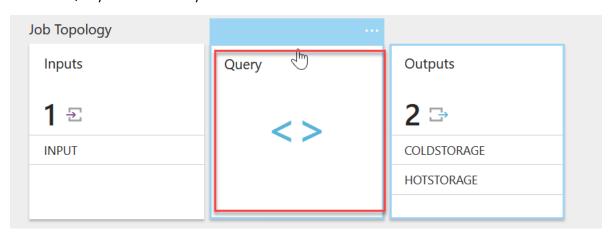
Add Cold Storage as a Azure Storage



Now Add Hot Storage as a Service Bus



Now add Query in Stream Analytics



Type Query

```
*
INTO
[COLDSTORAGE]
FROM
[INPUT]
```

SELECT * INTO [HOTSTORAGE] FROM [INPUT] WHERE [temperature] > 29

```
Streamaccount
Query

Posave Poiscard Test

Need help with your query? Check out some of the most common Stream Analytics query patterns here.

Inputs (1)

Inputs (2)

COLDSTORAGE

HOTSTORAGE

HOTSTORAGE

SELECT * INTO [HOTSTORAGE] FROM [INPUT] WHERE [temperature] > 29

Your query could be put in logs that are in a potentially different geography.

Missing some language constructed let us knowed the Managed by Hongel Patient.
```

All Temperature Data will go to Azure Storage but Temperature > 29 data will goes to Service Bus Queue.

Click on SAVE

Now Create Visual Studio Console Application for Service Bus Queue to read Service Bus Hot Temperature Data.

In VS 2015 - > File -> New Project -> Console Application

Add Below Code and replace your service bus connection string

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Microsoft.ServiceBus.Messaging;
namespace ServiceBusRECEIVER
{
    class Program
    {
```

```
static string ConnectionString =
"Endpoint=sb://outputservicebus1.servicebus.windows.net/;SharedAccessKeyName=RootManag
eSharedAccessKey;SharedAccessKey=HFxNhHapH6Or819wFW4iP0bJ7AmEeiYJ4jneqJCaTxY=";
                           static string QueuePath = "sbqueue";
                           static void Main(string[] args)
                                         //Service Bus Queue Receiver
                                         var queueClient = QueueClient.CreateFromConnectionString(ConnectionString,
QueuePath);
                                         queueClient.OnMessage(msg => ProcessMessage(msg));
                                         Console.WriteLine("Press Enter to Exit...");
                                         Console.ReadLine();
                                         queueClient.Close();
                           }
                           private static void ProcessMessage(BrokeredMessage msg)
                                         var text = msg.GetBody<string>();
                                         Console.WriteLine("\nReceived Messages : " + text);
                           }
             }
                                                                                                                                                                                                                    Quick Launch (Ctrl+Q)
                                                                                                                                                                                                                                                                              P - 5 ×
  ServiceBusRECEIVER - Microsoft Visual Studio
  <u>File Edit View Project Build Debug Team Tools Architecture Test Analyze Window Help</u>

    ServiceBusRECEIVER.Program

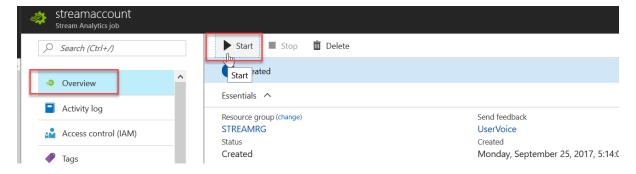
                     ECEIVEN
using System;
using System.Collections.Generic;
                                                                                                                                                                                                                                                      Solution 'ServiceBusRECEIVER' (1 proj

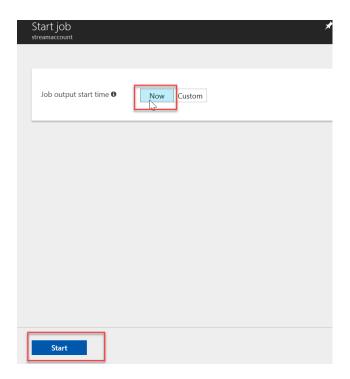
☐ ServiceBusRECEIVER

    Properties
    References
    References

                  using Microsoft.ServiceBus.Messaging;
                                                                                                                                                                                                                                                             ♠ App.config
♠ packages.config
                                                                                                                                                                                                                                                             C# Program.cs
               т
                               static string ConnectionString = "Endpoint=sb://outputservicebus.servicebus.windows.net/;Sha
static string QueuePath = "sbqueue";
                               O references
static void Main(string[] args)
```

Now Click Start Button of Stream Analytics Service in Portal





Now Start Event Hub Console App to produce Temperature Data and it will keep sending that data to stream analytics and stream analytics will keep store data in storage blob and Temperature value > 29 data will be stored in Service Bus Queue. And also start service bus console application to read that Hot Temperature values.

