Rahul Medicharla

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EDUCATION

The Ohio State University

Columbus, OH

 $Bachelors\ of\ Science\ in\ Computer\ Science\ Engineering,\ Minor\ in\ Business$

August 2021 - May 2025

Graduating with Undergraduate Research Distinction

GPA: 3.7/4.0

Experience

Technology Intern Program (TIP)

June 2024 - Present

Capital One

Mclean, Virginia

• Developing a **Kubernetes-native operator** to assist in vulnerability risk mitigation in live **AWS Kubernetes clusters (EKS)** by identifying vulnerabilities in deployed **Docker containers** and notifying them to internal stakeholders through **Amazon SNS**.

Undergraduate Research Assistant

January 2024 - Present

Photogrammetric Computer Vision Lab, The Ohio State University

Columbus, OH

- Engineered a resilient multi-target pose detection algorithm utilizing Yolov8 and Google MediaPipe object and pose detection machine-learning models to track joint kinematics across a video.
- Training a autoencoder model to identify abnormal joint kinematics in real-time to assist in stroke treatment efficacy at medical institutions by preemptively identifying potential stroke patients.

Software Engineering Intern

May 2023 - August 2023

Willow Tree

Columbus, OH

- Lead the creation of an end-to-end MVP for a 24/7 customer support chat bot by using the **React** framework, collaborating with a cross functional team of developers and designers, and by following **Scrum methodologies**.
- Implemented a semantic search and response feature to enhance the customer experience by cutting down the response times from the customer service team by around 30% through the use of large language models, vector embeddings, and an Azure SQL database
- Engineered and deployed a custom back-end web API leveraging Azure Cloud Services, .NET framework, and C#.

Technology Lead

November 2023 - Present

Google Developer Student Club, The Ohio State University

Columbus, OH

- Directed and helped organize weekly educational workshops for 80+ members about Google technologies and their implementations in practice.
- Hosted a 4 session progressive workshop with annually 25+ members to build a personal website using React and deploying it onto Google Cloud Platform.

3D Perception Team Member

January 2023 – February 2024

 $Buckeye\ Autodrive$

Columbus, OH

- Developed a multi classification **image recognition ML model** using **Yolov8** and **OpenCV** to identify different types of traffic lights from a real-time camera while minimizing model response latency.
- Created and integrated a custom 3D Dynamics module to get the real-time speed, direction, and orientation of surrounding tracked objects using a linear regression model.

PROJECTS

CV Object Tracking Algorithm | Python, OpenCV, Scipy, Numpy

April 2024 - May 2024

- Built a generalized object tracking algorithm to be rotation, scale, and brightness invariant using statistics-based computer vision techniques including NCC template matching, covariance tracking, and mean-shift tracking.
- Optimized computational efficiency by employing image scale pyramids and integrated multiple tracking algorithms, achieving a 20% improvement in tracking results.

Evolate | Python, Pytorch, Scipy, Pandas, Numpy

June 2023- July 2023

- Engineered a dynamic data structure that autonomously switches between different data structure and search algorithm implementations based on user behavioral patterns, resulting in a 10% performance boost in computation speed.
- Developed and trained a custom **PyTorch Neural Network** to determine the optimal data structure and search algorithm based on behavioral metrics such as insertion and deletion frequencies, search predictions, and search randomness.

Mood.ai | Python, GCP, Docker, Yolov8, React, Flask

March 2023- May 2023

- Developed and hosted a custom **Docker** contained python application on **Google Cloud Platform** that enabled **25+ users** to convert videos to abstracted art through the use of audio and video machine learning models and generative AI.
- Implemented numerous inference models such as Yolov8 object detection and speech recognition to parse data about that media and utilized large language and stable diffusion models to reconstruct the data as abstracted art.

TECHNICAL SKILLS

Languages: Javascript, Python, Golang, Java, SQL, C#, C

Frameworks: Kubernetes, Docker, React, .NET, Node.js, Flask, Ruby

Developer Tools: Git, Amazon Web Services, Azure Cloud Services, Google Cloud Platform

Libraries: Pytorch, Yolov8, Google MediaPipe, Opency, Pandas, Numpy