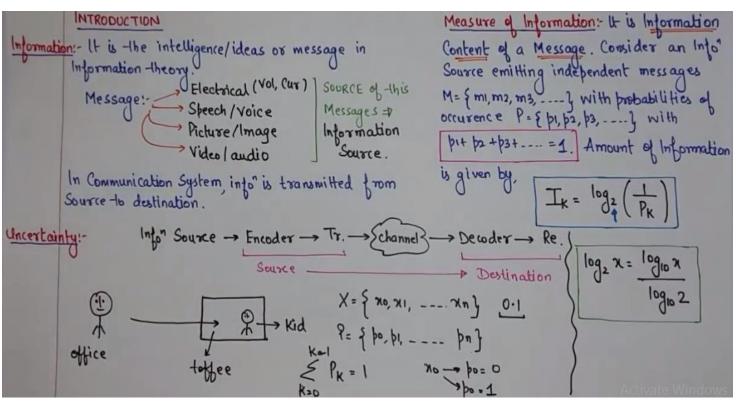
5CS3-01: Information Theory & Coding UNIT-1 & 2



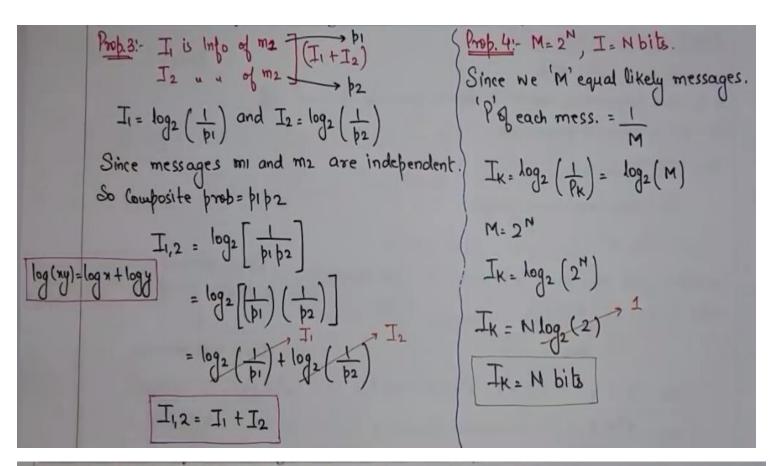
Probeties of Information:

(i) More Uncertainty about Message
$$\Rightarrow$$
 Info" is more. Proved.

(ii) Receiver Knows message being transmitted \Rightarrow Info" is Zero. The Info" of Message m1 and I2 of m2, \Rightarrow (I1+I2) Combined Info" by m1 and m2.

(iv) If there are $M = 2^N$ equally likely messages, then amount of Info" Carried by each message will be \Rightarrow N bits.

Prob.1: $m_1 \rightarrow 1/4$ $m_2 \rightarrow 3/4$
 $(Um_1 > Um_2)$, $(Im_1 > Im_2)$
 $Im_1 = log_2(\frac{1}{l_1})$
 $Im_2 = log_2(\frac{1}{l_1})$
 $Im_3 = log_2(\frac{1}{l_1})$
 $Im_4 = log_2(\frac{1}{l_1})$
 $Im_5 = log_2(\frac{1}{l_1})$
 $Im_6 = log_6(\frac{1}{l_1})$
 $Im_$



```
Entropy (Average Into Content of Symbols)

Consider that there are M={mi, m2, m3, ....} different
messages with probabilities P={p1, p2, p3, ....}. Suppose

that a sequence of L messages is transmitted.

pl messages of mi are transmitted,

pl messages of mi are transmitted,

pl messages of mi are transmitted.

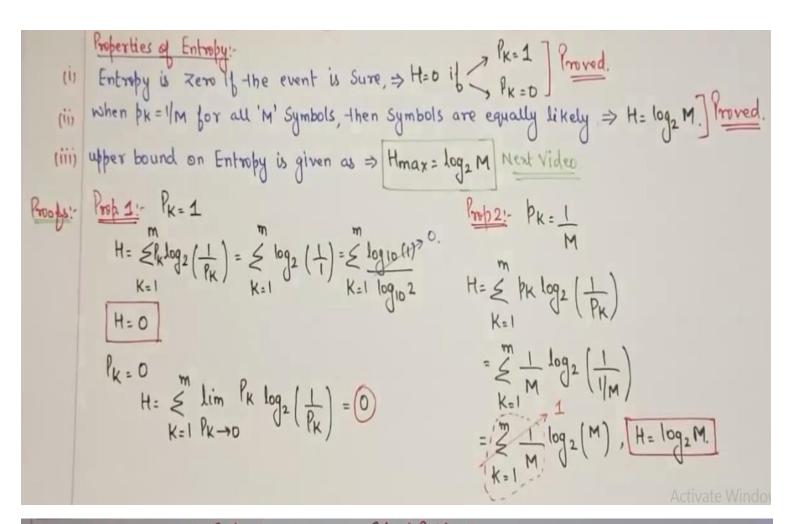
pmL " "MM " " " [pil) messages of mi are transmitted.

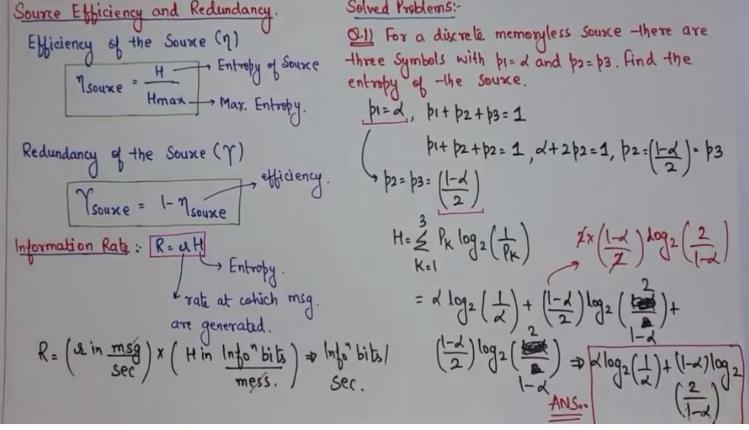
pmL " "MM " " " In(total) = pillog2 ( 1/pi).

I(total) = pillog2 ( 1/pi) + p2 log2 ( 1/pi) + p2 log2 ( 1/pi).

Average Info = Total Info = I(total) = pillog2 ( 1/pi) + p2 log2 ( 1/pi) + --- + pm log2 ( 1/pi).

Entropy. The Kolog2 ( 1/pi) | Impore
```





```
The Source emils -three messages with probabilities, p_1=0.7, p_2=0.2 and p_3=0.1.

Calculate (i) Source Entropy (ii) Maximum Entropy (iii) Source Efficiency and (iv) Redundancy.

(i) Source Entropy (H1= \leq p_k \log_2\left(\frac{1}{p_k}\right)

H= 0.7 \log_2\left(\frac{1}{0.7}\right) + 0.2 \log_2\left(\frac{1}{0.2}\right) + 0.1 \log_2\left(\frac{1}{0.1}\right)

H= 1.1568 bits/messages ANS.

(ii) Max. Entropy (Hmax)= \log_2 M \Rightarrow \log_2(3) = \frac{\log_{10} 3}{\log_{10} 2} = \frac{1.585}{\log_{10} 2}

(iii) \log_2\left(\frac{1}{0.7}\right) = \frac{1.1568}{\log_2\left(\frac{1}{0.7}\right)} = \frac{\log_{10} 3}{\log_{10} 2} = \frac{\log_{10} 3}{\log_{10} 2
```

Quest) A discrete Source emits one of Six Symbols once every m-sec. The Symbol probabilities are
$$1/2$$
, $1/4$, $1/8$, $1/16$, $1/32$ and $1/32$ resp. find the Source Entropy and Info Rate.

Hest = $\frac{C}{8}$ Pk $\log_2\left(\frac{1}{Pk}\right)$

H(s) = $\frac{1}{2}\log_2\left(2^2\right) + \frac{1}{4}\log_2\left(2^2\right) + \frac{1}{8}\log_2\left(2^3\right) + \frac{1}{16}\log_2\left(2^4\right) + \frac{2\pi 1}{32}\log_2\left(2^5\right)$

= $\frac{1}{2} + \frac{1}{2} + \frac{3}{8} + \frac{1}{4} + \frac{5}{16} \Rightarrow \frac{16+6+4+5}{16} = \frac{31}{16} = \frac{1\cdot93+5}{16}$ bits / mess. Answer

Rs = $\frac{1}{8}$ H

T = Im sag per m/sec. = $\frac{10^3}{16}$ mess. (sec.

Rs = $\frac{10^3}{16}$ x 1.93 + 5 bits (sec.) Answer

The Source Coding

A conversion of the output of a discrete memory less source (DMS) into a sequence of binary symbols (i.e., binary code word) is called source coding. The device that performs this conversion is called the source encoder. Figure 1.3 shows a source encoder.

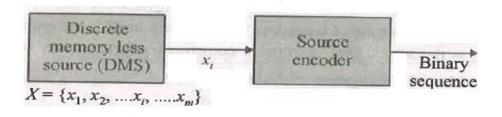


Figure 1.3 Block diagram for source coding

Objective of source coding

An objective of source coding is to minimize the average bit rate required for representation of the source by reducing the redundancy of the information source.

Few Terms Related to Source Coding Process

In this sub section, let us study the following terms which are related to source coding process:

- 1. Codeword length
- 2. Average codeword length
- 3. Code efficiency
- 4. Code redundancy
- 1. Codeword Length

Let X be a DMS with finite entropy H(X) and an alphabet $\{x_1, ..., x_m\}$ with corresponding probabilities of occurrence $p(x_i)$ (i = 1, ..., m). Let the binary codeword assigned to symbol x_i by the encoder have length n_i , measured in bits. The length of a codeword is the number of binary digits in the codeword.

2. Average Codeword Length

The average codeword length L, per source symbol is given by

$$L = \sum_{i=1}^{m} p(x_i) n_i$$

The parameter L represents the average number of bits per source symbol used in the source coding process.

3. Code Efficiency

The code efficiency η is defined as under:

$$\eta = \frac{L_{\min}}{L}$$

where L_{min} is the minimum possible value of L. When η approaches unity, the code is said to be efficient.

4. Code Redundancy

The code redundancy y is defined as

$$\gamma = 1 - \eta$$

Classification of codes
Classification of codes is best illustrated by an example. Let us consider table 1.1. Where a source of size 4 has encoded in binary codes with symbols 0 and 1.

Here symbols are equally probable.

Fixed Length Code: Suppose a DMS outputs a symbol Selected from a fruite set of symbols Ki, is 1,2,-,1.

The no. of binary digits (bib) R required for unique Coding R= \int \log_2 L \rightarrow \text{them L is a power of 2} \\
\left[\log_2 L \right] + 1: When L is not provide?

eg. To encode 26 alphabets of English. We need

R = \log_2 26 \right] + 1

\[
\text{Log_2 L} \right] + 1 = \text{Lhem L is not provide?}
\]

* Variable length Code: A variable length Code is one we do not have equally probable symbols.

* Prefix Code: Sct of binary sequence such that no sequence in Get p' is a prefix of any other binary sequence in P.

14 P.

14 P.

14 P.

14 OI, 010, 110,0100

26 OI, 101,0013

15 This is prefix Code.

eg 0,10,110,111



* Uniquely Decodable Cohe: A distance Cohe is uniquely decodable if the original sounce sequence can be are constructed from the binary sequence.

 a_{2-1} a_{3-10} a_{3-11} a_{3-11} a_{3-11}

Here two way of decoding is there so it is not U.D.C.

Nute: [All prefix come & U.D.C but all UDC & not prefix and

G. a1+00 a2+01 a3+10 a4+11

a, a3 a2 ay ? It is uniquely dec.

The temperature cole: A uniquely decodable cole is called I.C. if the end of any Colewood is necognizable without examining subsequent cole symbols.

Every prefix code is I.C.

201 10, 110, 1113

- £0,01, D11, 01113

I CH

NOT I.C.

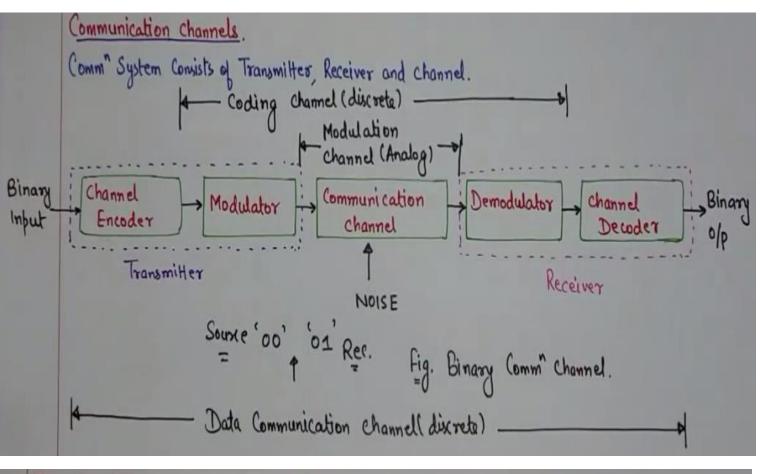
The Kraft Inequality

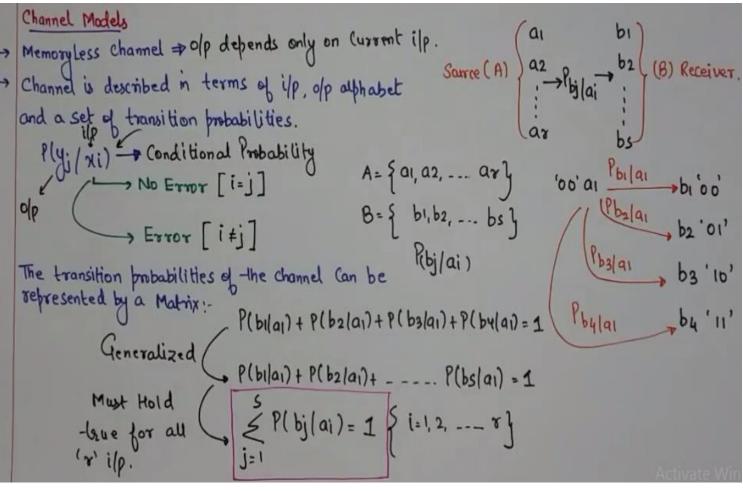
Let X be a DMS with alphabet $\{x_i\}$ (i = 1,2,...m). Assume that the length of the assigned binary codeward corresponding to x_i is n_i .

A necessary and sufficent condition for the existence of an instantaneous binary code is

$$K = \sum_{i=1}^{m} 2^{-n_i} \le 1$$

Which is known as the Kraft inequality.





Channel Matrix:

$$P(y_{1}|x_{1}) = P(y_{2}|x_{1}) \cdot P(y_{2}|x_{1}) \cdot P(y_{3}|x_{1}) \cdot P(y_$$

Lossless Channel

A channel described by a channel matrix with only one non zero element in each column is called lossless channel. An example of a lossless channel has been shown in figure 1.6, and the corresponding channel matrix is given in equation (1.61) as under.

$$(P(Y|X)) = \begin{bmatrix} \frac{3}{4} & \frac{1}{4} & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \qquad(1.61)$$

$$x_{j} \underbrace{ \begin{array}{c} 3/4 \\ 1/4 \\ x_{2} \\ x_{3} \\ \end{array}} \qquad y_{2}$$

$$x_{3} \underbrace{ \begin{array}{c} 3/4 \\ 1/3 \\ \end{array}} \qquad y_{3}$$

$$x_{3} \underbrace{ \begin{array}{c} 3/4 \\ 1/3 \\ \end{array}} \qquad y_{4}$$

$$1 \underbrace{ \begin{array}{c} 3/4 \\ 1/3 \\ \end{array}} \qquad y_{4}$$

$$1 \underbrace{ \begin{array}{c} 3/4 \\ \end{array}} \qquad y_{4}$$

$$1 \underbrace{ \begin{array}{c} 3/4 \\ \end{array}} \qquad y_{5}$$

It can be shown that in the lossless channel, no source information is lost in transmission

Figure 1.6 Lossless channel

Deterministic Channel

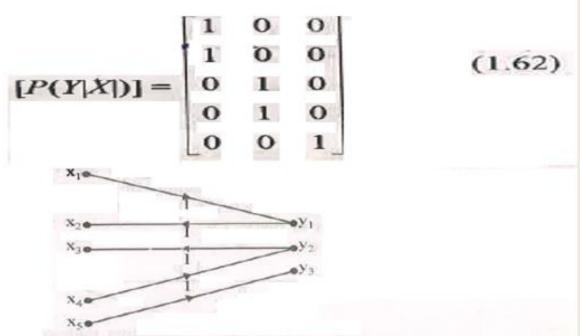


Figure 1.7 Deterministic Channel

Note: It may be noted that since each row has only one non zero element, therefore, this element must be unity. Thus, when a given source symbol is sent in the deterministic channel, it is clear which output symbol will be received.

Noiseless Channel

A channel is called noiseless if it is both lossless and deterministic. A noise less channel has been shown in figure 1.8. The channel matrix has any one element in each row and in each column, and this element is unity. Note that the input and output alphabets are of the same size, that is m = n for the noiseless channel.

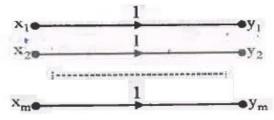


Figure 1.8 Noiseless channel

The matrix for a noiseless channel is given by

Binary Symmetric Channel (BSC)

The binary symmetric channel (BSC) is defined by the channel diagram shown in figure 1.9, and its channel matrix is given by

$$[P(Y \mid X)] = \begin{bmatrix} 1-p & p \\ p & 1-p \end{bmatrix} \tag{1.63}$$

A BSC channel has two inputs $(x_1 = 0, x_2 = 1)$ and two outputs $(y_1 = 0, y_2 = 1)$. This channel is symmetric because the probability of receiving a 1 if a 0 is sent is the same as the probability of receiving a 0 if a 1 is sent. This common transition probability is denoted by p as shown in figure 1.9.

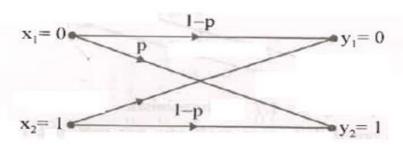
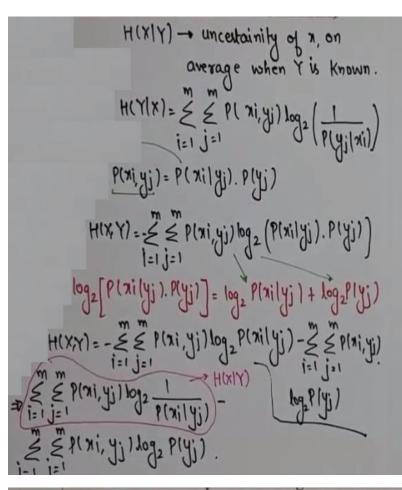


Figure 1.9 Binary symmetrical channel

System Entropies: Equivocation (londitional Entropy)

$$H(X/Y) = \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M \\ Y(Xi,Yj) \\ i = 1 \end{cases}}_{i=1}^{M} \underbrace{\begin{cases} M$$



$$H(X,Y) = H(X|Y) - \underbrace{Z}_{j=1}^{\infty} P(X_{j},Y_{j}) \log_{2} P(Y_{j})$$

$$= H(X|Y) - \underbrace{Z}_{j=1}^{\infty} \left\{ \underbrace{Z}_{j} P(X_{j},Y_{j}) \right\} \log_{2} P(Y_{j})$$

$$= H(X|Y) - \underbrace{Z}_{j=1}^{\infty} \left\{ \underbrace{Z}_{j} P(X_{j},Y_{j}) \right\} \log_{2} P(Y_{j})$$

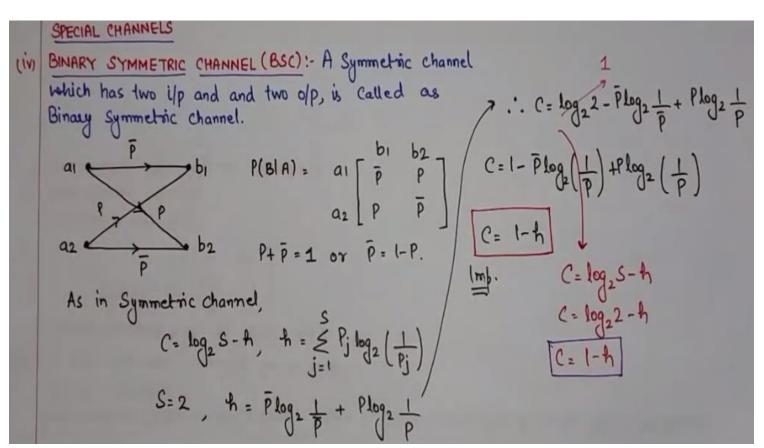
$$= H(X|Y) - \underbrace{Z}_{j=1}^{\infty} \left\{ \underbrace{Z}_{j} P(X_{j},Y_{j}) \right\} \log_{2} P(Y_{j})$$

$$= H(X|Y) - \underbrace{Z}_{j=1}^{\infty} P(X_{j},Y_{j}) \log_{2} P(Y_{j})$$

$$= \underbrace{Z}_{j=1}^{\infty} P(X_{j},Y_{j}) \log_{2} P(Y_{j})$$

Two BSC's are Connected in Cascade as shown in $x_1 = \frac{0.8}{10.2} \frac{y_1}{10.3}$ (ii) find Channel Matrix of resultant channel.

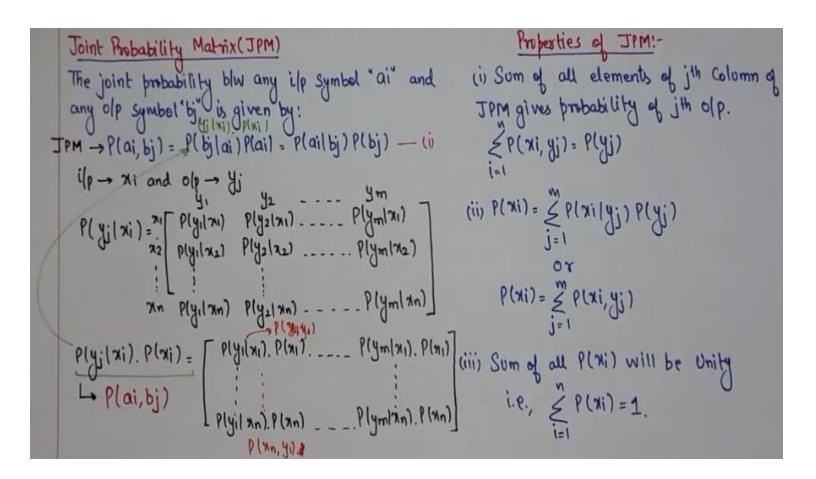
(iii) Find $P(Z_1)$ and $P(Z_2)$ if $P(X_1) = 0.6$ and $P(X_2) = 0.4$ and $P(Z_1) = \begin{bmatrix} P(Y_1|X_1) & P(Y_2|X_1) \\ P(Y_1|X_2) & P(Y_2|X_2) \end{bmatrix} = \begin{bmatrix} 0.8 & 0.2 \\ 0.2 & 0.8 \end{bmatrix} - (ii) \begin{bmatrix} P(Z_1) & P(Z_2|X_1) \\ P(Z_1|Y_2) & P(Z_2|Y_2) \end{bmatrix} = \begin{bmatrix} 0.7 & 0.3 \\ 0.3 & 0.7 \end{bmatrix} - (iii) \begin{bmatrix} P(Z_1) & P(Z_2) \end{bmatrix} = P(X_1) & P(X_2) \end{bmatrix} = P(X_1) & P(X_2) \end{bmatrix} = P(X_1) & P(X_2) & P(X_2) & P(X_1) & P(X_2) & P($



Special Channels

A BSC has the following noise matrix with Source probabilities of
$$P(X_1) = 2/3 L P(X_2) = 1/3$$
.

P(Y|X) = XI $3/4$ $1/$



MUTUAL INFORMATION

It is defined as the amount of information transferred where ni is transmitted and

Ij is received. → Conditional Prob.

in Mutual Information is Symmetric.

$$I(X;Y) = I(Y;X)$$

(ii) Mutual Information is always nonnegative (basitive). I(x; Y)>0.

AVERAGE MUTUAL INFORMATION: Represented by I(X;Y) and (iii) Mutual Info. may be embressed is Calculated in bits/Symbol.

as Entropies.

This defined as amount of Source Information

H(X)-H(X/Y)=H(Y)-H(Y/X)

Represented by I(X;Y) and (iii) Mutual Info. may be embressed as Entropies.

gained per received Symbol.

(iv) Mutual Info. is related to JOINT Entropy H(X,Y).

 $T(x, \lambda) = H(x) + H(\lambda) - H(x, \lambda)$

Huffman coding: Example

_	Probability	Ist Reduction 2th 2 Reduction Reduction	Symbols	Cohecronds
	0.4	0.4 0.4 7 0.6 0	5 1	1
_	0.2	0.2 0.47 20.41	52	01
53	0.2	0.2 000 20.2	53	000
59	0.177	0.2 001	Sy	0010
55	0-10011		55	0011

Now, calculate entropy -
$$H = \frac{5}{2}$$
 Pi $\log_2(\frac{1}{p_i})$

Avg. Colecoorchogm = $L_{ang} = \frac{m}{(2)}$ Pi n_i

efficiency = $n_i = \frac{1}{L_{ang}}$ Long $\log_2(n_i)$ base

 $H = 2.1216$ bits/symbol

H= 2.1216 bits/symbol Laug: 2.2 bits/symbol N = 96.4 y.

Shannon - Fano Encoding Algorithm (IMP) Solved Example: And the code words occurring Tobic: -Source Encoder. Steps: The messages are fixt written in the S1, S2, S3 and S4. And efficiency also. (n) order of Odecreasing /non-increasing Prob. Symbol Code(W) Length Then divide the Message set into two most SI equiprobable Subsets (> x1) and > x23 The message in the 1st set is given bit'o' 2 and the U message in the 2nd Uset is given 110 bit (1) The procedure is now applied for each set separately and continued until no further 111 division is bossible. Finally we get the code word for respective 4+ 1+ 1 ft ≠ Fini i=1 G Code Length

M	P	Stagel	Stage2	stage 3	codeword	Length
MI	0.30	0	0		00	2
M2	0.25	0	1		01	2
mz	0.15	l	0	0	100	3
m4	0.12	١	0	1	101	3
mb	0.10	1	1	0	110	3
mς	0.08	1	1	1	111	3

$$H = \sum_{K=1}^{6} P_{K} \log_{2} \frac{1}{P_{K}}$$

$$= (0.30) \log_{2} \frac{1}{0.30} + (0.25) \log_{2} \frac{1}{0.25}$$

$$+ (0.15) \log_{2} \frac{1}{0.15} + (0.12) \log_{2} \frac{1}{0.12}$$

$$+ (0.10) \log_{2} \frac{1}{0.10} + (0.08) \log_{2} \frac{1}{0.08}$$

$$= 2.418 \text{ bits}$$

$$L = Z^{8} P_{K} N_{K}$$

$$= (0.30 \times 2) + (0.25 \times 2) + (0.15 \times 3)$$

$$+ (0.12 \times 3) + (0.10 \times 3) + (0.08 \times 3)$$

$$= 2.45 \text{ bits}$$

```
Shannon- Fanno Encoding Algorithm [Roblem on Ambiguity]
Topic:
                                                                H= 0.4+ 0.6+ 0.36+ 3x0.08x4+
       Apply - the Shannon-Fano coding procedure for the
Ques:
                                                                            -> Better Abbroach.
       message ensemble: X=[x1, x2, x3, x4, x5, x6, x7]
                                                                  = (2.48 bits/ Sym.
                           P= [0.4, 0.2, 0.12, 0.08, 0.08, 0.08, 0.04]
                                                                                       0
        Symbols (P)
                                                              0.4 0
                             (NI), (N2 --- N7)
                                                                                     100
                                                              0.2 7
                             (0:4) (0.6)
          NI.
                 0.4
                                                                                      101
                                                              0.12
                 0.2
                                                                                     1100
          72
                                                              80.0
          713
                 0.12
                                                                                     1101
                                                              0.08
                                                                                     1110
                 0.08
          74
                                                             0.08
                                                                                     1111
                                                             0.04
          75
                0.08
                                                             0.4
          76
                                                        NI
                                                                                            2
                                                                                      00
                                  (M1, M2), (M3, --- M7)
                0.08
                                                              0.2
                                                        712
                                                                                      01
         77
                0.04
                                  (p.6) (0·4)
                                                        23
                                                             0.12
                                                                                     100
                                                             0.08
                                                                                      101
                                                              80.0
                                                                                      IID
                                                              0.08
                                                                                     11110
                                                              0.04
                                                                                     1111
```

```
LEMPEL - ZIP CODING
It is accomplished by bassing the Source
                                                    Numerical Post 1
data Stream into segments that are the
Shortest Subsequences not encountered previously.
Example: 000101110010100101....
is It is assumed that 0 and 1 are already stored
in that order.
                                             ] Subsequence Generation.
      - a) 0,1,00,01,011,10,010,100,101
  Number
  Binary
                000 0011 1001 0100 1000
                                        1100
                                               1101
Encoded Block
```

```
Channel Capacity by Shannon - Hartley and It's posed
            C = B 109 2 [1 + 5]
            B = Bandwidth of channel
             5 - signal
             N = Notice power.
     : Received signal = signel Power (S) + Nove power (N)
           It's mean Square value. is JS+N
      Moise power is N and It's mean squax value is JN
          Number of Levels can be superated without orsos is
              m = JH+5 > JI+ 5
       So digital Information is
             I . 1092 m
              = 10g, JI+5/H
              = 1092 (1+ =)
 IF channel transmittes
                         K pulses per second
                     = = 1002 (1+=1)
         Bandwidth is
Myquest
           C = B 1000 (1+5)
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Buetrally 14 we Increase B then note N will elso Inocuse. so capacity of channel can not be infinite. It 7/2 IS POWER density then -> forms N - 7B 50 chunnel capacity is C = B leg 2 (1+ 3B) = mB (5) log 2 (1+ 5) = \frac{5}{\gamma} \bigg[\left| \frac{100}{\bigg} \frac{2}{\bigg(\left| \frac{5}{\bigg| B} \right)} \Bigg] = 1.44 5 nge C = 5 10/2 e 1.44 C = 5 192e = 1.44 5

SHANNON'S Channel Capacity: "Given that a Source of M equally likely messages with M>>1, which is generating Info" at a rate 'R': Given that a channel of Capacity 'C' exists.

if R < C then there exists a Coding technique Such that the olp of Source may be transmitted over the channel with probability of error in the received message which may be made arbitrarily small."

W/o error in the presence of NOISE.

Shannon's Given a Source of equally likely messages with M>>1, which is generating information theorem at a rate R, if R>C, then the Probability of error is close to unity for every possible set of M transmitted Signals.

Stmt: Complexity of Coding 4 -> 4 in Error.

According to Shannon's theorem, if (SIN) is Signal to noise ratio, then the maximum data rate is given by, $R = B \log_2 \left[1 + \frac{S}{N}\right]$ bits/sec.

Ques 1) Find Maximum Bit Rate for channel having bandwidth 3100 Hz and SIN ratio is 20dB. $B = 3100 \text{ Hz}, \frac{S}{N} = 20 \text{ dB}, \left[\left(\frac{S}{N} \right) \text{ dB} = 10 \log_{10} \left(\frac{S}{N} \right) \right] \rightarrow 20 \text{ dB} = 10 \log_{10} \left(\frac{S}{N} \right)$

Examples on Channel Capacity by Shunnon-Heatley (1) For a typical telephone line with a signal to notice auto of 30 dB and an audio bandwidth 3 kHz, max duty oute of SNR = 30 dB = 10 SNR = 30 dB = 10 | 10 \rightarrow 10 | 20 \rightarrow 10^2 | 30 \rightarrow 10^3 | 40 \rightarrow 10^4 - 2 8 log 2 (1+ SNR) = 3×10³ log 2 (001 = 3×10 bps = 3 mbps)