
BLITZSCHLAG'16

CULTURAL EVENTS RULEBOOK

BLITZSCHLAG'16

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GENERAL RULES

- All the competitions are open only for college students and participation from external association and organisations will not be entertained.
- There is no registration fee for the students of MNIT for any event. however, this will be applicable only on showing valid id cards.
- The decision of the judges shall be final and binding and cannot be contested .
- Teams/individuals must arrive at the venue 45 minutes prior to the event.
- The Terms and Conditions of participation are subject to change at any time without specific notice. The amended Terms and Conditions of entry will be effective immediately upon being posted on the website. It is the sole responsibility of the individual or the team to regularly visit the Website to read any changes.
- Accommodation will be provided for non Jaipur based teams/individuals on payment and prior notice.
- Participants are requested to like the facebook page <https://www.facebook.com/blitzschlagMNIT/?fref=ts> and join the event for regular updates.
- website link www.blitzschlag.org

RAMBA SAMBA

DANCE FIRST...THINK LATER!!

Are you creative like the Jabbawockeez?

Are you high flying like the Super Crew?

Are you flamboyant like the Quest Crew?

Are you show stoppers like the We Are Heroes?

Are you agile like the Poreotix?

So if you think you have got any of the above mentioned talents, then it's time to BANG ON!!

BODIES NEVER LIE...get ready to shake your body, show your skills and become the best amongst the best with hip-hop in your heart and b-boying in your soul. Tut your hands and tap your legs and burn the stage with your passion!!

ROUND 1: (Video Round)

Teams would be required to submit a 5 minute video of their performance (not necessarily of the track they have prepared for Ramba Samba) which MUST include the team members participating in Ramba Samba.

Sole judging criterion would be choreography, energy and synchronization.

Video Recordings (accompanied by the name of the college, details of participants which includes their contact number and email address and scanned copy of college ID cards) must be submitted before 30th March, 2016 through one of the following means:

1. Upload the video on www.youtube.com or any other such website and mail the link to rambasamba016@gmail.com
2. E-mail to rambasamba016@gmail.com

ROUND 2: (PRELIMS)

Teams selected after video round need to perform an energetic group dance from the main dance sequence WITHOUT ANY THEME for the same. Participants must incorporate any style(s) from Hip-Hop, Popping, tutting, krumping, breakdance, Stepping, B-boying, classical contraptions and western freestyle in their dance performance.

TIME LIMIT: 5-6minutes (including setup and clearance time).

FINALS:

Teams qualified after prelims will perform an extended version of the dance sequence performed in the prelims.

TIME LIMIT:8-15 minutes(including setup and clearance time)

NOTE: Team members-

1. Minimum-12

2. Maximum-30

3. Minimum Onstage- 7

RULES:

- Max 3 teams per college are allowed and each member must bring his/her original ID card on the day.
- Usage of props is allowed. These have to be brought by the teams themselves but the organizer hold the discretion of allowing it on stage.
- Pre-recorded music should be brought in a CD/DVD or a pen drive in .cda or .mp3 format only (Other formats may not be supported on the computer – use them at your own risk).
- Marks will be deducted for copied choreography.
- Teams must follow the time limits. They will be penalized by the judges for not doing so.
- Any kind of fluid or flame is not allowed on stage.
- Obscenity of any kind is not allowed and will lead to immediate disqualification. Hence, if the team feels that any stunt or costume design can be deemed as vulgar, it is strongly advised to consult the organizers before performing it on stage. The decision of the organizers will be final in case of any disputes arising due to this.
- Teams are instructed to send the soundtracks/music to be used during their performance to the organizers through mail at least a week prior to the event. Also teams are advised to bring their laptops or pen drives in case technical problem arises.

The team registration fee is Rs 600 and has to be paid on campus. There will be no refund of money under any circumstances.

Highlights:-prizes worth Rs.20000/-

Chance to win exciting goodies and gifts.

Contact:

NITYA KUMAR 9461583023

SANCHI GUPTA 8552822379

RAJ MEHTA 9680678633

PANACHE

PANACHE- WAR O' FASHIONISTAS!

Unleash your alter ego and surrender to your creativity to captivate the audience and walk the ramp like a pro to grab the limelight. If you have what it takes, then PANACHE-the inimitable is definitely your thing!

Panache is the fashion show event organized and promoted by the MALAVIYA NATIONAL INSTITUTE OF TECHNOLOGY, JAIPUR with a vision to redefine style, glamour, charisma and creativity.

Building on more than a decade long legacy of bringing out the best budding designers in the country with outfits donned by the most elegant of models, PANACHE continues in its endeavor to bring hidden talent to the fore with prizes more attractive than ever! If fashion is indeed your passion, this one's for you! With creativity oozing out of every design and elegance dripping off every model's moves, PANACHE this year promises to be a complete fashionable extravaganza as ever!

CRITERION:

We don't do fashion, we are fashion! And this is how we define it this year:

RULES:

(Kindly stay tuned with the changes)

1. Panache is open only for college students.
2. There can be maximum 3 teams from a single college.
3. Crossover teams are not allowed between students of different colleges. The students should be of the same college. All members must have valid college ID cards.
4. Time limit may vary between 10 to 12 minutes (curtain to curtain). Points will be deducted for exceeding the time limit.
5. Participants can follow any theme of their choice. Emphasis will be given to clothing, portrayal and originality. The theme along with its justification needs to be submitted at the time of registration.
6. Team Size: 10-12 members who would be walking the ramp. Backstage helpers should not exceed 2. Two team members must be present to provide cues for music and lights.
7. Teams can ask for assistance from people outside the college such as choreographers, make-up artists, but these professionals will not be considered to be a part of the team.

8. Obscenity of any kind would lead to disqualification of the team from the event. Hence, if the team feels that any stunt or costume design can be deemed as vulgar, it is strongly advised to consult the organizers before performing it on stage. The decision of the organizers will be final in case of any disputes arising due to this. Example: No backless dresses, the length of the dress should not be more than 4 inches above the knees, etc.

9. Teams are instructed to send the soundtracks/music to be used during their performance to the organizers through mail at least a week prior to the event.

10. No branding of clothes will be allowed.

11. The decision of the judges will be final and binding at all stages.

12. It is mandatory that the participants in the video and in the final round should be same. Any discrepancy regarding the above will not be entertained and will lead to immediate disqualification.

13. The teams are instructed to bring along their soundtracks/music as a backup at the time of the fashion show.

14. Use of Water, fire, animal and heavy objects in any form are not allowed on stage or ramp.

15. The teams will be provided with a green room (inclusive mirrors) but will be solely responsible for their own make up, accessories, etc.

16. The Terms and Conditions of participation are subject to change at any time without specific notice. The amended Terms and Conditions of entry will be effective immediately upon being posted on the website. It is the sole responsibility of the team to regularly check for any updates.

ROUND 1:

All teams have to send a video of their walk, a write-up on the theme and individual photographs of all the participating models latest by 30th March'16.

This would be the elimination round.

The teams need to mail the following on panachemnit16@gmail.com:

- The video of their formations.
- Individual photographs of the models.
- Write up describing the theme.
- The soundtrack (.mp3 format)

Video specifications:

- The video should consist of the walk along with formations.
- Only the team members featuring in the video would be allowed to participate in the final round.

- The length of the video should not exceed 12 minutes.

The teams shortlisted would be informed latest by 1st April'16.

ROUND 2:

This will be the final round where the teams will walk the ramp and showcase their talent. This would take place on 9th April'16. The teams should carry their soundtrack on a pen-drive in case needed.

JUDGING CRITERIA:

Depiction of Theme/Constraint, Designing, Ramp Walk, Choreography, Models, Make up, Overall Performance. The decision of the judges will be final and binding on all stages.

NOTE:

- Accommodation will be provided for non-Jaipur based teams on payment.
- The teams must be present on venue 45 minutes prior to the event.

CATALOGING:

'Your charismatic entry!'

Teams are requested to confirm their participation in advance by sending an email on panachemnit16@gmail.com.

Registration fees: Rs.600/- per team

BOUNTY:

'Genie in the lamp!'

Prizes worth- Rs.20,000/- and oodles of vouchers!

OTHER ATTRACTIONS:

1. Mr. Panache and Miss Panache
2. Best personality
3. Best attire
4. Most photogenic

For Registration and details of other Events:

Visit our website <http://blitzschlag.mnit.ac.in/>

Facebook page of Blitzschlag <https://www.facebook.com/blitzschlagMNIT>

Facebook page of Panache <https://www.facebook.com/Panache-1543597292599432>

For queries contact:

Aakansha Baisla:	+91 7231077249	Neelima Singh:	+91 8824049597
Guncha Garg:	+91 7725911006	Tarushi Parashar:	+91 7877223082

BATTLE OF BANDS

Rise up on the stage and groove in the audience with some gut-busting beats and face melting guitar solos. Witness the staging of the best bands and one of the most sought after evenings of BLITZSCHLAG'16 .

EVENT FORMAT

The event comprises of two rounds :

ROUND 1

- This is a preliminary elimination round and the Bands are required to register on our website and upload their video entries on www.youtube.com and send the links to blitzschlag16@gmail.com .
- The duration of the video must not be more than 10 minutes. The bands can cover more than one track in the video but the time must be adhered to. The video can be of the band performing in a concert anywhere.
- The entire band should be represented in the video.
- Teams are requested to not use instrumental tracks and other kind of background backings in their video performance.
- The selection criteria would be based on the quality of vocals, synchronization of instruments and overall performance and NOT on the video/recording quality.
- Shortlisted bands will be invited for the final round that will be held on MNIT campus.

Round 2

- This is the final on campus round.
- Each band has a maximum of 20 minutes in total including setup time. The evaluation will start as soon as the setup time is over.
- A Drum kit CAN be provided ON REQUEST. Rest of the instruments have to be brought by the participants.
- The bands must register all the compositions with the organizers before going on stage.

RULES AND REGULATIONS

- All genres are welcome
- The compositions can be multilingual.
- All bands are expected to have at least one original composition.
- The band can have a minimum of 3 members and a maximum of 7.
- No individual can be a member of more than one band.
- Use of slangs / obscene language as part of the lyrics will lead to disqualification.

The team registration fee is Rs 600 and has to be paid on campus. There will be no refund of money under any circumstances.

Highlights:-prizes worth Rs.20000/-

Chance to win exciting goodies and gifts.

IMPORTANT DATES

Submission of round 1: 30 March'16.

Round 2: Between 8-10 April'16. Details of round 2 will be communicated to the shortlisted teams.

EVENT CONTACTS

VAGISHA SHARMA 7568581343

RASHMI KUNDU 09587331970

For further details, send a mail to blitzschlag16@gmail.com

PHOTOGRAPHY

1. MOMENTS

A moment is the soul of a photograph, and the photograph gives this moment immortality. To

celebrate this profound spirit of photography, **MOMENTS** - the annual photography competition and exhibition – is here.

'No place is boring, if you've had a good night's sleep and have a pocket full of unexposed film.' - Robert Adams

You don't even require that today!!! Let's capture the world around and celebrate the spirit of photography...

CATEGORIES:

- Nature
- People
- Abstract
- Campus Life
- Issues
- Engineering Marvels
- Heritage
- Street Photography
- Mobile Photography
- Still Life Photography

JUDGEMENT CRITERIA:

The entries will be judged in three stages:

1. On the basis of justification of category and originality (exif data) of image.
2. Shortlisting of images to be displayed in the exhibition by a panel of experienced photographers.
3. Selection of winners by judges on the first day of exhibition.

RULES:

- The color and contrast of the images can be edited, although the image should not lose its originality
- There should not be any kind of marks/text added to the image.

The final date for the submission on the entries for Moments'16 is 28th MARCH 2016. The date is final and binding and will not be changed in any respects.

The entries have to be submitted on filmfestivalmnit@gmail.com

Chance to win exciting goodies and gifts and cash prizes.

Contact:

Gourav Jhangid – 7737032588

Garima Muraria – 7726954582

2.MOODS

If you are a sapient adept at devouring the scenes with your eyes then we have the ultimate shutterbug battle.

Moods aims at the search for the chronic and the most diabolic photographer on the block .So charge up your batteries click through each day events submit your sheets and we shall have your works given their due credit.

RULES:

- Your photographs must capture moments from Blitzschlag'16 only.
- Your photographs must be submitted in jpeg format at the Blitzschlag Moods information help desk.
- Photographs clicked and submitted must be unedited. However cropping, light tuning can be done, if required.
- Each participant can submit a maximum of 15 photographs.
- Fest will not be responsible for any technical errors due to non-compatibility of photos.

Photographs captioned with tagline or title is welcomed however the judgment would be done on the basis of composition of photograph.

Chance to win exciting goodies and gifts and cash prizes.

Contact:

Gourav Jhangid – 7737032588

Garima Muraria – 7726954582

FILM FESTIVAL

Cut Shots

A Film Competition in which students' film will be presented to a large audience which would be judged by renowned jury along with a brief discussion about the movie.

RULES:

By submitting your video for this competition, you are certifying that it's your own original work and that anyone who appears in it or whose work you have used in it are fully credited and have agreed to being filmed in the first place.

- Film must not contain any explicit content which is not suitable to any kind of audience (In terms of language and visuals).
- The length of the film has to be maximum of 20 minutes and minimum 3 minutes.
- The movie resolution must be more than or equal to 480x360 with viewable graphics and clear sound. The movie has to be either in Hindi or English. If it is in any other language, there must be English subtitles attached to it.
- The movie must be completed on or before 30th January 2016.
- You must mention if your film has been screened anywhere previously and/or won any awards.
- Students must include proof of student status at the time of production (copy of student ID).
- The Jury reserves the right to reject any material that they consider defamatory, obscene, blasphemous or unlawful.
- Submit entries on filmfestivalmnit@gmail.com

JUDGING CRITERION:

1. Films will be solely judged by the honorable jury of film makers and film personalities.
2. Films will be judged on the basis of concept, script, cinematography, direction/documentation, and screenplay.

Chance to win exciting goodies and gifts and cash prizes.

Contact :

Pradeep Sadu – 9829590134

Harris Charley - 9828917519

72 HRS

With a handful of hours with you to make your passion a reality, all you have to do is write the nicest script, select the most appropriate locations, get the people to act, do the editing, compose a grabbing music and make the best possible film adhering to the competition theme.

RULES:

Participants are given 72 hours to make a film on a theme. The theme is announced in the opening ceremony. The teams then shoot in next 72 hours and submit the film by deadline.

1. Each team has to perform following tasks in the given period of 72 hours.
 - Scripting
 - Location and Design
 - Shooting
 - Editing
 - Output
2. A team cannot use stock footage or footage created earlier.
3. A team can use animation and special effects, but only if made during the 72 hours.
4. Photographs can be used in a film, only if the team has the rights to them.
5. Team Leader (preferably along with team) must be present at the opening of competition.
6. The finished film must be a minimum of 3 minutes in duration, and a maximum of 8 minutes in duration—not including end credits.
7. Submit entries on filmfestivalmnit@gmail.com

JUDGING CRITERION:

1. Films will be solely judged by the honorable jury of film makers and film personalities.
2. Films will be judged on the basis of concept, script, cinematography, direction/documentation, and screenplay.

Chance to win exciting goodies and gifts and cash prizes.

Contact :

Pradeep Sadu – 9829590134

Harris Charley - 9828917519

Lights, Camera, SHOOT!!

This is your chance to make a short film covering one of the biggest social and cultural fests of North India! So all of the Blitzschlag is game, and may the most creative and omniscient team win!

1. It is a documentary making event.

2. Team size should be 4 or less.
 3. The teams will have to come to Jaipur and shoot a documentary starting from the 1st day of event, encompassing the fest.
 4. The documentary should be under 10 minutes.
 5. The participants will have to submit their videos on a CD/DVD/PEN DRIVE at the reception tent. We are not responsible for any technical problems arising out of non-compatibility of the videos.
 6. The submissions would be taken on the 3rd day of the fest one hour before the starting of the event.
- Submit entries on filmfestivalmnit@gmail.com

Chance to win exciting goodies and gifts and cash prizes.

Contact :

Pradeep Sadu – 9829590134

Harris Charley – 9828917519

PHILMPANTI

A great platform to showcase the wildest of creativity, PhilmPanti is one of the most competitive events of this Fest. If you have in you what it takes to be the next Prahlad Kakkar or Swapan Seth, then this is the best place to show off!

1. One needs to pick a small clip of any movie and modify it as they need.
 2. Time limit for the video is 3 minutes.
 3. The one liner will have to be included as a frame of the 3 minute video.
 4. In case of voice over, only Hindi or English can be used.
 5. Any obscenity in content will lead to disqualification of the team.
 6. The participants will have to submit the ads on a CD/DVD at the control tent.
 7. All video ads should be shot in 16:9 aspect ratio. Film fest will not be responsible for any compatibility issues arising out of the chosen format for the ad.
 8. Plagiarism of any manner is not entertained and will lead to immediate disqualification.
 9. The decision of the judge's and organizing team shall be final and binding.
- Contact filmfestivalmnit@gmail.com

Chance to win exciting goodies and gifts and cash prizes.

Contact :

Pradeep Sadu – 9829590134

Harris Charley - 9828917519

FINE ARTS SOCIETY

1. SOAPOHOLIC

For all of you amateur sculptors out there! Unleash the creativity in you by taking part in this all new soap carving competition.

RULES:

1. No of team members: 2
2. Time limit: 2 hours
3. All the materials will be provided on the spot.
4. Participating teams are needed to carve a soap based on a theme provided on the spot.
5. The participants would be given only one bar of soap. They have to design on the same bar that is provided.
6. The organizing team reserves the right to change or modify any of the rules.

JUDGING CRITERIA:

Judgment will be done on the basis of aesthetics, sculpt, detail and the neatness with which carving is done. Creativity counts!

CONTACT:

Antra Verma: 75970075666

Rajat Anjne: 7073790277

2. FINGER PAINTING

Simple. Use your fingers and paint!

RULES:

1. This is an individual event.
2. Time limit: 2 hours
3. All the materials will be provided on the spot.
4. Participants are needed to make a painting based on a theme given to them on the spot.
5. Participants are strictly prohibited to use brushes or anything in place of fingers to paint.
6. The organizing team reserves the right to modify/change any of the rules.

JUDGING CRITERIA:

Judgment will be done on the basis of the extent of your imagination.

CONTACT:

Guncha Garg: 7725911006

Nehal Bansal: 8764113298

3. BIG PICTURE (Event, not a competition)

Basically, a Mosaic Painting. Bigger is better after all!

RULES:

1. Team members: Tentative
2. Time limit: 2 hours
3. All the materials will be provided on the spot.
4. Each team will be given a small section of picture to paint after which the whole Big Picture will be assembled.

CONTACT:

Mukul Mahaur: 8302180566

Nida Rais Khan: 7737231929

LITERARY EVENTS

1.DEBATE CONTEST

1. There are two teams, each consisting of two or three speakers.
2. Each team has two or three constructive speeches, and two to three rebuttal speeches. The affirmative gives the constructive speech, and the rebuttals should refute the arguments made by the affirmative.
3. When worded as a proposition of policy, the topic requires the affirmative to support some specified action by some particular individual or group. The affirmative has the right to make any reasonable definition of each of the terms of the proposition. If the negative challenges the reasonableness of a definition by the affirmative, the judge must accept the definition of the team that shows better grounds for its interpretation of the term.
4. The affirmative must advocate everything required by the topic itself. No revision of position of a team is permitted during the debate.
5. He who asserts must prove. In order to establish an assertion, the team must support it with enough evidence and logic to convince an intelligent but previously uninformed person that it is more reasonable to believe the assertion than to disbelieve it. Facts must be accurate. Visual materials are permissible, and once introduced, they become available for the opponents' use if desired.
6. In the questioning period, the questioner may ask any fair, clear question that has a direct bearing on the debate. The questioner must confine himself to questions and not make statements, comments.
7. Each speaker is questioned as soon as he concludes his constructive speech. The witness must answer the questions without consulting his colleagues.
8. No new constructive arguments may be introduced in the rebuttal period. The affirmative must, if possible, reply to the major negative arguments before the last rebuttal.

Chance to win exciting goodies and gifts and cash prizes.

CONTACT:

Vyshnavi-8239992519

Vineet Bansod-7062186798

2)RHETORICS

Writing on a piece of paper would not have been much more fun before! A creative writing competition for anyone who loves to express his thoughts in the form of beautiful words. Showcase your word prowess in front of the world

Rules:-

Round 1

- All the members would be given a common topic. In a given time limit of **15 minutes**, they have to write a creative story on that.

Round 2

- The short-listed candidates would be given a common situation without an ending.
- The participant will have to complete the paragraph within **15 minutes** that should have relevance to the story
- Marks shall be given on the basis of creativity and relevance of the matter according to the topic.

Chance to win exciting goodies and gifts and cash prizes.

CONTACT:

Vyshnavi-8239992519

Vineet Bansod-7062186798

3.TINY TALES

To express emotions one does not need a thousand words. Sometimes 12 words suffice. Tiny Tales is based on the same ideal. In Tiny Tales participants will be given a theme based on which they have to write a story in not more than 12 words.

Rules:-

- Students will be given a basic theme and they are expected to write a story pertaining to that topic in not more than **12 words**.
- Participants have to mail their story on literarymnit@gmail.com along with their name, mobile number, e-mail id and name of the college.
- Should mail their story before the given date.

Judging Criteria

Creativity
Emotions displayed

Relation to the theme
The story

CONTACT:

Vyshnavi-8239992519

Vineet Bansod-7062186798

DRAMATICS

1.TAMASHA (Street Play)

A tinge of imagination, shade of reality and desire to express social awareness is what TAMASHA is all about. It is more powerful than any other mode of theatre because of its proximity between the audience and actors. So occupy the streets, extend your reach – A Step for Our Society.

Time Limit –

Prelims –

Each team will have to go through a **10 - 12 Minutes** preliminary round in which they will have to perform a main part of the Street Play which gives a brief idea about the play.

Mains –

25-30 Minutes to perform the full length of the play performed in the Prelims.

General Rules:

- Exceeding the time limit will result in negative marking.
- Language used can be Hindi or English or both.
- One team can have a maximum of 25 members.
- Vulgarity is strictly prohibited.
- Script should be original/ self-written and should not be copied. If found guilty, would result in disqualification of team.
- Any electronic device or recorded music is not allowed. Only live music is allowed.

The team registration fee is Rs 600 and has to be paid on campus. There will be no refund of money under any circumstances.

Highlights:-Chance to win exciting goodies and gifts.

For any queries, Contact -
Abhinn Luhadia
9602727602
abhinn.luhadia@gmail.com

2.ADVITIYA (Mono Act)

We have all dreamt of going upon stage and delivering the performance of our lives. Welcome to ADVITIYA - Mono Act Competition where narcissism is not a bad thing. The

stage is yours, the spotlight is on you, you and you alone will be remembered for that amazing performance you are about to put up! Because a great man once said "There is nothing more boring than actors talking about acting". So practice hard, register quick and break a leg!

Time Limit – 4-8 Minutes

General Rules:

- Exceeding the time limit will result in negative marking.
- It shall be a solo act so only one person per act is allowed. However, while performing an act participant can play as many roles as he/she wants.
- Participants can use any supplementary/ items to perform their act in the best possible manner, which shall be arranged by participants on their own.
- Points will be awarded on basis of overall performance which includes acting skills, script, dialogue delivery, presentation and other.
- Final ratings shall be decided by aggregating marks awarded by a panel of 2 or more judges.
- In case of any dispute decision of the coordinators and judges shall be final and conclusive.
- Participants must arrive at the venue 45 minutes prior to the event.

Chance to win exciting goodies and gifts and cash prizes.

For any queries, Contact -
Ujjwal Mishra
7611886065, 7073524765
2014uee1351@mnit.ac.in

3.RANGBHOOMI (Stage Play)

"I like the ephemeral thing about theatre, every performance is like a ghost it's there and then it's gone." - Maggie Smith.

An eager audience, a befitting story, flashing dialogues and focus conversing to your face. If acting is in your blood and the stage your solace, RANGBHOOMI awaits you in all its charm.

Time Limit:

Prelims -

Each team will have to go through a **10 - 12 Minutes** preliminary round in which they have to perform a main part of the skit which gives a brief idea about the play.

Also teams need to submit a copy of their scripts beforehand, at least 3 hours before the competition.

Mains -

Time Limit - **30 - 35 Minutes** (including stage setting time) to perform the full length of the play performed in Prelims.

General Rules –

- Exceeding the time limit will result in negative marking.
- Play could be in Hindi, English or Bilingual.
- Use of flammable substances like candle, matches, cigarettes, alcohol during performance on stage is not allowed and will result in disqualification.
- The performance can be original or an adaptation. In case of adaptation, it should be clearly specified.
- Any kind of vulgarity/obscenity will not be tolerated.
- One team can have a maximum of 12 members on stage.
- In case of any dispute decision of the coordinators and judges shall be final and conclusive.
- Each team can have a maximum of 2 backstage helpers including sound and light technician.

The team registration fee is Rs 600 and has to be paid on campus. There will be no refund of money under any circumstances.

Highlights:-Chance to win exciting goodies and gifts and cash prizes.

For any queries, Contact -
Sanidhya Raj Sharma
9782134909
2014uee1051@mnit.ac.in

MUSIC

1.TAAL

Be the one you have been listening to for many years.

A Mahabharata of the singers. Don't keep your emotions in your hearts. The clock has struck to show your passion, love & craziness for singing.

Registration mode:

ON THE SPOT

OR

The participants have to mail their name, college name, and I.D along with their email i.d. and mobile numbers on the following mail taalmnit16@gmail.com

RULES:

- Solo or Duet (Mixed duet only)
- It is compulsory to bring the I.D. Cards .
- The participants are requested to be present on venue before 30 minutes.

Round 1 (Audition cum elimination)

1. Audition round
2. Every contestant will be given one and half minute to perform without aid of any instruments.
3. On the basis of your performance you will be selected.
4. Selected contestant will be sent to round 2.
5. Lyrics should not contain any absurd words.

Round 2

1. This is the final round . The participants are required to sing one song with the karaoke or synthesizer/guitar/harmonium. (if not then Karaoke is compulsory).
2. Time limit:- 3 min

Chance to win exciting goodies and gifts and cash prizes.

Contact:

BENNET SAM

9828849033

2.DHUN

.....play the music, not the instrument!

Can you play the guitar strings? Do your fingers literally run on a keyboard?? If yes, Blitzschlag'16 provides you a platform to show off your talent and win exciting prizes!!

Registration Method:

1.Email to dhunmnit16@gmail.com (accompanied by the name of the college, details of participants and scanned copy of college ID cards)

2. On-the-spot

RULES:

The categories are:-

- Guitar
- Drums
- Mouth-organ
- Key-board
- others

Winners from each category shall be chosen. Participants have to bring their own instruments.

Solo or Duet performance.

Only instrument playing is allowed, not singing.

There is only one round to show how artistic, innovative and instantaneous one can be with your instruments.

Chance to win exciting goodies and gifts and cash prizes.

Contact:

TARUSHI PARASHAR
7877223082

AAKASH
8094859500

QUIZ

This event is organized in association with Jaipur Quiz Club and will comprise of 3 quizzes –

- MELA (Music Entertainment Literature and Arts) Quiz–A fun quiz with questions from the domain of entertainment and arts, which includes movies, TV, music etc.
- BizTech (Business and Technology)Quiz– A battle of wits with questions ranging from brands, advertisements, personalities, technology etc.
- General Quiz– A quiz where knowledge will be tested with mixed bag questions.

Tentative dates for the event are MELA Quiz on day 1, BizTech and General Quiz on day 2.

REGISTRATION LINK : <http://bit.do/mnitquizfest>

Rules for Quizzes

- A team shall consist of max two persons.
- The decision of the quiz-master will be final and will not be subjected to any change.
- The participants shall not be allowed to use mobile or other electronic instruments.
- The Quizzes will have prelims followed by finals (For the finals a specific number of teams will qualify which shall be decided by the Quizmaster)
- Audience shall not give any hints or clues to the competitors, but special audience questions will be there in the quiz.
- Replacement of any participant of a team is not allowed after registration.

Teams selected for the final rounds will be allowed to give themselves an appropriate name related to the competition by which they may want to be known.

Chance to win exciting goodies and gifts and cash prizes.

Jeet Chaudhuri 9782005187

ShrutiTrivedi 9784695572

Reshma Raju 8505001704

Shubham Kumar 9024833391

Shubhi Khare 9691644191

LABYRINTH

It is the OFFICIAL MNIT LAN GAMING EVENT which will be held during BLITZSCHLAG'16.

Four games will be played during the course of this event –TEKKEN 3, FIFA 14, NFS MOST WANTED (2005) and COUNTER STRIKE 1.6.

So all the Gamers get ready for the gaming bonanza.

Tournament Rules and Regulations

By entering the Labyrinth Tournament, you acknowledge the following terms and conditions and agree to adhere to the tournament rules:

- ❖ The final retail-edition will allow participants to configure buttons to their preferred settings prior to each match (but cannot be altered once a match has begun).
- ❖ Competitors may choose to play rounds on their own pad if preferred, but agree that all equipment will be subject to inspection by Gaming staff prior participation.
- ❖ All Participants are responsible for their own equipment and Gaming staff will not be liable for any loss or damage to participant equipment.
- ❖ The participation fee is Rs 50 per head.

1. TEKKEN 3 RULES

TOURNAMENT FORMAT:

- Matches will be a single elimination knock out.
- Participants will proceed upon winning Matches.
- Players must bring their own controllers and keyboards.
- Each Fight will be set to a best of three Rounds. (First to reach two K.O.s).
- The Initial Matches of the tournament - the Fights will be played to a best of 7 Fights.
- The Semi Final Matches of the tournament - the Fights will be played to a best of 11 Fights.
- The Final Match of the tournament - the Fights will be played to a best of 15 Fights.
- Participants that lose their Match will be eliminated from the tournament and can play no further part, regardless of forfeiture or abstention from other participants.
- Any failure from a contestants own equipment during the Grand Finals Event will result in the participant forfeiting the Fight – It is your own responsibility to ensure your own equipment is in good working order.

TIE BREAKERS, BYES & FORFEITS:

- By entering the tournament you accept that Gaming Staff reserve the right to award Byes to further rounds, settle Tie Breakers and administer Forfeits at their own discretion.

- You also accept that Gaming Staff decisions are final and failure to follow their directions can result in the forfeit of Fights or disqualification from the tournament.

Round Forfeiture:

- If a participant presses PAUSE during a Fight they will immediately forfeit of the Round unless sanctioned by a member of Gaming Staff.
- Labyrinth Gaming Staff will not tolerate excuses attributed to mobile phone rings, itches, sneezes etc. and their decision is final.

Fight Forfeiture:

- If a participant wishes to change the configuration of their controller buttons once a match has already begun they must forfeit the Fight.

Chance to win exciting goodies and gifts and cash prizes.

2.Rules for FIFA '14

General Rules - FIFA '14

- -Competition Method: 1 vs 1
- -Game Mode: Kick off
- -Teams: All International teams & Clubs (except FC Barcelona, Real Madrid FC, FC Bayern Munich, Classic XI, World XI and Adidas All-Star)
- -Players must bring their own controllers and keyboards.
- -Player can only PAUSE the game when the ball is out of play during his own possession
- -Consoles are allowed, initially console players will be matched against keyboard opponents, but in later stages of competition keyboard vs keyboard or consoler vs consoler matches would be done according to admin's wish in case no other opponents of same type are available.
- -The teams' and players' abilities cannot be modified arbitrarily.
- -Players on both sides must select the options before they begin the game. The match result will be accepted even if the players, during or after the match, find out each other's settings were different from the official settings.
- -Player changes and strategy changes are limited to 3 times during the game. (The changes before the start of first and second half are not included in this count.)
- -Players must pause the final screen till the official records the result of the match

Game Rules

Preliminary rounds

Knock Out (One leg only)

- In case of a draw after 90 min, Golden Goal rule will be followed in extra time.
- If a winner is not decided after extra time, a new match would be started and the first player to score a goal wins.
- Neutral stadium
- If an odd number of players result after knockouts, the final decision would be in the **hands of the admin**

Semi-final and final rounds

- Two legs (away goals rule will be followed)
- In case of a draw after both fixtures, Classic rule will be followed in extra time.
- If a winner is not decided after extra time, winner would be decided on Penalties.

Game Settings

- Custom Formations: NOT allowed
- Custom Tactics: Allowed
- Half Length: 5minutes
- Difficulty level: world class
- Game Speed: Normal
- Camera: Any. If the players cannot agree on which camera angle to use, admin shall decide it for them.

- Injuries: On
- Offsides: On
- Bookings: On
- Handball: Off
- Subs On Bench: 7
- Radar: 2D
- Time/Score Display = ON
- Weather: Clear
- Time of day: Night

CONTROLLER SETTINGS: Players are allowed to choose any controller settings they prefer.

Chance to win exciting goodies and gifts and cash prizes.

3.RULES FOR NFS MOST WANTED 2005

Game Version: NFS Most Wanted 2005

Game Type

- Circuit / Sprint

- Host, client will be announced before the match or decided by coin toss. (Only for LAN Tournament)
- Players must bring their own controllers and keyboards.
- At the end of each match, players must maintain the final screens and receive confirmation from a referee.
- All the participants playing at a time will have to play with the same car.
- The car and the track will be decided by the chit system.

Tournament Format

Basic Round:

- In this round sprint & circuit races will be played.
- Four participants will be competing in this round at a time.
- The winner after the race will advance to the next round.

Advance Rounds:

- In these rounds there will be 3 races between the participants.
- Four participants will be competing in this round at a time.
- First will be Sprint, second will be 2 lap circuit and the third will be Drag.
- The participant winning 2 of the 3 races will be in the semi-final.
- If a participant wins 2 races continuously, then the third race will not be run.
- This process will be continued until we get top 9 participants.

Semi Finals:

- In semi-finals there will be 4 races between participants.
- Three participants will be competing in this round at a time.
- First will be Sprint, 2nd will be 2 lap circuit, 3rd will be Sprint and 4th will be Drag.
- At the end of all races the participant who wins most races will be advanced to finals.
- In case of a tie an extra sprint round will be played.

Finals

- In finals there will be 5 races between participants
- Three participants will be competing in this round at a time.
- First will be Sprint, 2nd will be 2 lap circuit, 3rd will be OUTRUN** (details of this race are mentioned at the end of this page), 4th will be Drag and 5th will be sprint.
- The participant winning 3 races first will win the tournament.
- In case of a tie an extra sprint round will be played.

**OUTRUN

- The loop for this race will be NFS World Loop.
- Every participant will play individually and the best timer will be adjudged the winner of outrun.

Game Settings

- The Course selection may be changed prior to the tournament. Players will be informed of any such changes before the tournament.
- Race Mode Options : Circuit/Sprint
- Track Direction : Forward
- Number of LAPS will be decided by admin
- N20 : ON
- Collision Detection : Off
- Performance Matching : Off

Player Options

- Game Moment Camera : Off
- Car Damage : Off
- Rear-view Mirror: Player's own discretion
- Units : Player's own discretion

Disconnect

- Intentional Disconnection will be decided by the referee, any offending player will be charged with a loss by forfeit.
- If the disconnection is deemed to be unintentional by the referee, the match will be restarted. If any player does not agree to a match restart, that player will lose by default.

Penalty for Unfair Play

- Unfair play
- Use of any cheat program

- Intentional disconnection
- Use of any settings exceeding standard and permitted settings.
- If the match is disrupted due to unnecessary chatting, the player may be given a warning or lose by default at the referee's sole discretion.
- Upon discovery of any player committing any violations regarded as unfair play, that player will be disqualified from the tournament.
- During the course of any match, the operations staff and/or referee may determine other actions to be unfair play at any time.
- Two warnings constitute being disqualified from the tournament.

Chance to win exciting goodies and gifts and cash prizes.

4.COUNTER-STRIKE 1.6 RULES

Introduction

Counter-Strike is a first-person shooting game in which players join either the terrorist or counter-terrorist team. Each team attempts to eliminate the opposing team. Various LAN tournaments are held throughout the world to compete in the extreme environment of Counter Strike 1.6.

General:

- 4 vs. 4 Team Play

- Rounds:

Initial Rounds: 14 Rounds (Max Round Format), 7 as Terrorists(T) and 7 as Counter-Terrorists (CT) per team

(Victory Condition: The first team to win 8 rounds .If a team wins 8 rounds first ,the match will end immediately).

- In Semis: 24 Rounds, 12 as T & 12 as CT (Victory Condition: The first team to win 13 rounds).

- In Final: 40 Rounds, 20 as T & 20 as CT (Victory Condition: The first team to win 21 rounds).

- Team captain winning the toss can select either the map or side (CT or T).

- In case of a tie after the regulation rounds end, 6 extra rounds will be played (3 as T & 3 as CT).

- In case of yet another tie after 6 extra rounds, 6 additional rounds will be played until the tie is broken.

- Round Initial Money: \$800

- Extra Round Initial Money: \$10,000

- Maps: De_Dust2, De_Inferno

- General settings:

Spectate is OFF, fade to black (after death) is ON

Map Time : 1 minutes 45 sec

Freeze Time: 4 seconds

Buy Time: 20 seconds

Friendly Fire: ON

Details :

- Use of Automatic snipers (D3/Au-1 and Krieg-550) and tactical shield is strictly prohibited.

- If disconnection occurs during a match then scores till the last round will continue and starting money will be decided by the organizers.

- Team messages are allowed.

- Use of console commands is strictly prohibited

- Players can bring their equipments such as Mouse, Keyboard, Headphones and Mouse Pads.

- Use of any CFG'S in between the Game, will lead to DISQUALIFICATION to the team.

Match Forfeiture:

- If a contestant cannot be located after his name has been called he/she will automatically forfeit the Match.
- Any participant deliberately attempting to sabotage or damage Labyrinth Gaming equipment to restart matches will be immediately disqualified from the tournament.

- Any persons who attempt to disrupt Matches with verbal or physical abuse of Gaming Staff or tournament competitors will be disqualified from the tournament and may be removed from the venue.
- Refusal to play a Fight or committing any disruptive behaviour that can delay the tournament will result in forfeiture of the Match regardless of contestant tournament standings.

Chance to win exciting goodies and gifts and cash prizes.

Further Terms And Conditions:

- Your co- operation in this matter is greatly appreciated. If you are in any doubt regarding this rule, please speak directly with the management before entering a tournament, to ensure you fully understand what is required of you.
- These rules exist in order to protect the integrity and fairness of Labyrinth Gaming events.
- Please note that in exceptional circumstances, the tournament rules may be subject to change at short notice. In the event of such a change, the tournament director and/or management will make every effort to make participants aware of this fact as soon as possible.
- We also reserve the right to eject any participant who, in our opinion, is detrimental to, and/or is having a negative impact on the event. The management's decision on all matters is absolute and binding.

These rules are for the "Labyrinth Lan Gaming Event" and "Labyrinth Team" holds the right to modify.

For further queries contact:

SHUBHAM CHATTERJEE 8302090039

ADITYA BHATT 7740821017

MD ARIF NADIM 7877403201

SUSHMIT MOON 8696123094

SARVESH VISINIGIRI 7728060343

CONCEVOIR' 16

Informal events

LINGER WITH FINGER

Description:- get ready to give your fingers a colour treat.

prize amount - 2200/-

HEAD SHED

Description:- summers are near, so why not design a cool head gear for your head.

prize amount - 2200/-

KALAKARI

Description:- get traditional with matkaas.

prize amount - 2200/-

FLIRT WITH SHIRT

Description:- design and print your ideas on t-shirts.

Prize amount - 2200/-

CLAY PLAY

Description:- leave your impression on clay.

prize amount - 2200/-

TILE PILE

Description:- bring together your broken thoughts.

Prize amount - 2200/-

LAYERS

Description:- layer up your creative ideas on paper.

prize amount - 2200/-

RISE UP

Description:- give your imagination a height.

Prize amount - 2200/-

KLOTTER

Description:- getting overloaded with ideas, print them on wall so that the world can see them.

prize amount - 2200/-

chance to win exciting goodies and gifts.

Contact: Mohit Gupta 08587997811

MISCELLANEOUS

FUN EVENTS

Apart from the technical and cultural events, various fun events, all ON THE SPOT would also be organized. Some of them are:

DALAL STREET

Dalal Street is a virtual stock trading game. As opposed to conventional stock picking games, Dalal Street actually allows the players to trade among themselves. Being a pseudo-stock market event, it offers the participants an opportunity to test their speculating skills.

Objective:

Player has to amass maximum wealth by trading. The players stock and cash in hand will be considered as total wealth.

Rules:

Max. 2 participants per team.

Buying, selling, trading stocks.

Availability of everyday stocks will be renewed at regular intervals. Important news flash will also be displayed once the stock prices get renewed.

Bank will be opened only for a limited time period.

Format:

There is only one final round. Top 5 winners will be selected.

Other fun events include:

The rules and registrations will be on the spot.

1) Paintball

2) Body Zorbing

3) Hogathon

4) Swaad ke zaikabaaz (Master Chef)

5) Mechanical Bull Riding

6) Treasure Hunt

7) Karaoke/Jamming session

- 8) Taikwando Show
- 9) Paper Cup Painting
- 10) Jenga
- 12) Horror Story Telling Competition
- 13) Slow Cycling
- 14) Dubsmash
- 15) Bungee Jumping
- 16) Junk Garage (Make something from scrap)
- 17) MNIT Roadies
- 18) Mountaineering
- 19) paper dress
- 20) Street Dancing

HIGHLIGHTS

HEAL THE WORLD

HEAL THE WORLD

“Stop existing and start living”

HEAL THE WORLD' is an initiative taken to reduce the increasing distress on the planet. This requires each and every individual to perform his/her duty on personal, national and global scale. So be a part of the revolution and get yourself registered. The event will now start from 28 March to 6 April. New registration form will be uploaded shortly.

TEAM STRENGTH: Maximum 10 people.

Rules:

1. A member cannot be a part of more than one team.
2. There should be a representation of 'HEAL THE WORLD' logo in every video.
(Logo can be downloaded from our facebook page)
3. Templates will be provided to every team for report.
4. The submitted Report must be in Arial Font with font size 14 and .pdf format.
5. The size of an image should not exceed 2 Megabyte and should be in png, jpeg or jpg format. For compressing the image, <https://tinypng.com/> can be used.
6. All the videos should be uploaded on Youtube as per the prescribed format. Example HTWTeamName - TaskName .
7. Submission in incorrect format shall not be entertained in any condition.

For more updates, like our page-

<https://www.facebook.com/HEAL-The-World-1726598314238383/?fref=nf>

Contact Details-

Anuj Rewale- 9549450124

Nihit Kanjolia- 9602147833

chance to win exciting goodies and gifts

MAKE FOR INDIA CONTEST

Event Description:

Based on the initiative taken by Govt. of India to encourage the talent of India to think, design and manufacture in India, but it has been seen that the problems faced by rural India is still untouched. Moreover accidents been the common cause of deaths in India has become one of the most burning topics which makes headlines almost every day. This Contest deals with solving the most basic and important problem faced in both the above described cases.

Problem Statements (choose any of the below mentioned problem statements)

- (1) Design a portable Bathroom for Rural areas which could be carried by women for sanitary purposes and even while bathing.

Brief: Generally it is seen that due to lack of toilets and bathroom facilities in rural areas, women feels really uncomfortable to go for an open area. More over choosing an open area for sanitary purposes and bathing in the rivers has also become one of the most important reasons of Rapes in the recent times. So the portable bathroom to be designed should be easy to carry, easily foldable, safe and above all cost-effective as it should be afforded by the rural population.

- (2) Design a water carrier for the women of rural areas.

Brief: It is mostly found that good drinking water in rural areas are not easily available. Women had to walk long distances on foot, almost 6 -10 km, to fetch water through an earthen pots which they carry on their head or anyhow through a support of their body. This way of carrying water is not easy and comfortable at all. So Design an easy way to carry water carrier for the women of rural areas which saves their time of travel with less number of rounds to be made and more amount of water could be carried at one time. Make sure that even the water doesn't spill out. (Refer: www.wellwater.org)

Key points:

- Water source being open dug well, the quality of water is poor; dirty, saline and has turbidity
- Women have to make at least three trips at 5 am, 11 am and 5 pm
- Sometimes, the number of trips is more
- Total distance traveled is 6-10 km, even higher
- Total Time spent is 3-9 hours
- Total number of pots/buckets is about 3 pots, 30-45 litres (one pot of 10-15 litres per trip)
- Due to long distance, they have to take rest in the middle of the way. Dust storms aggravate their problem
- At some villages water from tube wells is too saline to drink. Even animals particularly cow gets indigestion after drinking this water, so the villagers add water from the dug well. The entire life of women in rural areas like Jaisalmer is spent on water collection and cooking. Even the girls of 8-10 years cannot be spared. They cannot afford the luxury of school.

- (3) Design an effective way to save a motorbike accidents:

Brief: Motor bike accidents have seen a very rapid growth in India in the past few years. India has one of the highest rates of motorcycle injuries. The chances of surviving in the Motorbike accidents are very less compared to an Automobile's accident. Motorcyclists' risk of a fatal crash is 35 times greater than a passenger car. 40% of those killed and injured on Indian roads are motorcyclists. Most serious or fatal injuries in motorcyclists involve the head. Of the victims classified as "severely injured", nearly 76 per cent sustain head injuries, a figure 25 times higher than that in developed countries. A Traumatic Brain Injury (TBI) can lead to a range of problems-from mild concussion to paralysis, from personality changes to even coma as the brain cannot heal itself the way other organs do, an injury is often a lifelong problem. A large body of literature accumulated over the past decade indicates that helmets reduce but by no means eliminate the risk of head injury. So design an efficient way to prevent motorbikes from being killed in the accidents. For eg: an airbag, or throwing the rider away when the accident has occurred like the fighter planes. (Note: You are not supposed to design a way to reduce motorbike accidents).

Don't stick to the examples or references provided above. Think out of the box and make a difference.

Rules:

- (1) The Team should comprise maximum of three members, individual participation is also allowed.
- (2) Registrations are to be done before 31st of March.
Registration link: https://docs.google.com/forms/d/14moaTo-RTMhwNnDanDL3A7LiyEthoOxE8BaHAoV_2FA/viewform?c=0&w=1&usp=mail_form_link
- (3) There is no restrictions with the student's field of study. The students can be from Engineering, Design, Architecture etc.
- (4) Both Undergraduates and Postgraduates students can participate.
- (5) Every team must have its name.
- (6) Every team must submit their ideas before 4th of April. Submissions made after the given dates will be charged with a penalty of 5 marks/day.
- (7) Submissions have to be mailed to "(imadeadifference@gmail.com)" in a zipped folder with the name "Team name_Problem statement no."

Marking Criteria:

- (1) Power Point Presentation: 30 marks
- (2) Virtual 3d Model using 3-D software: 25 marks
(Only for problem statement 1 & 2, optional for problem statement 3)
- (3) Innovation: 25 marks.
- (4) Technique & Feasibility: 20 marks.

Awards:

- (1) The best three teams be rewarded in the overall contest.

(Note: There is no rule that a winner has be declared from either of the above categories, all the three winners even may be from one category depending upon the level of the ideas. The Jury's decision will be the final one.)

- (2) The best idea may be funded by MNIT Jaipur depending upon the level of the idea and its feasibility.

Organizers:

Mandeep Singh Kapoor
(sardarmskapoor@gmail.com)

Pankaj Banpela
(pbanpela@gmail.com)

chance to win exciting goodies and gifts and cash prizes!!

SPECTACULUM

Just exhibit yourself

If you can exhibit your out of the box thoughts and implement it through a model, a comic, or a big art or literally anything which can speak for itself then Spectaculum is for you. A chance to show your thinking and win exciting prizes worth 10,000 /-.

Rules

1. Participants will submit their original work.
2. Participants must accompany a fact book along with their work
3. Participants must inform in prior about the space required by their work.
4. Participants must submit their work one day before exhibition i.e 08/04/2016.
5. Participants will have to take care of the conveyance themselves.
6. Participants must follow the Topics given below strictly.
7. Projects are subjected to the acceptance\rejection of the organizing body.

Topics

1. Alternate sustainable economy.
2. Present Economy a havoc.
3. Indian Society and Westernization.
4. The Forbidden Archaeology
5. Caste System and its reality
6. MahaBharat – The Greater India
7. Ancient Science

Judging Criteria

Participant's ability to express his/her work and the work itself would be judging criteria

For further info like Facebook page-“ Spectaculum - an Exhibition”

CONTACT

Gourav Pandey 8875238769

Mahesh Kumawat 8290262306

Saurabh Kumar 8696227759

chance to win exciting goodies and gifts and cash prizes!!

BLITZCHLAG'16 ACCOMMODATION POLICY

Accommodation facilities will be provided from 8th April'16 to 10th April'16. These facilities can also be availed on 7th April for the teams participating in the prelims.

PROCEDURE

- Fill the details at the website

ACCOMMODATION CHARGES

*** PLEASE NOTE: THE ACCOMODATION FEE CAN BE PAID IN THE FORM OF A DEMAND DRAFT (DD) IN THE NAME OF “MNIT REGISTRAR” AND SUBMITTED ON THE REGISTRATION DESK OF ACCOMODATION. ***

The cash can be paid on the spot too.

- Charges for Accommodation per person are Rs. 1000 (excluding the entry ticket of Rs.200) for 3 days or less. These charges include the food facility which will be provided to the participants taking accommodation by the hostel mess. No other charges would be taken apart from this for basic food facility.
- The participants will have to pay in advance at the Registration desk on their arrival for accommodation.
- In case the stay is extended, accommodation will be provided subject to availability. The payment for the extra days should be made at the Accommodation Desk.

IMPORTANT GUIDELINES

- Please indicate your exact date and time of arrival in the online form.
- Any request at the last moment for accommodation will be entertained based on the availability only.
- All participants should carry their college ID.
- The Team Leader should complete all the formalities on behalf of the whole group. The Team Leader must report at the Accommodation Desk with the confirmation College IDs of all members of the team and collect their Accommodation IDs.
- Due to space constraint in MNIT Campus, accommodation availability is limited. Hence, accommodation is provided on first come first serve basis.
- Damage to any college property & misbehaviour of any kind will not be tolerated and a fine will be imposed accordingly. In case of any dispute with the college committee and if found guilty, the organizers hold the authority to cancel the accommodation of the participant/individual at any time during the event.

GENERAL INFORMATION

PAYMENT INFORMATION:

- The participants each have to pay Rs.200 for entry ticket , this will include entry to all pronites. The entry ticket have to be bought only once for all three days.
- The participants have to pay an additional fee of Rs.100 per head for participation in any technical event only once for all three days.
- The team registration for Panache , nukkad , battle of bands, Ramba Samba and stage play is Rs 600 per team.
- The participants are required to carry the tickets at all times and shown whenever demanded by the Blitzschlag team or college authority.
- The accommodation fee is Rs. 1000 per head, for three days or less. The participants are required to pay Rs 200 at the registration desk for entry fee.

ACCOMMODATION GUIDELINES:

- The participants will be accommodated in guest houses and well-constructed hostel common rooms of over 11 hostels. The decision about the kind of accommodation provided to the teams would be made by the accommodation team on first come first serve basis.
- Accommodation along with required accessories (mattresses, buckets & mugs) per room basis will be provided beforehand itself.
- First priority will be given to the event participants; visitors will get accommodation if space permits.
- Accommodation ID should be carried at all times and shown whenever demanded by any member of Hospitality or Security Team.
- Participants are advised to carry a small lock and chain for safety of their luggage as no lockers or any other storage facility is provided. Team Blitzschlag shall not be responsible for any kind of loss/theft.
- Any kind of obscenity, vulgarity or misbehaviour will lead to immediate expulsion from the institute.
- In Case of any disputes, the decision of Accommodation Heads would be final and binding.
- Girls will have to be in their respective hostels before 10 p.m.
- The students have to vacate the hostels before 12 noon on 11th April.

CONTACT US:
ORGANISING TEAM

NEMISH SHAH 7568677632

VAGISHA SHARMA 7568561343

DIVYANSH AGARWAL 9460451759

KUSHAGRA PORWAL 7734964102

NIKHIL AGARWAL 8302616146

NAMIT PAL 9649729885

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