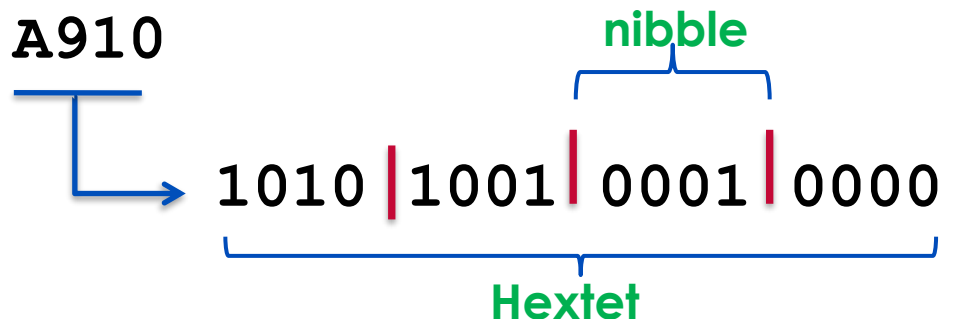


# IPv6 Address Representation and Types

# IPv6 Address Representation

- IPv6 address is 128 bits
- Number of IPv6 addresses :  $2^{128} \sim 3.4 \times 10^{38}$
- IPv6 address is represented in hexadecimal
  - 4-bits (**nibble**) represent a hexadecimal digit
  - 4 nibbles (16-bits) make a hextet
  - represented as eight **hextets** (4 nibbles or 16 bits), each separated by a colon (:)

2001:ABCD:1234::DC0:A910



# IPv6 Address Representation (2)

2001:0DB8:0000:0000:0000:036E:1250:2B00

- Abbreviated form

2001:0DB8:0000:0000:0000:036E:1250:2B00

Leading 0s

- Leading zeroes (0) in any hextet can be omitted

2001:DB8:0:0:0:36E:1250:2B00

Sequence of 0s

- A double colon (::) can replace contiguous hextet segments of zeroes

2001:DB8::36E:1250:2B00

Double colons

- (::) can only be used once!

# IPv6 Address Representation (3)

- Double colons (::) representation
  - RFC5952 recommends that the largest set of :0: be replaced with :: for consistency

2001:0:0:0:2F:0:0:5

2001::2F:0:0:5 instead of 2001:0:0:0:2F::5

- Where there is same number of :0:, the first set be replaced with ::

2001:DB8:0:0:2F:0:0:5

2001:DB8::2F:0:0:5 instead of 2001:DB8:0:0:2F::5

- Prefix Representation
  - Representation of prefix is similar to IPv4 CIDR

→ prefix/prefix-length

2001:DB8::/40

# Quiz

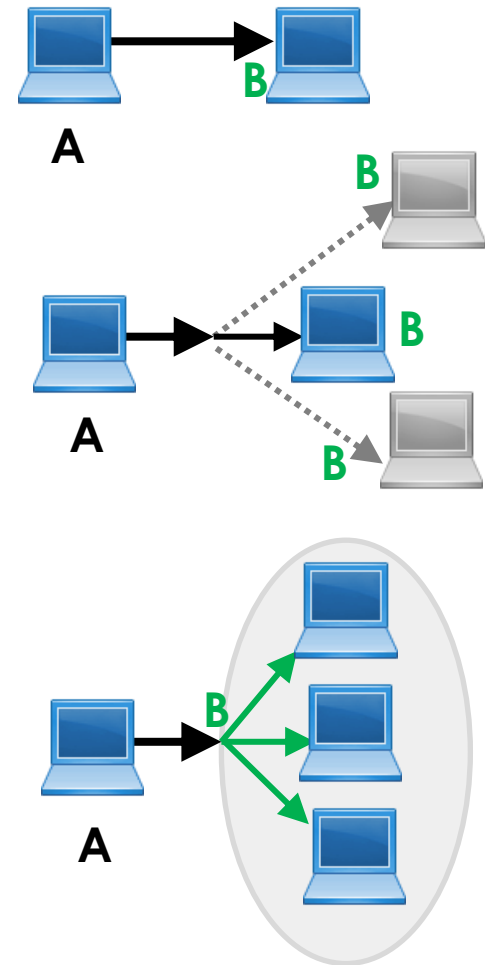
Please write the compressed format of these addresses:

1. 2001:0db8:0000:0000:0000:0000:0000:0000
2. 2001:0db8:0000:0000:d170:0000:0100:0ba8
3. 2001:0db8:0000:0000:00a0:0000:0000:10bc
4. 2001:0db8:0fc5:007b:ab70:0210:0000:00bb

# IPv6 Addressing Model

RFC  
4291

- Unicast Address
  - Assigned to a **single interface**
  - Packet sent only to the interface with that address
- Anycast Address
  - **Same address** assigned to **more than one interface** (on different nodes)
  - Packet for an anycast address routed to the nearest interface (routing distance)
- Multicast Address
  - group of interfaces (on different nodes) join a multicast group
  - A **multicast** address identifies the **interface group**
  - Packet sent to the multicast address is replicated to all interfaces in the group



# Overview of IPv6 Address Types

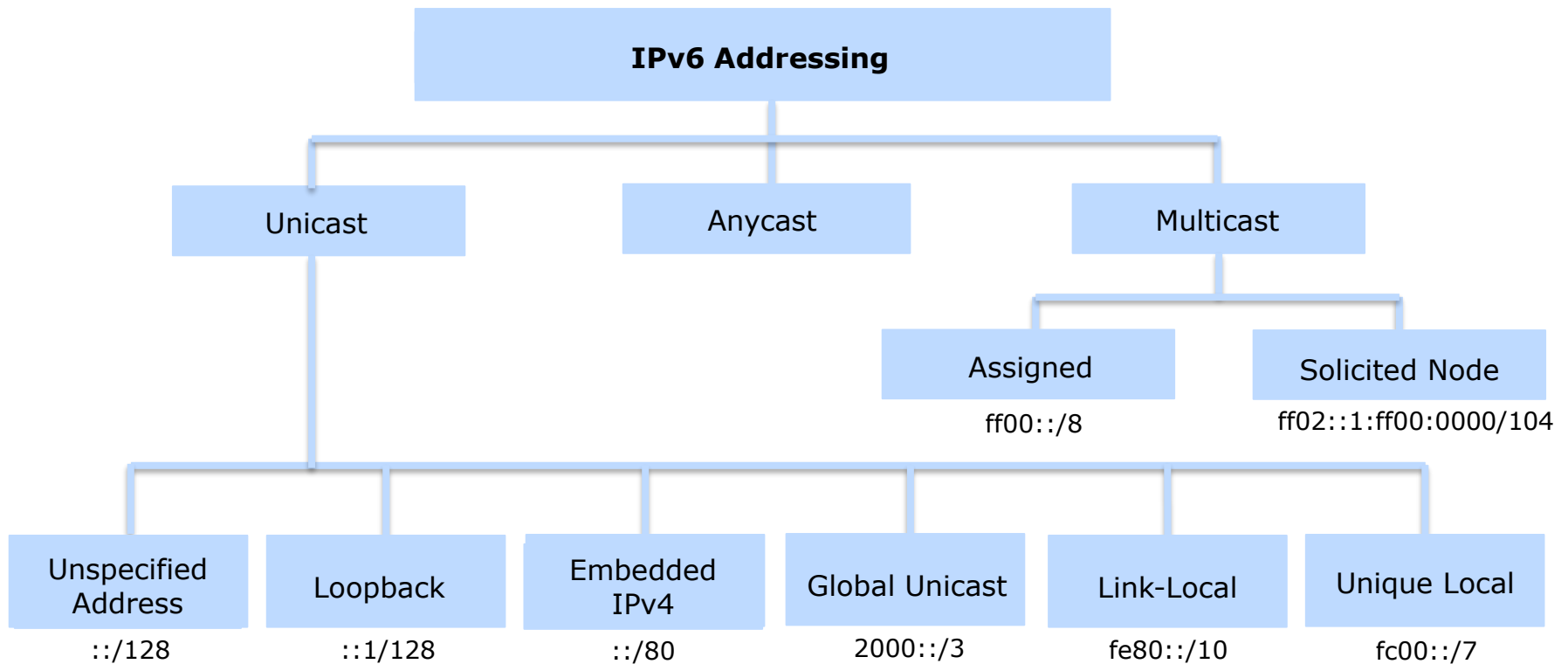


Figure 1: IPv6 Address Types

**Figure 1:** Adapted from Graziani, R. (2013). *IPv6 Fundamentals: A Straightforward Approach to Understanding IPv6*. USA: Cisco Press, Figure 4-1. IPv6 Address Types.

# Special Unicast Addresses

- Unspecified Address (absence of a address)

`::/128`

- Loopback (test OSI/TCP-IP stack implementation)

`::1/128`



# Global Unicast Addresses

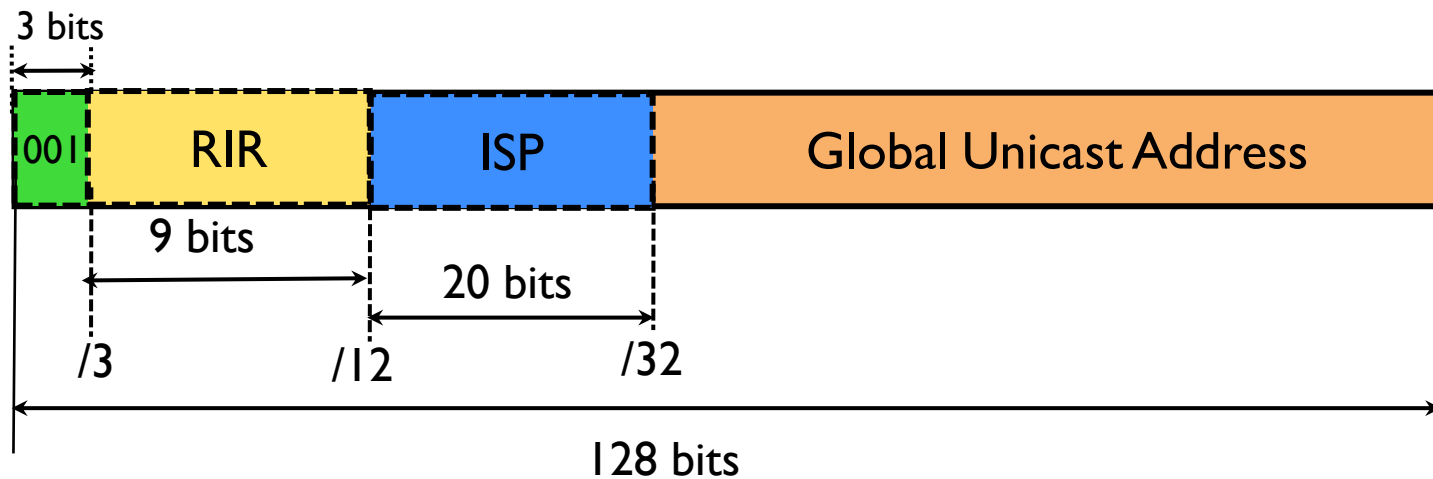
- Globally unique and routable IPv6 address
- The **Internet Assigned Numbers Authority (IANA)** currently assigns IPv6 addresses only out of the binary range starting with 001, that means 2000::/3.
- IANA has allocated Global Unicast Addresses to RIRs (Regional Internet Registry). There are five RIRs. For example, APNIC has been allocated **2400::/12**.

More details of allocation is on this link:

<https://www.iana.org/assignments/ipv6-unicast-address-assignments/ipv6-unicast-address-assignments.xhtml>

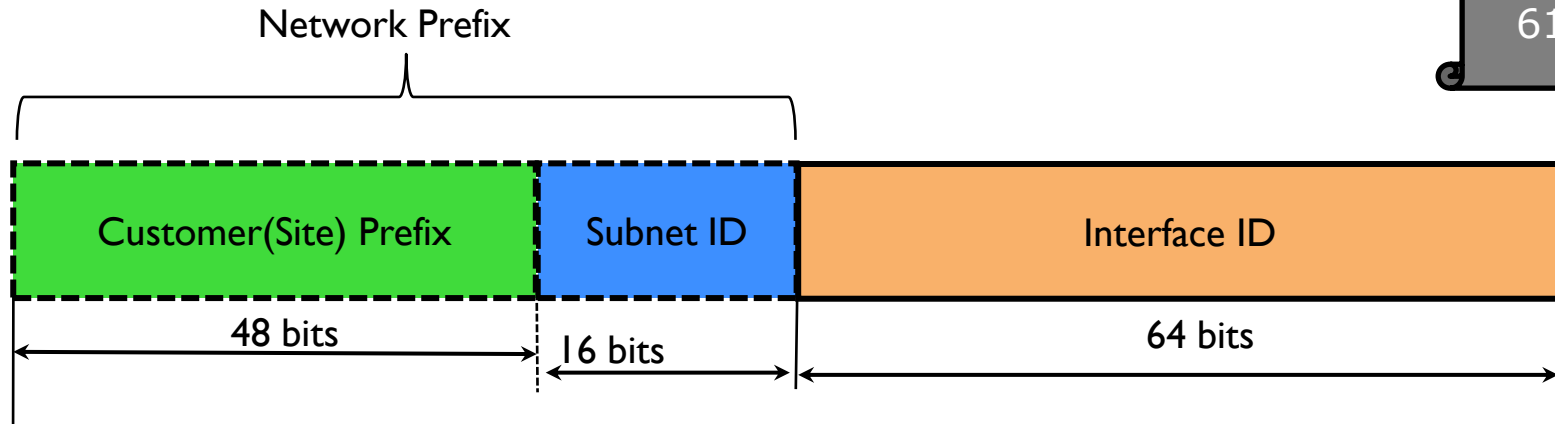
# Global Unicast Addresses

- RIRs assign /32 to ISPs



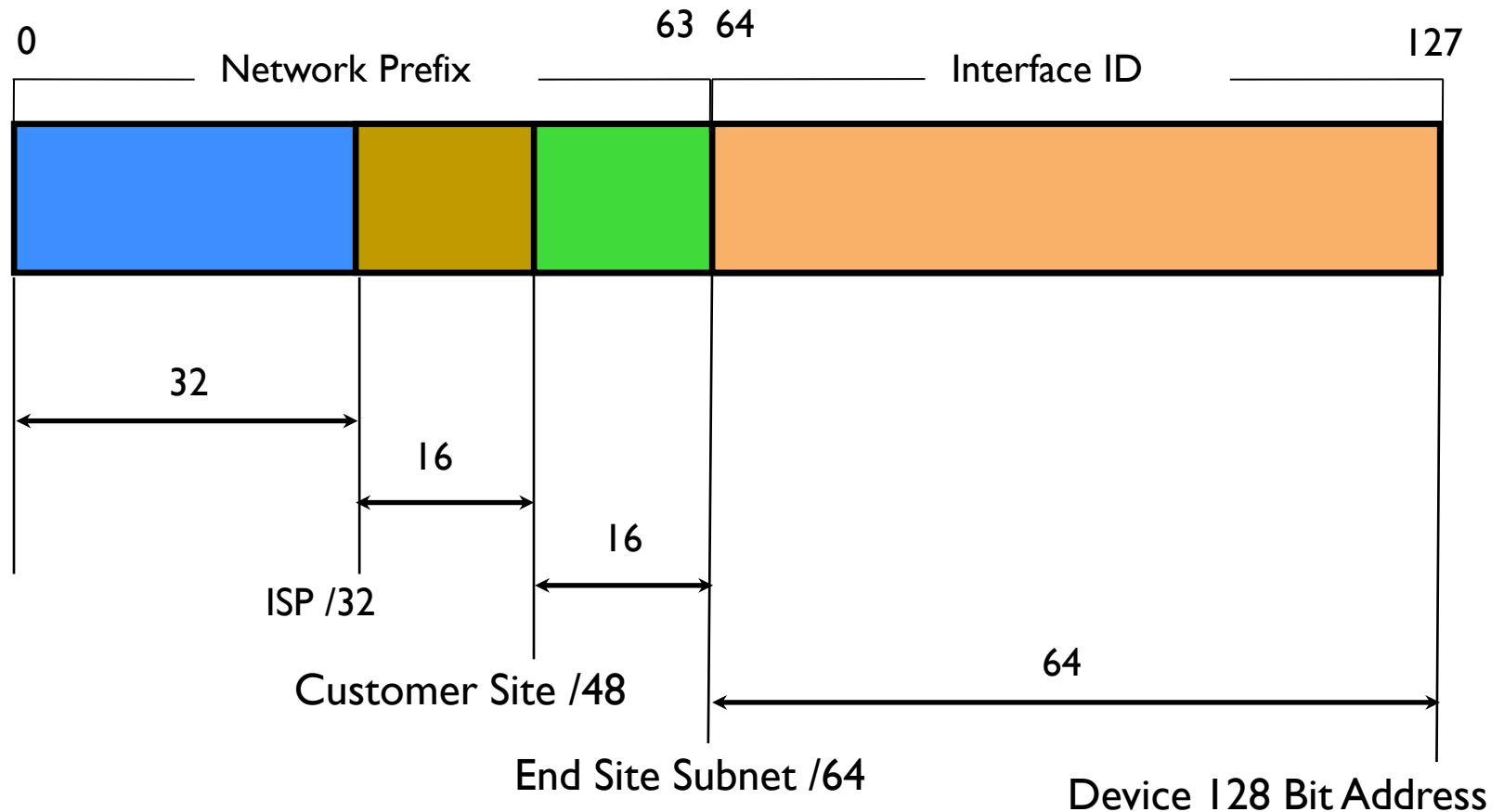
# IPv6 Addressing Structure

RFC  
6177



- **Customer (Site) Prefix:** assigned to a customer site
  - Group of subnets
  - ISPs/RIRs 'would' assign /48 (/56 to customers)
- **Subnet ID:** identifies the subnets (links) within a site
- **Interface ID:** host portion of the IPv6 address
  - how many hosts within a subnet

# IPv6 Addressing Structure



# Link-local Unicast Addresses

- Auto configured address (similar to APIPA)
  - Every IPv6 enabled device must have a link-local address
  - To communicate with other IPv6 devices on the same link
  - FE80::/10
- The link-local address is used by routers as the **next-hop** address when forwarding IPv6 packets
- All IPv6 hosts on a subnet/link, uses the router's link-local as the **default gateway**
  - Routers use the link-local as the source in ND-RA messages

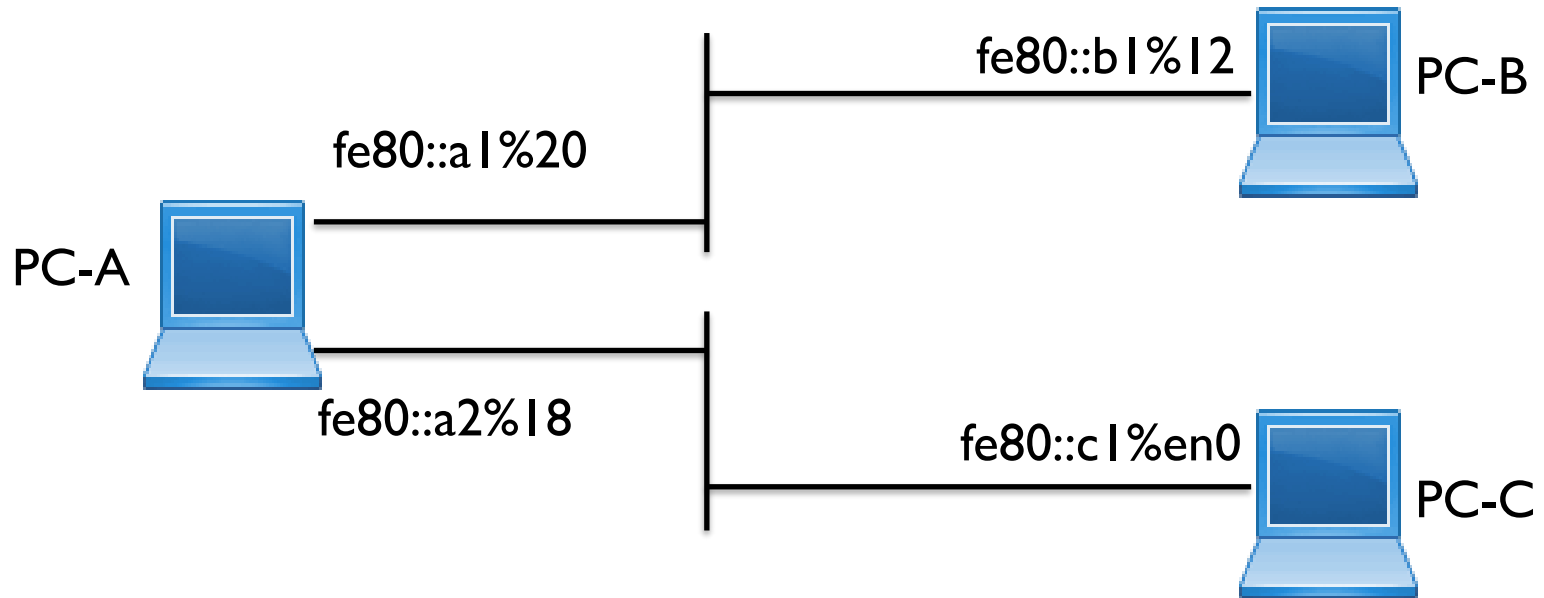
# Zone IDs for Link-locals

Example 1 - fe80::4e0:37e4:c5d1:c845%**en0**

Example 2 - fe80::aede:48ff:fe00:12%**15**

- Zone IDs help uniquely distinguish which link/subnet an interface is connected to
- To ping a remote IPv6 node, use your interface zone ID (so that the response packet has a path)

# Quiz - Zone ID

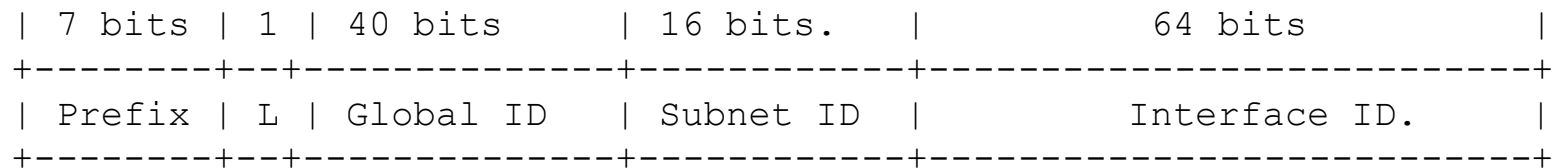


- Please write down the commands:
  - PC-A ping PC-B
  - PC-A telnet PC-C

# Unique Local Unicast Addresses

- Similar to RFC1918 addresses (but within a "site")
  - Unique within a site
  - Routable within site(s)
  - Not 'expected' to be routed on the internet

FC00::/7



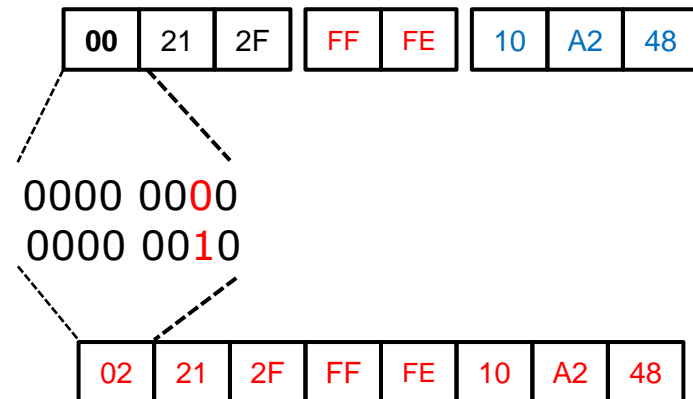
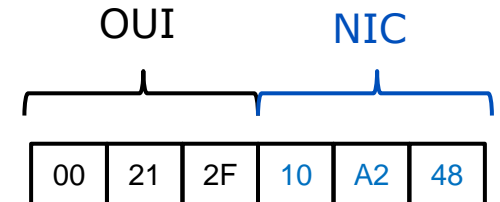
L: 1 for local significance

Global ID: 40-bit pseudo-random



# Modified EUI-64 format

- Allows IPv6 device to compute a unique 64 bit Interface ID using the interface MAC address (48 bit)
  - MAC address is split into **two** 24 bit halves
    - OUI and NIC
  - Then **0xFFFE** is inserted between the two halves
    - 0xFFFE is reserved value, not assigned to any OEM
  - Invert **7<sup>th</sup> bit (U/L)** of the OUI to get the EUI-64 address
    - addresses assigned to OEMs have this bit set to **0** to indicate global uniqueness
    - Set to 1 (invert 0) to indicate IEEE identifier (MAC is used, or 0 if otherwise (serials/tunnels)).



# IPv6 Addressing EUI-64

LAN: 2001:db8:213:1::/64

Eth0



```
interface Ethernet0
```

```
ipv6 address 2001:db8:213:1::/64 eui-64
```

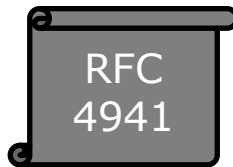
MAC address: 0060.3e47.1530

```
router# show ipv6 interface Ethernet0
Ethernet0 is up, line protocol is up
IPv6 is enabled, link-local address is FE80::260:3EFF:FE47:1530
Global unicast address(es):
  2001:db8:213:1:260:3EFF:FE47:1530, subnet is 2001:db8:213:1::/64
Joined group address(es):
  FF02::1:FF47:1530
  FF02::1
  FF02::2
MTU is 1500 bytes
```

# IPv6 Interface ID – Privacy

- Overcome the ability to track (interface ID based on MAC address):

- Temporary address (changes): outgoing connections
- Secured address: incoming connection



Temp > 2001:db8:a000:4:84a3:49b6:1919:26fb

Secured> 2001:db8:a000:4:aede:48ff:fe08:112

Temp > 2001:db8:a000:4:14e6:d4a3:815d:91dd

- Ease network management yet improve privacy:
  - Stable interface identifiers for each subnet

Temp > 2001:db8:a000:4:84a3:49b6:1919:26fb

Secured> 2001:db8:a000:4:cbb:347c:6215:1083



# Well-known Multicast Addresses

- Multicast addresses can only be destinations and never a source

FF00::/8

- Pre-defined multicast addresses:

- FF02::1 All nodes multicast

- All IPv6 enabled devices join this multicast group
- Packets sent to this address is received by all nodes

- FF02::2 All routers multicast

- The moment IPv6 is enabled on a router (#ipv6 unicast-routing), the router becomes a member of this group

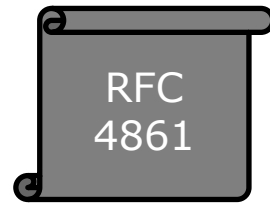
- FF02::1:FFXX:XXXX/104 Solicited Node multicast

- NS messages (~ARP request) are sent to this address
- Uses the least significant 24-bits of its unicast/anycast address
- Must compute and join for every unicast (link-local & global) on a interface

# Well-known Multicast Addresses

- Pre-defined multicast addresses:
  - **FF02::1:2** All DHCP Servers/Relay Agents
    - Clients use this multicast address to discover any DHCPv6 servers/relays on the local link (link-scoped)
  - **FF05::1:3** All DHCP servers
    - Generally used by Relays to talk to servers
    - Site-scoped

# ICMPv6 Neighbor Discovery



- Router Solicitation (RS):
  - sent by IPv6 host to "all routers" multicast to request RA
- Router Advertisement (RA):
  - sent by a IPv6 router to the "all nodes" multicast (200 secs)
  - IPv6 prefix/prefix length, and default gateway
- Neighbor Solicitation (NS):
  - sent by IPv6 host to the "solicited node" multicast to find the MAC address of a given IPv6 address (~ARP request).
- Neighbor Advertisement (NA):
  - sent in response to a NS and informs of its MAC address.
- ICMPv6 Redirect:
  - informs the source of a better next-hop

# IPv6 Neighbor Discovery (ND)

- Host **A** would like to communicate with Host B
  - Global address `2406:6400::10`
  - Link-local `fe80::226:bbff:fe06:ff81`
  - MAC address `00:26:bb:06:ff:81`
- Host **B** IPv6 global address `2406:6400::20`
  - Link-local **UNKNOWN** (if GW outside the link)
  - MAC address **UNKNOWN**
- How will Host A create L2 frame and send to Host B?

# IPv6 Neighbor Discovery (ND)

## Host A

IPv6 global address: 2406:6400::0010

IPv6 Link local: fe80::0226:bbff:fe06:ff81

MAC address: 00:26:bb:06:ff:81

Listen to other then above:

FF02::1 [All node multicast]  
 FF02:0:0:0:0:1:ff00:0010 [Solicited node m.cast unicast]  
 FF02:0:0:0:0:1:ff06:ff81 [Solicited node m.cast link local]

### Packet

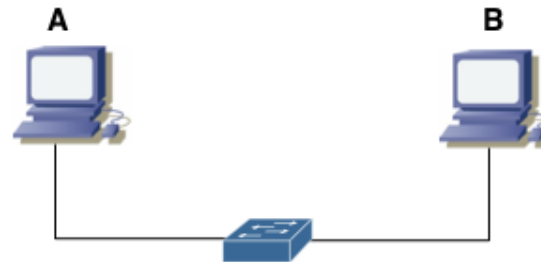
S: 2406:6400::0010 D:2406:6400::0020

### ICMP6 NS Type 135

S: fe80::0226:bbff:fe06:ff81  
 D: FF02:0:0:0:0:1:ff00:0020

### Frame

S: 00:26:bb:06:ff:81 D 33:33:ff:00:00:20  
 Ethernet reserved IPv6 m.cast: 33:33:xx:xx:xx:xx



Multicast enable switch: Unicast by IGMP snooping  
 Non multicast enable switch: broadcast, PC LAN card filter or discard

## Host B

IPv6 global address: 2406:6400::0020

IPv6 Link local: fe80::0226:bbff:fe06:ff82 [Unknown to A]

MAC address: 00:26:bb:06:ff:82 [Unknown to A]

Listen to other then above:

FF02::1 [All node multicast]  
 FF02:0:0:0:0:1:ff00:0020 [Solicited node m.cast unicast]  
 FF02:0:0:0:0:1:ff06:ff82 [Solicited node m.cast link local]

### Packet

S: 2406:6400::0020 D:2406:6400::0010

### ICMP6 NA Type 136

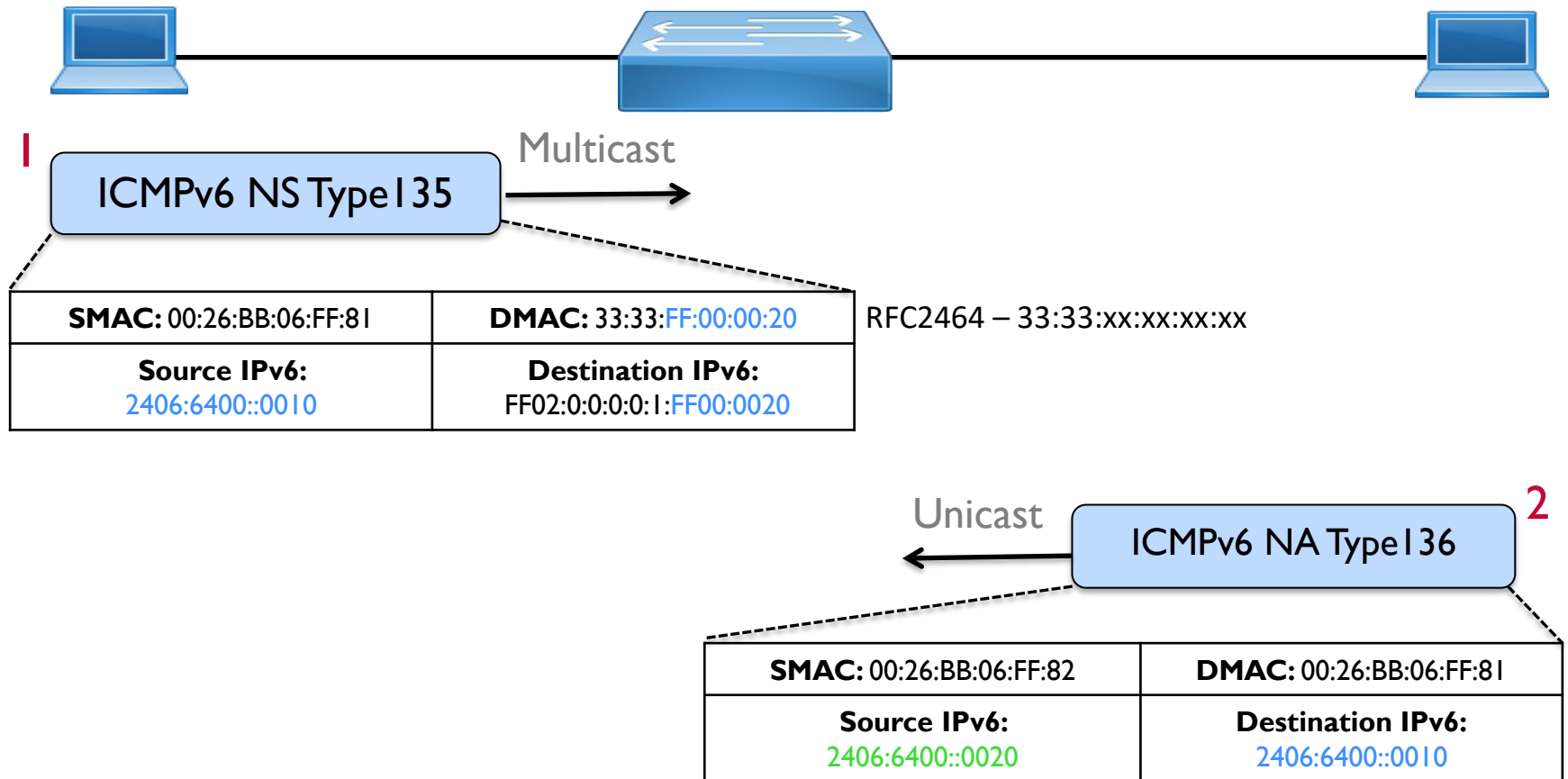
S: fe80::0226:bbff:fe06:ff82  
 D: fe80::0226:bbff:fe06:ff81

### Frame

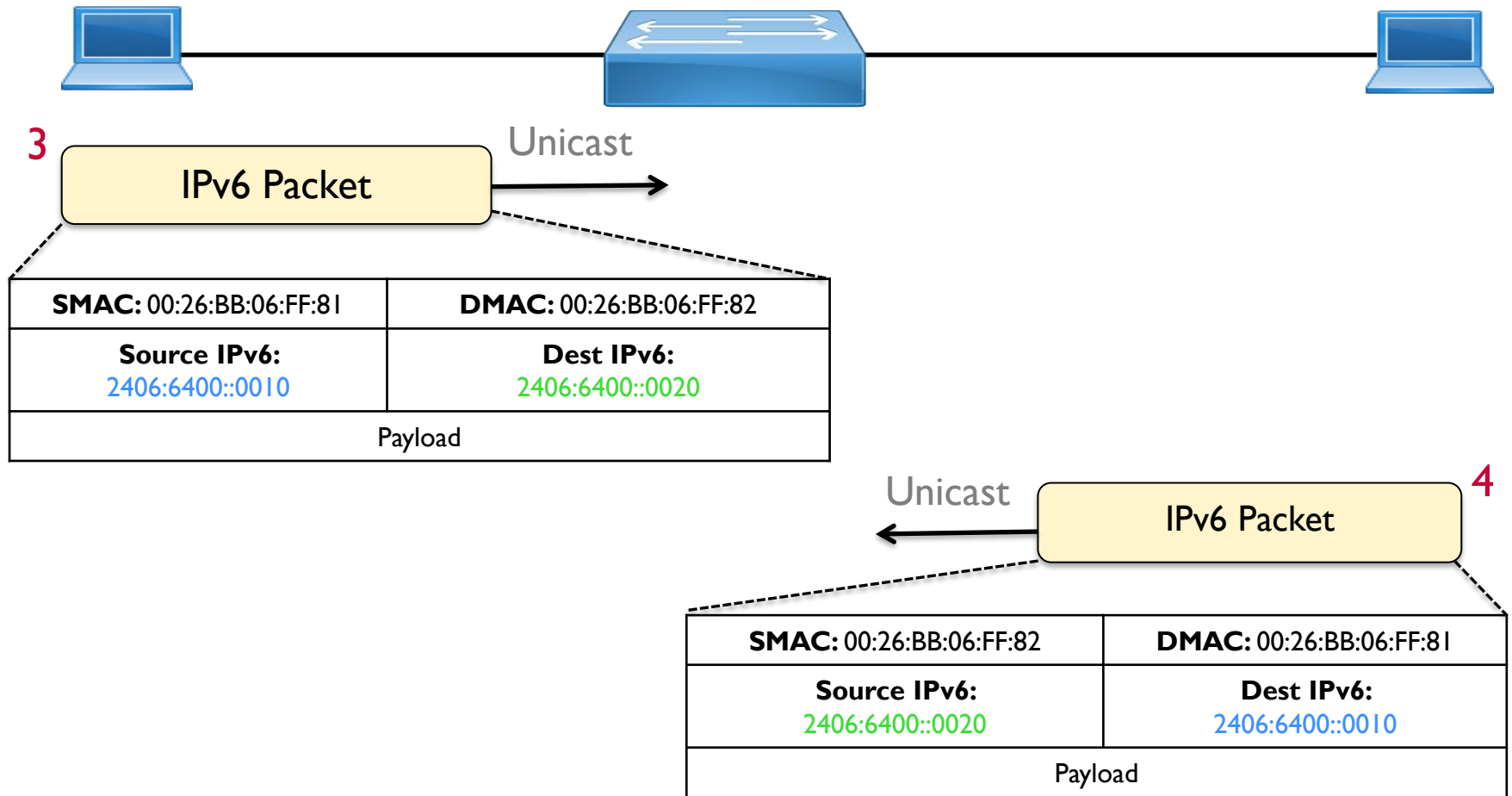
S: 00:26:bb:06:ff:82 D 00:26:bb:06:ff:81



# IPv6 Address Resolution



# IPv6 Address Resolution



# Address Resolution Packets

- Click this link to check the address resolution packets
- <https://www.cloudshark.org/captures/eb1b377ffcad>

# IPv6 Address Auto-configuration

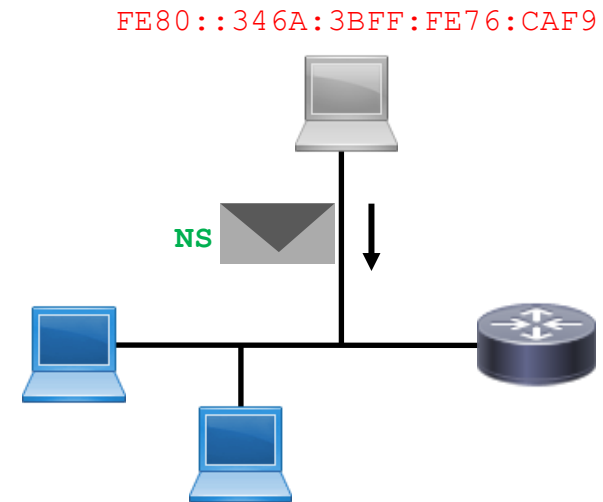
- Stateless address auto-configuration (**SLAAC**)
  - No manual configuration required
  - Gets the **IPv6 prefix** and **prefix length** through RA (local router)
  - EUI-64 for interface ID (pseudo random)
- Stateful - **DHCPv6**
  - To track address assignments

# Stateless Address Autoconfig (1)

RFC  
2462

When a host joins a link/subnet:

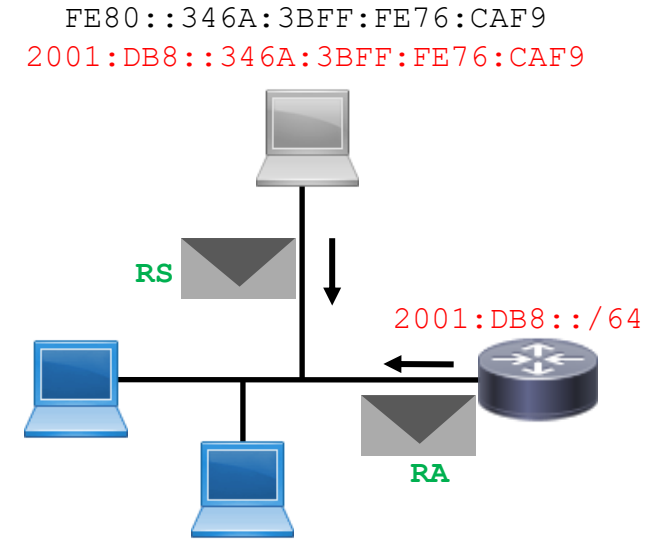
- It auto-generates a link-local using the `FE80::/10` prefix and EUI-64:
  - Ex: `FE80::346A:3BFF:FE76:CAF9`
- DAD is performed on the link-local:
  - NS message is sent to the “solicited-node” multicast (`FF02::1:FF76:CAF9`), with `::/128` as the source
  - If no NA message is received back, the generated address is unique and can be used



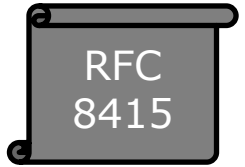
# Stateless Address Autoconfig (2)

Once the node has a link-local address:

- sends a RS message to the "all-routers" multicast (`FF02::2`)
  - link-local as the source address
- The router responds with a RA message
  - IPv6 prefix and prefix length
  - link-local as the source
  - *Auto* flag by default (*Managed* and *Other* flags are not set!)
- The node generates the IPv6 address
  - uses the received prefix (`2001:DB8::/64`)
  - Interface ID (EUI-64)
  - `2001:DB8::346A:3BFF:FE76:CAF9`
  - DAD not necessary (link-local validated for the same interface!)



# DHCPv6 (1)



DHCPv6 is used:

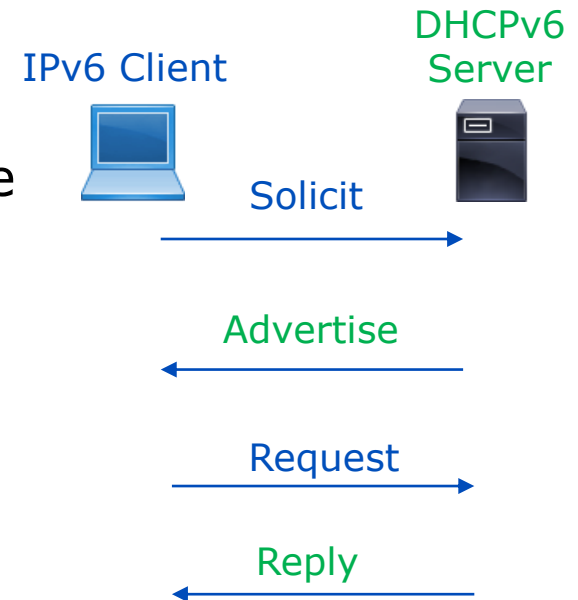
- If there are no router(s) on the subnet/link, OR
- If the RA message specifies to get addressing information via DHCPv6

If the router's RA message has the:

- O (**other**) flag set: **stateless DHCPv6**
  - auto-generate IPv6 address using IPv6 prefix & prefix length in the RA
  - obtain other information (DNS server, domain) via DHCPv6
- M (**managed**) flag set:
  - obtain all addressing information via DHCPv6
  - 'O' flag is redundant

# Stateful Autoconfig – DHCPv6 (2)

1. Client sends **Solicit** message to **FF02::1:2** to find any available DHCPv6 servers
2. Server responds with an **Advertise** message
  - the tentative IPv6 address/prefix
  - Other parameters (DNS, domain, default gateway, lease time)
  - *could receive multiple Advertise messages*
3. Client selects the server, and sends a **Request** asking to formally request the indicated IPv6 address
4. Server responds with a **Reply** to confirm the assignment
5. Performs DAD before using!







# Questions

