

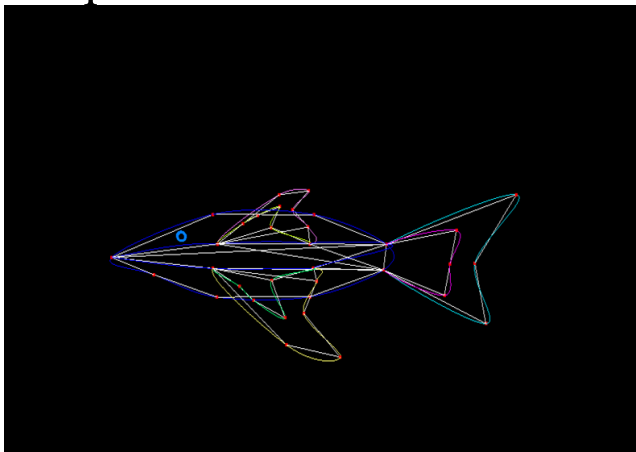
Geometric Modeling

Project 6

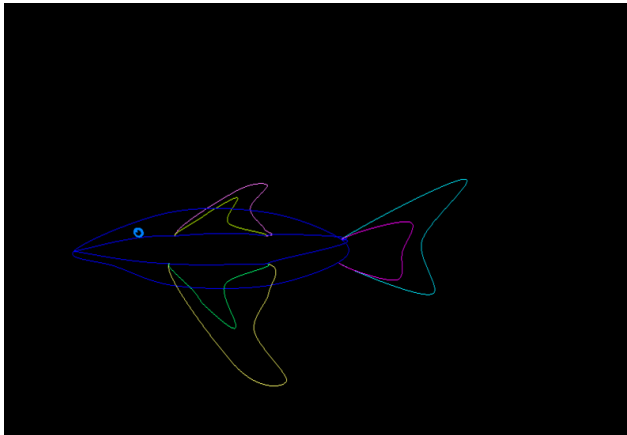
Name: Rahul Kumar Nalubandhu

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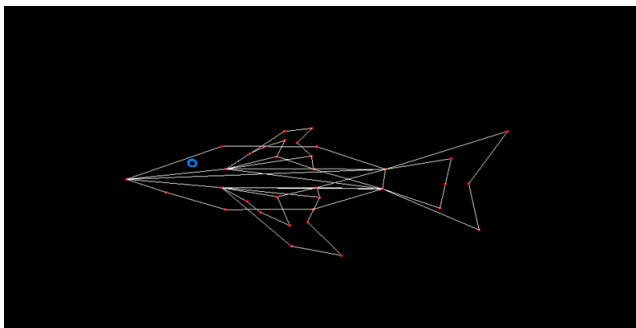
Output:



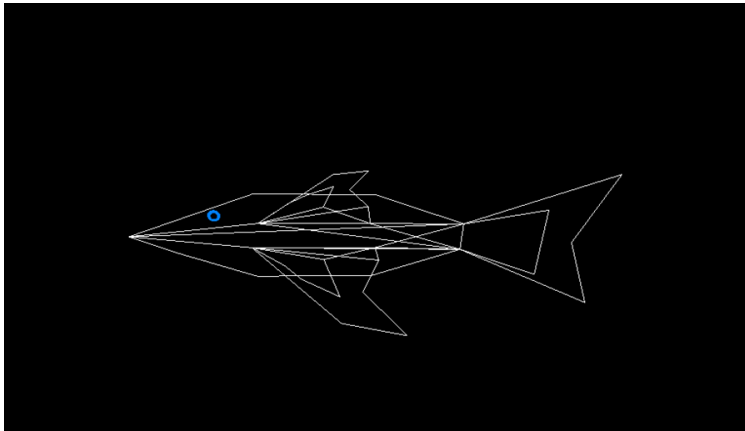
→ control points, lines, and curves



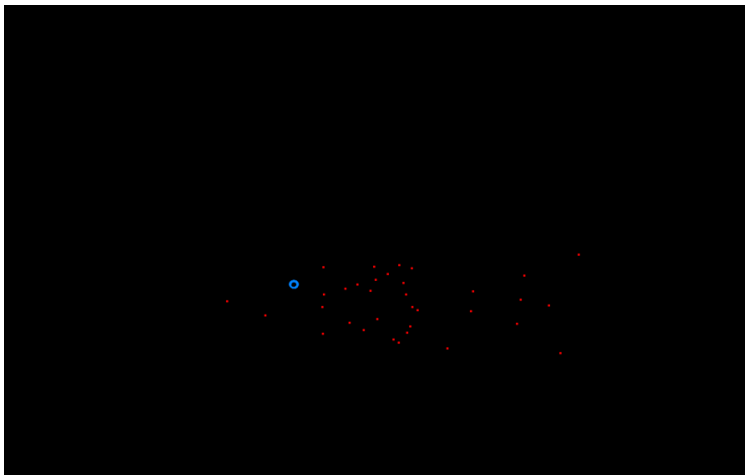
→ curves



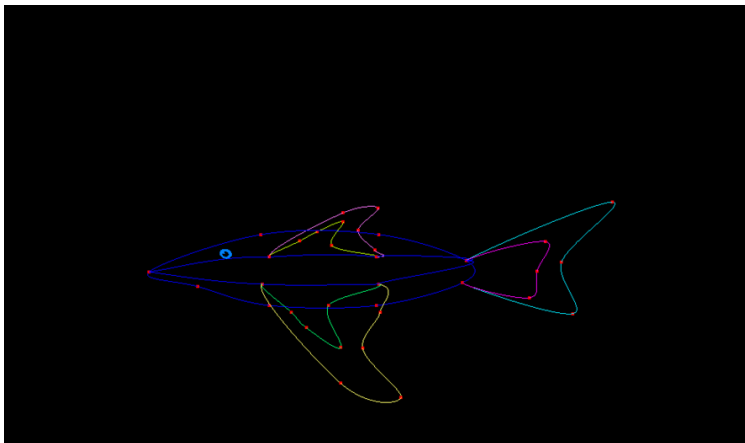
→ control points and lines



→ control lines



→ control points



→ curves and points

I have used one stationary 3D curve i.e., the shark body and more than 6 animated curves.
I have the option to turn control points (d or D) and control lines (l or L) and curves(c, C) on and off.

Video link: https://media.oregonstate.edu/media/t/1_es5n8dph