

March 20, 2023

DSML: Computer Vision.

CNNs: Dealing with Overfitting.

Class starts
@ 9:05 pm.



What normal people see
when they walk on street



What Computer Vision
folks see



WHO WOULD WIN?



STATE OF THE ART
NEURAL NETWORK



ONE NOISY BOI

Recap:

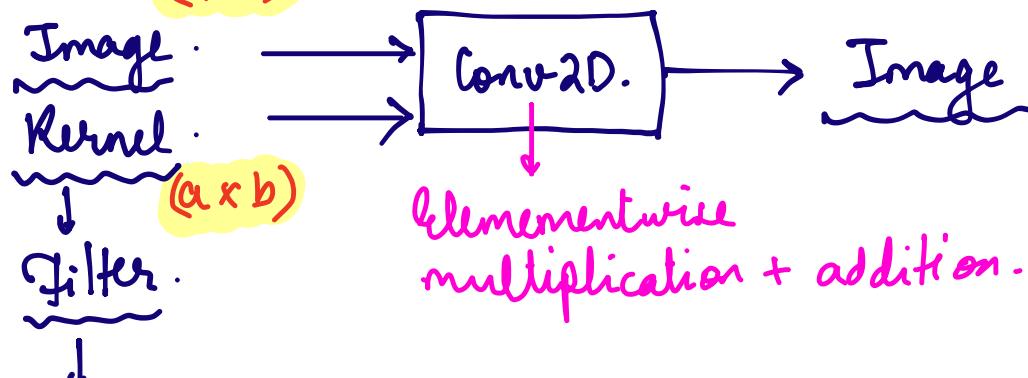
- * Common problems in Computer vision?
Classification, matching, detection, segmentation, generation.
- * Challenges?
Occlusion, deformations, zoom/ distance, illumination, loss of spatial info.
- * What is the current state-of-the-art for natural image classification?
CNN - Convolutional Neural Networks.
- * What is the inspiration for the SOTA?
Visual cortex.
- * What are different types of convolutions? Are they linear?
valid, full, same. (All are linear operations).

Agenda for today:

- * Types of convolutions:
 - Strided convolutions.
 - Dilated convolutions.
- * Pooling operations:
 - Max pooling
 - Average pooling.
- * Putting it all together: Apparel classification case study.
 - ANN approach.
 - CNN approach.

Strided Convolution

(m x n)



Some 2-D matrix
(usually a square).

6x6

$$\begin{array}{|c|c|c|} \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline \end{array}$$

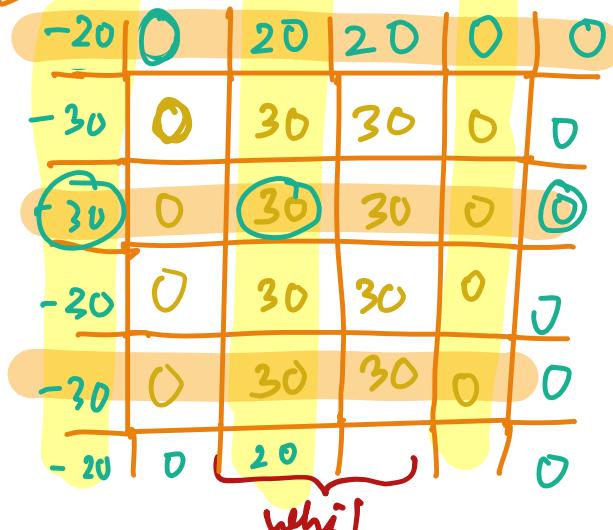
0 - 3x 3

$$m \times n \xrightarrow[\text{conv}]{\text{Strided}} \underbrace{\frac{m}{2}}_{\sim} \times \underbrace{\frac{n}{2}}_{\sim}$$

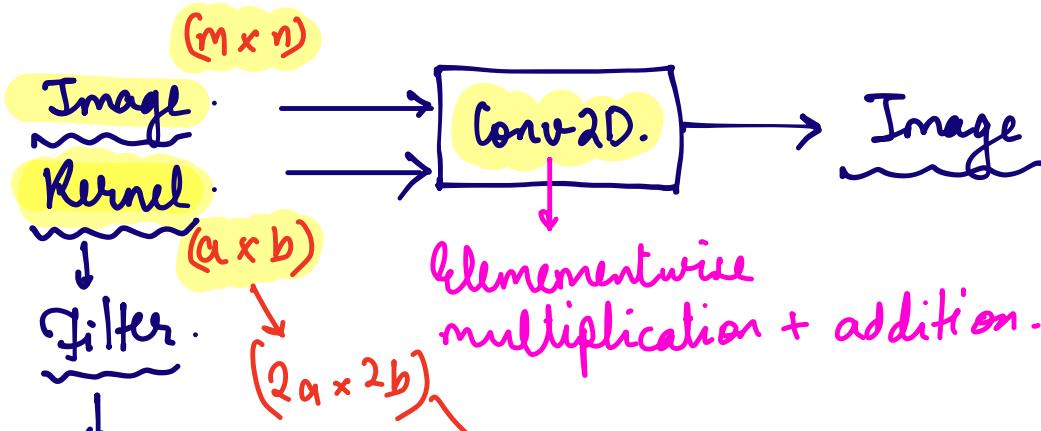
- (i) Full : $\frac{m+a-1}{k}, \frac{n+b-1}{l}$
 - (ii) Valid : $\frac{m-a+1}{k}, \frac{n-b+1}{l}$
 - (iii) Same : $\frac{m}{k}, \frac{n}{l}$

Objectives of strided convolution:

Reduce the size of the output image by a factor $R \times l$.



Dilated Convolutions



Some 2-D matrix
(usually a square)

- (i) Full : $m+a-1, n+b-1$.
 - (ii) Valid : $m-a+1, n-b+1$
 - (iii) Same : m, n .

Objective of Dilated cow:

- (i) efficient way to do convs with large filters.

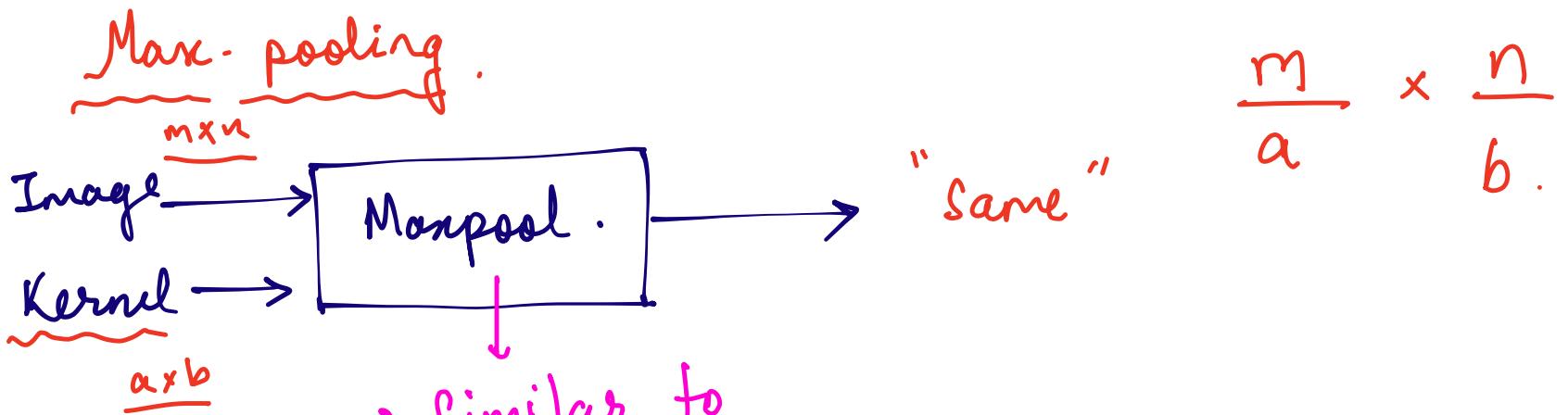
(ii) Control of receptive field size

Dilatation
↑ (same meaning)

Upsampling.

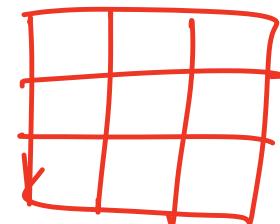
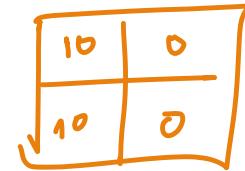
6 x 6

Downsampling

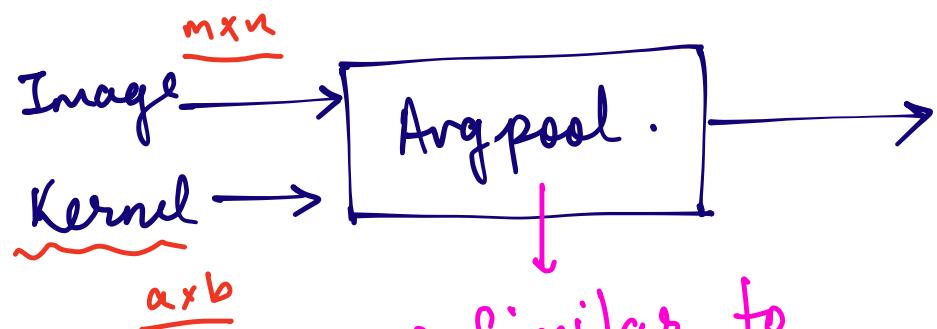


→ Instead of elementwise mul & addition, we take the 3×3 max value and store that.

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0



Average Pooling



→ Similar to
conv 2D without overlap.

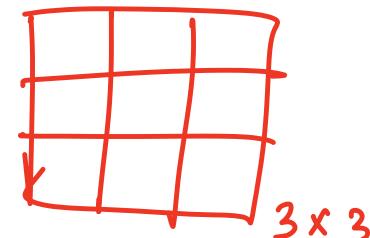
→ Instead of elementwise mul & addition, we take the 3×3 avg. value and store that.

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

6×6

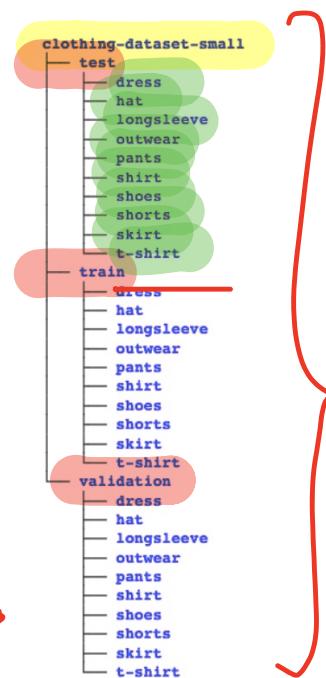
10	0
10	0

$$\frac{6}{3} \times \frac{6}{3} = 2 \times 2$$

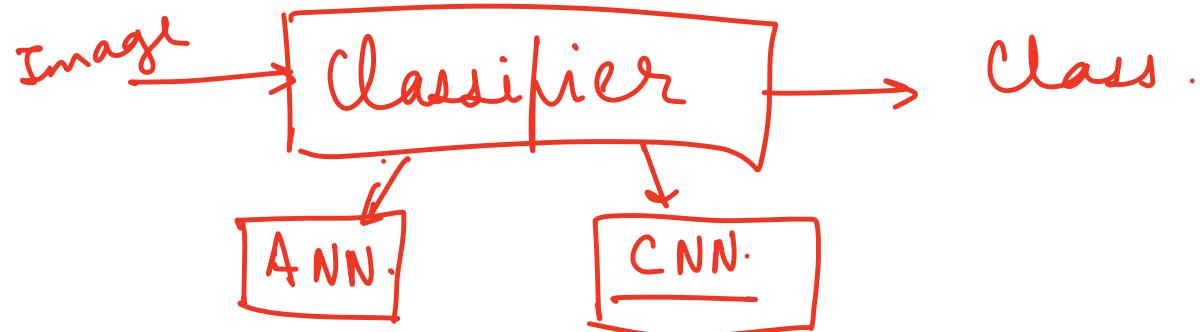


Case study : apparel Classification.

<u>Operation</u>	<u>Input sizes</u>	<u>Output sizes</u>	
	<u>Kernel</u>	<u>Image</u>	
① Conv2D (valid)	$a \times b$	$m \times n$	$m - a+1 \times n - b + 1$
② Conv2D (same)	$a \times b$	$m \times n$	$m \times n$
③ Conv2D (Full)	$a \times b$	$m \times n$	$m + a - 1 \times n + b - 1$
④ Conv2D (Strided)	$a \times b$	$m \times n, k \times b$	$\frac{m}{k} \times \frac{n}{k}$
⑤ Conv2D (Dilated)	$a \times b$	$m \times n, k \times k$	$m \times n$
⑥ MaxPool2D	$a \times b$	$m \times n$	$\frac{m}{a} \times \frac{n}{b}$
⑦ AvgPool2D	$a \times b$	$m \times n$	$\frac{m}{a} \times \frac{n}{b}$



Structure
of the
labelled
dataset .



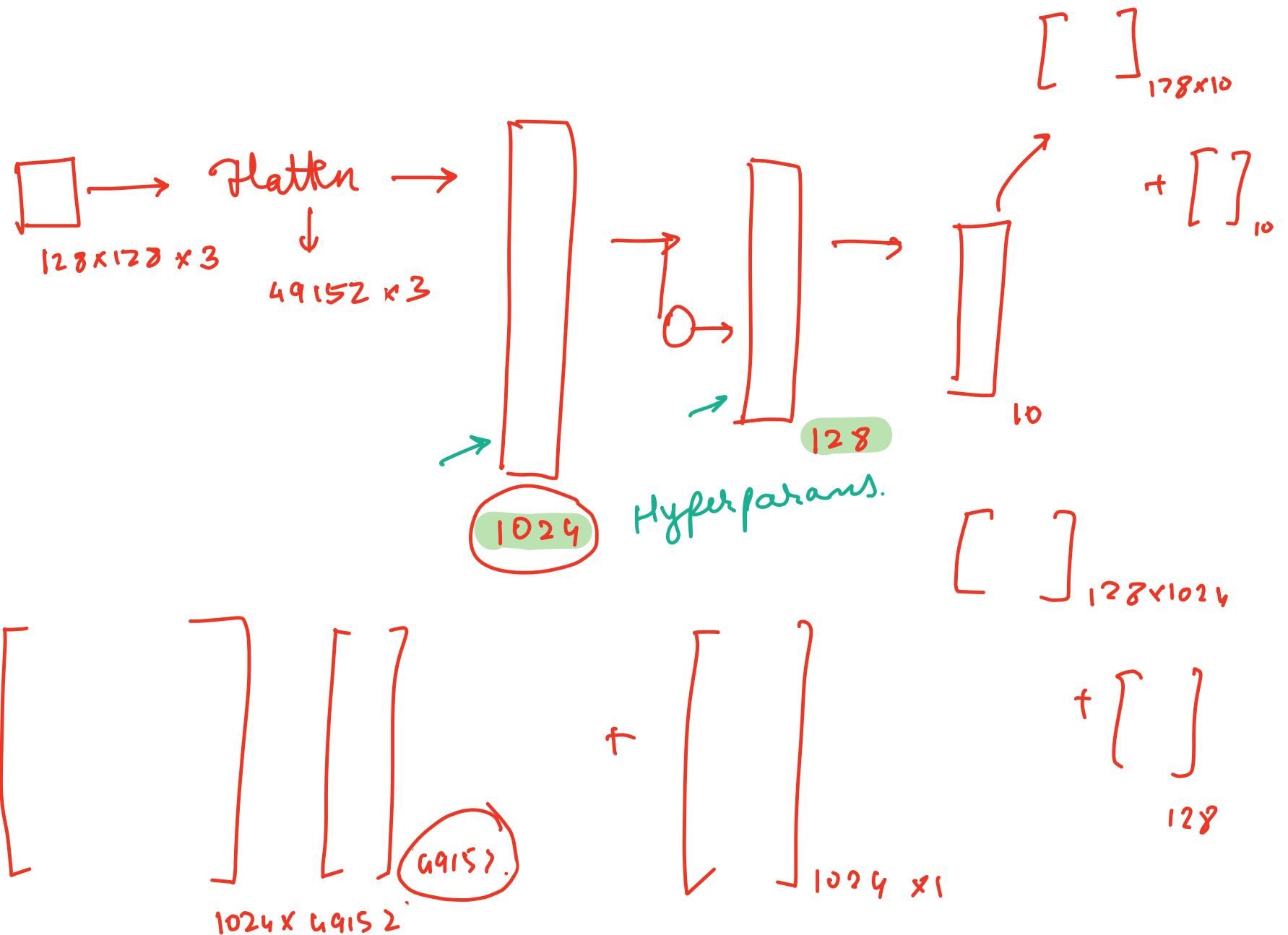
ANN Solution

① Resize



③ Value pre processing : Scaling

so that $[0 - 255] \xrightarrow{\text{min-max scaling}} [0 - 1]$.



Main Takeaway: (Dense)

* CNNs >> ANNs

for Image Classification!!

49% > 35%.

Next class!!

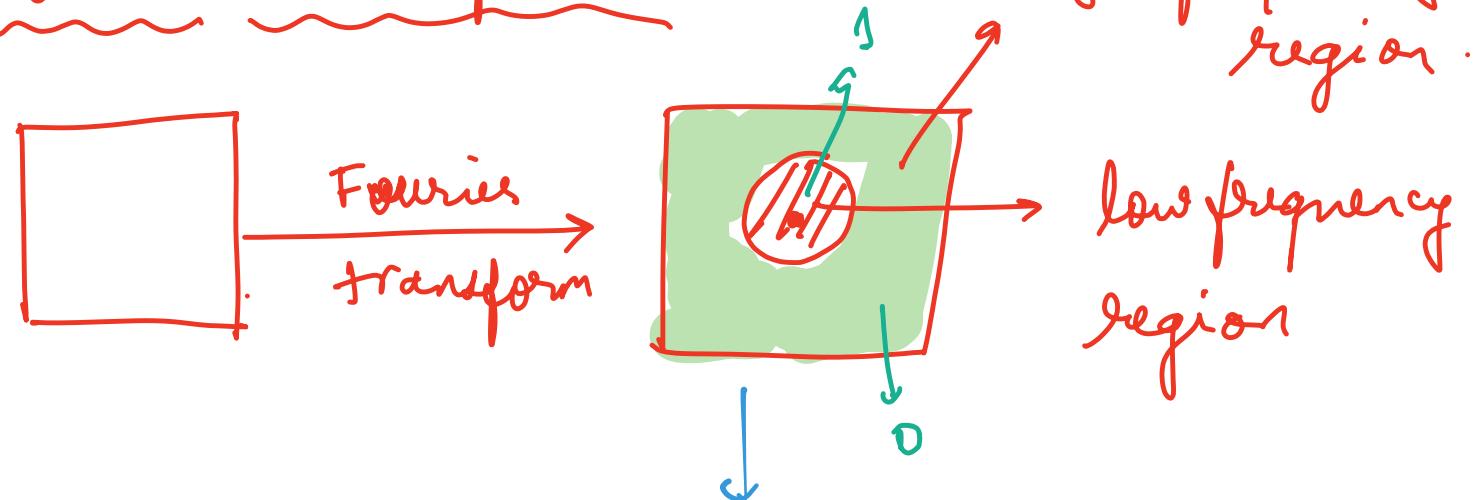
- | * Why did it do better?
- | * Can we fix the overfitting problem?
- | * How are the different types of convs. useful here?

How to do better?

- (a) More data
- (b) Better preprocessing.
- (c) Better learning rate.
- (d) Different architecture.
- (e) Regularization.

Dilated convolutions

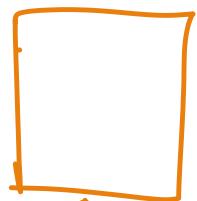
1 Fourier transform.



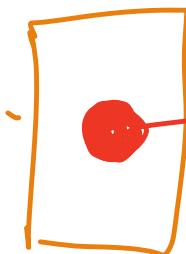
filter / Kernel



filter / Kernel

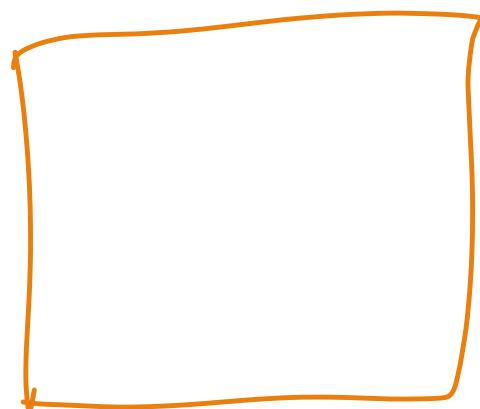


Fourier
Transform

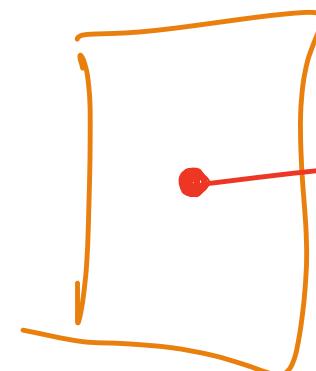


R.F.
size

Dilation

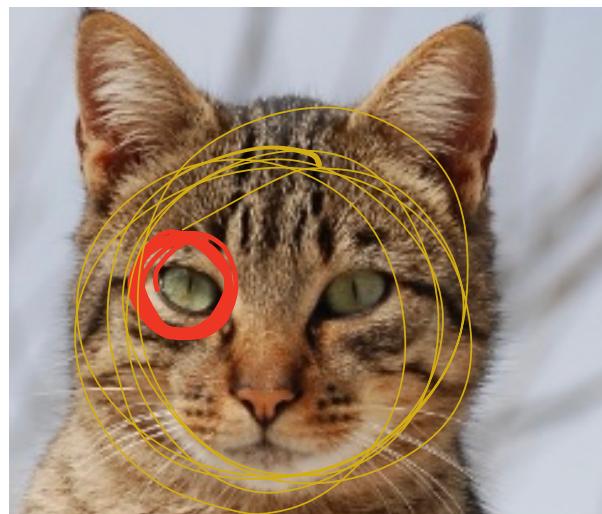


Fourier
Transform



smaller
R.F.

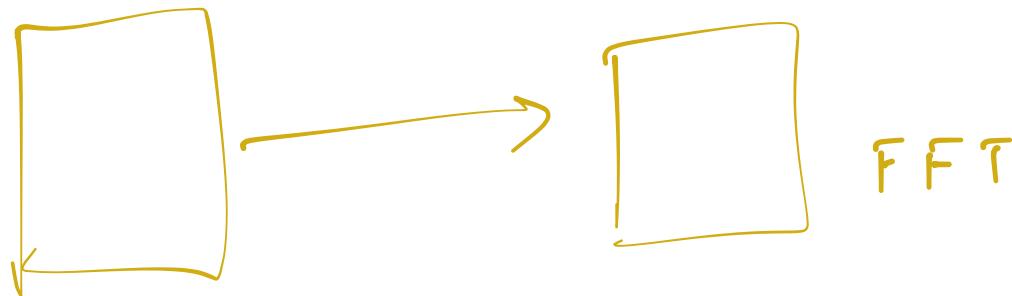
→ makes
the filter bigger



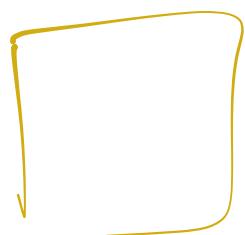
R.F → small

R.F → large

Step 1 : Take FFT → Fast Fourier transform .



Step 2 : Multiply with a low-pass mask .



Im1

Im2

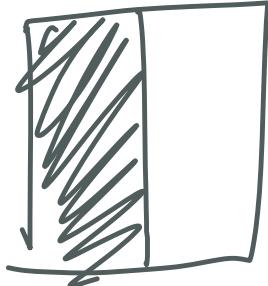
①

Im1

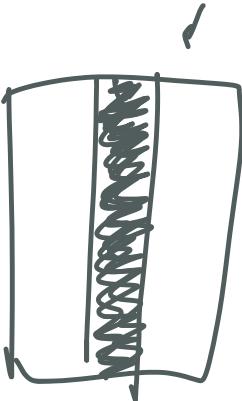
* Im2

↑ Are both equivalent !!

② IFFT. (FFT(Im1) × FFT(Im2))



T



0 20 30 0

10 10 10 0 0 0

10 10 10 0 0 0

Train

im_1, y_1

im_2, y_2

Test:
 im_3, y_3