

The Annual Tech-Fest of GEC, Vaishali

# VISION'25

13th- 14th Sept 2025

## E-Sports

### OBJECTIVE:

To organize a competitive esports event where teams battle in Free Fire and BGMI in a fair, strategic, and thrilling environment. The tournament focuses on team coordination, skill, survival, and tactics.

### TEAM:

- Each team must consist of 4 players.
- All players must be students of the same or affiliated institute.
- One team member must act as captain and will be the only point of contact with organizers.





## GAME MODES & PLATFORMS:

Game	Platform	Mode
Free Fire	Classic Squad (Bermuda, Purgatory, Kalahari)	Mobile only
BGMI	TPP Squad (Erangel/Sanhok/Miramar)	Mobile only

No emulators or PC gameplay allowed. Controllers/trigger devices are also banned.

## GENERAL RULES (For Both Games)

- Elimination format or point-based league, depending on number of teams
- All players must check-in 15 minutes before the match starts
- Teams will be disqualified if any member is missing during start time
- Players must join the custom room lobby within 5 minutes of room ID being shared
- No coaching or ghosting during the match
- Voice communication allowed only among team members via in-game chat or Discord
- Match results will be validated through screenshot & kill count verification





## SCORING SYSTEM:

### Free Fire & BGMI (Battle Royale)

Placement	Points
1st	15
2nd	12
3rd	10
4th–5th	8
6th–10th	5
11th–15th	2
Kill	+1 per kill

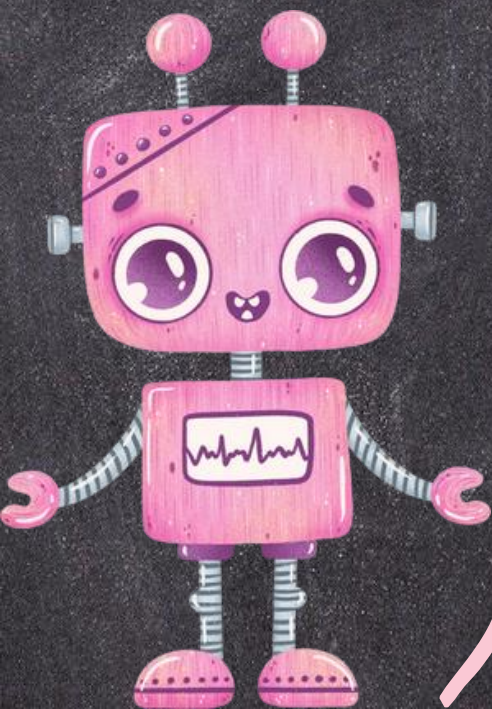
Tiebreaker: Team with more kills in last match will win. If still tied, head-to-head placement is considered.

## RESTRICTIONS & PROHIBITED ACTIONS:

Violation	Consequence
Emulator/PC use	Disqualification
Using hacks, mods, scripts	Permanent Ban
Teaming with other teams	Match loss
Intentional zone delay/AFK	-10 points
Abusive language/unsportsmanlike behavior	Warning or DQ

## DEVICE & NETWORK:

- Only mobile devices allowed
- All participants must ensure stable internet connectivity
- No match restarts for crashes, lag, or disconnections





## WINNING CRITERIA:

- Final standings based on total points (placement + kills)
- Top 3 teams will be awarded

## VENUE: COLLEGE GROUND

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